

On the Role of Genetic Algorithms in the Pattern Recognition Task of Classification

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Basic Genetic Algorithm

```
BasicGA():  
    Population := RandomInitialization()  
    while True:  
        for each Solution in Population:  
            Evaluate Solution  
            Assign Fitness to Solution  
        newPopulation = SurviveAndBreed(Population)  
        Population = newPopulation  
    end while
```

Example

Consider an equation of the form

$$a \ op_1 \ b \ op_2 \ c \ op_3 \ d = x$$

If we know x , we can use a GA to find operators and values which satisfy it. For instance,

$$3 \times 7 \times 3 + 5 = 68$$

Each digit can be encoded with 4 bits, each operator with 2. Values over 9 for digits are rerolled until valid.

Operators for Example

Bits	Operator
00	+
01	-
10	×
11	÷

Therefore,

$$\begin{array}{ccccccc} 3 & \times & 7 & \times & 3 & + & 5 \\ 0011 & 11 & 1011 & 11 & 0011 & 00 & 0101 \end{array}$$

Example-> Fitness function

Here, we maximize $\frac{1}{|S_i - x|}$ and stop when $S_i = x$.
So, if x is 72, then the fitness of

$$3 \times 7 \times 3 + 5 = 68$$

is $\frac{1}{|68-72|} = 0.25$

Crossover

Given 2 solutions A and B:

A	1001	10	0011	11	1001	00	0111
B	0011	01	1000	01	0001	10	1001

One point crossover:

A'	1001	11	1000	01	0001	10	1001
B'	0011	00	0011	11	1001	00	0111

Two Point Crossover:

A'	1001	10	0000	01	0001	10	1111
B'	0011	01	1011	11	1001	00	0001

Uniform cross is similar, but any number of crosses possible.

Motivation

- Where do GAs fit in the greater scheme of pattern recognition?
- Given primitive mechanics, can they match or exceed theoretically-based methods?
- Can we build a generic, universal genetic algorithm for classification?



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Methodology

In this section, we'll discuss the ways we attempt to answer those previous questions.

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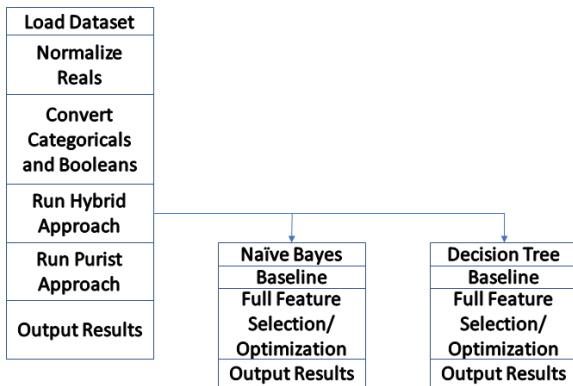


Figure: Birds-eye view of the flow of the program. Hybrid approaches are not run in parallel, because at time of coding MATLAB doesn't support multi-threading via a COM server.

For Reals

Categorical feature types:

$$X = X_{\mathbb{R}} \cup X_{cat} \cup X_{bool}$$

$$X_{\mathbb{R}} = \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n\}$$

$$X_{cat} = \{\mathbf{x}_{n+1}, \mathbf{x}_{n+2}, \dots, \mathbf{x}_c\}$$

$$X_{bool} = \{\mathbf{x}_{c+1}, \mathbf{x}_{c+2}, \dots, \mathbf{x}_b\}$$

$$1 \leq i \leq c - n$$

$$L = \{x_i | x_i \in X_{cat}\}$$

$$C_{\ell} = \{\mathbf{x}, i | \mathbf{x} \in X \wedge \mathbf{x}_{n+i} = \ell \in L\}$$

Categoricals And Booleans

That preamble allows us to calculate the following

$$R(\ell) = \frac{\sum_{\mathbf{x} \in \mathcal{C}_\ell} \sum_{j=1}^n x_j}{|\mathcal{C}_\ell|n}$$

Finally, for Boolean variables, True is converted to .75, False to .25.

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Hybrid Approach

- Optimizers are solutions which optimize, in this case, classifiers.
- Their purpose is to optimize which settings a classifier uses as well as selecting features.
- Each feature is represented as a bit, usually at the front of the Optimizer.
- The remainder of the genome represent parameters to the classifier
- Two classifiers, Naïve Bayes (McNB) and Classification Tree (CTree)
- Further, two versions of each: with and without feature selection (baseline)
- Fitness is defined as the average accuracy per class, or \bar{A}

Fitness

Consider C =

True:	ω_1	ω_2	ω_3	Total
Predicted ω_1	4	6	5	15
Predicted ω_2	2	2	9	13
Predicted ω_3	8	2	110	120
Total	14	10	124	148
TPR	0.286	0.20	0.89	.459

In this case, $A = \frac{4+2+110}{148} = 78.4\%$, but $\bar{A} = .459$, which better reflects its performance.

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Naïve Bayes

$$P(\omega_j|x) = \frac{p(x|\omega_j)P(\omega_j)}{p(x)}$$

Where:

- $P(\omega_j|x)$ is the posterior probability that x belongs to class j
- $P(\omega_j)$ is the rate of occurrence of class j , called the prior probability.
- $p(x|\omega_j)$ is the likelihood of x belonging to ω_j
- $p(x)$ is a normalizing constant to constrain values to $\in[0, 1]$

Shamelessly reproduced from Dr. Hairong Qi's ECE 471 slide

Naïve Bayes

Optimizers optimize the following:

- Features, 1 bit per feature
- Distribution, 2 bits
- Kernel, 2 bits
- Score Transform, 3 bits
- Priors, 3 bits per class

Naïve Bayes

Distribution uses 2 bits and can be one of the following:

- **Kernel** uses a smoothing function to build a distribution
- **Multinomial** represents every class as a single multinomial distribution
- **Multivariate multinomial** characterizes each feature as an independent multinomial distribution based on the unique values found in the feature.
- **Normal**

Naïve Bayes

Kernel uses 2 bits and can be one of the following:

- **Box** uses a uniform, box-like smoothing window.
- **Epanechnikov** is a very efficient, rounded kernel.
- **Gaussian** is a standard normal function but used in this case for smoothing.
- **Triangular** is another form of smoothing, with a peak of 1 at 0 and zero at -1 and 1.



Naïve Bayes

Score transform uses 3 bits and can be any of the following:

- **DoubleLogit** transforms the score to $\frac{1}{1+e^{-2x}}$
- **Invlogit** $\log(\frac{x}{1-x})$
- **Logit** $\frac{1}{1+e^{-x}}$
- **None** x
- **Sign** $\frac{x}{|x|}$, or 0 when $x = 0$.
- **Symmetric** $2x - 1$
- **Symmetricismax** 1 if max of class, 0 otherwise
- **Symmetriclogit** $\frac{2}{1+e^{-x}} - 1$

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Classification Tree

- **Features**, 1 bit per feature
- **Merge Leaves**, 1 bit
- **Maximum Splits**, 6 bits
- **Min Leaf Size**, 5 bits
- **Split Criterion**, 2 bits

Classification Tree

Merge Leaves takes 1 bit and is either on or off. Merge leaves looks at leaves from a parent node and if the amount of their risk and that of their offspring is at or greater than that of a parent.

Maximum Splits defines how many splits a tree can have. The tree is built iteratively, layer by layer, splitting as needed until it hits this number. It can take on values of 3-66.

Classification Tree

Min Leaf Size This is the minimum number of samples that need to reach this node to be considered a standalone leaf. Beyond this number (specifically, at twice this number) a leaf become a parent node split into two children. Takes on values between 1 and 32.

Classification Tree

Split Criterion can take on 3 values.

- **Gini's Diversity Index** Aims for maximally diverse cuts
- **Twoing** Aims for a balanced tree
- **Deviance** Minimizes entropy

```
AdvanceGeneration():  
    EvaluateAllOptimizers(P) // Multithreaded evaluation possible  
    GetMetrics()  
    P.ReverseSort() // P is the population, an instance variable  
    P = GenerateNextGeneration(P)  
    RemoveDuplicates(P)  
  
GenerateNextGeneration(P):  
    BreedingPop := StochasticRUS(P)  
    NextGen := Elitism(P)  
    FillListFromBreedingPop(NextGen, BreedingPop,  
                             P.Count, UniformXOver)  
    MutateNonElites(NextGen)  
    return NextGen
```

```
FillListFromBreedingPop(N, B, size, Func):  
E := B.Count * ElitePercent  
while (N.Count < size):  
    k := j := RNG.Next(0, E)  
    while (j==k)  
        k = RNG.Next(0, B.Count)  
    for each offspring in Func(B[j], B[k])  
        N.Add(offspring)  
  
while (N.Count > size)  
    N.pop()
```

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Hunters

- Hunters are made up of 1 or more Chromosomes
- Chromosomes are made up of 1 or more Cells
- Cells form the bulk of the genome of the Hunter
- Fitness is a modified \bar{A}

Examine each component from the bottom up



Hunter Fitness

Fitness is equal to \bar{A} with 2 scalars, one for complexity and one for ignoring classes:

$$F_{Hunter} = \bar{A} \left(\frac{C_{Max} - C}{C_{Max}} \right) \left(\frac{E - Z}{E} \right)$$

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Cells comprise the following:

- Function Index, $\lceil \log_2(F) \rceil$ bits, where F is the number of features
- Upper Limit, 8 bits
- Lower Limit, 8 bits
- Not Flag, 1 bit
- Join Bit, 1 bit

Functions (F_i) are simply looking at features, looking at the values of the normalized dataset.

Limits are a binary number shifted to the -8th power. It allows for values between 0 and $\frac{511}{512}$. If the upper limit (L_u) is lower than the lower limit (L_ℓ), the bits are swapped.

The **Not Flag** (N) reverses the vote of the cell.

So when a cell votes, it returns $V(x) = N \oplus (L_\ell \leq F_i(x) \leq L_u)$

The Join Bit indicates whether to include the next cell in the voting process.

Chromosomes

Chromosomes comprise the following:

- Class Bits, $\lceil \log_2(\Omega) \rceil$ bits where Ω is the number of classes
- Affinity Bits, 2
- A List of Cells

Hunters

Hunters are merely a housing for a list of Chromosomes. They don't contain any genetic information of their own. However, breeding operations and fitness is calculated at the Hunter level.



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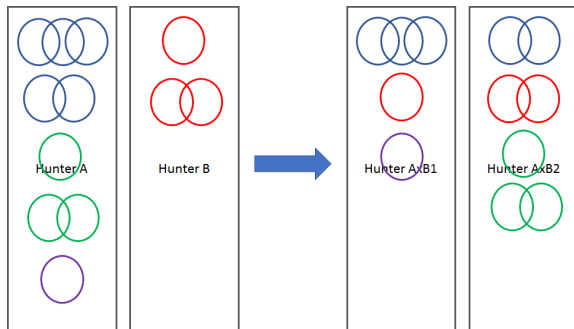
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Crossover

Crossover functions differently because Hunters are of variable length. It performs uniform crossover on the lengths which match, but then randomly assigns entire chromosomes to either offspring following the uniform crossover style.

Crossover



Merge

Merge takes 2 hunters and returns a single hunter with a combination of the material of both. The action occurs mostly at the chromosomal level.

Chromosomes have 2 affinity bits which controls the merge operation.

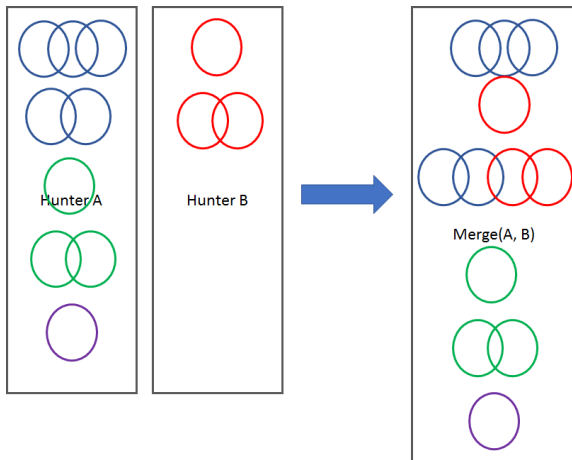
Individually, bits may be understood as follows:

		Meaning
0	0	No preference.
0	1	Prefers to be at the rear.
1	0	Prefers to be at the front.
1	1	Considers itself complete.

When two chromosomes go to merge, the results are determined as follows:

A	B	Result
00	00	Laid out Horizontally with A in front
00	01	
10	00	
10	01	
00	10	Laid out Horizontally with B in front
01	00	
01	10	
11	**	Laid out Vertically
**	11	
10	10	
01	01	

Merge



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Metrics

Matthews Correlation Coefficient (MCC) and Confusion Entropy (CEN) are two promising additional methods for analyzing confusion matrices.

$$MCC = \frac{cov(X, Y)}{\sqrt{cov(X, X) \cdot cov(Y, Y)}}$$

- Falls in the range $[-1, 1]$
- 1 indicates perfect classifier
- -1 indicates perfect anti-classifier
- 0 indicates one or more columns is equal to 0

Metrics

CEN is a bit more complicated:

$$CEN = - \sum_j^{N+1} P_j \sum_k^{N+1} P_{j,k}^j \log_N(P_{j,k}^j) + P_{k,j}^j \log_N(P_{k,j}^j)$$

$$P_{i,j}^j = \frac{C_{i,j}}{\sum_{k=1}^{N+1} C_{i,k} + C_{k,i}}$$

$$P_{i,j}^j = \frac{C_{i,j}}{\sum_{k=1}^{N+1} C_{j,k} + C_{k,j}}$$

$$P_j = \frac{\sum_{k=1}^{N+1} C_{j,k} + C_{k,j}}{2 \sum_{k,l}^{N+1} C_{k,l}} C_{k,l}$$

Metrics

Let's return to our example confusion matrix:

True:	ω_1	ω_2	ω_3	Total
Predicted ω_1	4	6	5	15
Predicted ω_2	2	2	9	13
Predicted ω_3	8	2	110	120
Total	14	10	124	148
TPR	0.286	0.20	0.89	.459

MCC and CEN are 0.293 and 0.356, respectively.

This is actually fairly good for CEN.

MCC tells a different story.

A few more examples of CEN and MCC applied to toy matrices, adapted from [Wei et al., 2010].

Box 1

(a) $S = 60$	(b) $S = 60$	(c) $S = 60$	(d) $S = 10\ 002$
$C = \begin{pmatrix} 15 & 0 & 0 & 0 \\ 0 & 15 & 0 & 0 \\ 0 & 0 & 15 & 0 \\ 0 & 0 & 0 & 15 \end{pmatrix}$	$C = \begin{pmatrix} 0 & 5 & 5 & 5 \\ 5 & 0 & 5 & 5 \\ 5 & 5 & 0 & 5 \\ 5 & 5 & 5 & 0 \end{pmatrix}$	$C = \begin{pmatrix} 0 & 15 & 0 & 0 \\ 0 & 15 & 0 & 0 \\ 0 & 15 & 0 & 0 \\ 0 & 15 & 0 & 0 \end{pmatrix}$	$C = \begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 5000 & 0 \\ 0 & 5000 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix}$
MCC = 1 CEN = 0	MCC = -0.333 CEN = 1	MCC = 0 CEN = 0.337	MCC = -0.999 CEN = 0.387

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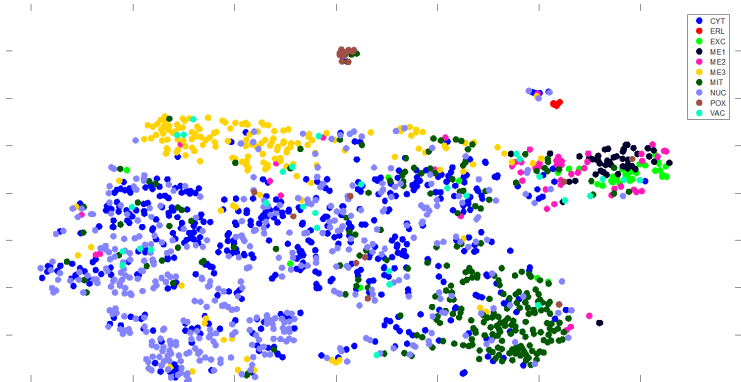


Figure: T-SNE visualization of Yeast dataset.

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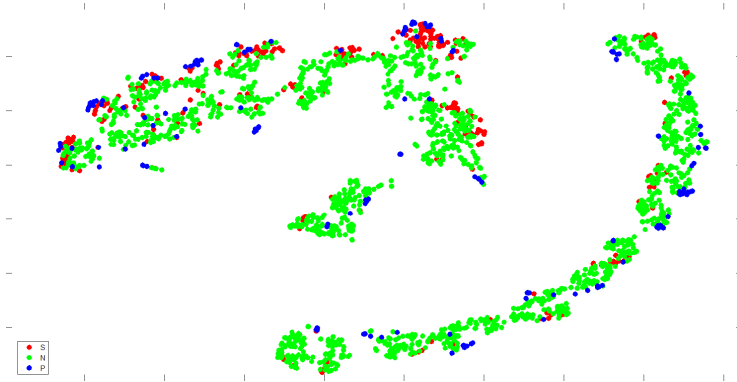


Figure: T-SNE visualization of Cardio dataset, following the NSP classification schema.

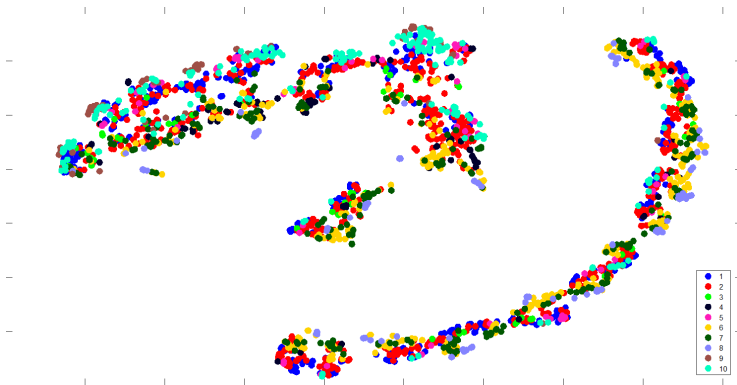


Figure: T-SNE visualization of Cardio dataset, following the 10-class morphology schema. Viewing in color is highly recommended.

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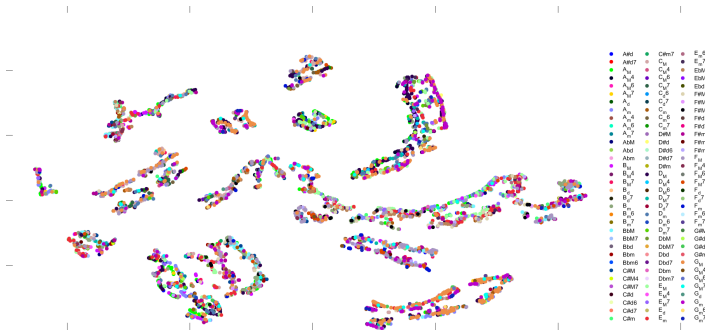


Figure: T-SNE visualization of 102 class Bach dataset. Classes are incredibly difficult to distinguish, but instead focus on the overall shapes and distinct clusters.

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Yeast: McNB Baseline

Class	MIT	NUC	CYT	ME1	EXC	ME2	ME3	VAC	POX	ERL	Total
MIT	119	10	10	0	0	0	1	0	1	0	141
NUC	9	108	17	0	0	1	0	0	0	0	135
CYT	18	35	152	0	1	0	0	1	0	0	207
ME1	4	4	2	17	0	0	0	0	0	0	27
EXC	4	6	2	0	18	0	0	0	0	0	30
ME2	12	9	5	0	0	32	2	0	0	0	60
ME3	8	10	5	0	0	0	71	0	0	0	94
VAC	1	5	0	0	0	0	0	4	0	0	10
POX	5	8	5	0	0	0	0	0	13	0	31
ERL	0	0	0	0	0	0	0	0	0	5	5
Total:	180	195	198	17	19	33	74	5	14	5	740
TPR:	0.661	0.554	0.768	1	0.947	0.97	0.959	0.8	0.929	1	0.859

Table: Yeast Dataset, Multiclass Naïve Bayes with all features included,
Accuracy = 72.8%, MCC: 0.671 CEN: 0.293

Yeast: McNB

Class	MIT	NUC	CYT	ME1	EXC	ME2	ME3	VAC	POX	ERL	Total
MIT	124	22	17	0	0	0	0	0	1	0	164
NUC	8	90	21	0	0	0	0	0	0	0	119
CYT	13	36	134	0	1	0	0	0	0	0	184
ME1	3	1	1	17	0	0	0	0	0	0	22
EXC	2	3	1	0	18	0	0	0	0	0	24
ME2	9	8	4	0	0	33	0	0	0	0	54
ME3	15	20	12	0	0	0	74	0	0	0	121
VAC	2	9	3	0	0	0	0	5	0	0	19
POX	4	5	5	0	0	0	0	0	13	0	27
ERL	0	1	0	0	0	0	0	0	0	5	6
Total:	180	195	198	17	19	33	74	5	14	5	740
TPR:	0.689	0.462	0.677	1	0.947	1	1	1	0.929	1	0.87

Table: Yeast Dataset, Multiclass Naïve Bayes with feature selection included, Accuracy = 72.8%, MCC: 0.630 CEN: 0.310

Yeast: CTree Baseline

Class	MIT	NUC	CYT	ME1	EXC	ME2	ME3	VAC	POX	ERL	Total
MIT	151	14	24	0	0	5	2	1	1	1	199
NUC	8	145	36	0	1	0	4	1	3	0	198
CYT	19	30	133	0	3	4	1	2	5	1	198
ME1	1	0	0	14	2	1	0	0	0	0	18
EXC	0	0	0	0	12	0	0	0	0	0	12
ME2	0	1	1	2	1	21	0	0	0	0	26
ME3	1	4	3	1	0	2	67	0	0	0	78
VAC	0	1	0	0	0	0	0	1	0	0	2
POX	0	0	1	0	0	0	0	0	5	0	6
ERL	0	0	0	0	0	0	0	0	0	3	3
Total:	180	195	198	17	19	33	74	5	14	5	740
TPR:	0.839	0.744	0.672	0.824	0.632	0.636	0.905	0.2	0.357	0.6	0.641

Table: Yeast Dataset, Classification Tree with all features included,
Accuracy = 74.6%, MCC: 0.674 CEN: 0.273

Yeast: CTree

Class	MIT	NUC	CYT	ME1	EXC	ME2	ME3	VAC	POX	ERL	Total
MIT	131	13	9	0	0	1	2	0	2	0	158
NUC	8	87	26	0	1	0	1	2	0	0	125
CYT	33	87	158	0	3	2	4	2	4	0	293
ME1	1	0	0	13	2	1	0	0	0	0	17
EXC	1	0	0	1	11	1	0	0	0	0	14
ME2	5	2	1	2	2	26	0	0	0	1	39
ME3	1	5	3	1	0	2	67	0	0	0	79
VAC	0	1	0	0	0	0	0	1	0	0	2
POX	0	0	1	0	0	0	0	0	8	0	9
ERL	0	0	0	0	0	0	0	0	0	4	4
Total:	180	195	198	17	19	33	74	5	14	5	740
TPR:	0.728	0.446	0.798	0.765	0.579	0.788	0.905	0.2	0.571	0.8	0.658

Table: Yeast Dataset, Classification Tree with feature selection, Accuracy = 68.4%, MCC: 0.607 CEN: 0.290

Yeast: Hunter

Class	MIT	NUC	CYT	ME1	EXC	ME2	ME3	VAC	POX	ERL	Total
MIT	105	17	12	0	0	0	0	0	0	0	134
NUC	2	37	10	1	0	1	3	0	0	0	54
CYT	43	94	142	0	5	3	2	1	10	0	300
ME1	4	1	0	8	1	3	7	0	0	0	24
EXC	9	2	3	0	9	7	0	0	2	0	32
ME2	1	9	6	6	4	12	1	1	0	2	42
ME3	14	5	11	2	0	6	58	1	0	0	97
VAC	2	28	13	0	0	1	3	2	0	0	49
POX	0	0	1	0	0	0	0	0	2	0	3
ERL	0	2	0	0	0	0	0	0	0	3	5
Total:	180	195	198	17	19	33	74	5	14	5	740
TPR:	0.583	0.19	0.717	0.471	0.474	0.364	0.784	0.4	0.143	0.6	0.473

Table: Yeast Dataset, Hunter Accuracy = 51.1%, MCC: 0.413 CEN: 0.409

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Cardiotocography (NSP): McNB Baseline

Class	Normal	Suspect	Pathologic	Total
Normal	476	24	6	506
Suspect	37	408	2	447
Pathologic	28	7	75	110
Total:	541	439	83	1063
TPR:	0.88	0.929	0.904	0.904

Table: Cardio Dataset, NSP Labels Multiclass Naïve Bayes without feature selection included, Accuracy = 90.2% MCC: 0.797 CEN: 0.186

Cardiotocography (NSP): McNB

Class	Normal	Suspect	Pathologic	Total
Normal	490	11	1	502
Suspect	28	427	0	455
Pathologic	23	1	82	106
Total:	541	439	83	1063
TPR:	0.906	0.973	0.988	0.956

Table: Cardio Dataset, NSP Labels Multiclass Naïve Bayes with feature selection included, Accuracy = 94%, MCC: 0.889 CEN: 0.116

Cardiotocography (NSP): CTree Baseline

Class	Normal	Suspect	Pathologic	Total
Normal	519	31	9	559
Suspect	12	408	0	420
Pathologic	10	0	74	84
Total:	541	439	83	1063
TPR:	0.959	0.929	0.892	0.927

Table: Cardio Dataset, NSP Labels Classification Tree without feature selection included, Accuracy=94.1%, MCC: 0.967 CEN: 0.043

Cardiotocography (NSP): CTree

Class	Normal	Suspect	Pathologic	Total
Normal	514	34	3	551
Suspect	12	405	0	417
Pathologic	15	0	80	95
Total:	541	439	83	1063
TPR:	0.95	0.923	0.964	0.946

Table: Cardio Dataset, NSP Labels Classification Tree with feature selection included, Accuracy: 93.9% MCC: 0.962 CEN: 0.051

Cardiotocography (NSP): Hunter

Class	Normal	Suspect	Pathologic	Total
Normal	197	77	10	284
Suspect	183	322	4	509
Pathologic	161	40	69	270
Total:	541	439	83	1063
TPR:	0.364	0.733	0.831	0.643

Table: Cardio Dataset, NSP Labels Hunter, Accuracy = 55%, MCC: 0.333
CEN: 0.568

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Cardiotocography (Morphology): McNB Baseline

Class	J	F	A	H	G	B	D	I	E	C	Total
J	99	0	2	0	0	0	0	0	0	0	101
F	0	169	0	0	0	1	0	0	0	1	171
A	2	0	189	0	0	2	0	0	0	1	194
H	0	0	0	47	0	0	0	0	0	0	47
G	0	1	0	1	121	0	0	0	0	0	123
B	0	5	9	0	2	276	1	0	1	0	294
D	0	0	0	0	0	0	40	0	0	0	40
I	2	0	0	0	0	0	0	30	0	0	32
E	2	0	0	0	0	0	0	0	38	0	40
C	0	0	0	0	0	0	0	0	0	21	21
Total:	105	175	200	48	123	279	41	30	39	23	1063
TPR:	0.943	0.966	0.945	0.979	0.984	0.989	0.976	1	0.974	0.913	0.967

Table: Cardio Dataset Morphological Labels Multiclass Naïve Bayes without feature selection, Accuracy= 96.9% MCC: 0.963, CEN: 0.05

Cardiotocography (Morphology): McNB

Class	J	F	A	H	G	B	D	I	E	C	Total
J	100	0	1	0	0	0	0	0	0	0	101
F	0	171	0	0	0	0	0	0	0	0	171
A	0	0	187	0	1	4	0	0	1	1	194
H	0	0	0	47	0	0	0	0	0	0	47
G	0	1	0	0	122	0	0	0	0	0	123
B	0	4	2	0	1	285	1	0	1	0	294
D	0	0	0	0	0	0	40	0	0	0	40
I	0	0	0	0	0	0	0	32	0	0	32
E	0	0	0	0	0	0	0	0	40	0	40
C	0	0	0	0	0	0	0	0	0	21	21
Total:	100	176	190	47	124	289	41	32	42	22	1063
TPR:	1	0.972	0.984	1	0.984	0.986	0.976	1	0.952	0.955	0.981

Table: Cardio Dataset Morphological Labels Multiclass Naïve Bayes with feature selection, Accuracy = 98.3%, MCC: 0.98, CEN: 0.03

Cardiotocography (Morphology): CTree Baseline

Class	J	F	A	H	G	B	D	I	E	C	Total
J	97	0	2	0	0	0	0	0	2	0	101
F	0	159	0	1	5	6	0	0	0	0	171
A	4	0	183	0	0	5	0	0	1	1	194
H	0	0	0	42	2	0	1	0	0	2	47
G	0	1	1	0	120	1	0	0	0	0	123
B	0	0	1	0	0	286	3	0	3	1	294
D	0	1	0	0	0	1	38	0	0	0	40
I	3	0	1	0	0	0	0	28	0	0	32
E	2	0	5	0	0	1	0	0	31	1	40
C	0	0	2	0	0	0	0	0	0	19	21
Total:	106	161	195	43	127	300	42	28	37	24	1063
TPR:	0.915	0.988	0.938	0.977	0.945	0.953	0.905	1	0.838	0.792	0.925

Table: Cardio Dataset, Morphological Labels Classification Tree without feature selection included, Accuracy = 94.3% MCC: 0.933, CEN: 0.086

Cardiotocography (Morphology): CTree

Class	J	F	A	H	G	B	D	I	E	C	Total
J	98	0	0	0	0	0	0	0	2	1	101
F	0	161	1	1	1	7	0	0	0	0	171
A	6	0	178	0	0	4	0	1	3	2	194
H	0	0	2	44	0	0	1	0	0	0	47
G	0	4	1	0	118	0	0	0	0	0	123
B	0	1	3	0	0	283	3	0	4	0	294
D	0	1	0	0	0	0	39	0	0	0	40
I	3	0	0	0	0	0	0	29	0	0	32
E	1	0	5	0	0	0	0	0	33	1	40
C	0	0	2	0	0	0	0	0	0	19	21
Total:	108	167	192	45	119	294	43	30	42	23	1063
TPR:	0.907	0.964	0.927	0.978	0.992	0.963	0.907	0.967	0.786	0.826	0.922

Table: Cardio Dataset, Morphological Labels Classification Tree with feature selection included accuracy: 94.3% MCC: 0.931, CEN: 0.086

Cardiotocography (Morphology): Hunter

Class	J	F	A	H	G	B	D	I	E	C	Total
J	28	19	0	1	21	0	3	2	27	0	101
F	0	5	0	0	2	163	1	0	0	0	171
A	16	86	10	0	33	5	1	40	1	2	194
H	0	1	0	38	4	3	0	1	0	0	47
G	0	43	0	1	65	3	10	1	0	0	123
B	2	3	0	0	2	284	1	2	0	0	294
D	0	0	0	0	0	40	0	0	0	0	40
I	0	6	0	16	0	0	0	10	0	0	32
E	9	7	0	0	12	0	0	8	4	0	40
C	0	11	0	0	3	0	1	6	0	0	21
Total:	55	181	10	56	142	498	17	70	32	2	1063
TPR:	0.509	0.028	1	0.679	0.458	0.57	0	0.143	0.125	0	0.351

Table: Cardio Dataset Morphological Labels Hunter, Accuracy = 41.7%,
MCC: -0.078, CEN: 0.49

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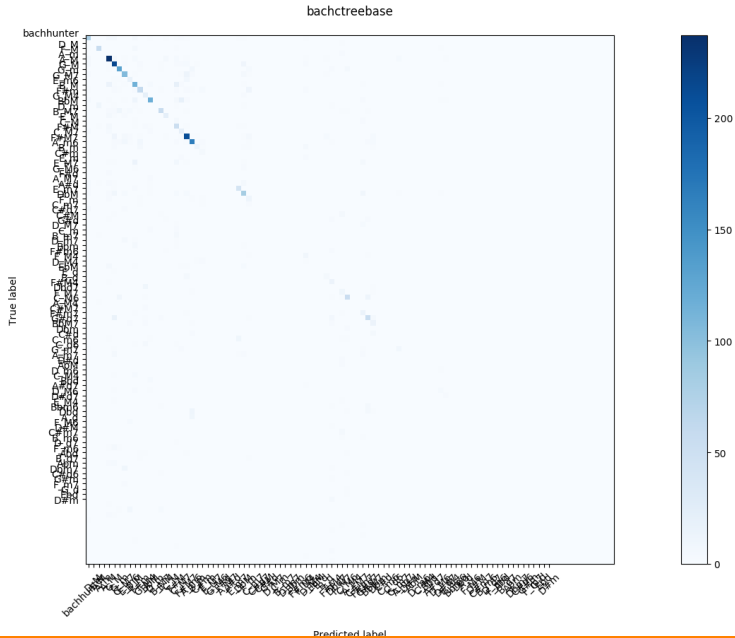
- Bach's Chorales

- Population Stats

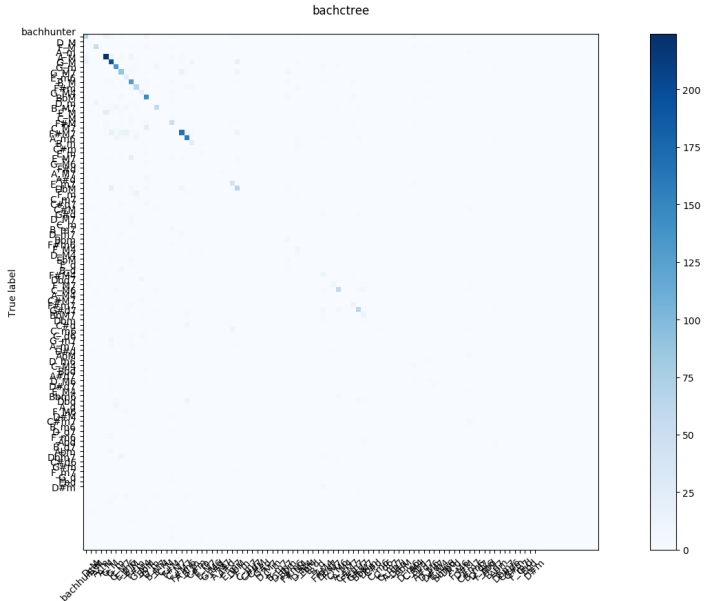
4 Discussion

5 Bibliography

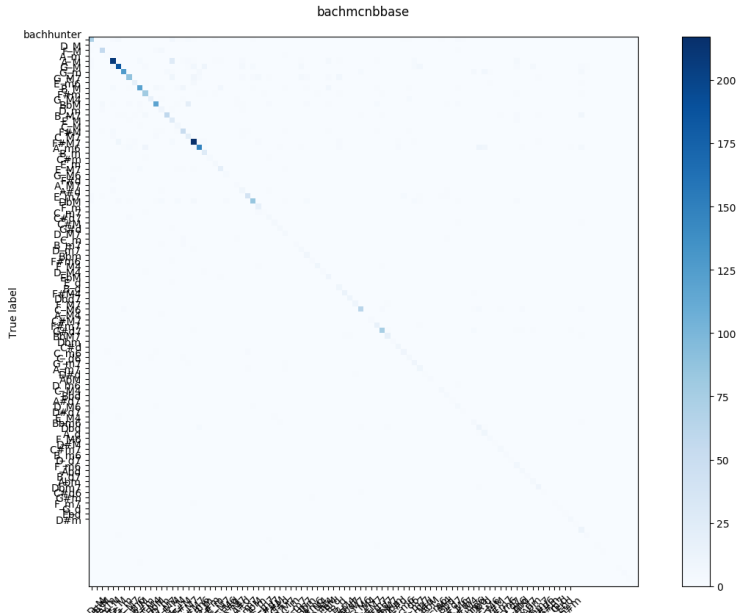
Bach's Chorales: CTree Baseline



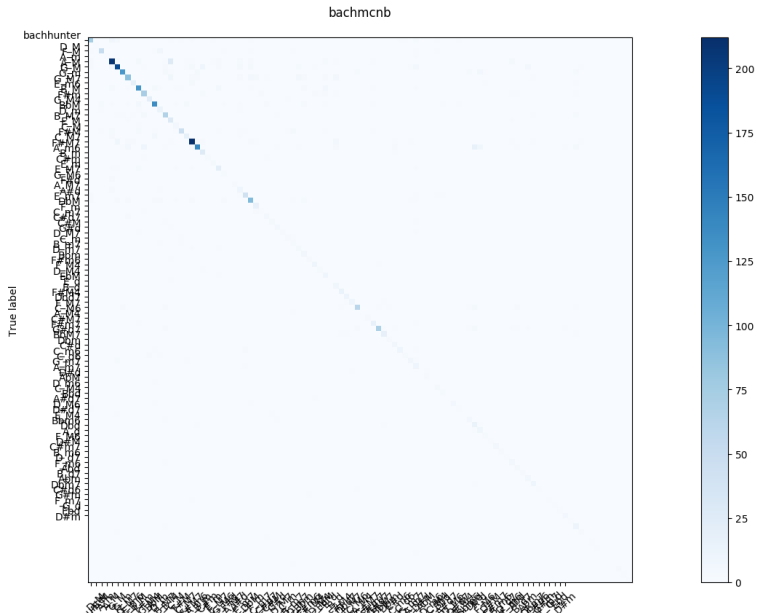
Bach's Chorales: CTree



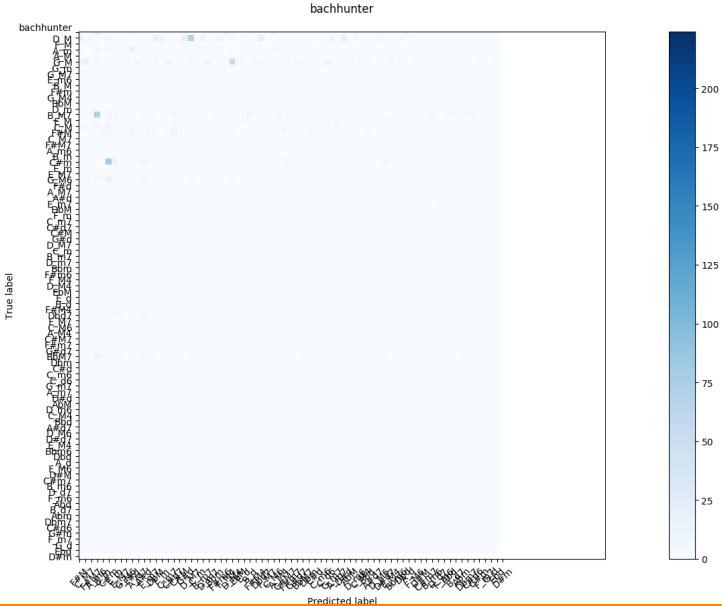
Bach's Chorales: McNB Baseline



Bach's Chorales: McNB



Bach's Chorales: Hunter



Bach's Chorales: McNB Baseline

Classifier	Accuracy	\bar{A}	MCC	CEN
CTree Baseline	0.709	0.244	0.694	0.18
CTree	0.679	0.270	0.662	0.192
McNB Baseline	0.794	0.662	0.785	0.139
McNB	0.803	0.653	0.794	0.136
Hunter	-	-	0.196	0.307
Original Paper	0.75	-	-	-

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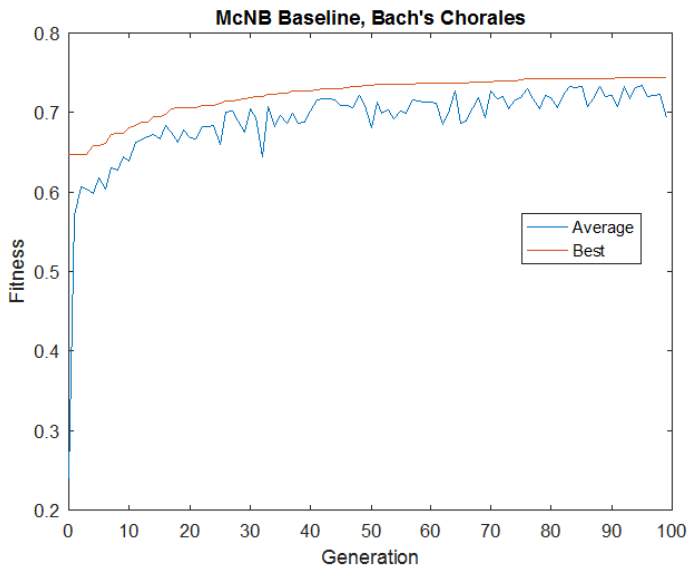
5 Bibliography

Population Stats

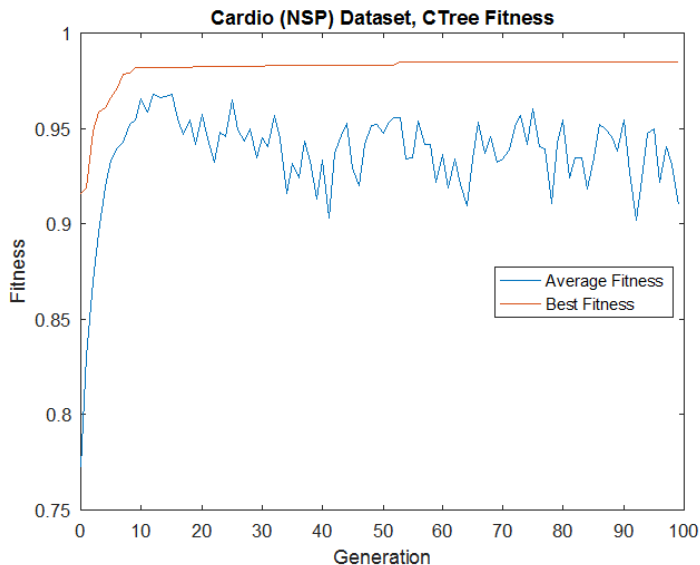
- With evolution, it's not only the fittest that survive.
- Entire population should trend toward greater fitness
- Otherwise, there's a fundamental failure of the GA.



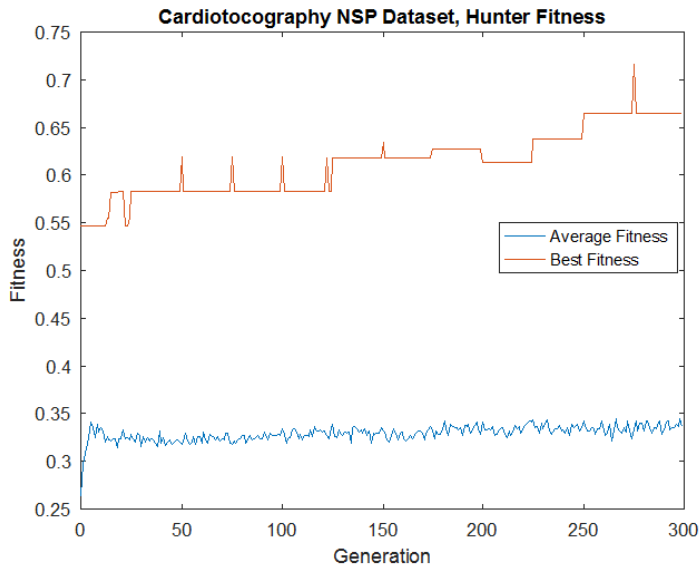
Naïve Bayes, Bach



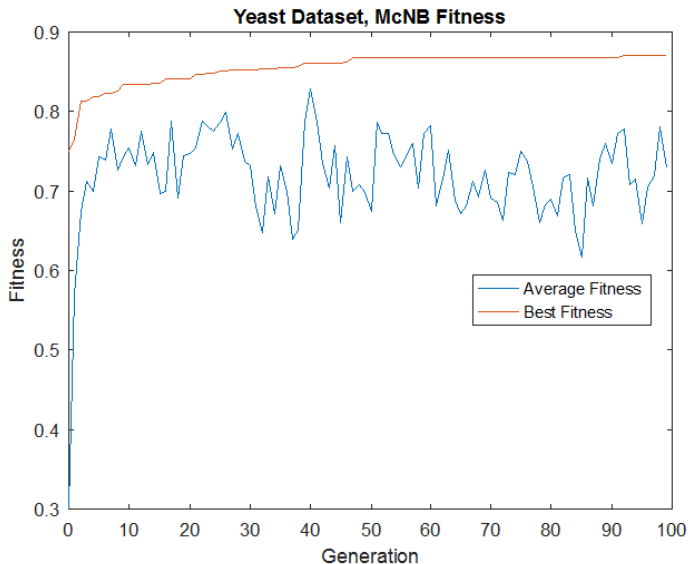
Classification Tree, Cardiocotography (NSP)



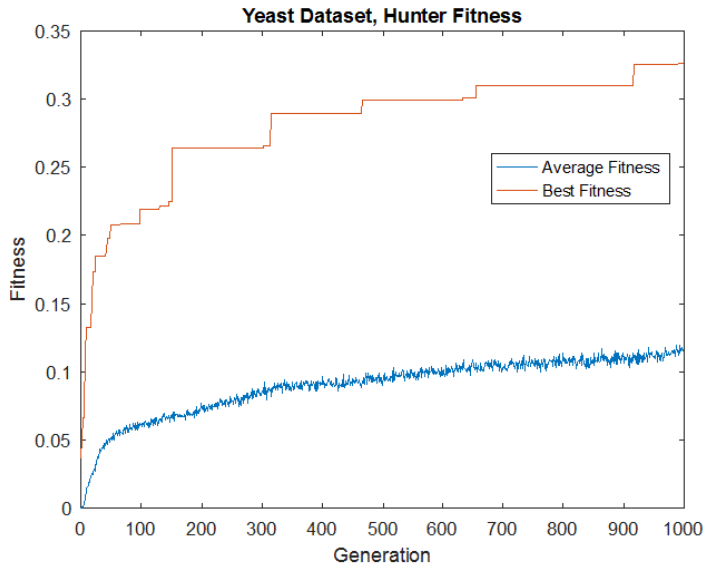
Hunter, Cardiocography (NSP)



Naïve Bayes, Yeast



Hunter, Yeast



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Conclusions

- Where do GAs fit in the greater scheme of pattern recognition?
 - Our findings suggest they should primarily perform optimization tasks on theoretically based classifiers.
- Given primitive mechanics, can they match or exceed theoretically-based methods?
 - Our data does not suggest that they can.
- Can we build a generic, universal genetic algorithm for classification?
 - Yes, our Hunter class is such an algorithm.

In the beginning, we imagined we were executing something like this:



VS



But it was more like this:



VS

But it was more like this:



VS



Pitfalls

- Breeding Hunters is too CPU intensive, even with smaller populations.
- “Toolbox” not robust enough for Hunters

Hunter Further research

- Refine breeding, perhaps only include cellular crossover at some probability instead of always
- Do more than just boolean decisions (like building distributions or leveraging denoising auto-encoders)
- Increase selective pressure
- Experiment with other metrics of fitness



Other Further research

- Ensemble meta-GA for tuning ensemble of GA optimized classifiers
- Explore Genetic Programming

Questions?

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Picture Credits: The ones we didn't make with data

- Canoe: <http://penobscotmarinemuseum.org/pbho-1/collection/birchbark-canoe>
- Kayak: <https://www.seatrek.com/rentals/>
- Kittens:
https://www.reddit.com/r/aww/comments/ux8i4/a_barrel_of_monkeys_how_about_a_bucket_of_kittens/
- Speedboat: <http://www.musclehorsepower.com/1-7m-zr48-corvette-carbon-fiber-powerboat-2700-hp/>

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