



1 (Arduino Uno R3) ▾

```
1 #include <LiquidCrystal.h>
2
3
4 // LiquidCrystal(rs, enable, d4, d5, d6, d7)
5 LiquidCrystal lcd(12, 11, 5, 4, 3, 2);
6
7
8 void setup() {
9     lcd.begin(16, 2);           // Initialize 16x2 LCD
10
11     lcd.setCursor(0, 0);        // (column 0, row 0)
12     lcd.print("Aryan Bharatt");
13
14
15     lcd.setCursor(0, 1);        // (column 0, row 1)
16     lcd.print("Dish Counter: 0.0");
17 }
18
19
20 void loop() {
21     // Nothing else needed
22 }
23
```

 Serial Monitor