**Information letter**

concerning the user evaluation for the course introduction to Human-Computer Interaction

*Platformer game with two interfaces*

This usability and user experience study is conducted within the first-year course Introduction Human-Computer Interaction of the Artificial Intelligence Program of the Radboud University. In this course, students conduct usability and user experience studies as part of a user-centered design process.

Within this course, we conduct a study to evaluate the usability and user experience of a 2D platformer game with puzzle elements, played with one of the two different input interfaces. The game is called ‘Time Dungeon’.

We want to study whether the game is ready to be released and feels finished and which interface is preferred by the users.

You will play our game once, with one of the two interfaces.

You will fill in a pre-test questionnaire about yourself. Then you will explore and play the game. After this, you will rate the game by picking out words related to your experience and fill in a post-test form.

We also take a picture of you playing the game for our poster. We will ask you permission before we take a picture. You don’t have to give permission and we will respect this.

The evaluation will take 15 minutes.

You will receive a small bag of Skittles as compensation for your efforts. Even if you quit the study without finishing, you will get this reward.

During the study you can indicate at any moment in time that you want to quit participating, without having to explain why you quit. Quitting during the study has no consequences whatsoever.

The information that we collect will be anonymously processed. This means that the results cannot be traced back to you. The consequence of this is that we cannot inform you about your personal results after the study has been completed. However, we could inform you about the total results of the study. If you wish to be informed about the results, then please let us know.

Did this study unintentionally prompted unpleasant feelings, thoughts or insecurities for you? Then, please contact the study advisor or the student psychologist for an appointment.

If, after the study, you have remarks or complaints about our study, you can contact the general coordinator of the course Introduction Human-Computer Interaction, Hanna Schraffenberger (h.schraffenberger@ru.nl). She will then invite you as soon as possible for a personal conversation.

Possible questions you have as a result of this information, you can ask now.

Now, we ask you to think about whether you want to participate in our study.

You are of course free to decide that you do not want to participate in this study. In that case we thank you for time.

If you indicate that you want to participate in this study, we will ask you to sign an informed consent form. By signing this form, you indicate that you are sufficiently informed about the study and that you want to participate in the study and that you voluntarily do so.

Kind regards,

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