	Stony 1	1	1			1					Code					
	Story 1					Textures		ights		Smell						
						rextures		igno		Fan1 -	code					
			Audio					Animation	Wind	fresh	Audio	Lights	FlowIO	Smell	Wind	Duration (s)
	This is the story of a jungle where all the animals were behaving	Istate	Audio	Background music	rextures unit	Movement	Colour	Animation	wind	grass	Audio	Lights	FIOWIO	Smell	wind	
	in a different way. One way or another it seemed that with each								i			1		İ	!	1
	passing day they were less satisfied with who they were. And								ı			1	1	İ	!	1 !
Scene 1	this prevented them from living happily.	neutral	у	n	n	n	n	n	n	n	S1_H1	n	neutral	n	n	15
Break				silence					<u> </u>	—	Break	-		<u> </u>	oxdot	15
	On a sunny day on the lawn , the storyteller lives inside a cave in								ı			1	1	İ	!	1 !
	the mountain nearby. He will tell us the story of jungle animals								ı			1	1	İ	!	1 !
	and express how the animals feel								ı			1	1	İ	!	1 !
Scene 2 a	Experimental condition : Do you want to explore the cave ????	curiosity	У	jungle sound	all	assynchronous moving	rainbow	rainbow	n	У	S2_H1	У	alive	fan1	У	30
Break				silence					Ь—		Break		<u> </u>	<u> </u>	oxdot	15
	On a sunny day on the lawn , the storyteller lives inside a cave in								i			1		İ	!	!
	the mountain nearby. He will tell us the story of jungle animals								i			1		İ	!	!
	and express how the animals feel								i			1		İ	!	!
Scene 2 b	Experimental condition : Do you want to explore the cave ????	curiosity	У	jungle sound	all	assynchronous moving	rainbow	rainbow	n	у	S2_H1	У	alive	fan1	у	30
					spikes	remove										340
	Pipo, the elephant, spent a lot of time with his head down			low volume melancholic music.	concaves/goosebu				i			1		İ	!	!
Scene 3	lately, away from everyone, not wanting to be around others,	sad	у	Elephant sound	mps	slow vacuum and slow inflate	blue	fixed	n	у	S3_H1	У	sad	fan1	n	30
Break			ľ		i i		blue	fixed	n	у	S3.4_H1	У		fan1	n	10
				low volume	goosebumps and					T						
	because he had been told he was fat and took up everyone's		l.	melancholic music,	tentacles and		L	Cond	L	L	l !	L.		6	L I	30
Scene 4 Break	space.	fat	У	Elephant sound	wrinkles	all inflate and stay	blue	fixed	n	У	S4_H1 Break	У	fat	fan1	n	30 15
DIEBN			_		†			1	-	+	DIEGK	\vdash	-	\vdash	$\vdash \vdash$	13
	Nocas the giraffe has been walking around with his neck tensed		1			medium vel, max deflate, little	1		i	1		1	1	l		
Scene 5	up ever since someone told him his neck looked like a crane.	tense	у	giraffe sound	wrinkles	inflate, max deflate (irregular)	purple	fixed	n	у	S5_H1	У	anger	fan1	hot	30
Break	After a few days are a standard to								<u> </u>		Break	-			\Box	15
	After a few days on a rainy day, King was worried about his jungle and did what any king of the jungle should do he asked					medium vel, max deflate, little			i			1		İ	!	!
Scene 6	for help! So he decided to ask the FILO owl for help!	tense	v	lion sound	wrinkles	inflate, max deflate (irregular)	purple	fixed	n	v	S6 H1	v	anger	fan1	hot	30
Break			ŕ			,				ť	Break		, , , , , , , , , , , , , , , , , , ,		 	15
	When he found her, he told her what was happening, that the									1					\vdash	
	animals were strange, some spent more time alone, others								ı			1	1	İ	!	1 !
Scene 7	didn't want to play, they seemed to be more afraid and seemed to be more nervous.	strange	l,	lion sound	all	all inflate and deflate irregular	halfrainbow	halfrainbow		_	S7_H1	L.	strange	fan2	cold	20
Break	to be more hervous.	strange	,	non sound	all	all lillate and denate in egular	Hallfallibow	Hall allibow	Ë	 	Break	,	stratige	Idiliz	Cold	15
	FILO was the wisest animal in the jungle, listened to everything									+					 	
	King had to say without interrupting him, keeping his big eyes								i			1		İ	!	!
	fixed on King's and when he finished, he was silent for a while	l		l	gossebumps,	slowly inflate and deflate, slow			i			1	1.		1!	
Scence 8 Break	thinking about what he had just hear.	relaxed	У	owl sound	wrinkles	heart beat	green	fixed	У	n	S8_H1 Break	У	calm	fan2	cold	30 15
DIEdk									-	+	DIEdk	-			\vdash	15
	Meanwhile, King began to growl restlessly, tossing all over the								i			1		İ	!	!
	place, fur on end. Clearly, I was getting very impatient that I still								ı			1	1	İ	!	1 !
Scene 9	didn't have an answer! Until, unable to contain himself, in a great roar he asks "SO FILO?!? YOU DON'T SAY ANYTHING?!",	anger	l	lion roar	spikes	fast inflate , vacuum, inflate	red	on/off	l.	L	S9 H1	l	l '	fan2		20
Break	great roar ne asks SO FILO?!? YOU DON I SAY ANYTHING?! ,	anger	У	lion roar	spikes	rast inflate , vacuum, inflate	rea	on/orr	<u> </u>	<u> </u>	Break	y .	anger	ranz	not	15
	Filó replies "I already know what's going on in your jungle! But if									+			 	—	\vdash	
Scene 10	you're talking like that, I won't be able to help you.	assertive	у	owl sound	goosebumps	inflate	red	on/off	У	n	S10_H1	у	calm	fan2	cold	30
Break									=		Break					15
Scene 11	Let's do it like this: slowly, you will inhale through your nose and exhale through your mouth. Do this 3 times.".	relaxed	l.,	breathing sound	goosebumps	high inflate, low inflate, slowly breathing rithm	red	moving from red to green	l.		S11_H1	l '	anger2calm	fan2	cold	20
Break	exhale through your mouth, bo this 5 times	relaxeu	y	or carrilla 200110	goosenumps	oreaciding fiction	ieu	Bregn	У	+	211_U1	7	angerzedini	10112	15	30
	King, a little suspicious, did what Filó asked him to do, and the						l	1		†	ш	-				\vdash
	truth is that it worked. At the end of his breath, he was	breathing	1				1		ı	1	1 /	1	1	l		1 1
Scene 12	strangely calm and ready to listen, so he asked in a calm voice "Can you explain what is happening to my jungle, Filó?".	// relaxing	l.,	lion sound	goosebumps	high inflate, low inflate, slowly breathing rithm	red -> green		l.	L	S12 H1	l. I	calm	fan2	cold	ليا
ocene 12	can you explain what is nappening to my jungle, Filo?".	relaXINg	y	non sound	goosebumps spikes	remove	reu -> green	OII	y	-	214_H1	7	Callii	idilZ	colu	30
Break										_						15
	Filo perched on her branch replied, "The thing is, the animals in				İ		İ			1	М					
	your jungle are saddened by the unpleasant things they have			l	wrinkles and	high inflate, low inflate, slowly			i		l !	1	1.	l	1!	
Scene 13 Break	been told about them	relaxed	У	owl sound	goosebumps	breathing rithm	green	on	У	n	S13_H1	У	calm	fan2	cold	30
Break	Pipo, who always liked to be surrounded by his big family, to	-	-		-			-	⊢—	+	$\vdash \vdash$	_		├─	$\vdash \vdash$	15
	give a lift to all the birds that landed on him, since he heard a		1				1		ı	1		1	1	l		
	bad comment about his size. since he heard a bad comment	happty2a	1			start with tentacles, move to	1	moving from green	ı	1	1 /	1	1	l		1 1
	about his size	nger	У	jungle sound	tentacles to spikes	anger (spikes)	green -> red	to red	У	n	S14_H1	У	happy2anger	fan2	hot	30
Break										$\bot $						15
Break					spikes	remove				_						4.5
break	Nocas, who has always prided himself on reaching the tallest	 	 		1		 	1		+-	┈	-	\vdash	\vdash	$\vdash \vdash$	15
	fruit and seeing further than anyone else, Nocas ever since he	happy2sa	1		tentacles to	start with tentacles, move to	1	moving from green	ı	1	1 /	1	1	l		1 1
		La	L.	l	concaves	sad (concave)	green-> blue	to blue	v	In	S15 H1	lv	happy2sad	fan2	cold	30
Scene 15	was told something about his height, was different	a	У		concures											
Scene 15 Break	was told something about his height, was different	a	У							ᆂ						15
Break	was told something about his height, was different Tomorrow I will end the story	neutral	y 		tentacles to concaves	start with tentacles, move to sad (concave)	green-> blue	moving from green to blue			S15_H1		happy2sad	fan2	cold	15