

Quality of Service Aware Data Stream Processing for Highly Dynamic and Scalable Applications

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Outline

- Motivation and thesis statement
- Thesis contribution: a novel architecture for QoS-aware distributed processing of big spatial data
 - Processing and storage of static data
 - ✓ QoS-aware spatial batch processing engine
 - ✓ QoS-aware scalable storage for spatial data
 - Online Spatial Approximate Query Processing
 - ✓ QoS-aware stream processing engine for spatial data
 - ✓ Adaptive spatial **stream-static join** processor
- Conclusions and future works



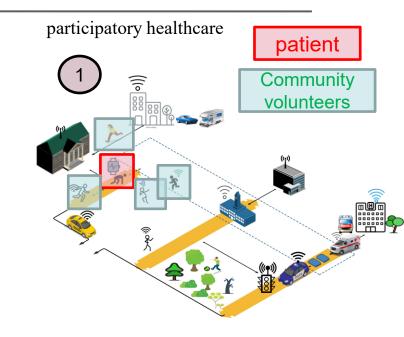
Motivating Application Scenario

A mixed-workload scenario requiring at least:

- Traffic Light Controller. Actuator decides to change lights consistently for ambulance to pass
- Smart Real-time Pathfinder. Interactive navigation map for ambulances and other vehicles
- Real-time Community Detector. Identify volunteers' communities in the surroundings of the patient

Primitive geospatial queries

- Proximity queries
- Spatial join
- Spatial clustering
- Spatial geo-statistics.
- k-Nearest Neighborhoods)

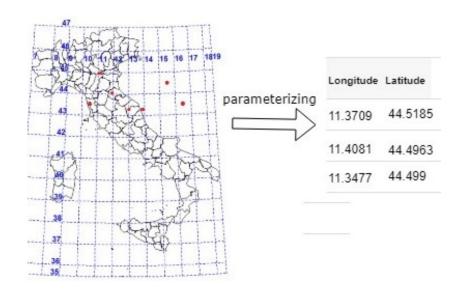




Geospatial data representation

The problem of multidimensionality

- Big geospatial data management is challenging
- A spatial point is parametrized and represented as coordinates (longitude and latitude)
- GPS is rarely 100% accurate, susceptible to acceptable errorbounds
- Geometry inherent in the data will be lost by such a transformation
- Spatial reconstruction is expensive

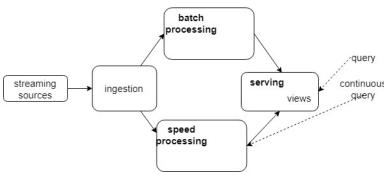


- Dimensionality reduction. Geohash is a geospatial encoding
- Generates a single-dimensional representation as a string that encompasses a geographical meaning



Related works

- Few ad-hoc fixes, patches and glues for spatial data management:
 - Spatial partitioning methods for batch processing
 - Spatial query optimizers
 - Spatial stream processing
- They do not collectively form a comprehensive architecture for mix workload demanding dynamic applications
- Drawbacks of Lambda architecture
 - Not attuned to the spatial characteristics of data
 - QoS-awareness is not incorporated transparently
 - Users need to explicitly reason about underlying logistics



Lambda [1]

[1] N. Marz and J. Warren, *Big Data: Principles and Best Practices of Scalable Real-Time Data Systems*. New York; Manning Publications Co., 2015.

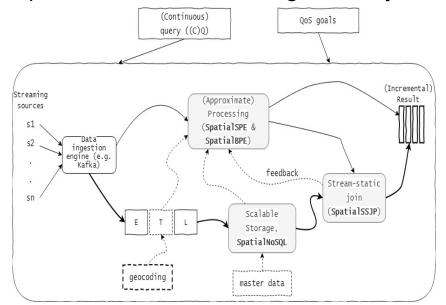


SpatialDSMS: a platform for geo big data

Design guidelines

- A platform operating atop bestin-breed Cloud computing representatives
- Same multidimensionality reduction approach for all workloads: storage, batch and stream processing
- All layers collaborate synergistically in serving a mixed workload dynamic application scenario with QoS guarantees
- Design goals include modularity and composability
- Our new layer becomes the new codebase for QoS awareness

Spatial data stream management system



- QoS goals include
 - ✓ Low latency
 - ✓ High throughput
 - ✓ Maximum resource utilization
 - ✓ Maximum accuracy

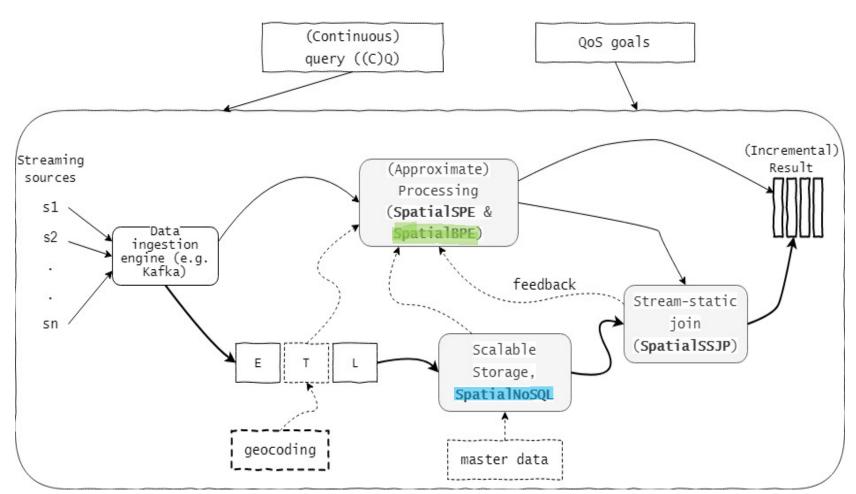


Processing and storage of static data: optimization pillars

- Two aspects are important for optimizing the processing and storage of spatial data-at-rest:
 - Spatial data partitioning
 - ✓ Splitting data to parallelly internetworked processing (or storage) worker nodes
 - ✓ Sharding in NoSQL scalable storage is analogous.
 - Spatial query optimizers
 - ✓ Optimizing spatial query by selecting the best performing query plan
- Spatial data partitioning goals
 - Load balancing
 - Spatial Data Locality (SDL) preservation
 - Boundary Spatial Objects (BSO) minimization



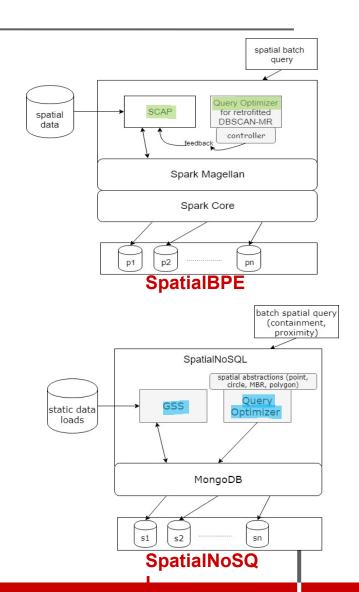
QoS-aware static big spatial data processing





SpatialBPE and SpatialNoSQL: Overview

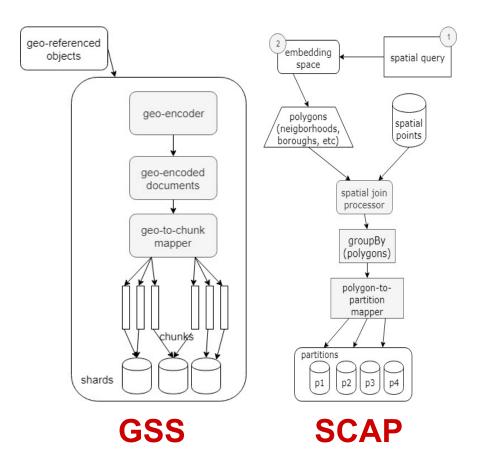
- Spatial QoS-aware batch processing system
- Two component:
 - Custom partitioning method: SCAP for batch systems and GSS for NoSQL storage
 - Spatial query optimizer, exploiting SCAP and GSS for clustering, spatial join, proximity and containment queries





Spatial Co-locality-aware Partitioner (SCAP) & Geospatial Sharding Scheme (GSS)

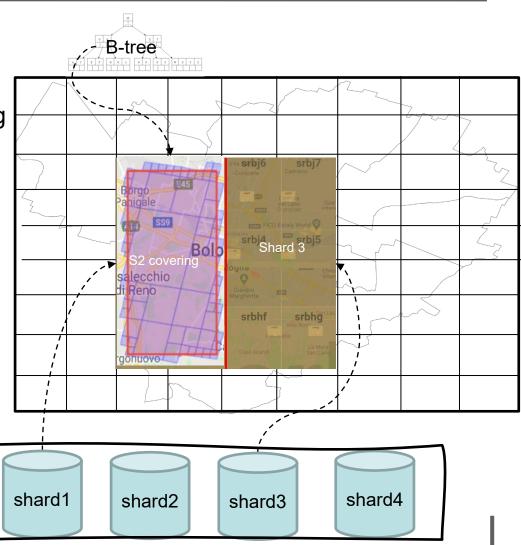
- SDL preservation is a priority
- BSOs and load balancing to a lesser extent
- Clump geometrically colocated objects into single chunks
- Split overloaded chunks
- Map chunks to partitions





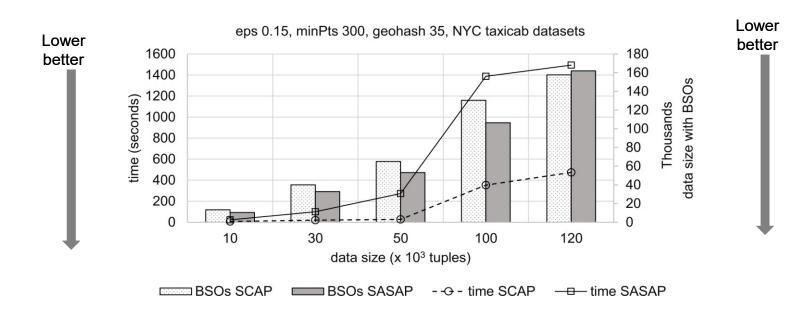
Spatial query optimizer for NoSQL: Overview

- We have created a two-levels indexing scheme
- MongoDB router forwards requests to few shards, pruning the search space
- Overlay the embedding space with a fixed-grid network
- Generate a geohash covering and a list of interacting points
- Generate S2 sub-coverings and retrieve interacting points
- Impose B-tree index on sub-coverings





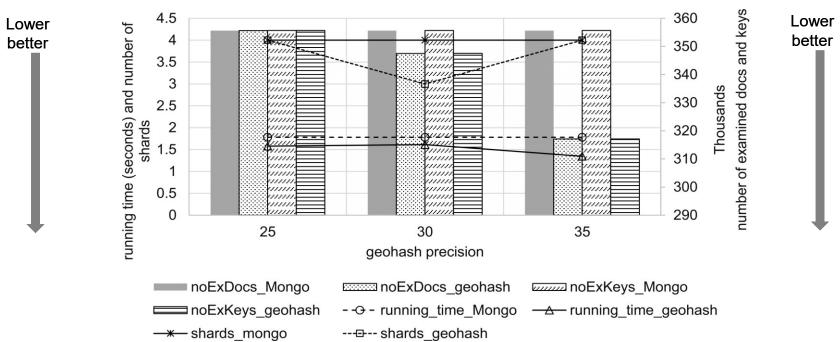
Results: achieving QoS goals for clustering



- NY City taxicab itinerary datasets a cohort of approximately 150k
- 150k spatial data points that were collected through the ParticipAct project by our group in Bologna, Italy
- Tweak geohash from 30 to 35
- Total running time has been decreased



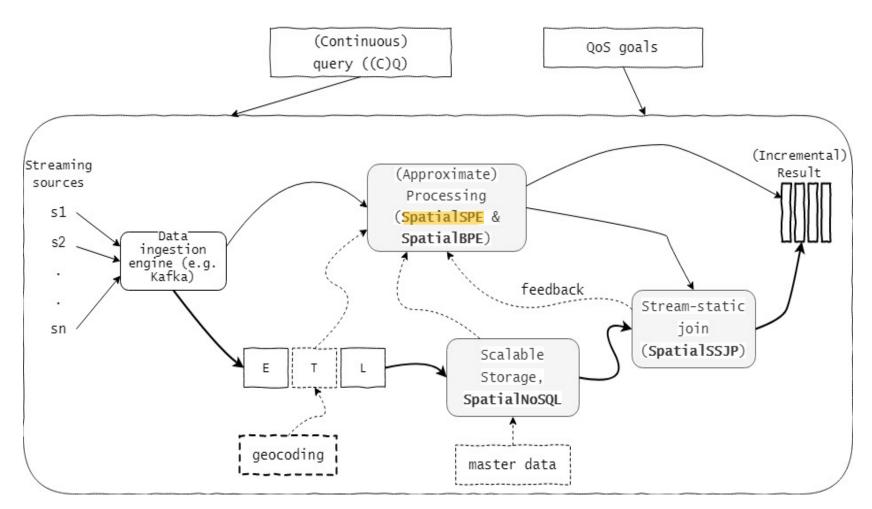
Results: containment test



- NY City taxicab trips datasets, a cohort of two months (around three million units)
- Geohash 30, our geohash-based query optimizer searches three shards only
- Documents and keys examined using our optimizer are less than those using plain MongoDB

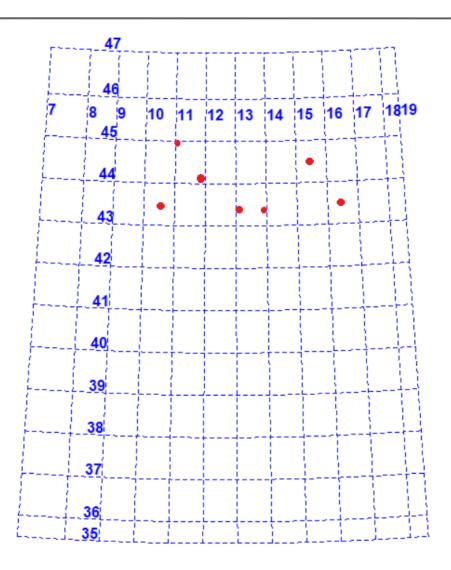


QoS-aware interactive big spatial data processing





Parametrized spatial data



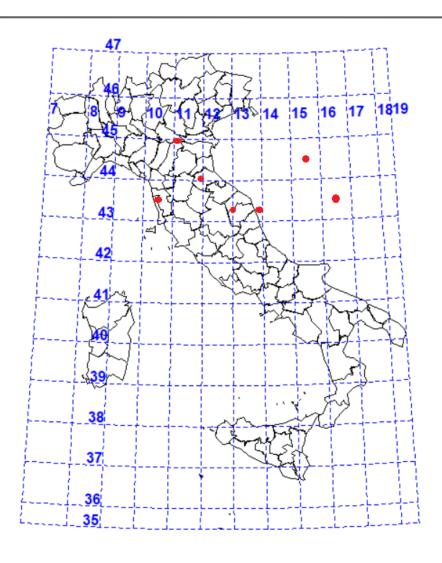


Embedding area polygons





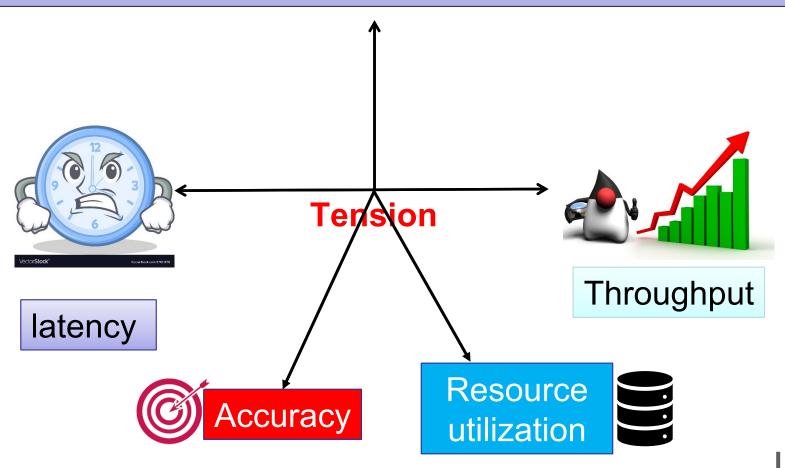
Overlaying maps





QoS Tension

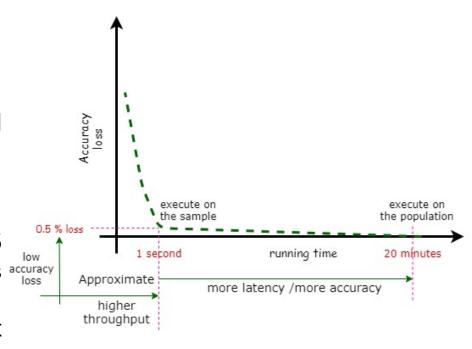
Spatial (Approximate) Query Processing (S(A)QP)





Spatial Approximate Query Processing (SAQP)

- Stream Processing Engines (SPEs) are confronted with complex challenges
 - Fast arriving streaming workloads
 - Temporal arrival rate fluctuation and skewness
- Can we do better?
 - ➤ After 1 second, we obtain a 99.5 accurate early result, which is satisfactory for decision making, which then makes the final exact result not needed





SpatialSPE

- Spatial data maintain spatial trends that affect the observed responses
 - ⇒ spatially representative samples
 ⇒ selecting spatially well-spread out samples positively affects the accuracy of estimators (average, median, etc.).
 - A sample constitutes a scaled-down ('microcosm') version, mirroring characteristics of the population it is representing
- Example Continuous Query (CQ).
 "measuring the average trip distance travelled by taxis from each borough in NYC. United States"
- Sampling fractions are the same for all constituent stratum
- CQ is incrementalized.

Computing over a sample instead of the whole population

Service Level
Objectives:
Latency/throughput
targets

Incremental
Approximate
Streaming
SpatialSPE
Result w/ rigorous

source

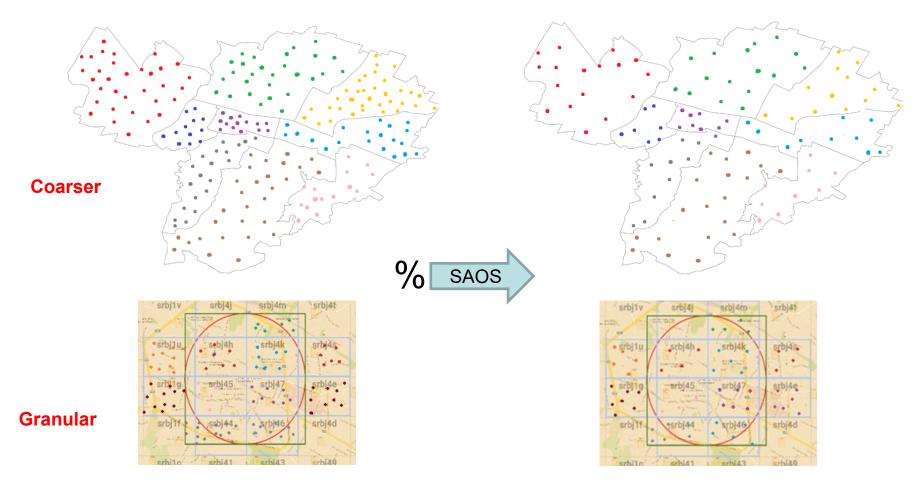
SpatialSPE overview

Error bounds

(accuracy loss)



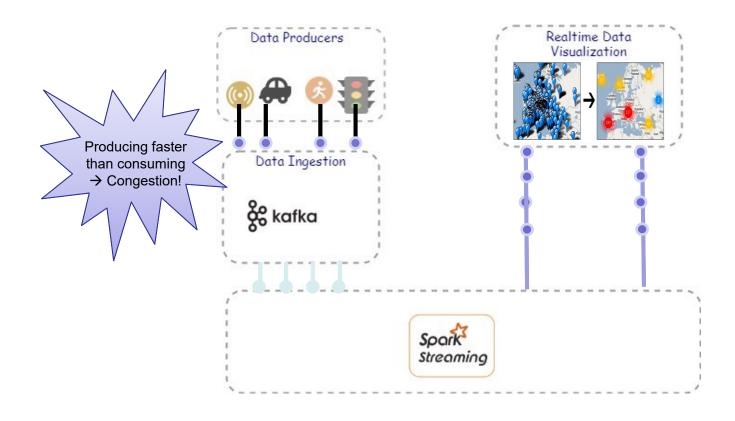
Spatial Aware Online Sampling (SAOS): overview



- Nearby points share the same geohash prefixes
- SAOS focuses on SDL preservation

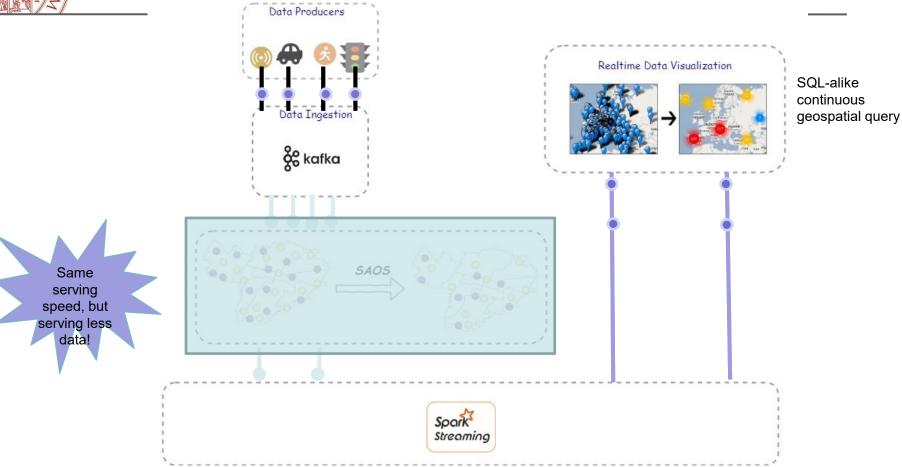


Typical pipeline architecture w/o SAOS



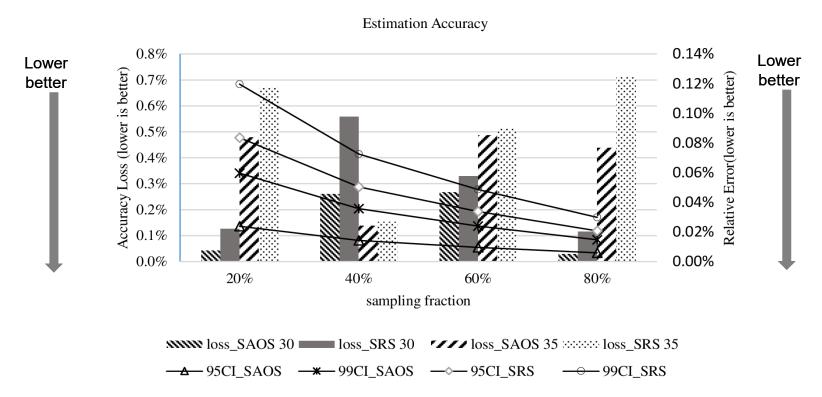


The improved architecture w/ SAOS





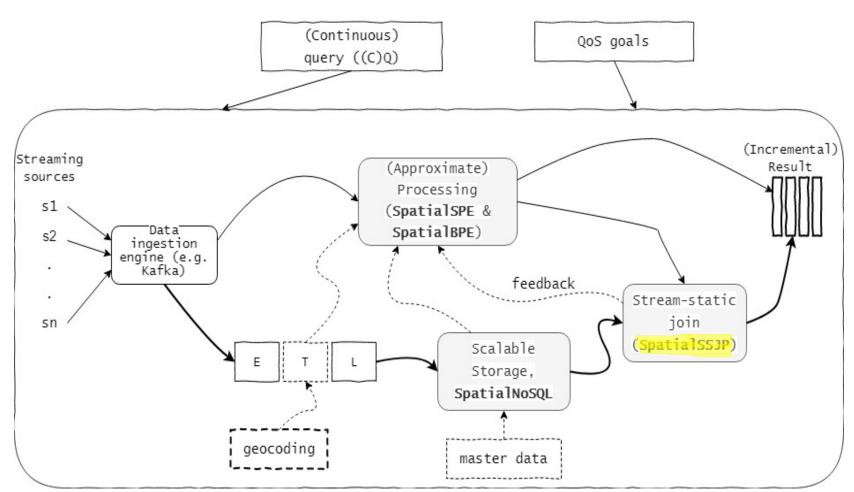
Results: achieving accuracy targets



- NY City green taxicab trips datasets, where we select a big cohort representing six months (almost nine million tuples)
- SAOS outperforms SpSS-based SRS for all precision settings (30 and 35), for both measures, accuracy loss and relative error.
- SAOS have bigger accuracy loss for geohash precision 35, compared to SAOS accuracy loss at geohash precision 30.



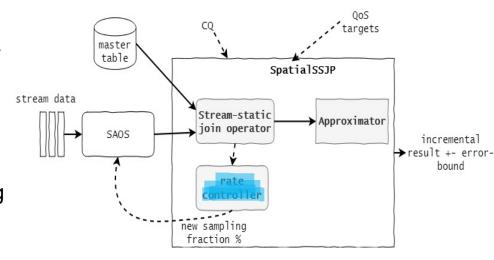
SpatialDSMS: a platform for geo big data





SpatialSSJP Overview

- Adaptive QoS- and Spatial-aware framework for processing spatial streamstatic joins
 - Continuous spatial query requiring stream-static join and a query budget are served
 - Rate controller computes sampling fraction
 - SAOS samples based on the fraction
 - Stream-static join operator result is fed to an approximator
 - Approximator serves an incremental result with rigorous error-bounds
- Hybridizing a novel rate controller with SAOS from SpatialSPE
- Either latency or accuracy QoS guarantees



```
SELECT point p, polygon po, avg(tripDistance)

FROM Stream S, MasterTable M

WHERE S.key = M.key AND (p WITHIN po)

GroupBy neighborhood

Latency 120 MS

OR

e 0.03 CL 95%
```

Rate controller

Latency-aware rate controller

- PID controller is a control loop feedback mechanism that calculates an error value
- Three terms (PID):
 - Proportional: present error
 - Integral: historical errors
 - **Derivative**: future errors
- After each trigger, the new rate is calculated

$$rate_{new} = rate_{latest} - ((P.err) + (I.err_{hist}) + (D.err_d)) = SP - PV$$

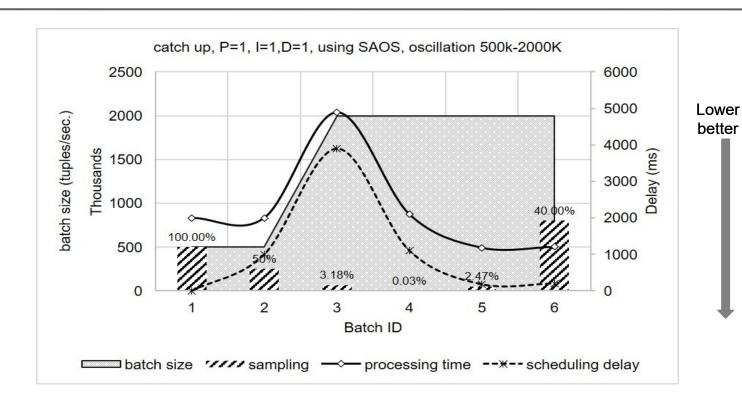
Accuracy-aware rate controller

- 'margin of error' specified as a QoS target
- For SAOS, we depend on theory of stratification, for 95% confidence level, we compute the sampling fraction:

$$n = 3.84 * (v/e_{des}^2)$$



Results: achieving latency goals

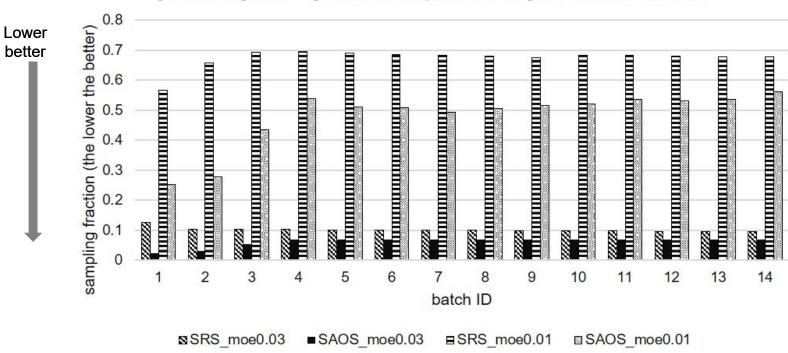


- NY City green taxicab trips datasets, where we select a big cohort representing six months (almost nine million tuples)
- SpatialSSJP could survive brutal spikes in the data stream arrival rates



Results: achieving accuracy goals

gain of using SAOS against SRS in SpatSSJP, margin of error 0.03 and 0.01



- SRS-based or SAOS achieve accuracy targets
- •However, SAOS requires, on average, less sampling fractions → lower latency and higher resource utilization
- •Restrictive cases (margin of error 0.01 imply more sampling fractions)

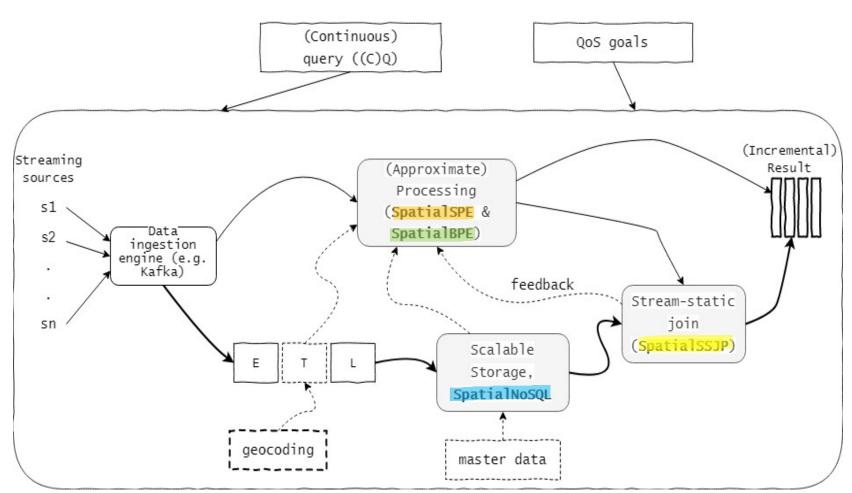


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SpatialDSMS: a platform for geo big data





Summary of contributions

- Avalanches of geospatial data present businesses with formidable challenges
- "one-size-fits-all" does not hold true, data-at-rest need to be combined with data-in-motion for deeper insights
- Current systems do not natively offer QoS awareness as a transparent underlying layer for processing streams of geo-referenced data
- Constituent parts should operate synergistically in achieving QoS goals
- We have designed a QoS Aware DSMS for geo-referenced huge amounts of streaming data loads in highly dynamic scenarios, SpatialDSMS:
 - √ QoS-aware spatial batch processing engine
 - ✓ QoS-aware scalable storage for spatial data
 - ✓ QoS-aware stream processing engine for spatial data
 - ✓ Adaptive spatial stream-static join processor
- A modular architecture that streamlines the orchestration between the constituent sub-systems



Applicability in diverse domains

- QoS -aware optimizations we have provided in this thesis are in no way exhaustive
- They constitute precursors for other domain-specific optimizations
- mixed workloads that are easily composable by mixing some of the services we provide
 - Real-time traffic control
 - We offer baselines for building a fully-functional real-time traffic control system: flow rates, occupancy and density
 - We support incrementalization for a primitive set of spatial statistics
 - Spatial online stream clustering
 - Composability: using the baseline primitives we support
 - Online clustering algorithms work by combining two phases:
 - Online: incrementally cluster data points based on proximity, forming micro-clusters
 - Offline: macro-clustering, forming actual clusters in batch mode using an advanced clustering algorithm



Open research areas

- Designing online spatial-aware data partitioning schemes
 - Taking spatial partitioning goals online imposes challenges that do not affect batch partitioning
- Offloading sequential jobs to Fog nodes
 - Sending endlessly huge amounts of georeferenced loads to the cloud which could be detrimental in low-latency applications
 - Example, an online sampler can be pushed upstream near the Edge, achieving better latency QoS goals



Relevant publications

- [1] **I. M. Al Jawarneh**, P. Bellavista, L. Foschini and R. Montanari, "Spatial-aware approximate big data stream processing," in 2019 IEEE Global Communications Conference (GLOBECOM), 2019, pp. 1-6.
- [2] I. M. Al Jawarneh, P. Bellavista, A. Corradi, L. Foschini, R. Montanari and A. Zanotti, "In-memory spatial-aware framework for processing proximity-alike queries in big spatial data," in 2018 IEEE 23rd International Workshop on Computer Aided Modeling and Design of Communication Links and Networks (CAMAD), 2018, pp. 1-6.
- [3] **I. M. Al Jawarneh**, P. Bellavista, F. Casimiro, A. Corradi and L. Foschini, "Cost-effective strategies for provisioning NoSQL storage services in support for industry 4.0," in 2018 IEEE Symposium on Computers and Communications (ISCC), 2018, pp. 1227.
- [4] **I. M. Aljawarneh**, P. Bellavista, C. R. De Rolt and L. Foschini, "Dynamic identification of participatory mobile health communities," in Cloud Infrastructures, Services, and IoT Systems for Smart Cities. Springer, 2017, pp. 208-217.
- [5] **I. M. Aljawarneh**, P. Bellavista, A. Corradi, R. Montanari, L. Foschini and A. Zanotti, "Efficient spark-based framework for big geospatial data query processing and analysis," in 2017 IEEE Symposium on Computers and Communications (ISCC), 2017, pp. 851-856.
- [6] I. M. Aljawarneh, P. Bellavista, A. Corradi, L. Foschini, R. Montanari, "Efficient QoS-Aware Spatial Join Processing for NoSQL Scalable Storage Frameworks". 2020. **Submitted**.
- [7] I. M. Aljawarneh, P. Bellavista, A. Corradi, L. Foschini, R. Montanari, ". SpatialSSJP: QoS-Aware Adaptive Approximate Stream-Static Spatial Join Processor". 2020. **Submitted**.
- [8] I. M. Aljawarneh, P. Bellavista, A. Corradi, L. Foschini, R. Montanari, "Locality-Preserving Spatial Partitioning Scheme for Quality Spatial Analytics in Distributed Main Memory Frameworks".2020. **Submitted**.
- [9] **I. M. Aljawarneh**, P. Bellavista, A. Corradi, L. Foschini, R. Montanari. "QoS-Aware Optimizations for Big Geospatial Data Management A Survey". 2020. **Submitted.**



Other publications

- [10] **I. M. Al Jawarneh**, P. Bellavista, A. Corradi, L. Foschini, R. Montanari, J. Berrocal and J. M. Murillo, "A Pre-Filtering Approach for Incorporating Contextual Information Into Deep Learning Based Recommender Systems," IEEE Access, vol. 8, pp. 40485-40498, 2020.
- [11] S. Bertacchi, I. M. Al Jawarneh, F. I. Apollonio, G. Bertacchi, M. Cancilla, L. Foschini, C. Grana, G. Martuscelli and R. Montanari, "SACHER project: A cloud platform and integrated services for cultural heritage and for restoration," in Proceedings of the 4th EAI International Conference on Smart Objects and Technologies for Social Good, 2018, pp. 283-288.
- [12] **I. M. Al Jawarneh**, P. Bellavista, L. Foschini, R. Montanari, J. Berrocal and J. M. Murillo, "Toward privacy-aware healthcare data fusion systems," in International Workshop on Gerontechnology, 2018, pp. 26-37.
- [13] **I. M. Al Jawarneh**, P. Bellavista, F. Bosi, L. Foschini, G. Martuscelli, R. Montanari and A. Palopoli, "Container orchestration engines: A thorough functional and performance comparison," in ICC 2019-2019 IEEE International Conference on Communications (ICC), 2019, pp. 1-6.
- [14] **I. M. Al Jawarneh**, P. Bellavista, L. Foschini, G. Martuscelli, R. Montanari, A. Palopoli and F. Bosi, "Qos and performance metrics for container-based virtualization in cloud environments," in Proceedings of the 20th International Conference on Distributed Computing and Networking, 2019, pp. 178-182.
- [15] P. Bellavista, J. Berrocal, A. Corradi, S. K. Das, L. Foschini, **I. M. Al Jawarneh** and A. Zanni, "How Fog Computing Can Support Latency/Reliability-Sensitive IoT Applications: An overview and a Taxonomy of State-Of-The-Art Solutions," 2019.



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A Tutti Voi... Grazie!

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