Commoner

Medium Humanoid (Any Race), Any Alignment

Armor Class 10

Hit Points 4 (1d8)

Speed 30 ft.

 STR
 DEX
 CON
 INT
 WIS
 CHA

 10 (+0)
 10 (+0)
 10 (+0)
 10 (+0)
 10 (+0)
 10 (+0)

Senses Passive Perception 10

Languages Any one language (usually Common)

Challenge 0 (10 XP) Proficiency Bonus +2

Actions

Club. Melee Weapon Attack: +2 to hit, reach 5 ft., one target. Hit: 2 (1d4) bludgeoning damage.