

Woodrow Sims

SKILLS



iOS Mobile Development

- Swift
- Objective-C
- XCode
- CoreData
- Interface Builder
- SpriteKit



Web Development

- HTML 5
- CSS
- JavaScript
- Apache Tomcat
- PHP



Game Development

- Unity
- C#
- Game AI



Databases

- MySQL
- Relational Databases
- Sequel Pro



Project Development

- Object-Oriented Design
- Test-driven Development
- Agile (Scrum)
- Git
- GitHub
- Bitbucket



EMPLOYMENT

host, busser, foodrunner, server, bartender, Lime Restaurant Concepts

2008-05 — 2015-08



EDUCATION



INTERESTS

Future Tech

Current

I have always had an interest in new technologies, gadgets, programming languages, and tools to further our interaction with the virtual world.