

LCD Display Prototype

All changes saved

Code Stop Simulation Send To

Simulator time: 00:00:16

1 (Arduino Uno R3)

```
#include <LiquidCrystal.h>

// LiquidCrystal(rs, enable, d4, d5, d6, d7)
LiquidCrystal lcd(12, 11, 5, 4, 3, 2);

void setup() {
  lcd.begin(16, 2);      // Initialize 16x2 LCD
  lcd.setCursor(0, 0);    // (column 0, row 0)
  lcd.print("Aryan Bharatt");

  lcd.setCursor(0, 1);    // (column 0, row 1)
  lcd.print("Dish Counter: 0.0");
}

void loop() {
  // Nothing else needed
}
```

Serial Monitor