2nd Delivery: Design Sprint

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1 Introduction

The following report aims to document this groups experience with the desing sprint[1]. This report aims to anwser the following questions:

- Did you find answers to the sprint questions?
- Could you have done anything differently?
- What were you particularly satisfied with?
- What would you do differently if you were to conduct a similar sprint again?

2 Sprint

This section aims to document and explain each step in the sprint

2.1 Ice breaker

We were asked to present ourself visually, see *Figure 1*. This included anwsering the following questions:

- Name
- Your icebreaker
- Internal forecast
- Favourite icecream
- Earlier relevant experience

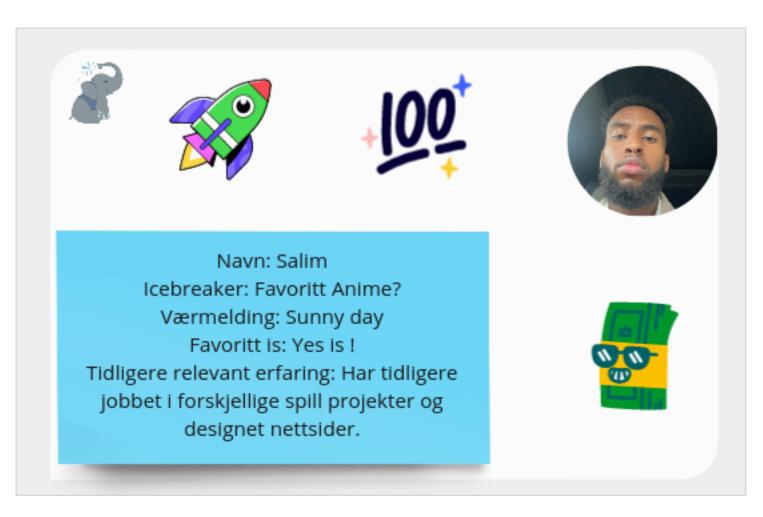


Figure 1: A visual presentation of a team member

2.2 Expert interview and HMW[2] questions

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2.3 Long term goals

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2.4 Sprint questions

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2.5 Map and area of focus

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2.6 concept sketch

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2.7 Concept gallery

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2.8 lightning criticism

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2.9 User test flow

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2.9.1 Individual worksheets

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2.9.2 Voting

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2.10 Storyboard

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3 Reflection

References

- [1] "Design Sprint". In: Wikipedia (Apr. 2024). (Visited on 05/24/2024).
- [2] What Is How Might We (HMW)? Updated 2024. https://www.interaction-design.org/literature/topics/how-might-we. (Visited on 05/24/2024).