

# STEAM RECOMMENDATION SYSTEM

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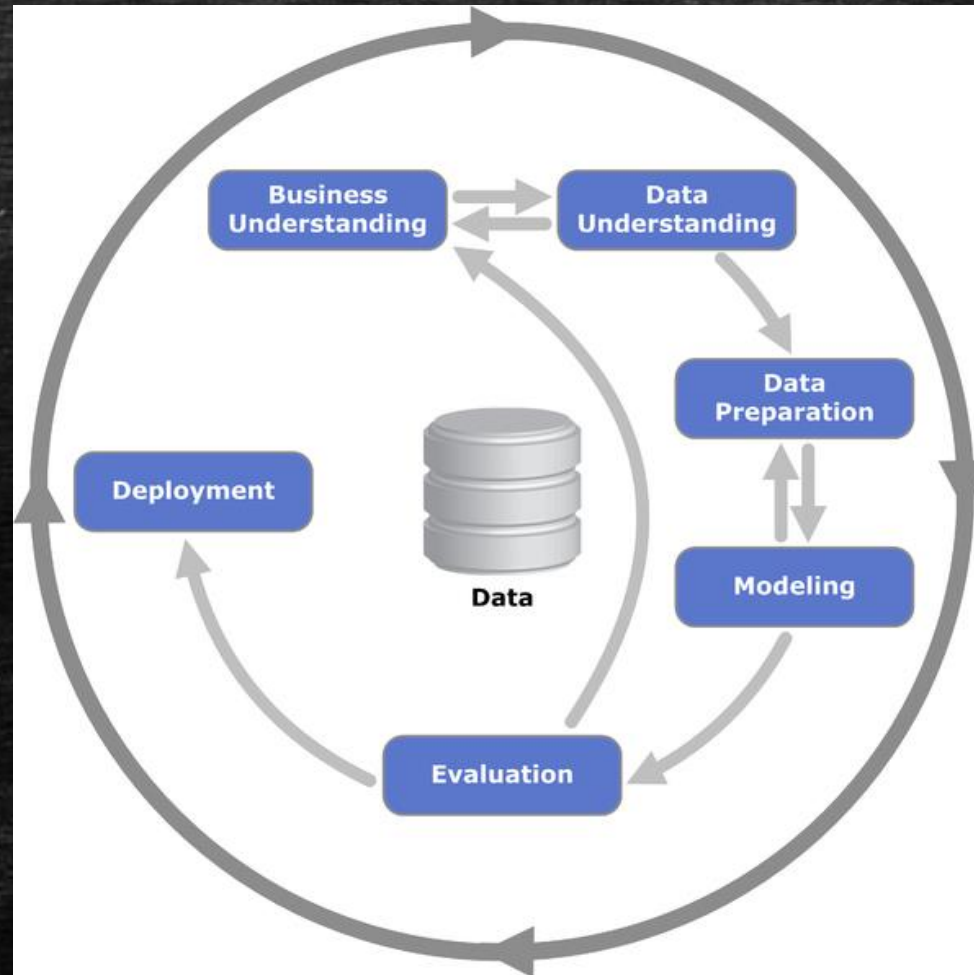
# Introduction

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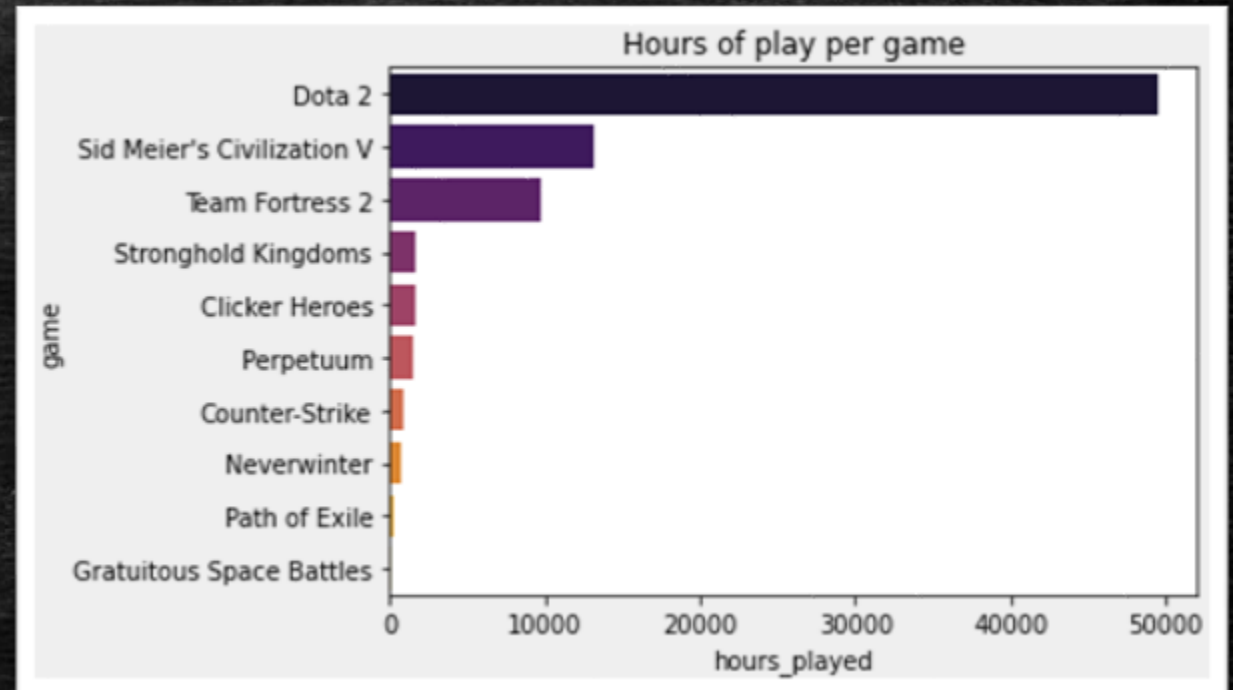
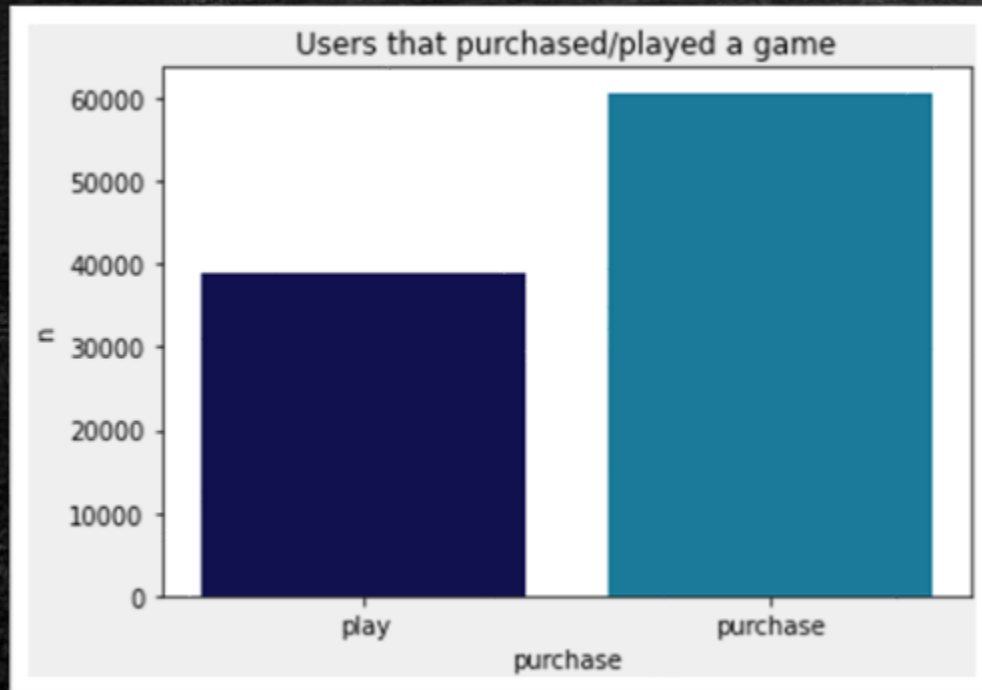
- Steam is the largest video game hosting platform in the market with a large catalogue full of games.
- For my project i decided to create a recommendation system for steam games to help users find suitable game recommendations that they would be interested in. My goal for this project is to provide more accurate predictions regarding providing a user with accurate recommendations, through using a combination of steam's API, steamspy's API and kaggle data sets as well.



# Data science steps



# Graphs





## Future work

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- Developing improved recommendation systems using the hybrid filtering methods.
- Solely using Steam's API to form game recommendations
- Using Stream lit to built an interactive application

# Thank you!

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