

ISAAC GOOD

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San Jose, CA USA

www.isaacgood.com

SKILLS

Languages

most proficient to familiar: Python, shell scripting (bash, sh),
Perl, C, C++, DB2, MySQL, sqlite, L^AT_EX

Technical tools

awk, sed, git, svn, GNU coreutils, GNU Linux, UNIX, Makefile

Targeted platforms

UNIX, Linux, Windows, PalmOS, Blackberry, J2ME mobile devices

Personal skills

Strong oral and written communication;
organized, detail oriented, motivated, fast to learn and adapt

EXPERIENCE

Machine Zone, Inc

June 2016

Site Reliability Engineer

Palo Alto, CA

- Coming soon!

Google, Inc

Apr 2013 - June 2016

Site Reliability Engineer - Spanner

Mountain View, CA

- Responsible for availability, uptime and health of Spanner
- Participate in the on call rotation, owning any production issues or emergencies
- Developed and documented best practices for customer data loading
- Designed and coded (Python) various components of Spanner's change automation
- Mentored three new Google SREs
- Own the SRE side of Spanner's release deployment and automation
- Scoped out, planned and owned supporting and modifying Spanner for complex production changes
- Helped deploy various Spanner features and bug fixes

OANDA Corporation

Jan 2012 - Jan 2013

Software Developer

Toronto, ON

- Created new and maintained old scripts used to report on the state of the system
- Collaborated with other teams to improve tools they maintain
- Added functionality into large, critical system components (C++)
- Worked with project managers and indirectly clients to meet client requirements

University of Toronto

Jul 2009 - Jan 2013

System Administrator

Toronto, ON

- Managed users, automation and update tasks, packages, Apache Web Server, DHCP, NFS
- Set up automated PXE installs
- Maintain 130 servers, keeping them up to date, dealing with failures, security breaches
- Install and update hardware as required
- Assistant system admin: Jul 2009 - Dec 2011. Part time system admin: Jan 2012 - Jan 2013

University of Toronto

Jul 2009 - Dec 2011

Graduate Student

Toronto, ON

- Researched botnet behaviour (**Jul 2010 - Dec 2011**)
- Collected data related to domains and built identifying features

- Implemented a classifier to determine if a domain is malicious using WEKA and a learning algorithm
- Extended Forensix, a kernel module for secure system call logging (**Jul 2009 - Jul 2010**)
- Studied approaches for defining and detecting similar traces of system calls for pruning purposes

National Benefit Authority

Software Developer

Summer 2009 (May - Jul)

Toronto, ON

- Added features to an MS Access DB frontend
- Normalized the Access DB schema and ported data across schemas

OANDA

Software Developer

Summer 2008 (May - Aug)

Toronto, ON

- Created a server application (C++) and protocol plus a web based interface (Perl) to access it
- Added features to existing code, extending an existing Perl script
- Rewrote scripts to use a standard library, allowing easy and seamless upgrading of many scripts
- Wrote applications that reuse existing company libraries, greatly reducing development cycle time
- Learned to write object oriented Perl libraries and gained experience writing very OOP C++ code

Research In Motion

Software Developer

Summer 2007 (May - Aug)

Toronto, ON

- Designed, prototyped and built a web application to access server admin settings.
- Rolled out and replaced an existing, tool with a newly and completely rewritten version.
- Documented, reported weekly and supported multiple teams throughout the rollout.

EDUCATION

Google

2013 - 2016

Working in a fast paced environment, constantly exposed to new technologies, ideas and architectures. While I have taken a handful of classes on various topics at Google, my day to day exposure to people, projects, problems and solutions has taught me much more about technologies and designing software.

University of Toronto, BAsC, Engineering

2005 - 2009

Key courses: Computer Programming, Algorithms, Data Structures and Languages (A+); Communication and Design I & II (A- & A+); Operating Systems (A); Algorithms and Data Structures (A+); Introduction to Databases (A); Compilers and Interpreters (A+); Computer Systems Programming (A+); Computer Networks (A); Computer Security (A); Parallel Programming (A); Optimizing Compilers (A-)

GPA: 3.08

Curiosity, Freenode and the Internet

2004 - Present

Most of my technical know-how comes from my curiosity to learn how to make things work. With my love for hacking together solutions and my desire to automate everything combined with the amazing online communities (especially Freenode's IRC network and the Archlinux community), I've had unbounded access to knowledge and expert guidance.

INDEPENDENT PROJECTS

- **pacman** Contributed patches to the Archlinux package manager, pacman, making use of the newer features of bash
- **newsbeuter** Added features as well as debugged and patched bugs in the ncurses RSS client, newsbeuter

- **irssi** Wrote several scripts to extend the ncurses IRC client, irssi, and was added as a contributor to the Stalker.pl script
- **More...** of my coding and projects are available via my website, isaacgood.com