Isaac Nguyen

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EDUCATION

University of California, Irvine (UCI)

Irvine, CA

Bachelor of Science in Computer Science

Expected Graduation: June 2027

- GPA: 4.0 / PBK Book Award Recipient (**Top 0.5**% of class)
- Relevant Courses: Data Structures and Algorithms, Operating Systems, Computer Architecture, Intro to Artificial Intelligence, C++ and Python Programming Series, Information Retrieval, Discrete Math, Linear Algebra

EXPERIENCE

Software Development Engineer Intern

June 2025 – September 2025

Amazon Web Services (AWS)

East Palo Alto, CA

- Refactored 48+ React components by migrating from Blueprint.js to internal component framework and simplifying code logic, reducing codebase by 20,000+ lines of code and dropping the INP by 500-700ms into the green zone
- Identified and resolved critical issues in a non-functional Playwright E2E testing suite, writing 8+ comprehensive E2E tests and refactoring code to enable successful reintegration into the CI/CD pipeline
- Spearheaded migration of the codebase from JavaScript to TypeScript while introducing 27 Vitest unit testing suites, achieving ∼92% test coverage per file, ensuring code maintainability, and enhancing developer workflow

Software Engineer

Nov 2024 – Present

ICS Student Council Projects Committee

Irvine, CA

- Contributed to an open source UCI schedule planner named AntAlmanac serving 8,000+ monthly users
- Led a team of **6 developers** to create an automated email notification system leveraging tRPC procedures, Drizzle ORM, and **Amazon Web Services** (CloudWatch Events, RDS, Lambda Function, and AWS SES)

Full-Stack Developer

Oct 2024 – Present

Commit the Change

Irvine, CA

- Produced a customer-facing case management tool to improve efficiency of aiding 7,000+ homeless women/children for a nonprofit called Colette's Children Home, collaborating with a team of 16 developers
- Collaborated with cross-functional teams in weekly **Agile Scrum sprints**, working closely with UX designers and product managers to ensure alignment with stakeholders and project goals
- Designed SQL tables and developed corresponding CRUD backend endpoints for robust filtration, insertion, and management of client data, saving the Colette's Children Home's staff 4+ hours per week

Software Engineering Intern

Jul 2024 - Feb 2025

Atoma

Remote

- Shipped 20+ features for a finance startup that uses AI to gather information about financial articles
- Spearheaded the development of a search history feature utilizing Prisma ORM to communicate with an Express.js backend and PostgreSQL database, displaying via a shaden, React, and Next.js frontend
- Accomplished a 50% increase in article scraping reliability by refactoring a web scraping JavaScript script

Projects

Faster Fashion 🗹 | Flask, JavaScript, Python, PostgreSQL, HTML/CSS, Google Cloud

January 2024

- Won 1st place at IrvineHacks 2024 (340+ participants) with a team of 3 in Google Cloud API category
- Developed a Python algorithm to compare clothing in a web scraped database of 1000+ articles of clothing
- Implemented Google Cloud Vision AI into a full-stack application that detects articles of clothing in inputted images and suggests similar pieces of clothing found in online stores like H&M

Moove ☑ | React, Node.js, Express.js, Firebase, RESTful API

May 2024

- Won 1st place at VenusHacks 2024 (170+ participants) with a team of 4 in Melissa API/Data Sets
- Constructed a **FERN** stack application helping college students move out via property ownership verification
- Implemented storage and retrieval of property verification keys via Firebase and RESTful API

TECHNICAL SKILLS

Languages: JavaScript, TypeScript, Python, C, C++, HTML/CSS, Java, SQL, R

Frameworks/Libraries: React, Next.js, Node.js, Express.js, PyTorch, NumPy, Vitest, Playwright, Chakra UI, MUI Developer Tools: Git, VS Code, AWS, Bash, pgAdmin, Docker, Linux, Figma, AWS RDS, PostgreSQL, Firebase