Algorithm Selected: A*

PREVIOUS PATH2:
  a --> c --> e (Goal)
Path to last Goal Node: a --> c --> e (Goal) Cost: 3.0
Nodes expanded: 3

NEW FRONTIER:
  Node: b   Path Cost: 1.0   Path: a --> b
  Node: f   Path Cost: 3.0   Path: a --> c --> f
  Node: c   Path Cost: 4.0   Path: a --> c --> e --> c
  Node: a   Path Cost: 4.0   Path: a --> c --> a