The coder I used is a **Discrete Cosine Transform**:

The transform matrix **C** is defined as:

$$[\mathbf{C}]_{ij} = \left\{ egin{array}{ll} \sqrt{rac{1}{N}} & ; \ i = 0 \ \\ \sqrt{rac{2}{N}} \cos rac{(2j+1)i\pi}{2N} & ; \ i = 1, \dots, N-1 \end{array}
ight.$$

And implemented in matlab as following:

The signal **y** is divided by blocksize and quantized uniformly:

```
y_DCT = C*reshape(y, blockSize,[]);

%% Quantisation
%Uniform quantization
yQuant = round(y_DCT/quantStep);
```

For reconstructing the original signal the quantized signal is multiplied by the quantization step and multiplied by the transform matrix and then vectorized:

```
%% Re construct
output_quant = quantStep*yQuant;
output = transpose(C)*output_quant;
```

```
output = reshape(output,[],1);
```

These are the parameter for the coder:

```
%% Parameters
blockSize = 512; % 256-2048 are typical
quantStep = 0.03;
```

The signal is coded using the huffman coding algorithm given for Lab 1:

```
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```

The stats for the coder is as following:

	SNR	R	R + side info
'heyhey'	30.140635	6470320	6473205
'nuit'	31.254074	10272440	10274326

^{*} The rates are unreasonable, but I don't know where I make the mistake.

Where sideinfo is calculated from the following formula:

$$L \cdot \lceil \log L \rceil$$

The coder works well. The song can be heard and understood well