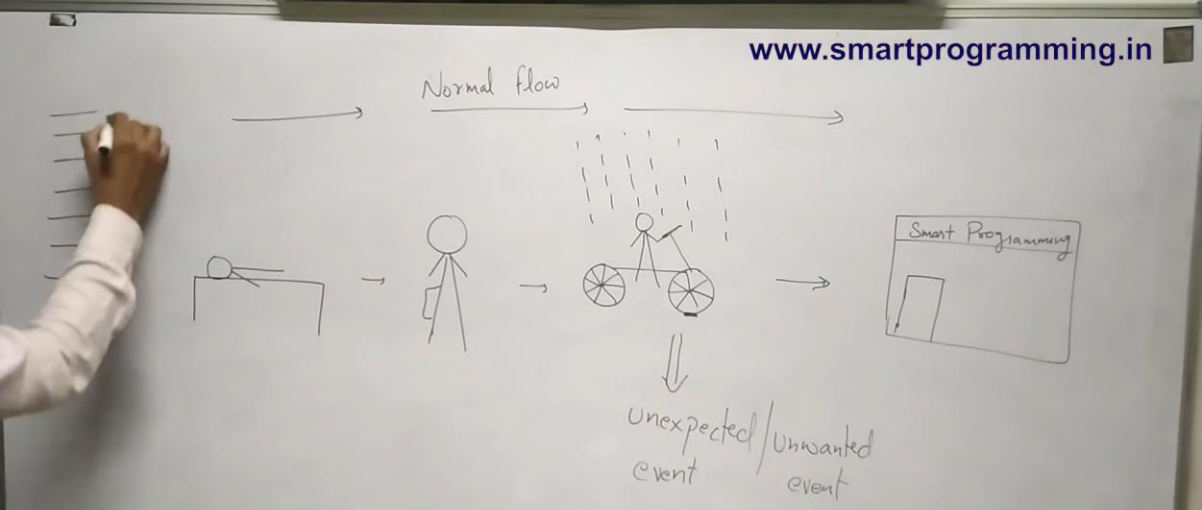



## 1) What is Exception?



The diagram on the whiteboard illustrates the concept of an exception. It shows a sequence of events: a person sitting at a desk, then standing, then riding a bicycle. Above the person standing is the text "Normal flow" with an arrow pointing right. Below the person riding the bicycle, there is a dashed rectangular area with vertical lines, and an arrow points down from this area to the text "Unexpected / Unwanted event". To the right of the bicycle is a box labeled "Smart Programming". The URL "www.smartprogramming.in" is written in the top right corner.

An exception is an unwanted or unexpected event, which occurs during the execution of a program i.e at run time, that disrupts the normal flow of the program.

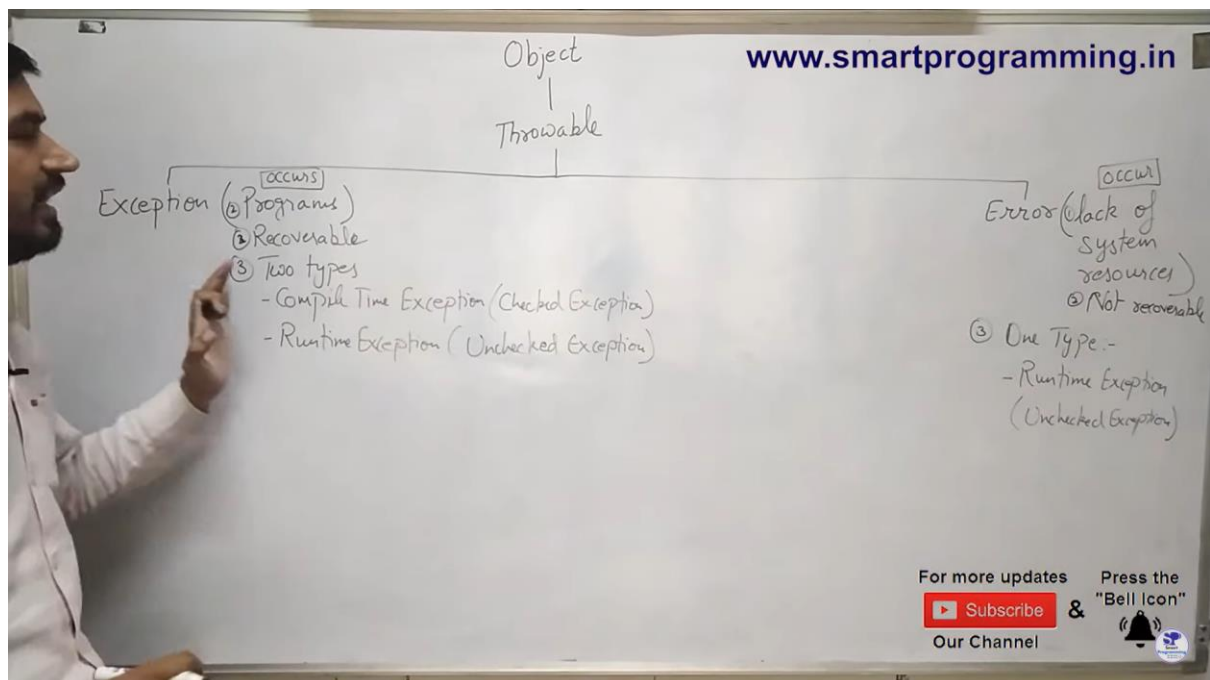
2) **Object Class** is the Parent Class Of all the classes in Java.



A man in a white shirt is writing the word "Object" on a whiteboard. The URL "www.smartprogramming.in" is written in the top right corner.

Object is the parent class of all the classes in Java

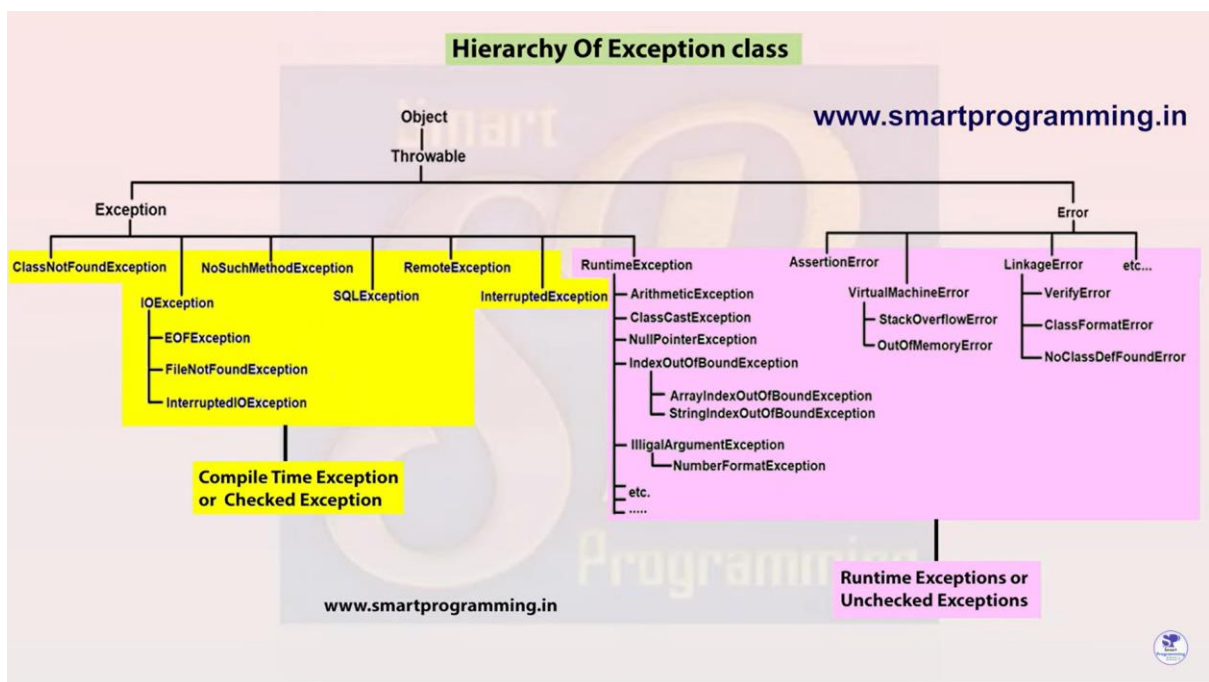
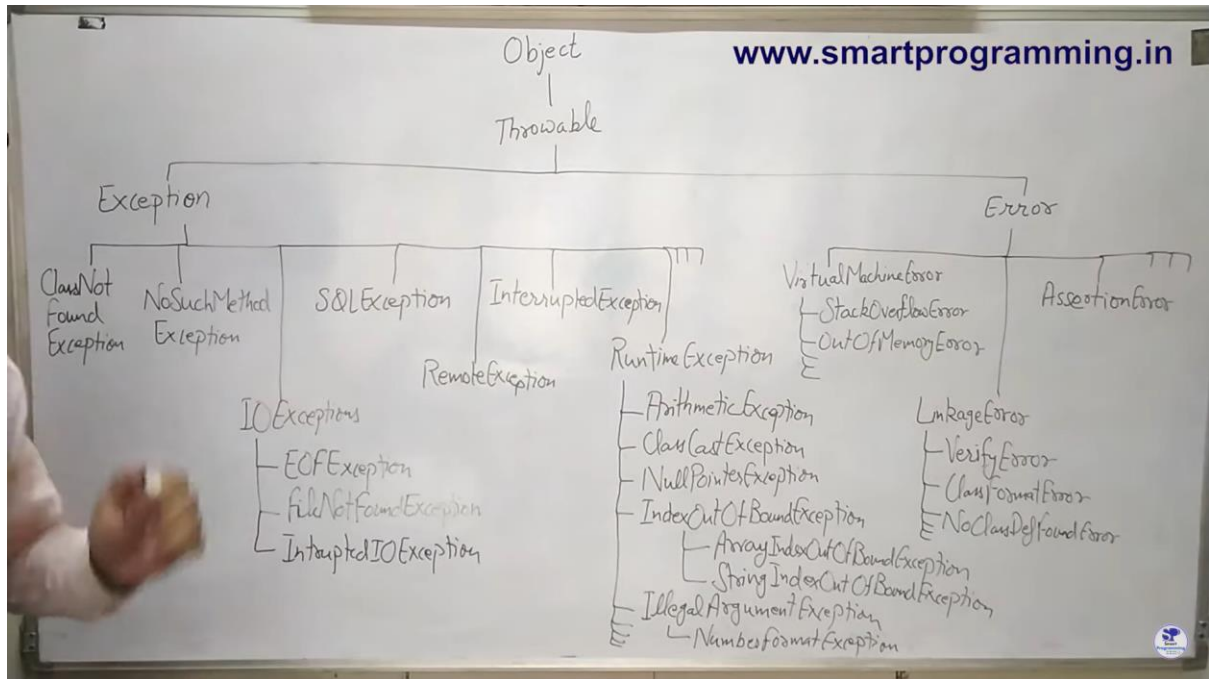
### 3) Exception Hierarchy



### 4) Difference Between Exception & Error.

Difference between Exception & Error	
Exception	Error
1. Exception occurs because of our programs	1. Error occurs because of lack of system resources.
2. Exceptions are recoverable i.e. programmer can handle them using try-catch block	2. Errors are not recoverable i.e. programmer can handle them to their level
3. Exceptions are of two types : <ul style="list-style-type: none"><li>■ Compile Time Exceptions or Checked Exceptions</li><li>■ Runtime Exceptions or Unchecked Exceptions</li></ul>	3. Errors are only of one type : <ul style="list-style-type: none"><li>■ Runtime Exceptions or Unchecked Exceptions</li></ul>

## 5) 1000s Of Exceptions available Like this:-



## 6) Diff Betn Checked & Unchecked Exception

### Difference Between Checked Exception and Unchecked Exception

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Checked Exception / Compile Time Exception	Unchecked Exception / Runtime Exception
1. Checked Exceptions are the exceptions that are checked and handled at compile time.	1. Unchecked Exceptions are the exceptions that are not checked at compiled time.
2. The program gives a compilation error if a method throws a checked exception.	2. The program compiles fine because the compiler is not able to check the exception.
3. If some code within a method throws a checked exception, then the method must either handle the exception or it must specify the exception using throws keyword.	3. A method is not forced by compiler to declare the unchecked exceptions thrown by its implementation. Generally, such methods almost always do not declare them, as well.
4. A checked exceptions occur when the chances of failure are too high.	4. Unchecked exception occurs mostly due to programming mistakes.
5. They are direct subclass of Exception class but do not inherit from RuntimeException.	5. They are direct subclass of RuntimeException class.

## 7) How to handle Exceptions?

This are 5 Keywords:-

`class Test {  
 public static void main {  
 int a=10;  
 }  
}`

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JVM

exception described?

No → Default Exception Handler

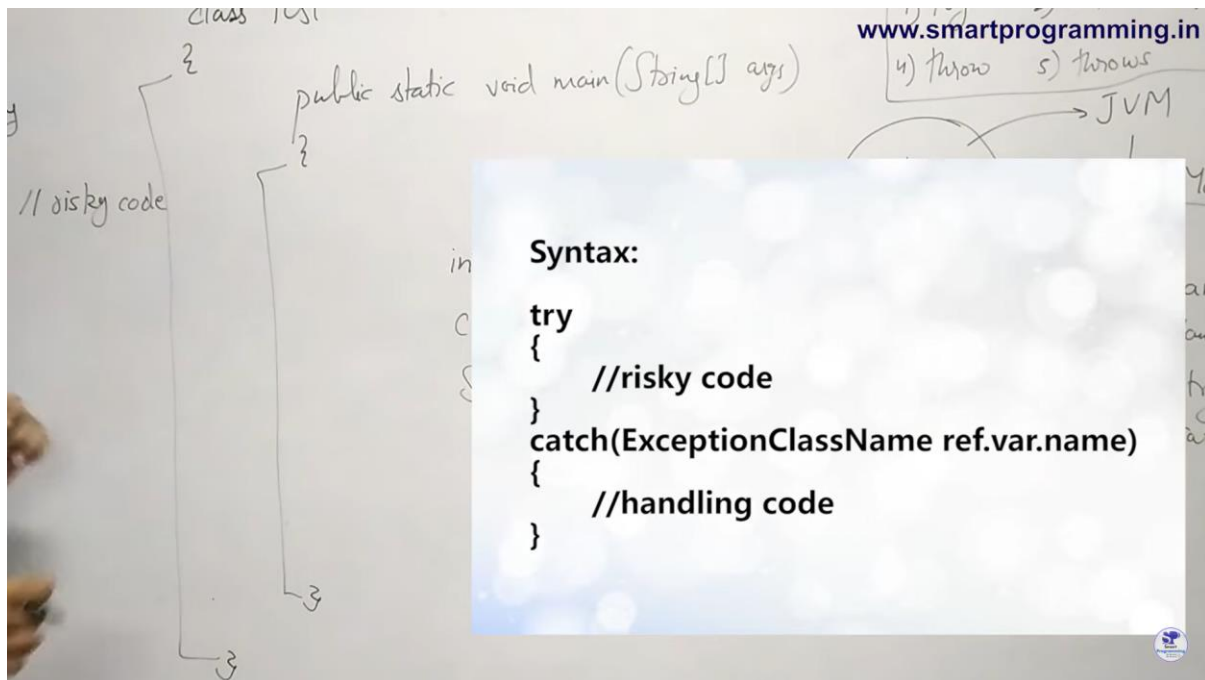
Yes → ExceptionHandler

ExceptionHandler → print

We can handle the exception using 5 keywords:  
1. try 2. catch 3. finally 4. throw 5. throws



## Syntax of Try Catch:-



The image shows a handwritten code snippet on the left and a syntax box on the right. The handwritten code is:

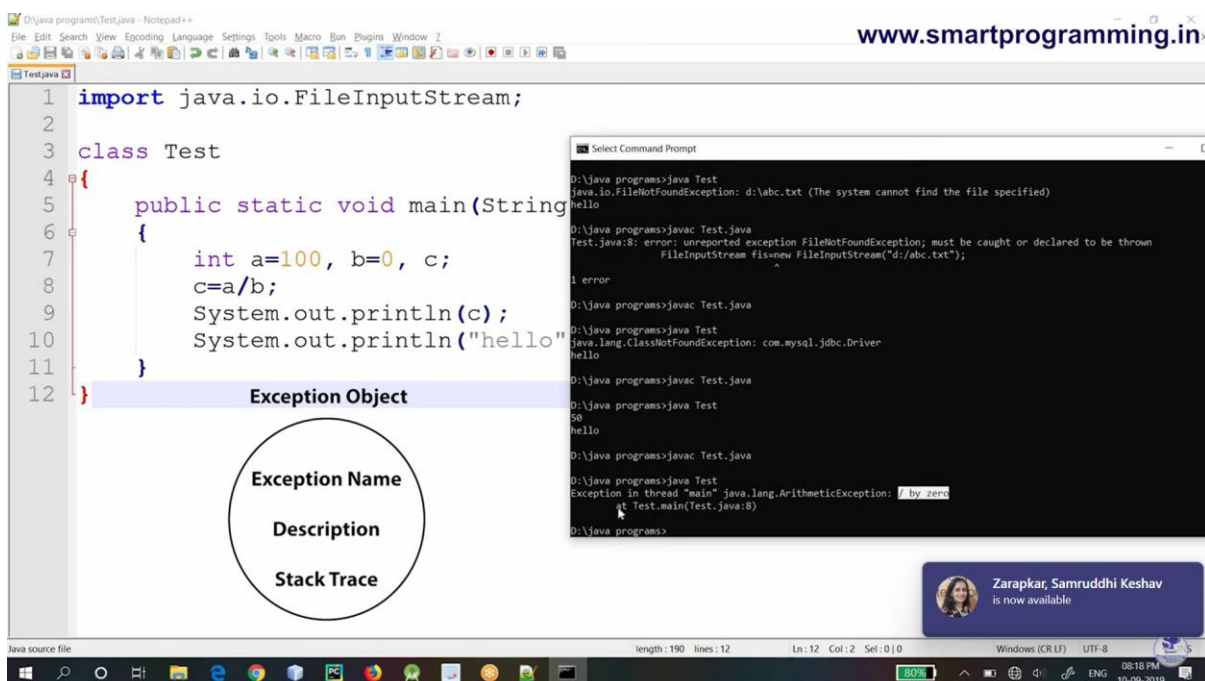
```
class Test {  
    // risky code  
    public static void main(String[] args) {  
    }  
}
```

The syntax box on the right contains the following code:

```
Syntax:  
try  
{  
    //risky code  
}  
catch(ExceptionClassName ref.var.name)  
{  
    //handling code  
}
```

Handwritten notes in the background include "www.smartprogramming.in", "4) throw 5) throws", and "JVM".

## Exception **Object** prints the following Details:-



The image is a screenshot of a Java IDE (Notepad++) showing a Java source file named "Test.java". The code in the file is:

```
1 import java.io.FileInputStream;  
2  
3 class Test  
4 {  
5     public static void main(String[] args)  
6     {  
7         int a=100, b=0, c;  
8         c=a/b;  
9         System.out.println(c);  
10        System.out.println("hello");  
11    }  
12 }
```

Below the code, there is a table titled "Exception Object" with the following details:

Exception Name	Description	Stack Trace
java.io.FileNotFoundException	The system cannot find the file specified	Test.java:8: error: unreported exception FileNotFoundException; must be caught or declared to be thrown FileInputStream fis=new FileInputStream("d:/abc.txt");
java.lang.ClassNotFoundException	com.mysql.jdbc.Driver	Test.java:8: error: unreported exception ClassNotFoundException; must be caught or declared to be thrown FileInputStream fis=new FileInputStream("d:/abc.txt");
java.lang.ArithmeticException	/ by zero	Test.java:8: error: unreported exception ArithmeticException; must be caught or declared to be thrown FileInputStream fis=new FileInputStream("d:/abc.txt");

The screenshot also shows a command prompt window with the following output:

```
D:\java programs>java Test  
java.io.FileNotFoundException: d:\abc.txt (The system cannot find the file specified)  
hello  
D:\java programs>javac Test.java  
Test.java:8: error: unreported exception FileNotFoundException; must be caught or declared to be thrown  
FileInputStream fis=new FileInputStream("d:/abc.txt");  
1 error  
D:\java programs>java Test  
D:\java programs>java Test  
java.lang.ClassNotFoundException: com.mysql.jdbc.Driver  
hello  
D:\java programs>javac Test.java  
D:\java programs>java Test  
50  
hello  
D:\java programs>javac Test.java  
D:\java programs>java Test  
Exception in thread "main" java.lang.ArithmeticException: / by zero  
at Test.main(Test.java:8)  
D:\java programs>
```

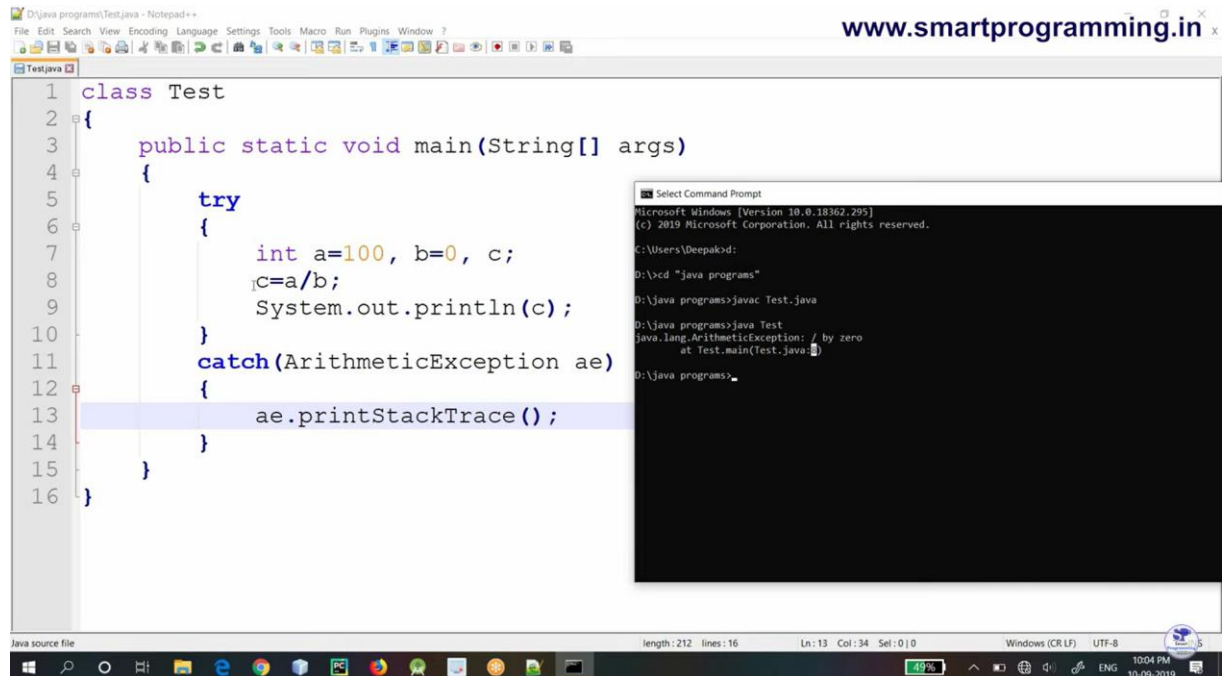
The bottom of the screenshot shows a Windows taskbar with the date and time "10-09-2019 08:18 PM".

Refer Examples of Checked n Unchecked Exception.

## 8) Methods to print Exceptions: -

### 1) printStackTrace (): -

It prints => Exception Name + Description + Stack Trace



The screenshot shows a Notepad++ window with a Java class named 'Test'. The code defines a 'main' method that attempts to divide 100 by 0, which throws an 'ArithmeticException'. The exception is caught, and 'ae.printStackTrace()' is called. To the right, a Command Prompt window shows the output of running 'javac Test.java' and 'java Test', displaying the full stack trace of the exception.

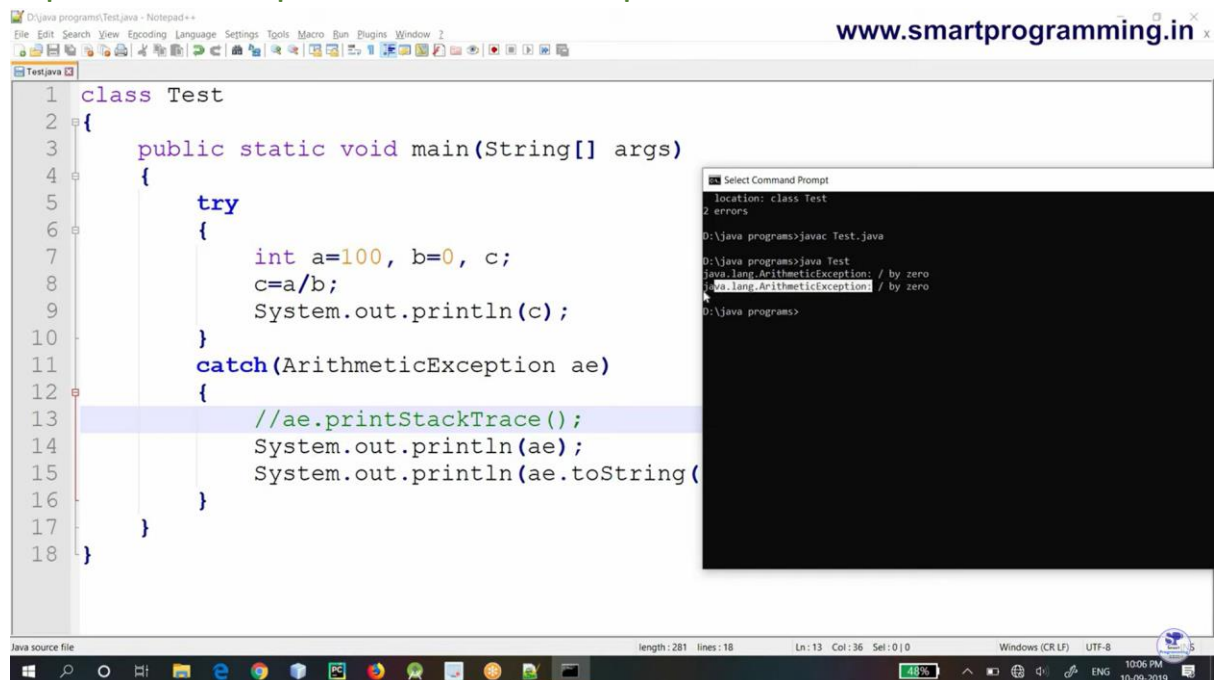
```
class Test
{
    public static void main(String[] args)
    {
        try
        {
            int a=100, b=0, c;
            c=a/b;
            System.out.println(c);
        }
        catch(ArithmeticException ae)
        {
            ae.printStackTrace();
        }
    }
}
```

```
Select Command Prompt
Microsoft Windows [Version 10.0.18362.295]
(c) 2019 Microsoft Corporation. All rights reserved.

C:\Users\Deepak>
D:\>cd "java programs"
D:\java programs>javac Test.java
D:\java programs>java Test
java.lang.ArithmeticException: / by zero
at Test.main(Test.java:8)
D:\java programs>
```

### 2) System.out.println (): -

It prints=> Exception name + Description



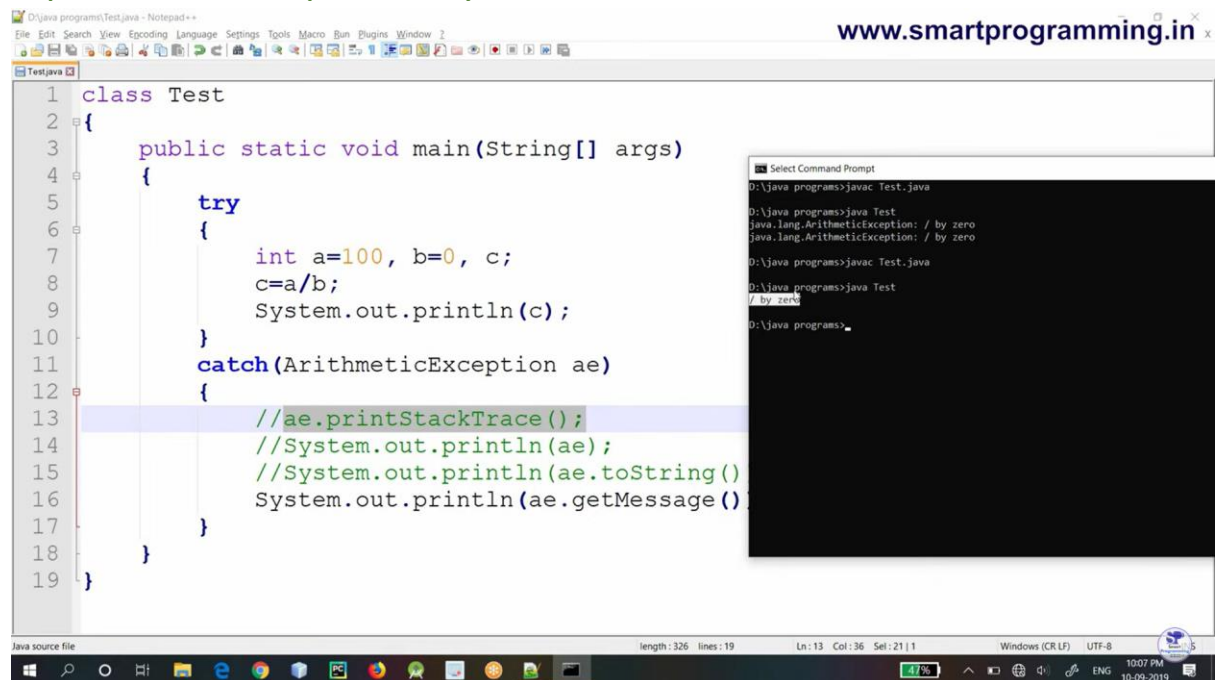
The screenshot shows a Notepad++ window with a Java class named 'Test'. The code defines a 'main' method that attempts to divide 100 by 0, which throws an 'ArithmeticException'. The exception is caught, and 'ae.toString()' is called, which prints the exception name and description. To the right, a Command Prompt window shows the output of running 'javac Test.java' and 'java Test', displaying the exception name and description.

```
class Test
{
    public static void main(String[] args)
    {
        try
        {
            int a=100, b=0, c;
            c=a/b;
            System.out.println(c);
        }
        catch(ArithmeticException ae)
        {
            //ae.printStackTrace();
            System.out.println(ae);
            System.out.println(ae.toString());
        }
    }
}
```

```
Select Command Prompt
location: class Test
2 errors
D:\java programs>javac Test.java
D:\java programs>java Test
java.lang.ArithmeticException: / by zero
java.lang.ArithmeticException: / by zero
D:\java programs>
```

### 3) getMessage (): -

It prints=> Description only.



```
1 class Test
2 {
3     public static void main(String[] args)
4     {
5         try
6         {
7             int a=100, b=0, c;
8             c=a/b;
9             System.out.println(c);
10        }
11        catch(ArithmeticException ae)
12        {
13            //ae.printStackTrace();
14            //System.out.println(ae);
15            //System.out.println(ae.toString());
16            System.out.println(ae.getMessage());
17        }
18    }
19 }
```

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Select Command Prompt

```
D:\java programs>javac Test.java
D:\java programs>java Test
java.lang.ArithmeticException: / by zero
java.lang.ArithmeticException: / by zero
D:\java programs>javac Test.java
D:\java programs>java Test
java.lang.ArithmeticException: / by zero
D:\java programs>
```

### 9) Finally Block: -



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**finally is the block that is always executed whether exception is handled or not**

## Clean up code/Closing code will be written in finally block

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```
try
{
    // file open
    // read/write
}
catch (Exception e)
{
    // handling code
}
finally
{
    // clean-up code
}
```

If any exception occurs while reading or writing a file, then below code will not execute and thus resource will not close.

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```
try
{
    // file open
    // read/write
}
catch (Exception e)
{
    // handling code
}
finally
{
    // clean-up code
    // close
}
```

① If exception occurs  
② If exception does not occur

We can use multiple catch blocks with one try block but we can only use single finally block with one try block, not multiple



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① If exception occurs

```

try
{
    // file open
    // read/write
}
catch (Exception e)
{
    // handling code
}
finally
{
    // clear file
    // close
}

```

② If exception does not occur

```

try
{
    // file open
    // read/write
}
catch (Exception e)
{
    // handling code
}
finally
{
    // clear file
    // close
}

```

The statements present in the finally block execute even if the try block contains control transfer statements (i.e. jump statements) like return, break or continue

## Finally block will not executed if

1)

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① If exception occurs

```

try
{
    // file open
    // read/write
}
catch (Exception e)
{
    // handling code
}
finally
{
    // clear file
    // close
}

```

② If exception does not occur

```

try
{
    // file open
    // read/write
}
catch (Exception e)
{
    // handling code
}
finally
{
    // clear file
    // close
}

```

The possibilities that disturbs the execution of finally block are:  
Case 1 : Using of the System.exit() method.

2)

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Press Esc to exit full screen

① If exception occurs

② If exception does not occur

```
try
{
    // file open
    // read
}
catch (Exception e)
{
    // handling code
}
finally
{
    // cleanup
    // close
}
```

```
try
{
    // file open
    // read
}
finally
{
    // cleanup
    // close
}
```

The possibilities that disturbs the execution of finally block are:  
Case 2 : Causing a fatal error that causes the process to abort

3)

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① If exception occurs

② If exception does not occur

```
try
{
    // file open
    // read / write
}
catch (Exception e)
{
    // handling code
}
finally
{
    // cleanup
    // close
}
```

```
try
{
    // file open
    // read / write
}
finally
{
    // cleanup
    // close
}
```

The possibilities that disturbs the execution of finally block are:  
Case 3 : Due to an exception arising in the finally block

4)

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① If exception occurs

```

try
{
// file open
// read / write
}
catch (Exception e)
{
// handle exception
}
finally
{
// cleanup
}

```

② If exception does not occur

```

try
{
// file open
// read / write
}
finally
{
// cleanup
}

```

finally

```

{
}
X

```

**The possibilities that disturbs the execution of finally block are:**  
**Case 4 : The death of a Thread**

## Difference between final finally & finalize!

final vs. finally vs. finalize

final	finally	finalize
final is a keyword.	finally is a block.	finalize() method is a protected method of java.lang.Object class. . It is inherited to every class you create in java
<ul style="list-style-type: none"> <li>✓ final is used to apply restrictions on class, method and variable.</li> <li>✓ If the final keyword is attached to a variable then the variable becomes constant i.e. its value cannot be changed in the program.</li> <li>✓ If a method is marked as final then the method cannot be overridden by any other method.</li> <li>✓ If a class is marked as final then this class cannot be inherited by any other class.</li> </ul>	<ul style="list-style-type: none"> <li>✓ finally is a block which is used for exception handling along with try and catch blocks.</li> <li>✓ finally block is always executed whether exception is raised or not and raised exception is handled or not. Most of time, this block is used to close the resources like database connection, I/O resources etc..</li> <li>✓ finally is useful for more than just exception handling - it allows the programmer to avoid having cleanup code accidentally bypassed by a return, continue, or break. Putting cleanup code in a finally block is always a good practice, even when no exceptions are anticipated.</li> </ul>	<ul style="list-style-type: none"> <li>✓ This method is called by garbage collector thread before an object is removed from the memory.</li> <li>✓ finalize() method is used to perform some clean up operations on an object before it is removed from the memory.</li> </ul>







# Throw Keyword in Java Exception Handling

## Important Points to Note

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### 1. keywords working :

**try** : In try block we write statements that can throw exception i.e. it contains risky code

**catch** : It contains exception handling code i.e. alternative way for exception

**finally** : It contains clean up code i.e. closing the resources

**throw** : It creates exception object manually (by programmer) and handover to JVM

2. We can throw either checked or unchecked exception but throw is best for customized exception

3. We can only throw class that comes in throwable child class

4. We cannot write any statement after throw, otherwise it will provide unreachable statement error.

## Throws: -



"throws" keyword is used to declare an exception. It gives an information to the caller method that there may occur an exception so it is better for the caller method to provide the exception handling code so that normal flow can be maintained.

D:\java programs\Test.java - Notepad++  
File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window 2  
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```
1 import java.io.FileInputStream;
2 import java.io.FileNotFoundException;
3 import java.io.FileOutputStream;
4
5 class ReadAndWrite
6 {
7     void readFile() throws FileNotFoundException
8     {
9         FileInputStream fis=new FileInputStream("d:/abc.txt");
10        //statements
11    }
12    void saveFile() throws FileNotFoundException
13    {
14        String text="this is demo";
15        FileOutputStream fos=new FileOutputStream("d:/xyz.txt");
16        //statements
17    }
18 }
19 class Test
20 {
```

throws keyword is used to declare only for the checked exceptions. If there occurs any unchecked exception such as NullPointerException, it is programmers fault that he is not performing check up before the code being used.

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### Important Points to Note

- keywords working :**
  - try :** In try block we write statements that can throw exception i.e. it mentains risky code
  - catch :** It mentains exception handling code i.e. alternative way for exception
  - finally :** It mentains clean up code i.e. closing the resources
  - throw :** It creates exception object manually (by programmer) and handover to JVM
  - throws :** It is used to declare the exception. It gives an information to the caller method that there may occur an exception so it is better for the caller method to provide the exception handling code so that normal flow can be maintained.
- If we call a method that declares an exception, we must either caught the exception using try catch block or declare the exception using throws keyword **or say** If there is any checked exception, we will get compile time error saying **"unreported exception XXX must be caught or declared to be thrown"**. To prevent this compile time error we can handle the exception in two ways:
  - By using try catch
  - By using throws keyword
- throws keyword used to declare the checked exceptions only.** If there occurs any unchecked exception such as NullPointerException, it is programmers fault that he is not performing check up before the code being used.

# Diff between throw and throws keywords

## Difference between throw and throws keyword

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throw keyword	throws keyword
<ol style="list-style-type: none"><li>1. throw keyword is used to create an exception object manually i.e. by programmer (otherwise by default method is responsible to create exception object)</li><li>2. throw keyword is mainly used for runtime exceptions or unchecked exceptions</li><li>3. In case of throw keyword we can throw only single exception</li><li>4. throw keyword is used within the method</li><li>5. throw keyword is followed by new instance</li><li>6. We cannot write any statement after throw keyword and thus it can be used to break the statement</li></ol>	<ol style="list-style-type: none"><li>1. throws keyword is used to declare the exceptions i.e. it indicate the caller method that given type of exception can occur so you have to handle it while calling.</li><li>2. throws keyword is mainly used for compile time exceptions or checked exceptions</li><li>3. In case of throws keyword we can declare multiple exceptions i.e. <code>void readFile() throws FileNotFoundException, NullPointerException, etc.</code></li><li>4. throws keyword is used with method signature</li><li>5. throws keyword is followed by class</li><li>6. throws keyword does not have any such rule</li></ol>

-----XXXX-----XXXX-----XXXX-----