

Aspect	Conditions	Measure	Type	Detailed description	Answer			
A. Proximity	Both	A. Proximity	Subjective (quesitonnaire)	<b>Closeness among children's in the some group</b>	7-point scale (Play outside school, Always playing in school, Play frequently in school, Sometimes play with each other, know them from classroom, know them from school, never met)			
	Both	B1. Prosociality	Behavioural	Number of stickers given to others / (Group size + 1)	-			
B. Group dynamics	Both	B2. Comfort	Subjective (quesitonnaire)	"It was comfortable to hear the story wwith my peers."	5-point Likert-scale (Always, Almost always, Fairly, A little, Never)			
	Both	B3. Own participation	Subjective (quesitonnaire)	"Were you able to participate?"	5-point Likert-scale (Always, Almost always, Fairly, A little, Never)			
	Both	B4. Group's participation	Subjective (quesitonnaire)	"Was everyone able to participate?"	5-point Likert-scale (Always, Almost always, Fairly, A little, Never)			
	Both	C1. Complexity of the story	Subjective (quesitonnaire)	"The story was easy to follow."	5-point Likert-scale (Always, Almost always, Fairly, A little, Never)			
C. Story comprehension	Both	C2. Story understanding	Subjective (quesitonnaire)	B2a. "What animal was Pipo?" B2b. "What happened to the giraffe Nocas?" B2c. "When did the lion King go to meet with the owl Filó?" B2d. "Why did the lion King go and meet with the owl Filó?"	B2a. (lion, giraffe, elephant, owl) B2b. (it has crooked, it was lost, it was eating, it was playing) B2c. (in the morning, after some days, in the evening, everyday) B2d. (to get food, it was thirsty and there was a river, it wanted to play, it needed help)			
	Both	C3. Story reflection	Subjective (quesitonnaire)	B3a. "Why was lion King worried?" B3b. "Why did the owl asked the lion to breath?" B3c. "What would happen if the lion King had not calmed down shile talking to the owl?" B3d. "What could the lion do to calm down?"	-			
	Both	C4. Emotions identification	Subjective (quesitonnaire)	B4a. "What was the elephant Pipo feeling?" B4b. "What was the giraffe Nocas feeling?" B4c. "What was the lion King feeling when Filó did not answer it?" B4d. "What was the owl Filó feeling?"	(happy, sad, fear, calm, anger, other)			
	Both	D1. Likeability	Subjective (quesitonnaire)	"The narrator was likeable."	5-point Likert-scale (Always, Almost always, Fairly, A little, Never)			
D. Perceptions of the storyteller	Both	D2. Utility	Subjective (quesitonnaire)	"Was the narrator helpful for you to understand the emotions of the animals?"	5-point Likert-scale (Always, Almost always, Fairly, A little, Never)			
	Both	D3. Empathy	Subjective (quesitonnaire)	"The narrator was worried about the animals' problems."	5-point Likert-scale (Always, Almost always, Fairly, A little, Never)			
	Both	D4. Social acceptance	Subjective (quesitonnaire)	"Would you like to become friends with the narrator?"	5-point Likert-scale (Always, Almost always, Fairly, A little, Never)			
	Both	D5. Engagement	Subjective (quesitonnaire)	"Were you paying attention to the story?"	5-point Likert-scale (Always, Almost always, Fairly, A little, Never)			
	Both	D6. Understanding	Subjective (quesitonnaire)	"Did you understand the story?"	5-point Likert-scale (Always, Almost always, Fairly, A little, Never)			
E. Touch behaviors between children	Touchibo-only	E1. Duration of those touch behaviors	Behavioural	Time duration				
	Touchibo-only	E2. Type of touch behavior	Behavioural	Stroking - Hugging - Ticking - Pinching - Pushing - Contact -				
F. Touching interactions with Touchibo	Touchibo-only	F1. Duration of touch explorations	Behavioural	Time duration				
	Touchibo-only	F2. Type of touch exploration	Behavioural	Static hand - Dynamic hand - Fingertips - Fingers pulling -				