



# ismail ammar

*fullstack developer*

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is-ammar

## PROFILE

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**Security-Oriented Full Stack Engineer** Building scalable web applications with **React, Python, and C++**. Expert at bridging the gap between robust software architecture and offensive security to build hardened, production-ready systems

## SKILLS

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Languages: C, C++, Python, JavaScript, Shell (Bash/Zsh).

Offensive Security: Web Security, Vulnerability Triage, Recon Automation, DFIR (Digital Forensics & Incident Response).

Backend: Node.js, NestJS, FastAPI, Django, Express.

Cloud & Tools: AWS, Docker, Kubernetes, Git, GitHub Actions (CI/CD).

Mathematics: Linear Algebra, Complex Mathematics, Ray Tracing, Logic Gates.

Core Systems: Linux (Advanced), Networking Protocols, Unix API, POSIX Signals, Multithreading (pthreads).

Frontend: React, Next.js, TypeScript, React Native, Tailwind CSS, D3.js.

Databases: PostgreSQL, MongoDB, Redis.

Monitoring: Systems Monitoring, Real-time Telemetry, Incident-ready Runbooks.

CS Fundamentals: Data Structures, Complexity Analysis (Big O), Deadlock Prevention, State Machines.

## PROFESSIONAL EXPERIENCE

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### Technical Analyst (Intern) | Maritime Sector 2020 – 2022

Royal Navy

Maintained technical compliance and documentation under international regulatory standards for maritime safety.

### Navigation Systems Lead | Maritime Sector 2022 – 2024

Royal Navy

Directed mission-critical navigation systems, maintaining 99.9% operational uptime for real-time telemetry data in high-stakes environments.

### Software Engineering Scholar 2024 – Present

1337 School (42 Network)

engineered low-level systems including a custom Unix shell, a 3D ray-tracing engine, full-stack projects and a multi-threaded web server from scratch in C/C++.

### Board Member & Security Researcher | M4SEC Team 2024 – Present

M4SEC Team

- Led Morocco's #1 ranked CTF team (Global #135), securing 1st in CyberSphere and Top 5 in L3akCTF & RSTCON.
- Specialized in Web Security and DFIR, developing technical playbooks for incident response and exploit development.

### Full-Stack & Security Engineer | Consultant 2025 – Present

Freelance

- Developed and deployed responsive web applications using **React, TypeScript, and Node.js**, prioritizing observability and security-hardened defaults.

- **Performed vulnerability triage and hardening reviews**, delivering incident-ready runbooks for production environments facing real-world threat models.

## CERTIFICATES

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|--|---|--|
| • Brevet Élémentaire en Navigation (B.E) | • Certificat Maritime Militaire (Military Maritime Qualification) | • Certificat de Spécialité Maritime (Specialized Technical Training) |
| • High School Diploma                    |   |  |

## PROJECTS

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### BioGuide | Full-Stack application

- Created a high-performance platform for visualizing biomedical data using **React, Node.js, and D3.js**.
- Engineered a data engine for real-time visualization of PMC research corpora with advanced search tooling as part of the NASA space app hackathon .

### portfolio

- high-performance, responsive web application built to showcase full-stack projects and cybersecurity achievements, designed with a focus on security best practices and optimized asset delivery.

### React Chess Engine | Full-Stack application

- Integrated a strategic engine (~1400 ELO) into a **React/TypeScript** app using Minimax with Alpha-Beta pruning.
- Optimized real-time positional evaluation and game-state management for smooth performance.

### Cloud\_Wishes | CTF challenge

- Designed a multi-stage security challenge involving **API exploitation**, broken access control, and logic flaws.
- Developed both the **React** frontend and **Node.js** backend to simulate real-world vulnerability scenarios.

### Minishell

- Built a comprehensive Unix shell in **C** featuring an AST parser, process pipelining, and signal handling.
- Implemented a custom memory management system to ensure 100% leak-free command execution.

### miniRT | RayTracing Engine

- Developed a CPU-driven ray tracing engine in **C** simulating light physics, reflections, and Phong shading.
- Engineered a custom 3D math library for vector operations and optimized ray-object intersection algorithms.

### Wordle Clone

- A feature-rich Wordle implementation with daily challenges, persistent game state, and advanced letter-scoring algorithms.

### LANG-ME

- A modern educational hub integrating external APIs for real-time dictionary lookups, book discovery, and curated learning resources.

### Fract-ol

- A high-performance fractal rendering engine in **C** capable of visualizing infinite sets like Mandelbrot, Julia, and Tricorn in real-time.
- Implemented smooth mouse-centered zooming and optimized escape-time algorithms to maintain high frame rates during exploration

## LANGUAGES

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English



French



arabic



## INTERESTS

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**cybersec**—**Offensive Security**: Active participation in global Capture The Flag (CTF) competitions, specifically targeting Web Exploitation and broken access control. **Vulnerability Research**: Passionate about discovering and documenting logic flaws and architectural weaknesses in modern web stacks. **Digital Forensics (DFIR)**: Exploring incident response playbooks and forensic analysis of compromised systems. **Security Automation**: Developing custom scripts in Python and Go to automate reconnaissance and vulnerability scanning.