DAA PRACTICAL 6

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Aim: Construction of OBST

Problem Statement: Smart Library Search Optimization

Task 1:

Scenario:

A university digital library system stores frequently accessed books using a binary search

mechanism. The library admin wants to minimize the average search time for book lookups by

arranging the book IDs optimally in a binary search tree.

Each book ID has a probability of being searched successfully and an associated probability for

unsuccessful searches (when a book ID does not exist between two keys).

Your task is to determine the minimum expected cost of searching using an Optimal Binary

Search Tree (OBST).

Input Format

First line: integer n — number of book IDs.

Second line: n integers representing the sorted book IDs (keys).

Third line: n real numbers — probabilities of successful searches (p[i]).

Fourth line: n+1 real numbers — probabilities of unsuccessful searches (q[i]).

Keys: 10 20 30 40

P[i]: 0.1 0.2 0.4 0.3

Q[i]: 0.05 0.1 0.05 0.05 0.1

Output Format

Print the minimum expected cost of the Optimal Binary Search Tree, rounded to 4 decimal places.

Code:

```
#include <stdio.h>
#include <float.h>
#define MAX 100
int main() {
  int n = 4;
  int i, j, k, d;
  double p[] = \{0.1, 0.2, 0.4, 0.3\};
  double q[] = \{0.05, 0.1, 0.05, 0.05, 0.1\};
  double E[MAX][MAX], W[MAX][MAX];
  int R[MAX][MAX];
  for (i = 0; i \le n; i++) {
     E[i][i] = q[i];
     W[i][i] = q[i];
     R[i][i] = 0;
  }
  for (d = 1; d \le n; d++) {
```

```
for (i = 0; i \le n - d; i++) \{
        j = i + d;
        E[i][j] = DBL_MAX;
        W[i][j] = W[i][j - 1] + p[j - 1] + q[j];
        for (k = i + 1; k \le j; k++)
           double cost = E[i][k - 1] + E[k][j] + W[i][j];
           if (cost < E[i][j]) {
              E[i][j] = cost;
              R[i][j] = k;
           }
        }
     }
  }
  printf("minimum expected cost: %.4lf\n", E[0][n]);
  return 0;
}
```

Output:



Task 2:

https://www.geeksforgeeks.org/problems/optimal-binary-search-tree2214/1

Code:

```
class Solution {
   static int optimalSearchTree(int keys[], int freq[], int n) {
     int[][] cost = new int[n][n];
     for (int i = 0; i < n; i++)
        cost[i][i] = freq[i];
     for (int L = 2; L \le n; L++) {
        for (int i = 0; i \le n - L; i++) {
           int j = i + L - 1;
           cost[i][j] = Integer.MAX_VALUE;
           int fsum = 0;
           for (int k = i; k \le j; k++)
              fsum += freq[k];
           for (int r = i; r \le j; r++) {
              int c = ((r > i) ? cost[i][r - 1] : 0) +
                    ((r < j) ? cost[r + 1][j] : 0) + fsum;
              if (c < cost[i][i])
                 cost[i][j] = c;
           }
        }
     }
     return cost[0][n - 1];
```

```
}
```

Output:

