CSIT884: Web Development

Local Storage (Web Storage API)

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- Store data on the client side, instead of the server
- Make the web application available offline
- The storage is per origin (protocol + domain + port)
- Simple storage: data is stored in key value (or name/value) pair

2 types of storage:

- localStorage: a single persistent object which stores data with no expiration date;
- sessionStorage: stores data for one session only, data is cleared when the browser tab is closed.

Checking if the browser supports web storage or not:

```
// return true if local storage is supported
// otherwise return false
function storageSupported() {
  if (typeof(Storage) !== "undefined")
    return true;
  } else {
    return false;
```

Storing and retrieving data from Web Storage:

```
// storing data to the localStorage
localStorage.setItem("the-key", "the-value"); . . . (1)

// get data from localStorage
var theValue = localStorage.getItem("the-key"); . . . (2)
```

Removing data from Web Storage:

```
// removing data to the localStorage
localStorage.removeItem("the-key"); . . . . (1)

// remove all data of the localStorage for the specific domain
localStorage.clear(); . . . . (2)
```

Urgency:	Low ▼	Add	1
	Jrgency:	Jrgency: Low ▼	Jrgency: Low ▼ Add

We want to create a web application where the user can create a to-do-list and save it to the local storage.

We will store the JSON of the task list into the local storage:



```
Task:
                                                 Urgency: Low
                                                               Add
                             Show Task
<body onLoad="initApp();">
Task:
<input id="task" type="text" />
Urgency:
<select id="urgency">
  <option value="High">High</option>
  <option value="Medium">Medium</option>
  <option value="Low" selected="selected">Low</option>
</select>
<button onClick="addTask()">Add </button>
<button onClick="showTask()">Show Task </button>
<div id="taskDisplay"></div>
```

When the page load, we need to do the database initialization:

- (i) get the to-do list JSON from the local storage,
- (ii) parse the JSON.

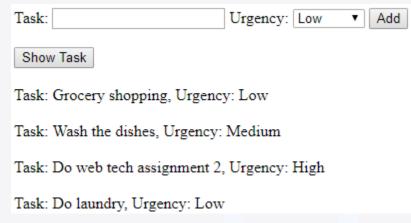
```
<body onLoad="initApp();">
// initialize the application
function initApp() {
  if (storageSupported()) {
    // get the to-do list JSON from local storage
    // parse the JSON to the toDoList
  } else{
    console.log("Web Storage not supported");
```

```
// to-do list which is saved to web storage
var toDoList = []; . . . . (1)
function initApp() {
 if (storageSupported()){
   // get the to-do list JSON from local storage
   var toDoListJSON = localStorage.getItem("toDoListJSON");..(2)
   // parse the JSON to the toDoList
   toDoList = JSON.parse(toDoListJSON); . . . . (4)
 } else{
   console.log("Web Storage not supported");
```

```
Adding a task to the to-do-list:
                             Task:
                                                  Urgency: Low
                                                                Add
<body onLoad="initApp();">
                              Show Task
Task:
<input id="task" type="text" />
Urgency:
<select id="urgency">
  <option value="High">High</option>
  <option value="Medium">Medium</option>
  <option value="Low" selected="selected">Low</option>
</select>
<button onClick="addTask()">Add </button>
<button onClick="showTask()">Show Task </button>
<div id="taskDisplay"></div>
```

```
Adding a task to the to-do-list:
                              Task:
                                                   Urgency: Low
                                                                  Add
// add a task
                               Show Task
function addTask() {
  // get task description from user input
  var toDoObj = {};
  var now = new Date();
  toDoObj.time = now.getTime();
  toDoObj.task = document.getElementById("task").value;
  toDoObj.urgency = document.getElementById("urgency").value;
  // add the task to toDoList
  toDoList.push(toDoObj);
  // if Web Storage supported then update the JSON
  if (storageSupported()) {
    localStorage.setItem("toDoListJSON", JSON.stringify(toDoList));
```

Showing all the tasks:



<button onClick="showTask()">Show Task</button>

<div id="taskDisplay"></div>

Showing all the tasks:

```
Task: Grocery shopping, Urgency: Low
<div id="taskDisplay">
                                                Task: Wash the dishes, Urgency: Medium
</div>
                                                Task: Do web tech assignment 2, Urgency: High
                                                Task: Do laundry, Urgency: Low
// show all the tasks
function showTask(){
  var html = "";
  for (var i=0; i<toDoList.length; i++) {
     var toDo = toDoList[i];
     html += "Task: " + toDo.task + ", Urgency: " + toDo.urgency + "<br /><br />";
```

document.getElementById("taskDisplay").innerHTML = html;

Task:

Show Task

Urgency: Low

Add

To-Do-List(2) example is the same as the previous To-Do-List(1) example, except that each task is displayed with a color corresponding to its urgency level.

Task:	Urgency: Low	▼ Add
Show Task		
Grocery shopping		
Wash the dishes		
Do web tech assignment 2		
Do laundry		

```
Example: To-Do-List (2)
                                     Task:
                                                          Urgency: Low
                                      Show Task
                                     Grocery shopping
                                     Wash the dishes
// show all the tasks
                                     Do web tech assignment 2
function showTask() {
  var html = "";
                                     Do laundry
  for (var i=0; i<toDoList.length; i++) {</pre>
    var toDo = toDoList[i];
    if (toDo.urgency == "Low") {
      html += "<span style='color:green'>" + toDo.task + "</span>";
    }else if(toDo.urgency == "Medium") {
      html += "<span style='color:orange'>" + toDo.task + "</span>";
    }else if(toDo.urgency == "High") {
      html += "<span style='color:red'>" + toDo.task + "</span>";
    html += "<br /><br />";
  document.getElementById("taskDisplay").innerHTML = html;
```

Add

To-Do-List(3) example is the same as the previous To-Do-List(2) example, except that each task is displayed with a delete symbol, and when the user clicks on the delete symbol the task will be deleted.

We will use an image delete.png for the delete symbol.

Task:	Urgency: Low	▼ Add
Show Task		
Grocery shopping X		
Wash the dishes x		
Do web tech assignment 2x		
Do laundry X		

We will use an image delete.png for the delete symbol.

Task:	Urgency: Low	▼ Add	
Show Task			
Grocery shopping X			
Wash the dishes X			
Do web tech assignment 2 x			
Do laundry X			
	+		


```
Show Task
                                                     Grocery shopping X
// show all the tasks
function showTask() {
                                                     Wash the dishes X
  var html = "";
                                                     Do web tech assignment 2 X
                                                     Do laundry X
  for (var i=0; i<toDoList.length; i++)</pre>
    var toDo = toDoList[i];
    if(toDo.urgency == "Low") {
       html += "<span style='color:green'>" + toDo.task + "</span>";
     }else if(toDo.urgency == "Medium") {
       html += "<span style='color:orange'>" + toDo.task + "</span>";
     }else if(toDo.urgency == "High") {
       html += "<span style='color:red'>" + toDo.task + "</span>";
    html += "<img src='delete.png' onClick='deleteTask(" + toDo.time + ")'/>";
      html += "<br /><br />";
```

document.getElementById("taskDisplay").innerHTML = html;

Task:

Urgency: Low

▼ Add

18

```
// delete a task
function deleteTask(taskTime) {
  // search for the deleted task through the list
  for (var i=0; i<toDoList.length; i++) {
    var toDo = toDoList[i];
                                                                    Urgency: Low
                                                      Task:
                                                                           ▼ Add
                                                       Show Task
    if (toDo.time == taskTime) {
                                                      Grocery shopping X
       toDoList.splice(i, 1);
                                                      Wash the dishes X
       break;
                                                      Do web tech assignment 2x
                                                      Do laundry X
  // if Web Storage supported then update the JSON
     (storageSupported()){
    localStorage.setItem("toDoListJSON", JSON.stringify(toDoList));
  // show all the tasks
  showTask();
  19
```

To-Do-List(4) example is the same as the previous To-Do-List(3) example, except that the button "Show Task" is removed. Initially, all tasks will be displayed and after adding a new task, the list of updated tasks will be displayed.

Task:	Urgency:	Low	▼ Add
Grocery shopping X			
Wash the dishes x			
Do web tech assignment 2x			
Do laundry X			

```
Task:
                                                        Urgency: Low
                                                                     Add
                                    Grocery shopping X
<body onLoad="initApp();">
                                    Wash the dishes X
                                    Do web tech assignment 2x
// initialize the application
function initApp() {
                                    Do laundry X
  if (storageSupported()) {
    // get the to-do list JSON from local storage
    // parse the JSON to the toDoList
    // show all the tasks
    showTask();
  } else{
    console.log("Web Storage not supported");
```

Adding a task to the to-do-list:

```
Task: Wash the dishes
                                                    Urgency: | Medium ▼
// add a task
function addTask() {
  // get task description from user input
  // add the task to toDoList
  // if Web Storage supported then update the JSON
  if (storageSupported()) {
  // show all the tasks
  showTask();
```

Add

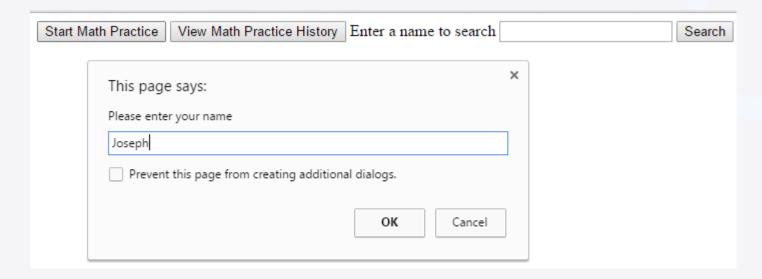
```
// delete a task
function deleteTask(task) {
  // search for the deleted task through the list
  // if Web Storage supported then update the JSON
  if (storageSupported()) {
  // show all the remaining tasks
  showTask();
```

We want to create a web application where children can practice mathematics and parents can view the result of their kids practice.

Start Math Practice View Math Practice History Enter a name to search Search

This is how the application should work.

When the user clicks on the button "Start Math Practice", the user will be asked to enter his/her name.

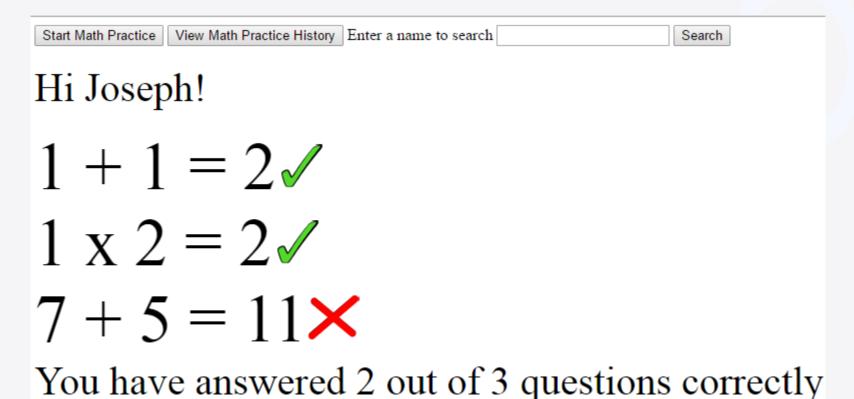


Then the application prints a greetings and generate a math question.

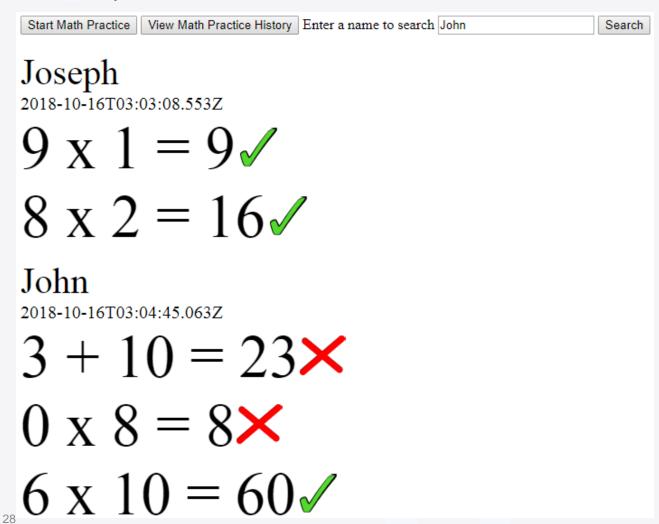
Start Math Practice View Math F	Practice History Enter a name to sea	search
Hi Joseph!		
1 + 1 =		Check Answer

User can enter an answer to the math problem and can check if it is correct.

New question will be generated.



Parents can click on the button "View Math Practice History" to see the result of their kids practice.



Parents can enter a name to search

