

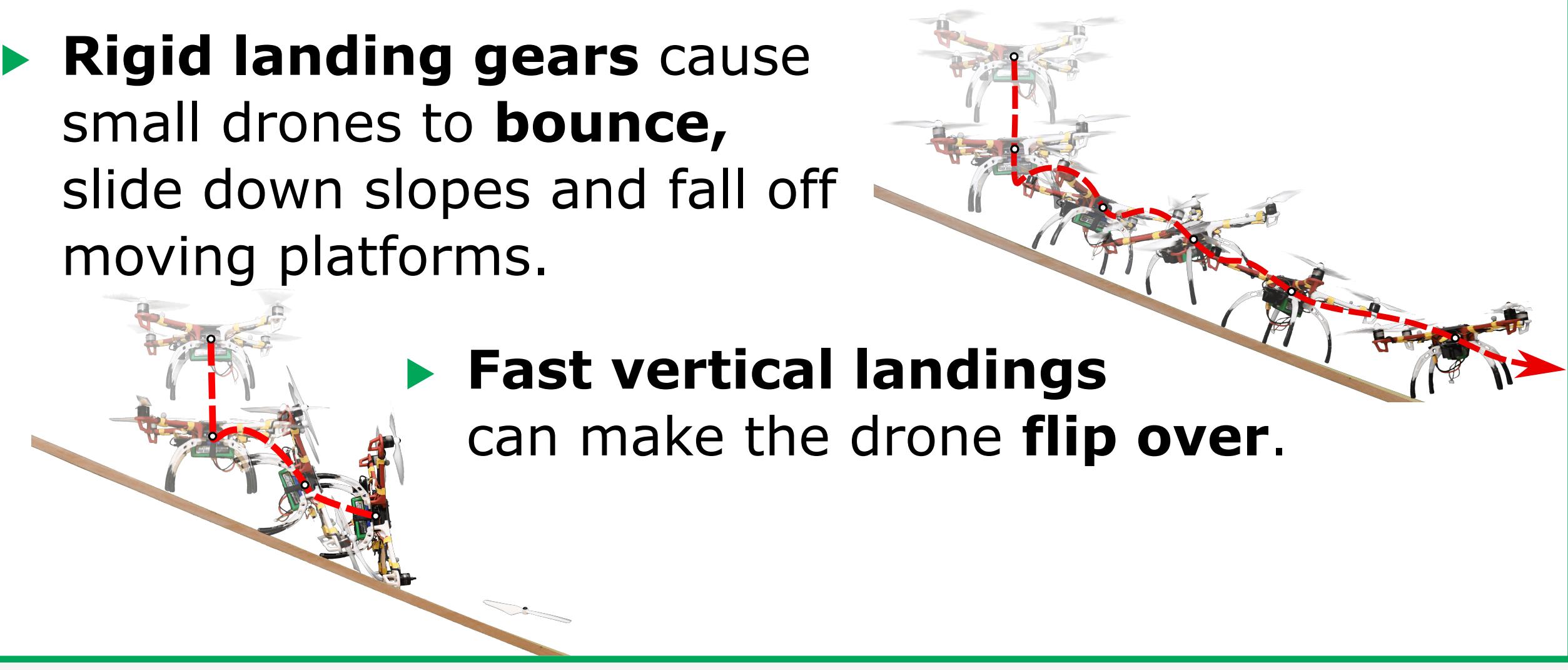
Context

- Small multirotors are not designed to land in hazardous situations, such as on inclined surfaces and moving platforms.
- The landing and takeoff stages are critical to drone operations.
 - 2/3 of military drone accidents occur during these phases.
- Improvements towards the landing phase could ease the use of drones for new and current applications:
 - Landing on roofs for inspection, surveillance or recharging
 - Landing on moving vehicles for scouting missions or for "last-mile" package delivery
 - Landing on boats in rough seas (e.g. for search and rescue)

**Challenges**

Multiple challenges need to be overcome:

- While following a vehicle at high speeds, **high winds**, **gusts** and **turbulence** close to fast moving vehicles can disturb the approach and landing phase.
- Drag** can rapidly build a **relative horizontal speed difference** between the drone and the vehicle that might cause the drone to tip over on contact.
- On ships, the landing area will be constantly changing orientation and can rapidly move vertically.
- Rigid landing gears** cause small drones to **bounce**, slide down slopes and fall off moving platforms.



► **Fast vertical landings** can make the drone **flip over**.

Recent UAV Landing Technologies

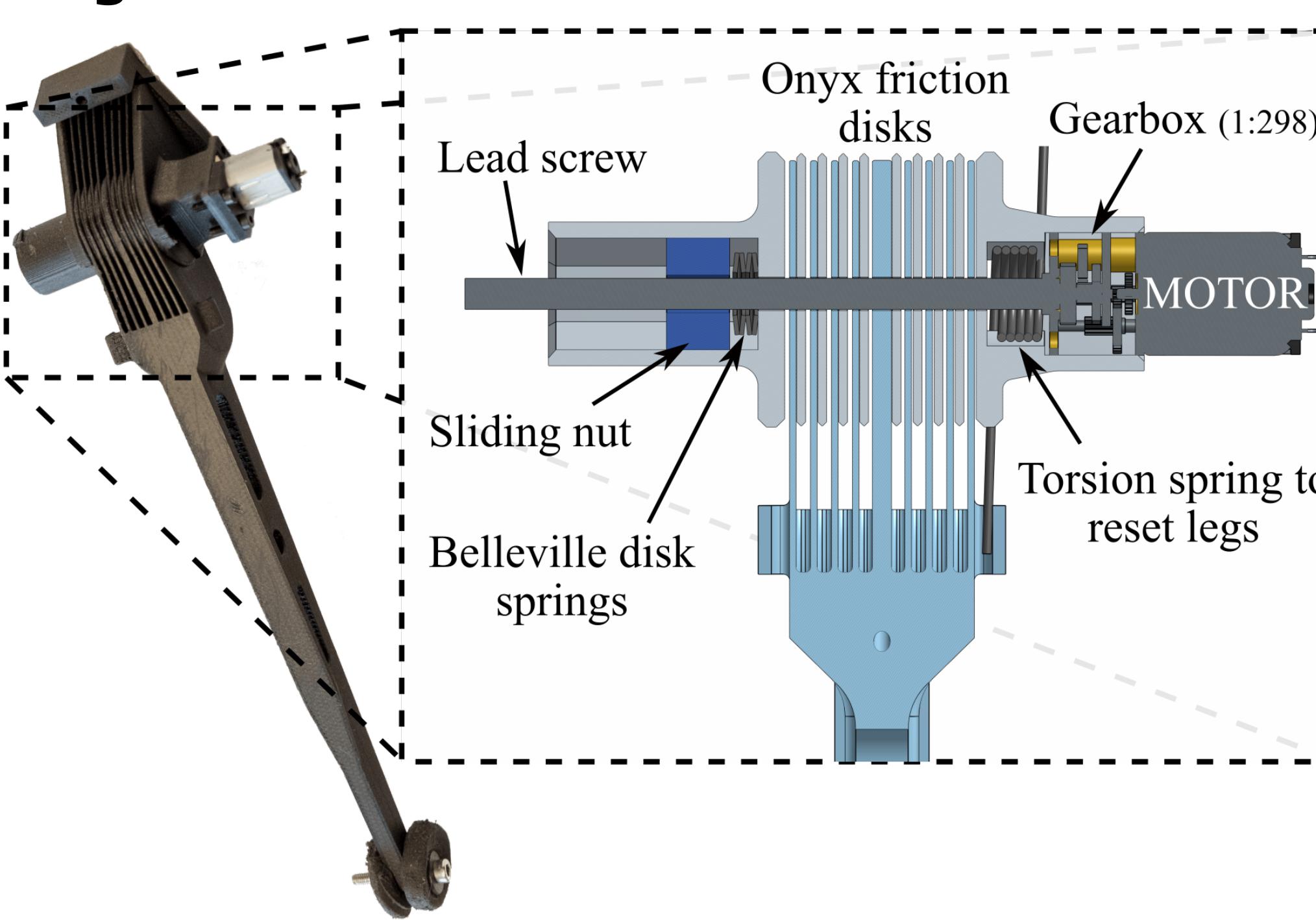
Method	Lateral Rotors [1]	Actuated Landing Gear [2]	Damper Landing Gear [3]	Reverse Thrust [4]
Angle	30° slopes	30° slopes	Horiz. Surfaces	25° slopes
Vel.	0.5 m/s	0.5 m/s	2 m/s	1 m/s
Mass	Added mass	920 g added	410 g added	None added

[1] F. von Frankenberg, et al., *Inclined landing*, 2018

[2] J. Liu, et al., *Multi-finger robot*, 2021

[3] K. Zhang, et al., *Bioinspired design*, 2019

[4] J. Bass, et al., *Improving multirotor landing*, 2020

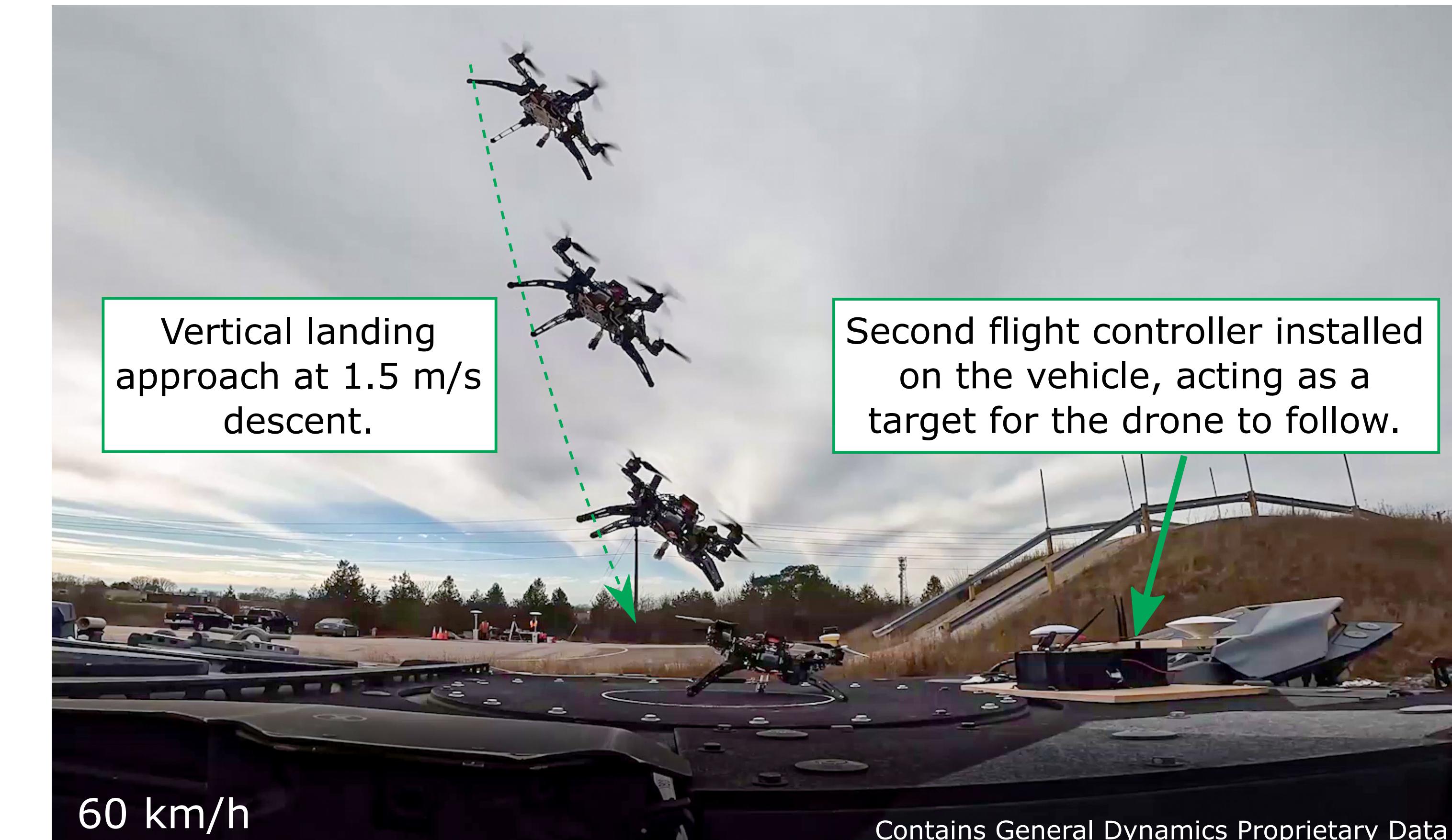
Approach and Results**Design and build friction shock absorbers**

- A small DC motor squeezes a **series of disks** to create a friction torque in a rotary joint.
- The motor can loosen the joint to reset the landing gear's position.

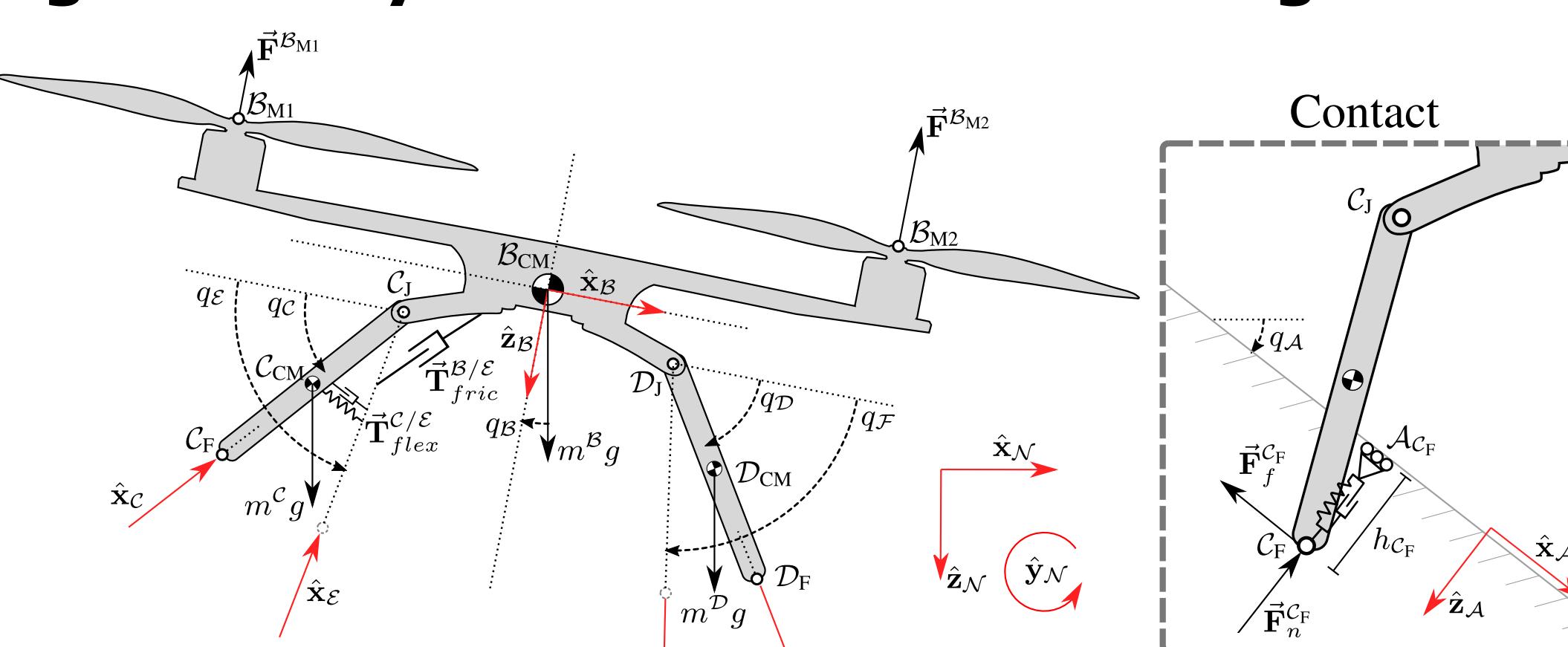
Adapt drone for high speed vehicle landing

► Upgraded landing gear designed for **3 m/s impacts**.

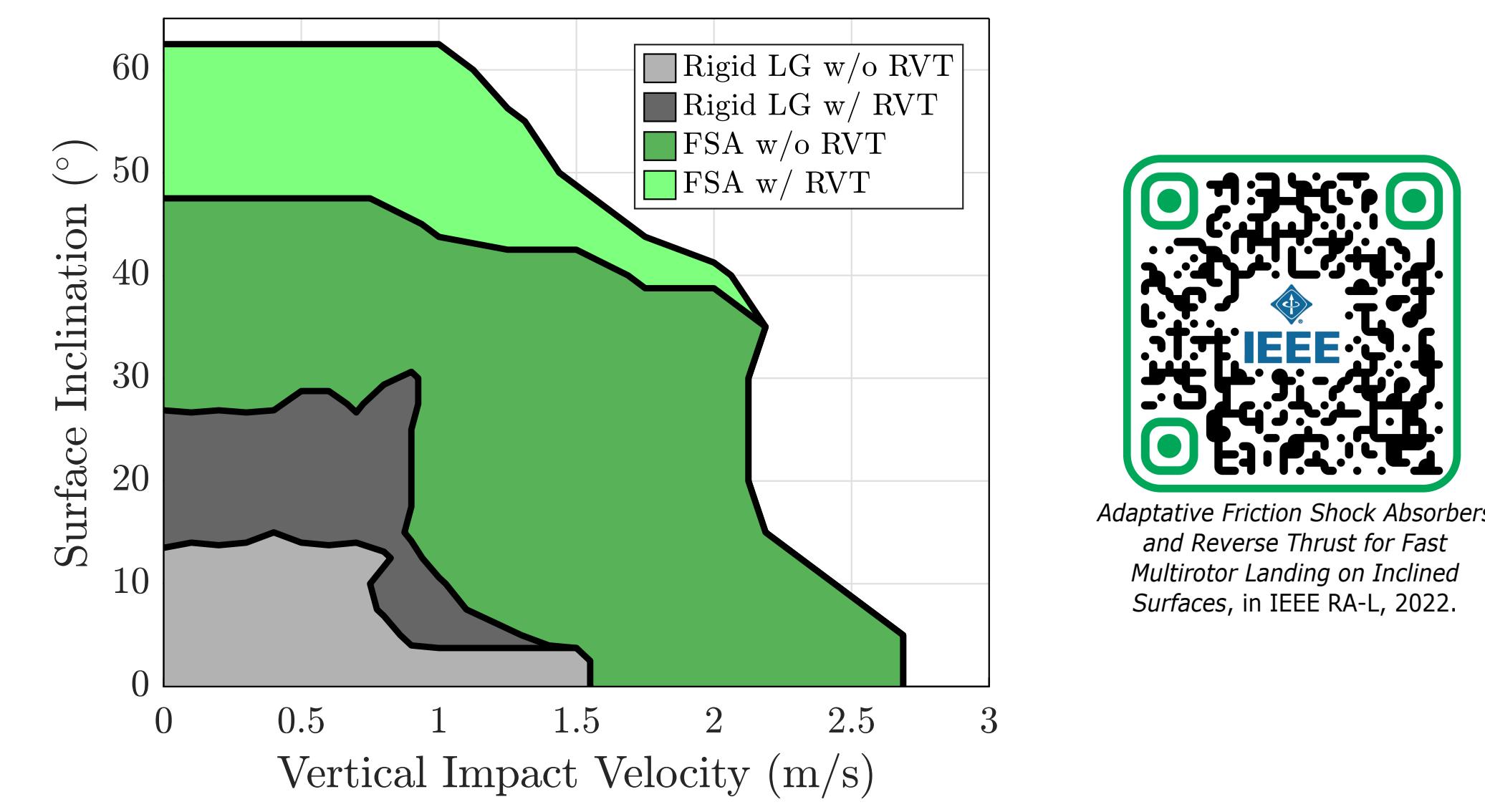
- Upgraded propulsion for high power and maneuverability.
- Vehicle tracking using **cm-precise GPS** and latency compensation.
- Preliminary trials at GDLS
 - 23 successful landings (10-65 km/h)**
 - No bouncing after touchdown
 - 10-20 cm from center of target



Contains General Dynamics Proprietary Data

Design a 2D dynamic model of a landing drone

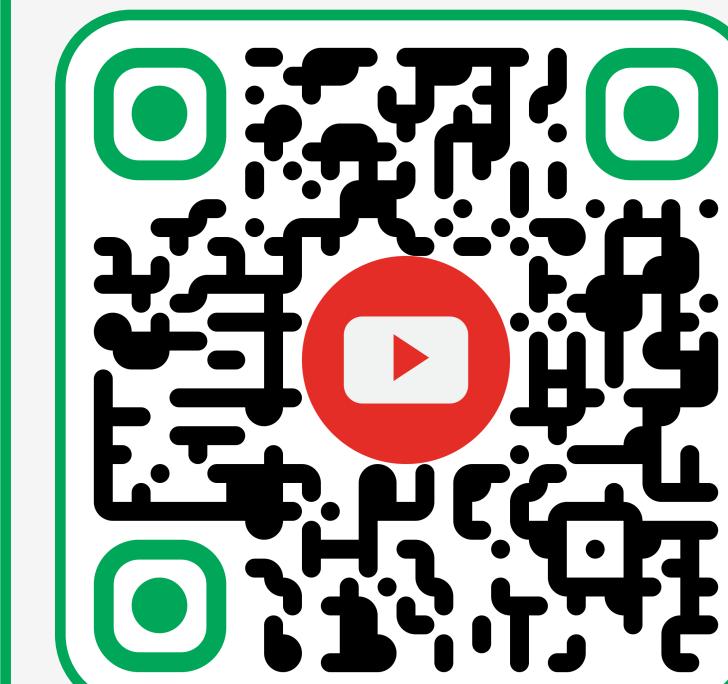
- The model considers the friction in the joints, as well as the **undesirable flexibility** of the landing gears.
- It includes a dynamic rotor model to simulate the thrust reversal delay.

Create inclined surface landing envelope

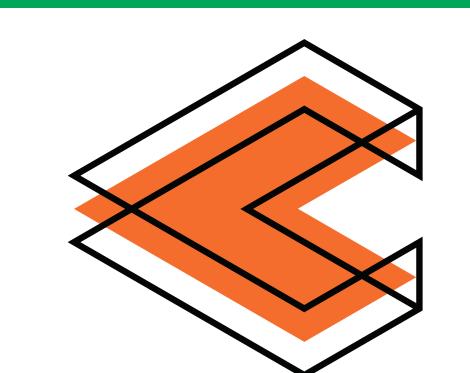
- Friction shock absorbers and reverse thrust increase the landing envelope by a **factor of 8!**

Future Work

- Land on vehicles at **80+km/h**.
 - Dealing with high drone pitch angles ($> 50^\circ$) will require mechanical modifications to the landing gear or a dynamic maneuver approach.
- Land on **ships** in rough seas at 30 knots.
- Land on **icebergs**.

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