

ISAAC EVEANS MELLONIE

Fullstack Web Developer and Animator

Brisbane, Australia

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EXPERIENCE

2021 - 2022

NICKELODEON, NICK JR

3D Animator, Contract

As a 3D Animator in this role, I was responsible for creating engaging promotional content for the launch of "Rubble and Crew" on Nick Jr. Alongside this, I supported the team by contributing to compositing and layout work in After Effects.

2021 - 2021

JONAS & CO

After Effects Animator, Freelance

As a member of the animation team for the Nickelodeon series "Face's Music Party," I primarily focused on lip sync, face acting, and character animation. Additionally, I contributed to compositing and adding effects as required to ensure the final product was of the highest quality.

2021 - 2021

NICKELODEON, NOGGIN

3D Animator, Contract

During my time working on educational content for the Noggin platform, I had the opportunity to create engaging animations that included both cycles and cinematic sequences for the interactive portion of online classes. I enjoyed the creative freedom to explore more cartoony styles with the basic rigs provided.

2021 - 2021

SNOWFLAKE FILMS

After Effects Animator, Freelance

As an After Effects Animator, I contributed to the development of a pilot series using puppeted rigs.

2021 - 2021

CARTUNA

After Effects Animator, Freelance

I contributed to the pitch for "Face's Music Party" by creating puppeted After Effects rigs and incorporating basic effects using Particular.

2019 - 2021

LATE NIGHT CARTOONS (VIACOM CBS)

Performance Animator, Freelance

As a member of the performance team, my responsibilities involved animating characters using Character Animator and After Effects. I ensured that each round of notes given by the director was incorporated into my shots, which included everything from lipsync and acting choices to compositing, effects, and final rendering.

ACHIEVEMENTS

- Brought life to the Rubble and Crew characters with playful style for TV and social media.
- Produced 30 sec spot for Dish Halloween Spooktacular in quick two week turnaround.
- Animated seamless loops and fun interactive shorts for the Noggin learning platform.
- On performance team that animated 10 episodes, cold opens and also election specials for The Late Show with Stephen Colbert in fast paced environment.

EDUCATION

3D ANIMATION

Animschool

Fundamentals of character animation in Autodesk Maya.

B.A. OF COMPUTER ANIMATION

Griffith University

Animation, Compositing, Design, Editing, Storyboarding, Layout, Life Drawing, Illustration,