



Riccardo Martinello

Computer Science Student

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I'm a computer science student based in Vicenza, Italy. I enjoy creating things that live on the internet, whether that be websites, applications, or anything in between. Skilled in Front-end Development. I have 5+ years of experience in HTML, CSS, C, C++, Bootstrap, Three.js. Hence, I have successfully completed several web projects from scratch. Yet, I learn continuously and never stop exploring new technologies.

Skills

I already know

HTML5 4/5 CSS 3/5 C 3/5 C++ 3/5 php 3/5 Bootstrap 4/5

Three.js 2/5 Tailwind CSS 2/5 PostgreSQL 3/5

I am learning

Astro

I want to learn

JS React.js TypeScript pnpm

Software I use

Blender 3/5 photoshop 3/5 Unity 3/5

Tools I use

Windows macOS Linux Visual Studio Code git XAMPP

I speak

Italian native English C1

Projects

PowsUp

September 2023 - now

I hereby give consent for my personal data included in my application to be processed for the purposes of the recruitment process.

PowsUp! is an Italian group for the organization and creation of Furry events in Lazio and Central Italy. My role in the group is to manage the website and the general IT infrastructure in collaboration with other three developers. We are actively developing a blog to post future events, it's still a work in progress but the main employed technologies are Astro and Sanity.

Link: <https://powsup.net/>

Repository: <https://github.com/PowsUp/website>

Technologies: Astro, Tailwind CSS, pnpm, ESLint, Prettier

FitnessCenter

May 2023 - September 2023

WebTec University Project. The main objective was making a website using only plain HTML and CSS being full WCAG 2.1 Compatible, and using PHP to connect and manage data in a database.

Repository: <https://github.com/IsThisDemi/FitnessCenter>

Technologies: HTML5, CSS, php, JS

Svelasca

July 2023 - August 2023

Database University Project. The main objective was designing, creating, and filling a database in PostgreSQL for a fictional company respecting the given parameters, and show some queries using the PostgreSQL library in C++.

Repository: <https://github.com/IsThisDemi/progetto-basi-di-dati>

Technologies: PostgreSQL, C++

Oziverse

November 2018 - September 2020

Oziverse was a massive project, it was a social platform where people could build, share and play their own games. It had an active community and reached a peak of 60+ monthly active users.

Team size: 20 person

My role: Founder, Front-end Developer, Back-end Developer, Game Developer, Moderator

Company: None

Category: Website, Video Game, Forum

Technologies: HTML5, CSS, Bootstrap, php, JS, Three.js, Unity

Education

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Bachelor's Degree

University of Padova

Bachelor's Degree in Computer Science

October 2020 - October 2024

Science High School

Liceo scientifico G.B.Quadri

High School Diploma. Specialization in applied sciences.

September 2015 - July 2020