# Parallel programming for HPC Final project

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# Matrix-Matrix multiplication

### Requirements

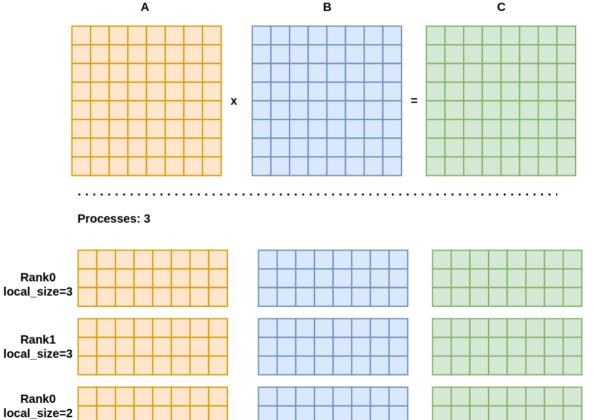
- Implement an algorithm to solve  $C = AB, A, B, C \in \mathbb{R}^{N \times N}$
- Three different implementations are required:
  - Naive: 3-nested loop.
  - Blas: cblas\_dgemm function
  - <u>Cuda:</u> cublasDgemm function
- *Multi-node* computation with MPI
- Scaling test

# Implementation

```
#include <...>
int main(int argc, char** argv)
  initialize_data_distributely(A, B, C);
  for (int i = 0; i < n processes; i++)
      create bblock(B, B block);
      MPI Allgatherv(B block, ...);
      mat_mult(A, B_block, C_block);
      copy cblock(C block, C);
  // print matrix(C);
  return 0;
```

#### Distributed initialization

- Matrices divided by rows
- (Almost) homogeneous distribution of the workload between processes

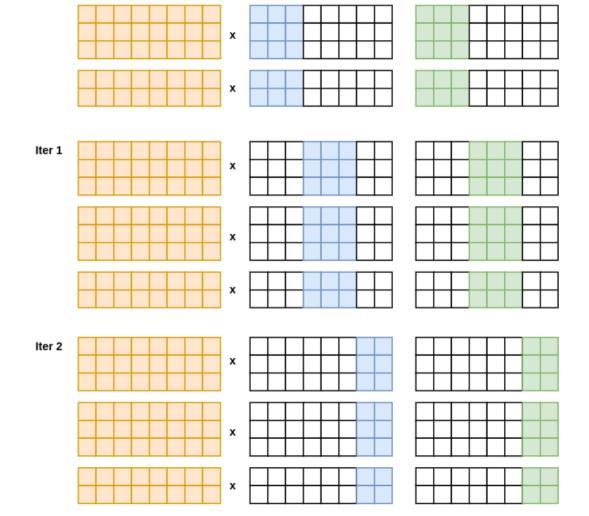


 $local\_size = (rank < N \% size) ? N / size + 1 : N / size;$ 

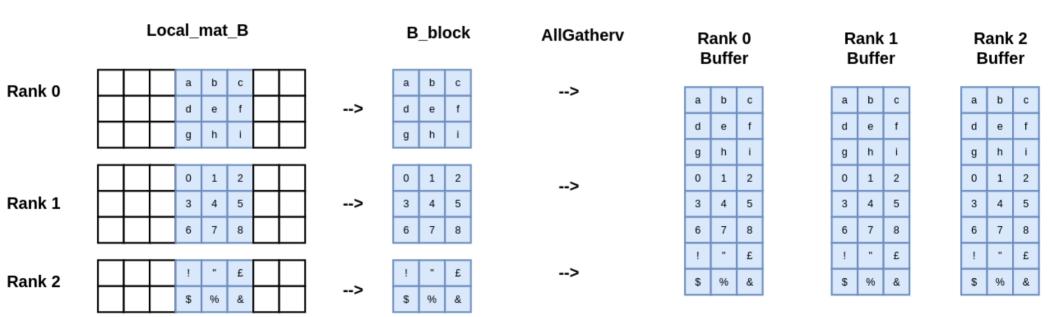
# Loop over the # of processes

iter 0

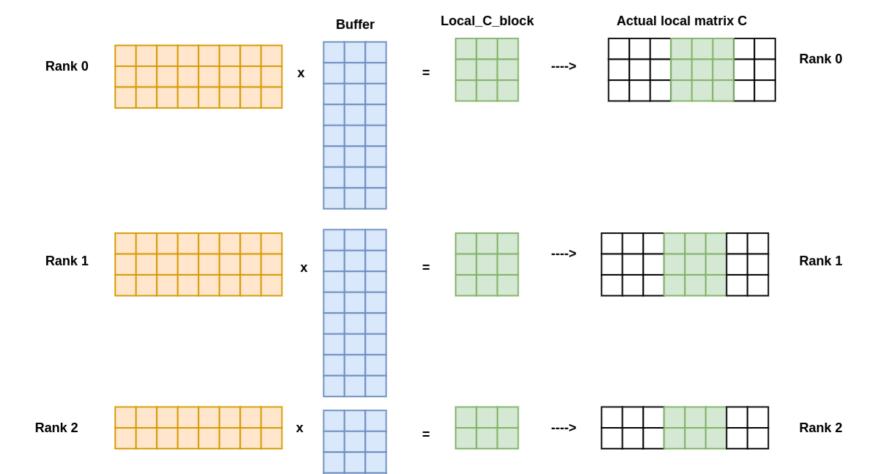
- Create B\_block
- Communicate it to other processes
- Compute C\_block



#### Gather the column block



#### Result: C\_block



#### Results: a initial disclaimer

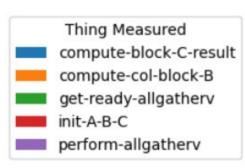
mpirun -np \$nproc ./main.x

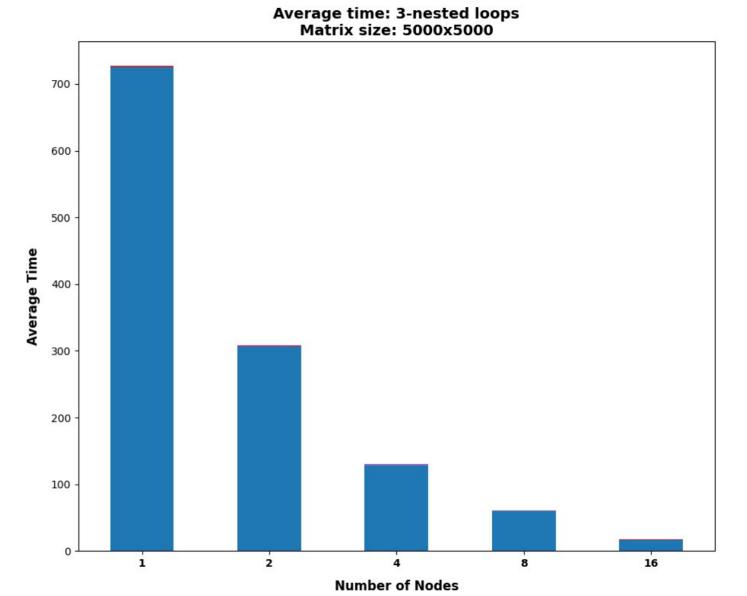
	Time (s)
Initialize A, B, C	1.925907
Compute B_block	0.071962
Perform MPI_Allgatherv	0.085323
Compute C_block	725.593634



	Time (s)
Initialize A, B, C	36.501742
Compute B_block	0.016431
Perform MPI_Allgatherv	0.088304
Compute C_block	7.639606

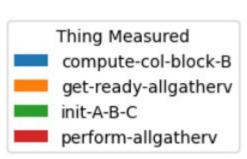
# Results: 3-nested loop

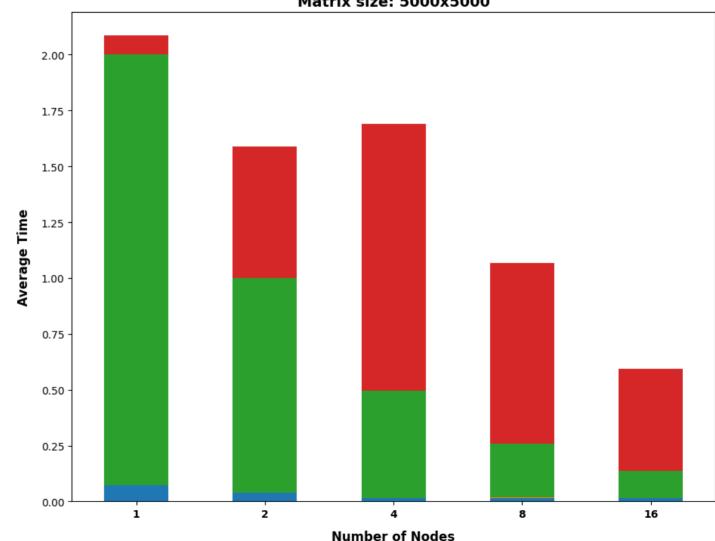




Average time: 3-nested loops without compute-block-C-result Matrix size: 5000x5000

# Results: 3-nested loop (Cont'd)

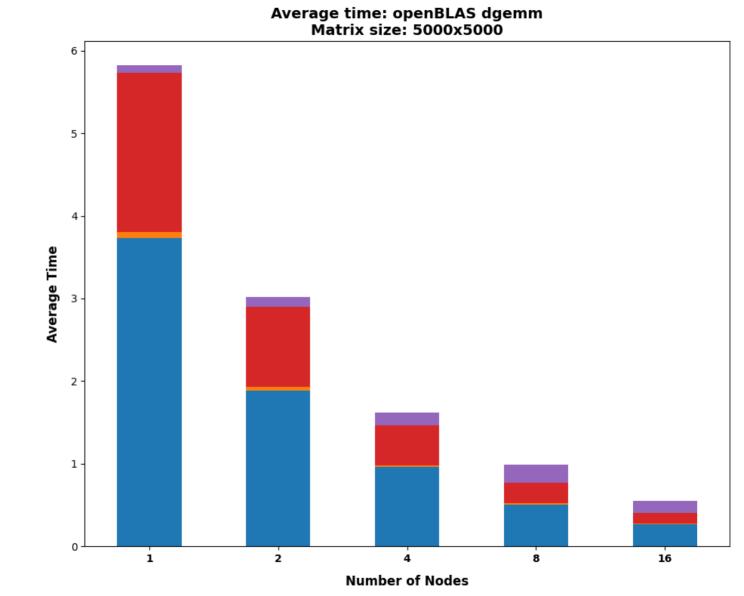




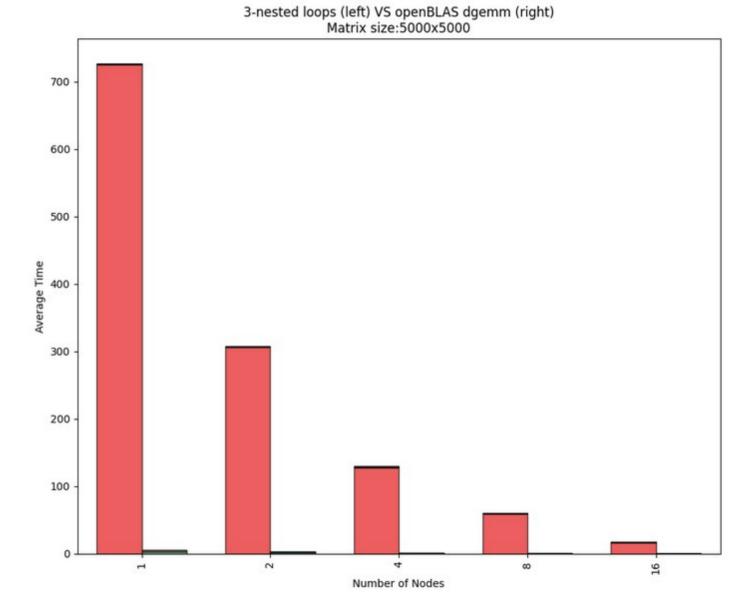
# Results: BLAS

In theory it should not scale so good

Thing Measured
compute-block-C-result
compute-col-block-B
get-ready-allgatherv
init-A-B-C
perform-allgatherv

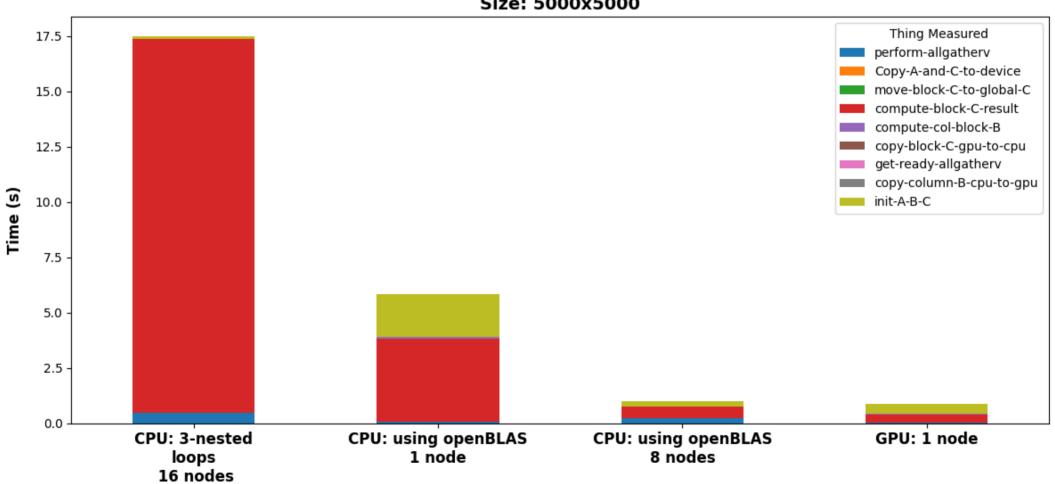


# Results: CPU



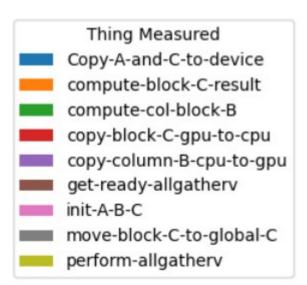
#### Results: cuda

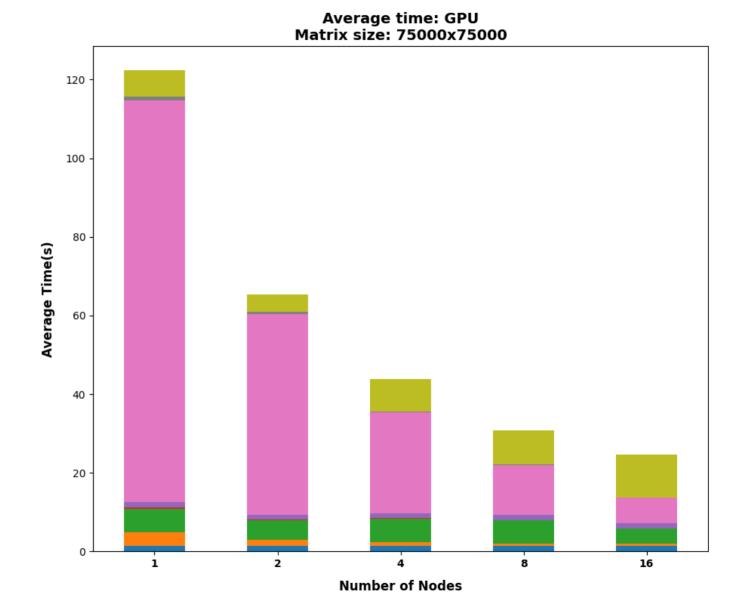




## Results: cuda (Cont'd)

 Increased the matrix size to 75,000





#### Jacobi

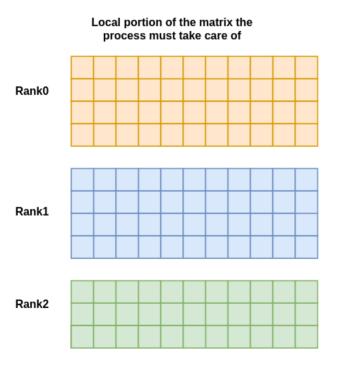
### Requirements

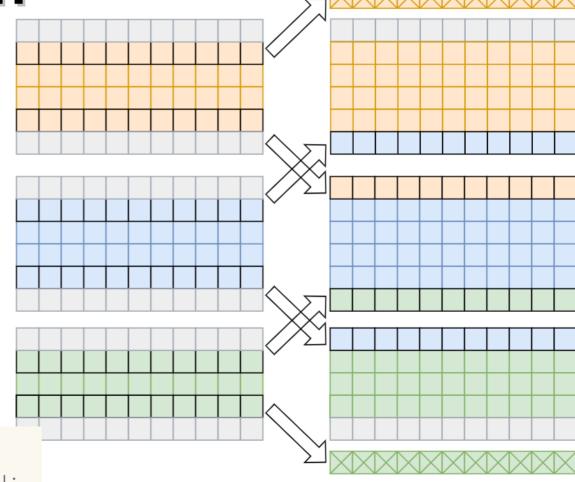
- Take an *already existing* code jacobi.c
- *Make it paralle*l using MPI
- Port the code on GPUs using openACC
- Reduce as much as possible  $CPU \leftrightarrow GPU$  data transfer
- Scaling test :
  - 1,200 x 1,200 -- 10 iteration
  - 12,000 x 12,000 -- 10 iterations

# Implementation

```
#include <...>
int main(int argc, char** argv)
  initialize_local_matrix(local_matrix);
                                                             //cpu
  move local mat to device(local matrix, mat dev);
                                                             //cpu->qpu
  for (int i = 0; i < n iter; i++)
    Communicate with neighbours(mat dev, rank, size);
                                                             //gpu
    evolve(local matrix);
                                                             //gpu
  bring_back_local_mat_to_host(mat_dev, local_matrix);
                                                             //qpu->cpu
  save resluts(local matrix);
                                                             //cpu
  return 0;
```

Communication





```
//send up,recv bottom
int send_to = (rank - 1) >= 0 ? rank - 1 : MPI_PROC_NULL;
int recv_from = (rank + 1) < size ? rank + 1 : MPI_PROC_NULL;</pre>
```

# openACC

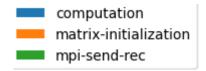
```
//To copy the two needed matrices from host to device and vice-versa:
#pragma acc enter data copyin(matrix[:(dimension+2)*(local_size+2)],matrix_new[:(dimension+2)*(local_size+2)])

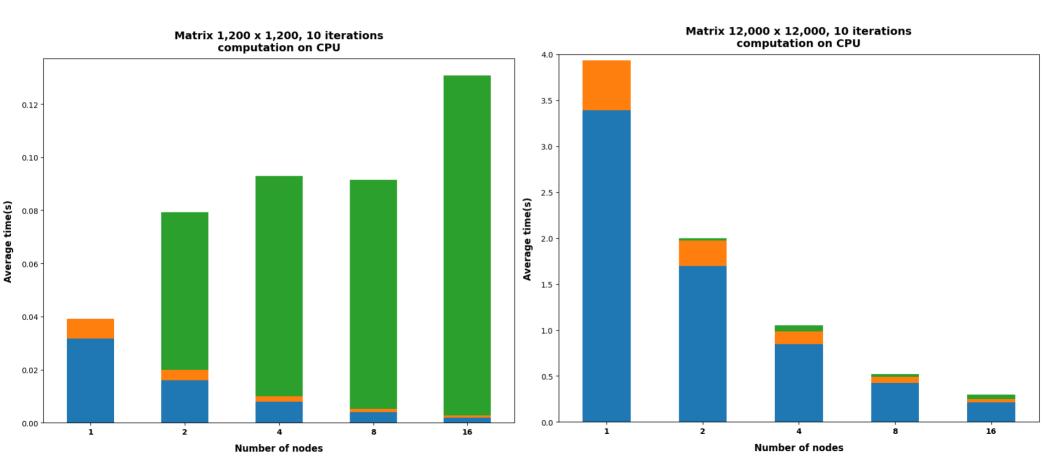
{
    for (it = 0; it < iterations; ++it)
    {
        /*
            * Actual computation ...
        */
    }
}
#pragma acc exit data copyout(matrix[:(dimension+2)*(local_size+2)],matrix_new[:(dimension+2)*(local_size+2)])</pre>
```

# OpenACC (Cont'd)

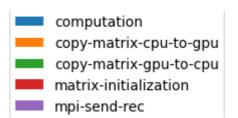
```
//The actual computation is done on the device
#pragma acc data present(matrix[:(dimension+2)*(local size+2)], matrix new[:(dimension+2)*(local size+2)])
#pragma acc parallel loop collapse(2)
  for (int i = 1; i <= local_size; ++i)</pre>
      for (int j = 1; j <= dimension; ++j)
        compute new value(matrix, matrix new, i, j);
//swap the pointers on the device
#pragma acc serial present(matrix[:(dimension+2)*(local size+2)],matrix new[:(dimension+2)*(local size+2)])
  double* tmp matrix = matrix;
  matrix = matrix new;
  matrix new = tmp matrix;
// swap pointer on the host, needed to preserve data consistency
tmp matrix = matrix;
matrix = matrix new;
matrix new = tmp matrix;
```

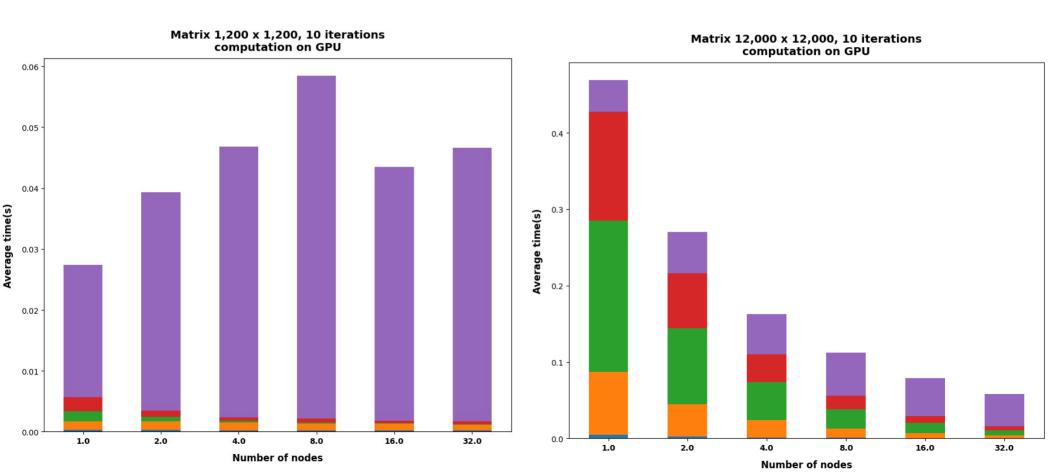
#### **Results: CPU**





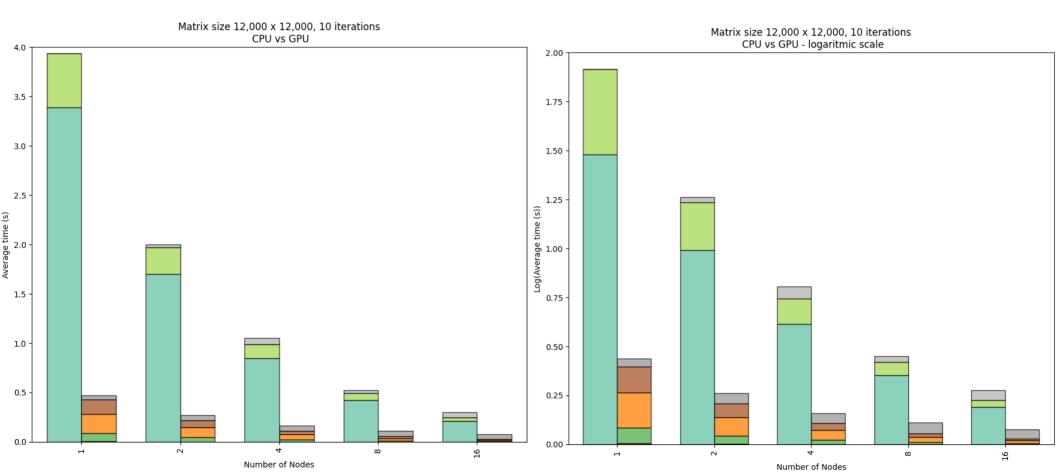
#### **Results: GPU**





#### Results: CPU vs GPU

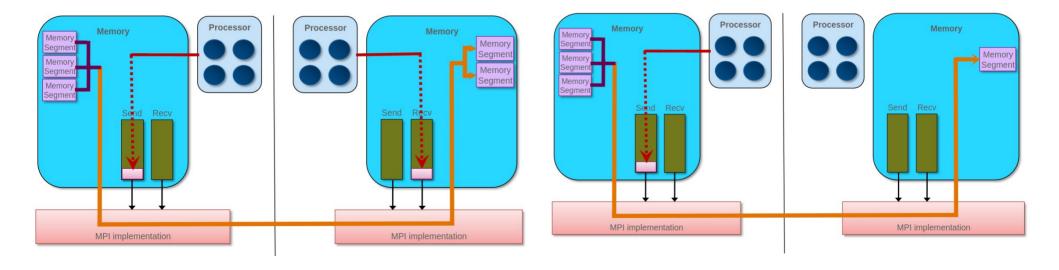




#### Jacobi-one-side

## Requirements

- Reimplement the *previous exercise* jacobi.c
- Use MPI-RMA approach to perform communications between processes



# Implementation

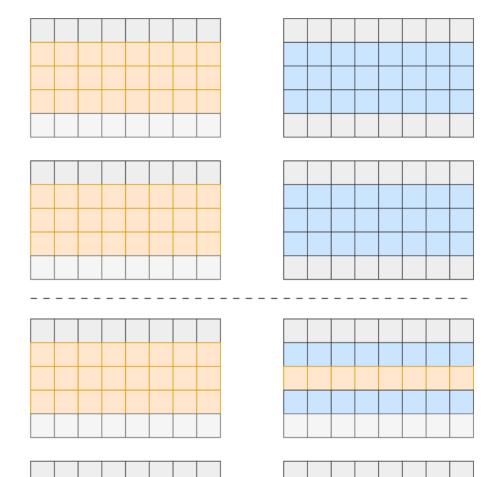
# of Windows

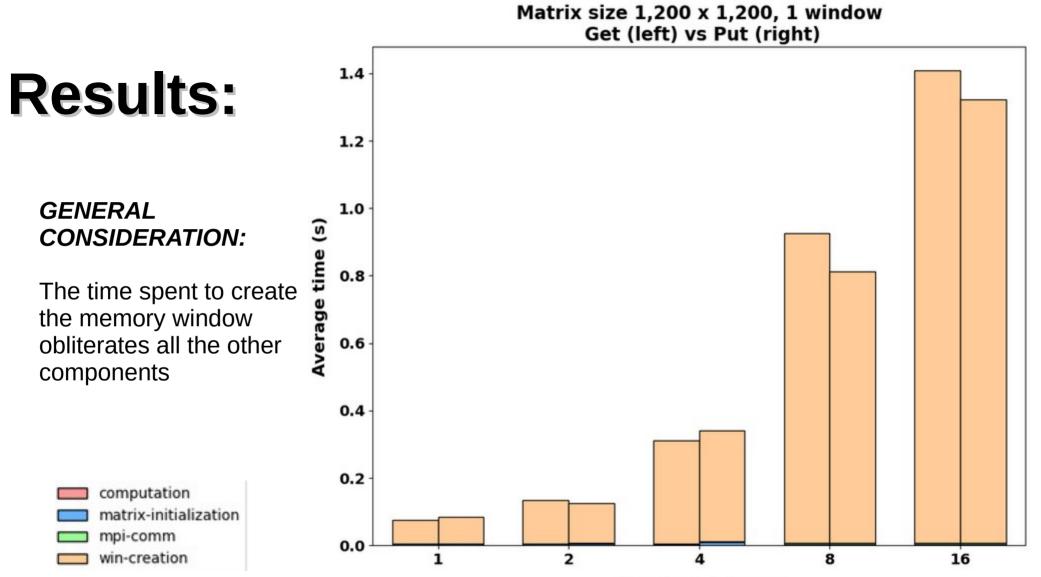
#### MPI operation used

1 MPI\_Win MPI\_PUT

2 MPI\_Win MPI\_GET

2 MPI\_Win MPI\_PUT 2 MPI\_Win MPI\_GET

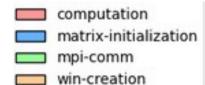


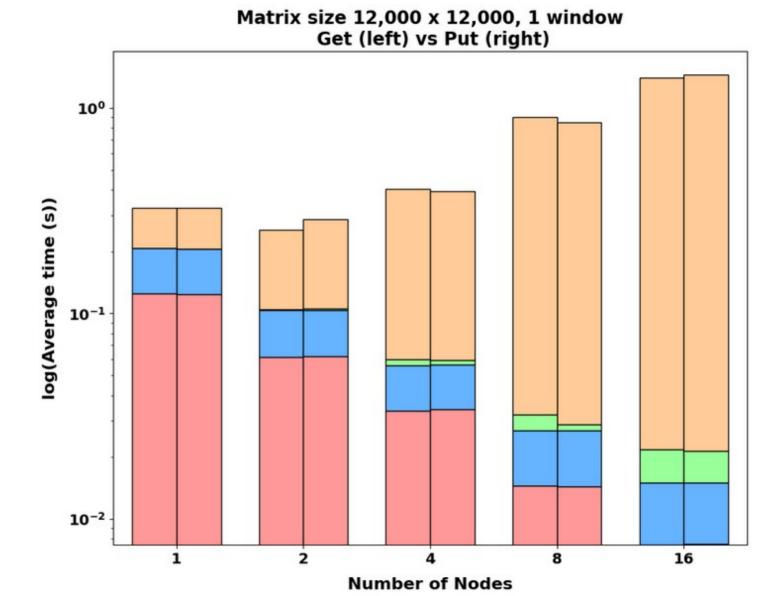


Number of Nodes

#### **Results:**

## PUT vs GET





#### **Results:**

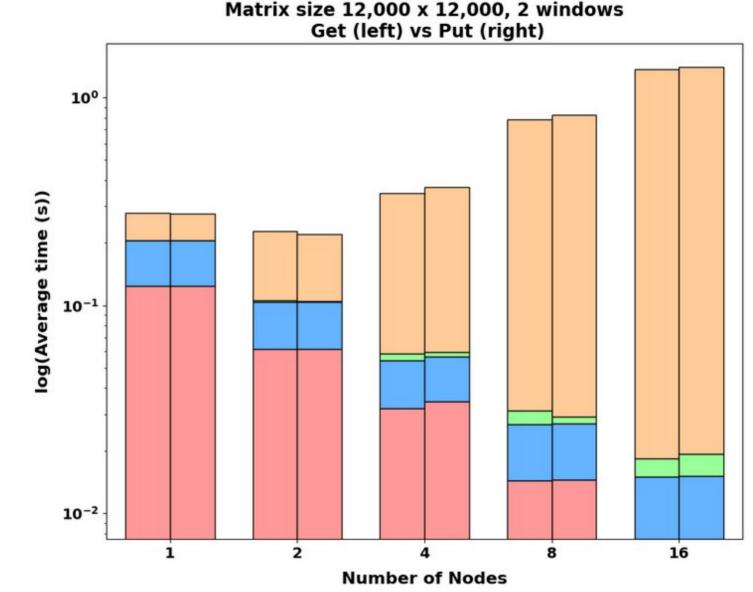
# **PUT** VS **GET** (Cont'd)

computation

mpi-comm

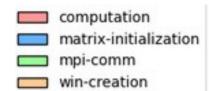
win-creation

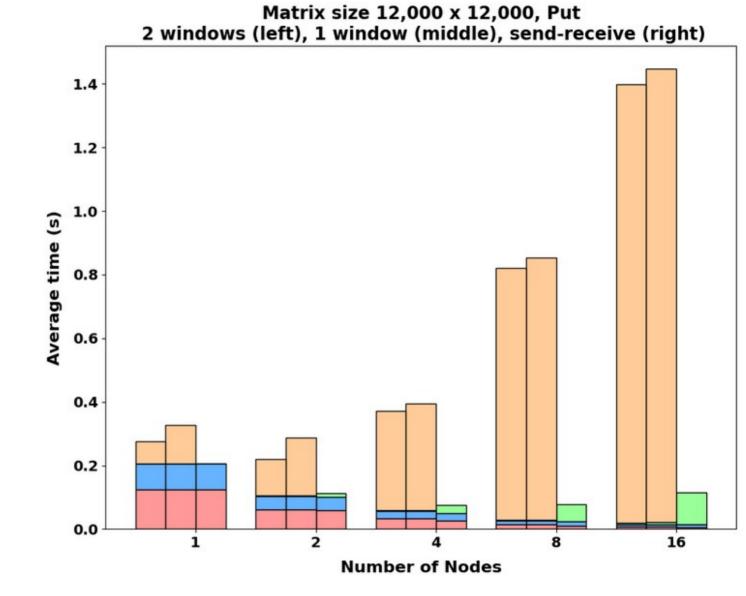
matrix-initialization



#### **Results:**

# 1 vs 2 MPI\_Win





#### Matrix size 12,000 x 12,000, Put 2 windows (left), 1 window (middle), send-receive (right) **Results:** 10° 1 vs 2 log(Average time (s)) MPI\_Win (Cont'd) 10-1 computation 10-2 matrix-initialization mpi-comm 16 win-creation

Number of Nodes

# Thank you for the attention