

⋷ uWaterloo CS

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♠ IsaacWatt

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SKILLS

Languages: C/C++ • JavaScript • SQL • PHP • HTML • CSS/SASS Libraries & Frameworks: Node.js • Express.js • React.js • Unity Technologies & Tools: Git • Bash • Firebase • WordPress

EDUCATION

UNIVERSITY OF WATERLOO SEPTEMBER 2016 - APRIL 2021 (EXPECTED)

Honours Bachelor of Computer Science | Statistics Minor

Relevant Courses: Algorithms • Data Structures • Compilers • Operating Systems (C)
Object-Oriented Programming (C++) • Mathematical Statistics (R)

EXPERIENCE

CTRL V SOFTWARE DEVELOPER

Winter 2019 | Waterloo, ON

- Created the <u>Account Ctrl</u> web app and a customer account API using **Node**, **React**, and **PostgreSQL**, allowing over 14,000 customers to view gameplay data and update waivers
- Built an email scheduler using **Nodemailer** and Pug.js, reducing time taken to personalize emails sent to customers by over 30% by automating the process via templates
- Wrote a payment processing Node module and React form template using the **Elavon** API, allowing customers to sign up for leagues such as <u>Smashbox</u> (over 200 transactions)
- Developed a **Unity** program in C# leveraging the **Photon** engine, allowing in-game voice communication between players

SIMPLISTICS @ WEB DEVELOPER

Summer 2018 | Kitchener, ON

- Created **PHP** frontend partials styled with SASS to be used on a variety of **WordPress** sites
- Built a Gift Card plugin and interface using the **WooCommerce** API, generating over \$1000 on an Ecommerce website in the first month it was active
- Created a User Managements plugin using the **Slack** and **Mailchimp** APIs, to support communcations for over 1500 users on the front and backend of a social platform
- Designed and implemented a MySQL database schema and admin panel for a web app which organized the relationships between wards, officers, and schools in Toronto

CITY OF BROCKVILLE GIS DEVELOPER

Summer 2017 | Brockville, ON

- Converted AutoCAD drawings to GIS format involving data format conversion and geometry verification
- Used **ArcMap** and ArcGIS Online as data visualization tools to create web map applications such as **Outdoor Brockville**
- Wrote a Bash script which ran as a cron job to automate the process of backing up GIS data

PROJECTS

QUICK CODE () Node.js, React.js, Python, Azure

- Created a Web IDE which converted spoken pseudo code into JavaScript leveraging Microsoft Azure's web and cognitive services
- Won the **Best Voice Biometrics Hack** and the Wolfram Award at nwHacks 2019

ORB GAME () LUA. BOX2D

- Created an orb launching game using Lua with the Gideros mobile environment
- Used the **Box2D** engine to implement the physics and collision logic