Isaac Nguyen

310-707-7440 | isaachugh33@gmail.com | linkedin.com/in/isaacnguyen33 | github.com/IsaacNguyen | Irvine, CA

EDUCATION

University of California, Irvine (UCI)

Irvine, CA

Bachelor of Science in Computer Science

Expected Graduation: June 2026

- GPA: 4.0 / PBK Book Award Receipient (**Top 0.5**% of class)
- Relevant Courses: Data Structures and Algorithms, Operating Systems, Computer Architecture, C++ & Python Programming Series, Discrete Math, Linear Algebra

EXPERIENCE

Software Development Engineer

November 2024 – Present

ICS Student Council Projects Committee

Irvine, CA

- Contributed to open source UCI schedule planner named AntAlmanac serving 8,000+ monthly users
- Led team of **6 developers** to create automated email notification system that leveraged tRPC procedures, Drizzle ORM, and **Amazon Web Services** (Amazon Cloudwatch Events, AWS Lambda Function, and Amazon SES)
- Collaborated in the CI/CD pipeline to ensure seamless deployments and participated in peer code reviews

Full-Stack Developer

October 2024 - Present

Commit the Change

Irvine. CA

- Produced end-to-end case management tool to improve efficiency of aiding **7,000**+ homeless women/children for nonprofit organization called Colette's Children Home, collaborating with team of **16 developers**
- Collaborated with cross-functional teams in weekly **Agile sprints** in Scrum environment to deliver incremental product updates, ensuring alignment with stakeholders and project goals
- Designed SQL tables to store and display client information, developing CRUD backend endpoints for robust filtering and insertion to efficiently handle data management, resulting in saving 4+ hours per week

Undergraduate Student Researcher

October 2024 – Present

 $Digital\ Learning\ Lab$

Irvine, CA

Remote

• Leveraged RAG and other machine learning fine-tuning processes using **Python** on Papyrus AI, an instructional LLM used to improve the literacy and writing for K-12 students through individual feedback via **GPT-4**'s API

Software Engineering Intern

July 2024 – February 2025

Atoma Media

- Shipped 20+ features for a finance startup that uses AI to gather information about financial articles
- Spearheaded development of a search history feature utilizing Prisma ORM to communicate with an Express.js backend and PostgreSQL database, displaying via a shaden, React, and Next.js frontend
- Accomplished 50% increase in article scraping reliability by refactoring web scraping JavaScript script
- Implemented subscription payment functionality by setting up 10+ backend endpoints integrated with Stripe API

Projects

Faster Fashion 🗹 | Flask, JavaScript, Python, PostgreSQL, HTML/CSS, Google Cloud

January 2024

- Won 1st place at IrvineHacks 2024 (340+ participants) with team of 3 in Google Cloud API category
- Developed Python algorithm to compare clothing in web scraped database of 1000+ articles of clothing
- Implemented Google Cloud Vision AI into full-stack application that detects articles of clothing in inputted images and suggests similar pieces of clothing found in online stores like H&M

Moove ☑ | React, Node.js, Express.js, Firebase, RESTful API

May 2024

- Won 1st place at at VenusHacks 2024 (170+ participants) with team of 4 in Melissa API/Data Sets
- Constructed FERN stack application helping college students move out via property ownership verification
- Implemented storage and retrieval of property verification keys via Firebase and RESTful API, allowing for seamless data retrieval and ensuring scalability as user demand grows

TECHNICAL SKILLS

Languages: JavaScript, TypeScript, Python, C, C++, C#, HTML/CSS, Java, SQL, R

Frameworks/Libraries: React, Node.js, Express.js, Next.js, Flask, PyTorch, NumPy, Pandas, shaden, Bootstrap Developer Tools: Git, VS Code, Bash, Eclipse, AWS, Firebase, pgAdmin, PostgreSQL, Docker, Linux, Figma