

	Story 1						Textures		Lights			Smell							
		emotional state	Audio	Background music	Textures Unit	Movement		Colour	Animation	Wind	Fan1 - fresh grass	Audio	Lights	FlowIO	Smell	Wind			Duration (s)
	Text																		
Scene 1	This is the story of a jungle where all the animals were behaving in a different way. One way or another it seemed that with each passing day they were less satisfied with who they were. And this prevented them from living happily.	neutral	y	n	n	n	n	n	n	n	n	S1_H1	n	neutral	n	n			15
Break				silence								Break							15
Scene 2 a	On a sunny day on the lawn , the storyteller lives inside a cave in the mountain nearby. He will tell us the story of jungle animals and express how the animals feel																		
Break	Experimental condition : Do you want to explore the cave ????	curiosity	y	jungle sound silence	all	assynchronous moving	rainbow	rainbow	n	y		S2_H1	y	alive	fan1	y			30
												Break							15
Scene 2 b	On a sunny day on the lawn , the storyteller lives inside a cave in the mountain nearby. He will tell us the story of jungle animals and express how the animals feel																		
Break	Experimental condition : Do you want to explore the cave ????	curiosity	y	jungle sound	all	assynchronous moving	rainbow	rainbow	n	y		S2_H1	y	alive	fan1	y			30
					spikes	remove													340
Scene 3	Pipo, the elephant, spent a lot of time with his head down lately, away from everyone, not wanting to be around others,	sad	y	low volume melancholic music, Elephant sound	concaves/goosebumps	slow vacuum and slow inflate	blue	fixed	n	y		S3_H1	y	sad	fan1	n			30
Break							blue	fixed	n	y		S3.4_H1	y		fan1	n			10
Scene 4	because he had been told he was fat and took up everyone's space.	fat	y	low volume melancholic music, Elephant sound	goosebumps and tentacles and wrinkles	all inflate and stay	blue	fixed	n	y		S4_H1	y	fat	fan1	n			30
Break												Break							15
Scene 5	Nocas the giraffe has been walking around with his neck tensed up ever since someone told him his neck looked like a crane.	tense	y	giraffe sound	wrinkles	medium vel, max deflate, little inflate, max deflate (irregular)	purple	fixed	n	y		S5_H1	y	anger	fan1	hot			30
Break												Break							15
Scene 6	After a few days on a rainy day , King was worried about his jungle and did what any king of the filio should do... he asked for help! So he decided to ask the FILO owl for help!	tense	y	lion sound	wrinkles	medium vel, max deflate, little inflate, max deflate (irregular)	purple	fixed	n	y		S6_H1	y	anger	fan1	hot			30
Break												Break							15
Scene 7	When he found her, he told her what was happening, that the animals were strange, some spent more time alone, others didn't want to play, they seemed to be more afraid and seemed to be more nervous.	strange	y	lion sound	all	all inflate and deflate irregular	halfrainbow	halfrainbow	n	n		S7_H1	y	strange	fan2	cold			30
Break												Break							15
Scene 8	FILO was the wisest animal in the jungle, listened to everything King had to say without interrupting him, keeping his big eyes fixed on King's and when he finished, he was silent for a while thinking about what he had just hear.	relaxed	y	owl sound	goosebumps, wrinkles	slowly inflate and deflate, slow heart beat	green	fixed	y	n		S8_H1	y	calm	fan2	cold			30
Break												Break							15
Scene 9	Meanwhile, King began to growl restlessly, tossing all over the place, fur on end. Clearly, I was getting very impatient that I still didn't have an answer! Until, unable to contain himself, in a great roar he asks "SO FILO?!? YOU DON'T SAY ANYTHING?!",	anger	y	lion roar	spikes	fast inflate , vacuum, inflate	red	on/off	n	n		S9_H1	y	anger	fan2	hot			30
Break												Break							15
Scene 10	Filó replies "I already know what's going on in your jungle! But if you're talking like that, I won't be able to help you.	assertive	y	owl sound	goosebumps	inflate	red	on/off	y	n		S10_H1	y	calm	fan2	cold			30
Break												Break							15
Scene 11	Let's do it like this: slowly, you will inhale through your nose and exhale through your mouth. Do this 3 times."	relaxed	y	breathing sound	goosebumps	high inflate, low inflate, slowly breathing rithm	red	moving from red to green	y	n		S11_H1	y	anger2calm	fan2	cold			30
Break																			15
Scene 12	King, a little suspicious, did what Filó asked him to do, and the truth is that it worked. At the end of his breath, he was strangely calm and ready to listen, so he asked in a calm voice "Can you explain what is happening to my jungle, Filó?".	breathing // relaxing	y	lion sound	goosebumps	high inflate, low inflate, slowly breathing rithm	red -> green	on	y	n		S12_H1	y	calm	fan2	cold			30
Break					spikes	remove													15
Scene 13	Filo perched on her branch replied, "The thing is, the animals in your jungle are saddened by the unpleasant things they have been told about them	relaxed	y	owl sound	wrinkles and goosebumps	high inflate, low inflate, slowly breathing rithm	green	on	y	n		S13_H1	y	calm	fan2	cold			30
Break																			15
Scene 14	Pipo, who always liked to be surrounded by his big family, to give a lift to all the birds that landed on him, since he heard a bad comment about his size. since he heard a bad comment about his size	happy2anger	y	jungle sound	tentacles to spikes	start with tentacles, move to anger (spikes)	green -> red	moving from green to red	y	n		S14_H1	y	happy2anger	fan2	hot			30
Break					spikes	remove													15
Scene 15	Nocas, who has always prided himself on reaching the tallest fruit and seeing further than anyone else, Nocas ever since he was told something about his height, was different	happy2sad	y		tentacles to concaves	start with tentacles, move to sad (concave)	green-> blue	moving from green to blue	y	n		S15_H1	y	happy2sad	fan2	cold			30
Break																			15
Scene 16	Tomorrow I will end the story	neutral	y		tentacles to concaves	start with tentacles, move to sad (concave)	green-> blue	moving from green to blue	y	n		S15_H1	y	happy2sad	fan2	cold			30