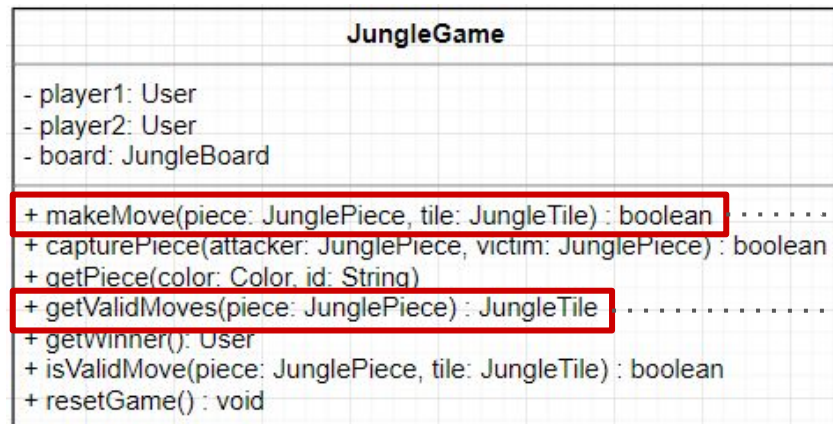


Jungle: Iteration 4

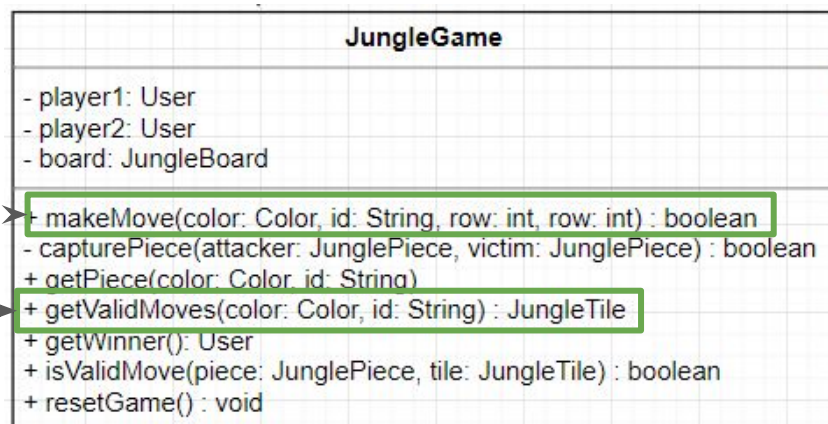
Team And Yet It Compiles

Laura South, Isaac Mauro, Brian Larson, Duck Keun Yang, Yan Wang

JungleGame Refactoring

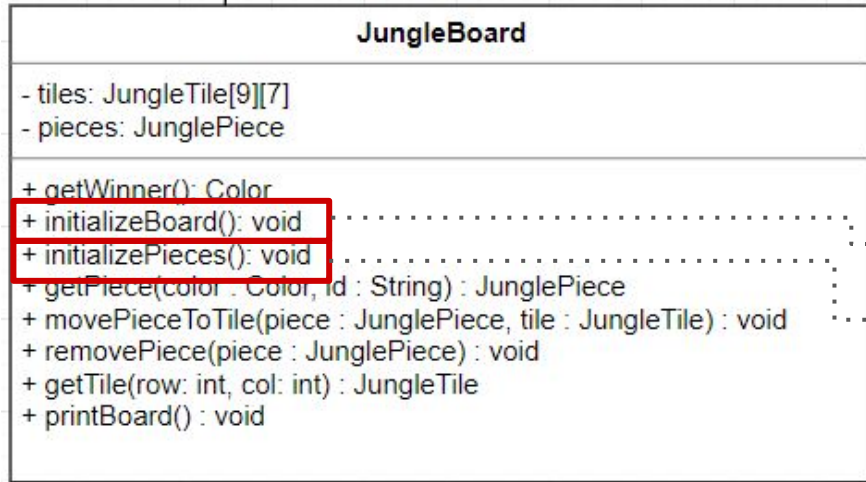


Previous Iteration

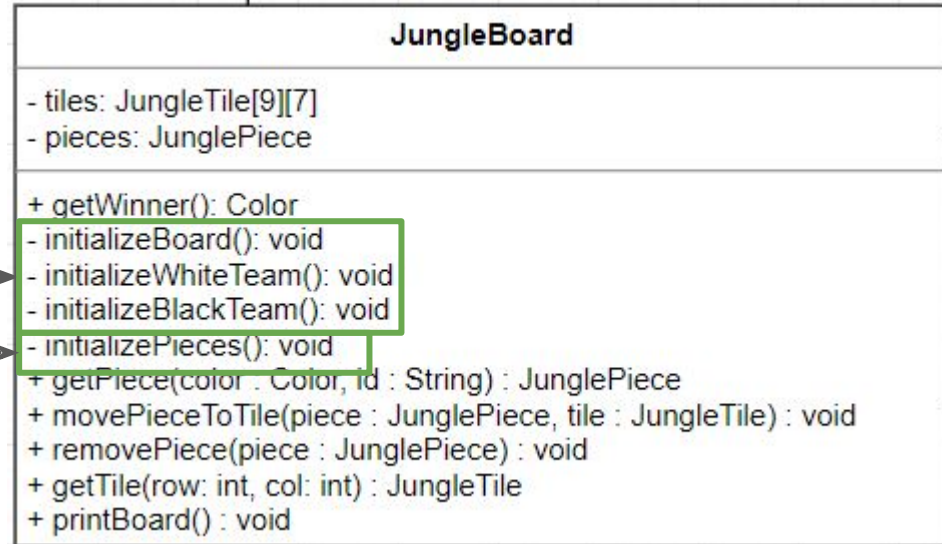


Current Iteration

JungleBoard Refactoring



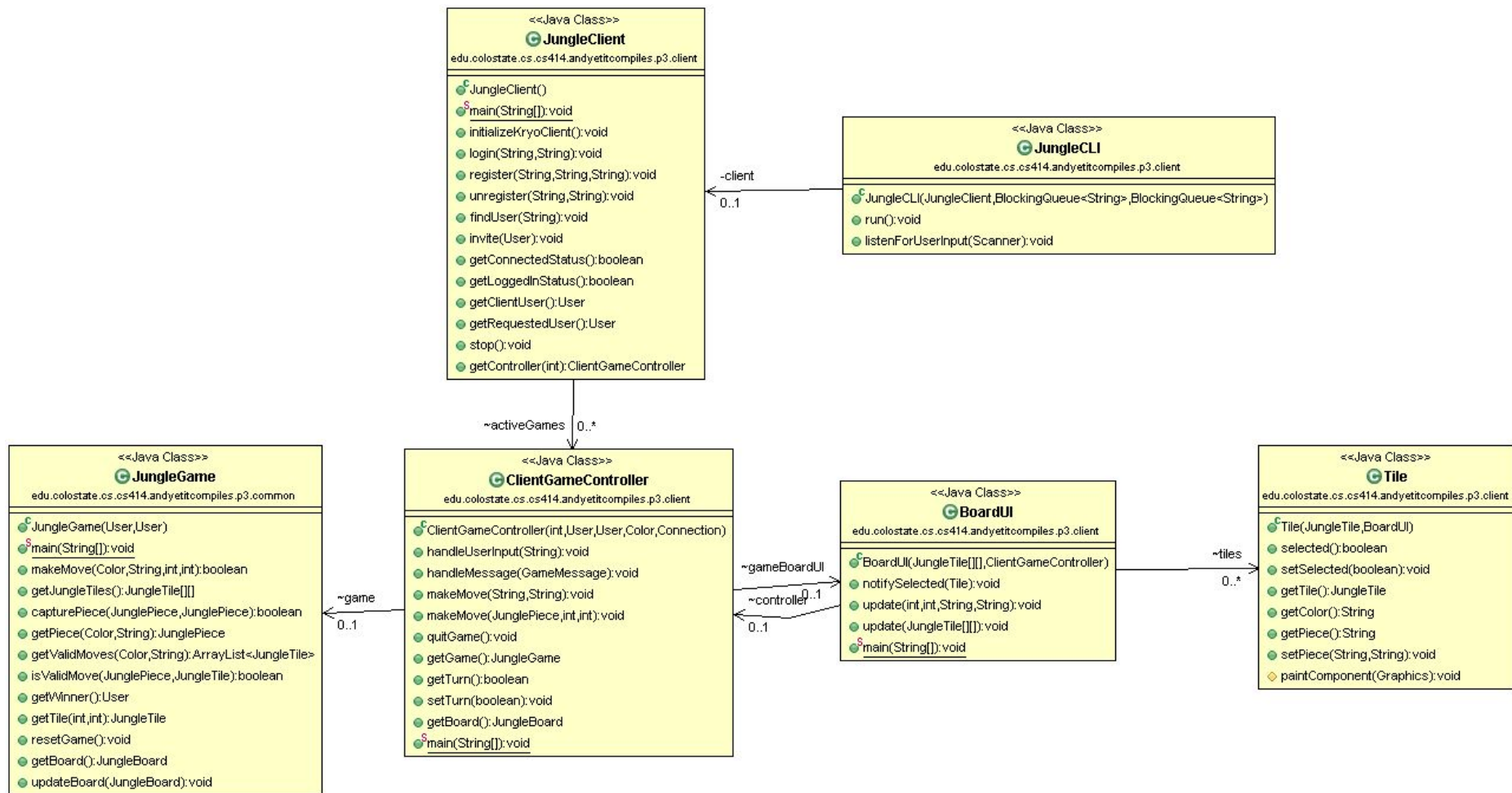
Previous Iteration



Current Iteration

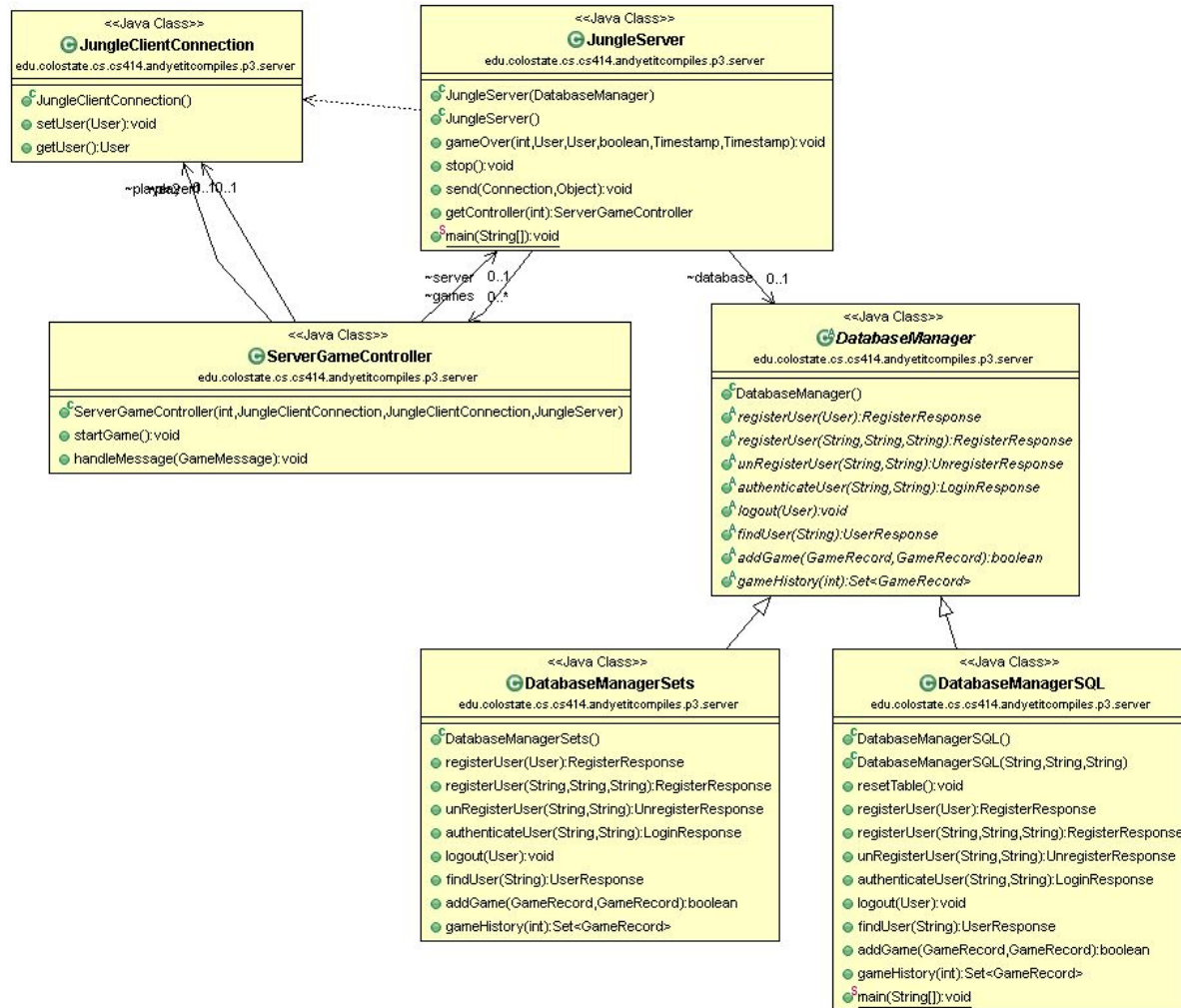
Client Refactoring

- Mostly stayed the same, since we already had a MVC pattern implemented
- Replaced the crude console game board from the last demo with an interactive gui game board
- Having the MVC pattern already implemented made adding a new ui fairly easy
- The controller still plays a small part in creating the view and managing the model logic, which could be improved.



Server and Database Changes

- Server attempts to start SQL database
- If unsuccessful, server defaults to old database (Set based)
- Database rewritten to use embedded H2 sql database
- Database now includes full game history.



Demo