



The National Law Institute University, Bhopal

Offers Programme

Master

Of

Cyber Law and Information Security

Project On

“Vulnerability Assessment using Wireshark and Nessus”

SUBJECT

“Cyber Operation Security”

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2019 MCLIS 58

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ABSTRACT

In the age of fast internet and global communication systems, computer security is a big challenge for any public or private organization. There exist many more threats to such organization and required some top level of security in the organization for securing company's critical information. Therefore, each individual computer system is very important to secure them because a single system is responsible to compromise whole organizations network. To verify the security checks and strengthen the organizations network, a vulnerability assessment of the whole organizations network must be performed regularly. Vulnerability scanners are useful to discover security flaws within each individual system as well as whole network also.

This paper focuses on the Wireshark and Nessus vulnerability scanners and the comparative analysis of their methods to discover various vulnerabilities available in the networks or remotely connected host system and make a comparative analysis on the bases of their ability to detect different flaws.

KEYWORDS: Threat, Vulnerability, Vulnerability Scanners, Security flaw, Port scanning.

1. INTRODUCTION

Vulnerability scanning means scanning of the systems, network devices and applications which works on front to external worlds or scanning the internally hosted system to find the security flaws on them. There are number of different approaches to understand the basic framework of Vulnerability scanners. Vulnerability scanners have a database of already exposed vulnerabilities; with reference to known vulnerability, vulnerability scanner performs the security verification on remote host. Vulnerability scanner is break down into four major modules such as user interface, scan engine, scan databases, report generation module. The Internet has grown significantly in scope, and many results are shown for the operational requirement for algorithms and protocols. It is necessary to have a good and strong protocol analyser like Wireshark and Nessus.

Wireshark (Formerly named Ethereal) is an open-source packet analyser or packet sniffer¹. It is used to capture and analyse network traffic and tries to display the detailed Information about the collected packet over the network. Nessus is one of the most popular vulnerability scanners. It is used for both authenticated and unauthenticated vulnerability scans. It is suitable for both internal and external network scans. It is also performed the scanning of web applications.

2. STATEMENT OF PROBLEM

There are many vulnerability scanners, but Wireshark and Nessus are the first choice of the security experts. Both the tools are used for vulnerability scanning whether it is network scanning or website vulnerability. There are some functionalities which are making them different from each other. A comparison is required to identify the limitations of these tools over each other.

3. RESEARCH IMPLEMENTATIONS

3.1 LITERATURE REVIEW

For writing this paper we have gone through various books, papers, operational security incidents and articles related Wireshark and Nessus. In a paper “**Port and Vulnerability Scanning, Packet Sniffing, Intrusion Detection, and Penetration Testing**” by Ravi Kak, many tools used for entire security are described. In this paper the author mentioned the capabilities of Wireshark for information gathering and the capability of Nessus for generating vulnerability reports and also providing the solution for the detected vulnerability. The international journal “**A Comparative Analysis of Detecting Vulnerability in Network Systems**” by Sandeep Yadav and Daya Pandey, focuses on the different vulnerability scanners and their methods to discover various vulnerabilities available in the networks or remotely connected host system and make a comparative analysis on the bases of their ability to detect

¹ A packet sniffer, sometimes called a packet analyser, is composed of two main parts. First, a network adapter that connects the sniffer to the existing network. Second, software that provides a way to log, see, or analyse the data collected by the device. Available at <https://www.paessler.com/it-explained/packet-sniffing> accessed on 17-03-2020.

different flaws. The article “**Network forensics analysis using Wireshark**” by Zhifeng Xiao describes the role of Wireshark in information gathering regarding the network.

3.2 OBJECTIVES OF STUDY

- To understand the functionalities of Wireshark and Nessus.
- To perform a comparative study on both the tools.
- To identify the limitations of Wireshark which could be removed by Nessus.
- To analyse which tool is better for vulnerability assessment.

3.3 HYPOTHESIS

Nessus can perform additional functionalities as compared to Wireshark.

3.4 RESEARCH QUESTIONS

- What are the functionalities of Wireshark and Nessus?
- What are the performance features of both the tools?
- What are the limitations of both the tools?
- What are the additional functionalities in Nessus as compared to Wireshark?

3.5 RESEARCH METHODOLOGY

The research methodology adopted for this paper is Doctrinal.

4. WIRESHARK

Wireshark was developed by Gerald Combs in 1997 for Network analysis and troubleshooting. The Wireshark is a GUI based tool², there is a CUI based version of Wireshark called TShark³. It provides almost the same features as Wireshark but is command line based. Wireshark is the world's most popular Network Protocol Analyzer is a multipurpose tool. It can be used as a Packet Sniffer, Network Analyser, Protocol Analyser & Forensic tool. Wireshark is a tool that understands the internal working of various networking protocols. Thus, it is able to display the different fields along with their meaning.

² The underlying idea behind Graphic User Interface (GUI) Tools is to provide an interactive graphic user interface for GAUSS for Windows. GUI Tools allows the programmer to have the end user respond to a graphic based dialog, along with standard Windows controls, using both keyboard and mouse. GUI Tools is called from GAUSS with a minimum of programming - typically one specifies a title, prompt, and the name of the control or GUI, followed by a one line call. Available at <http://www.econotron.com/guitools/guitools.htm> accessed on 19-03-2020.

³ TShark is a network protocol analyzer. It lets you capture packet data from a live network, or read packets from a previously saved capture file, either printing a decoded form of those packets to the standard output or writing the packets to a file. TShark's native capture file format is pcapng format, which is also the format used by wireshark and various other tools. Available at <https://www.wireshark.org/docs/man-pages/tshark.html> accessed on 20-03-2020.

4.1 FEATURES OF WIRESHARK

Various features of Wireshark are mentioned below:

1. Inspection of various networking protocols, with more being added time to time.
2. Live capture of packets.
3. Multi-Platform support: Runs on Windows, Linux, MacOS and many others.
4. It is a Graphical User Interface tool and provides many sorting, displaying and filtering options to the user.
5. Built-in colour coding for better understanding and analysis to identify a specific type of traffic.
6. Save captured packets for offline analysis.
7. Provides various statistics.
8. Search for specific packets.
9. Import packets from the various files.
10. Exporting of packets to different file formats.

4.2 WORKING OF WIRESHARK

Wireshark sniffs packets that are sent and received by computer. It also displays the information about various networking protocols fields in the captured packets. Wireshark is passive, it analyses the communication path in which the messages are being sent by the application and protocols. Wireshark consists of two parts:

- **Pcap (packet capture library):** It takes each copy of link layer frame that is sent and received by your computer. Messages exchanged by upper-level protocols are encapsulated in the link layer and forwarded to the physical layer for transmission.
- **Packet Analyzer:** It presents the content of the fields within a message; packet analyzer knows the formation of the messages that are being transferred by the protocol and shows it to the user in the readable format.

4.3 WIRESHARK INTERFACES

When we'll run the Wireshark for the first time, this Graphical User Interface will be displayed.

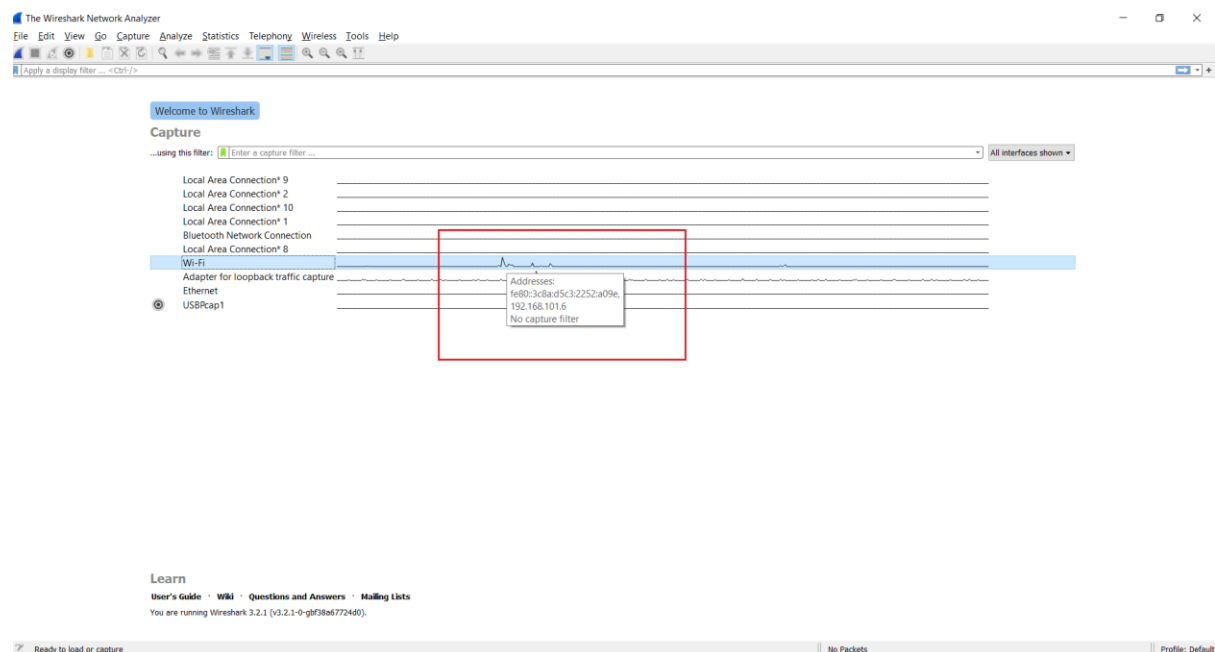


Figure 1: Wireshark Initial Interface

Initially, we'll get no data related to the network, here in Figure 1 I've found Local Area Connection 1,2,8,9,and 10, Bluetooth Network Connection, Wi-Fi, Ethernet, Adapter For Loopback Traffic Capture and USBPcap1.

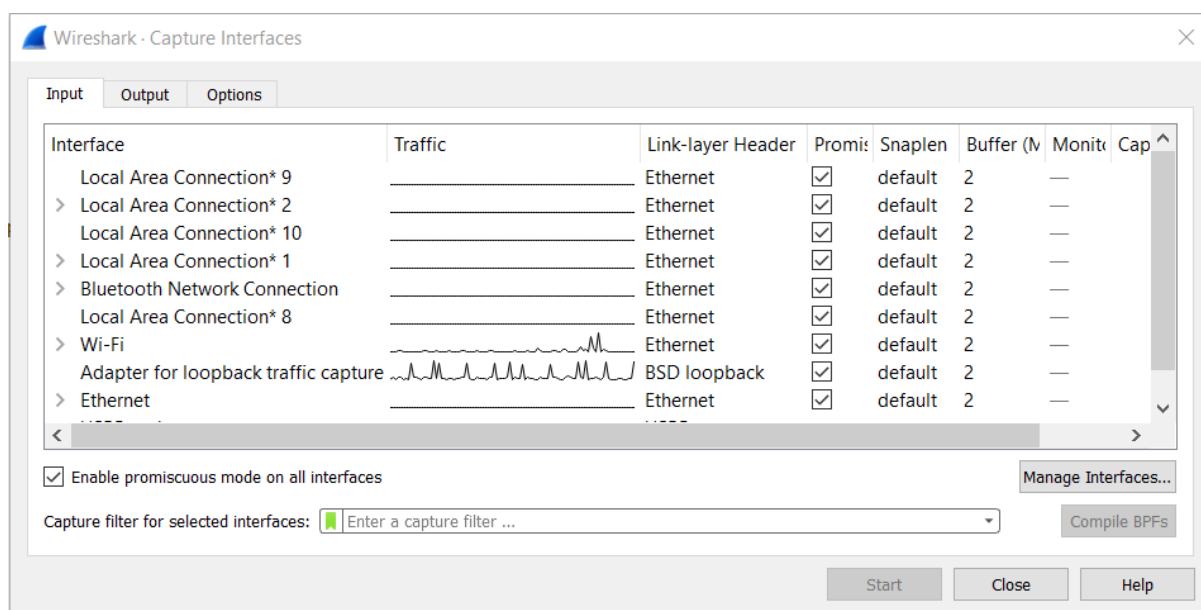


Figure 2: Wireshark Capture Interface

We can go to Capture Menu for detailed view; in my case I'll be selecting Wi-Fi in Figure 2.

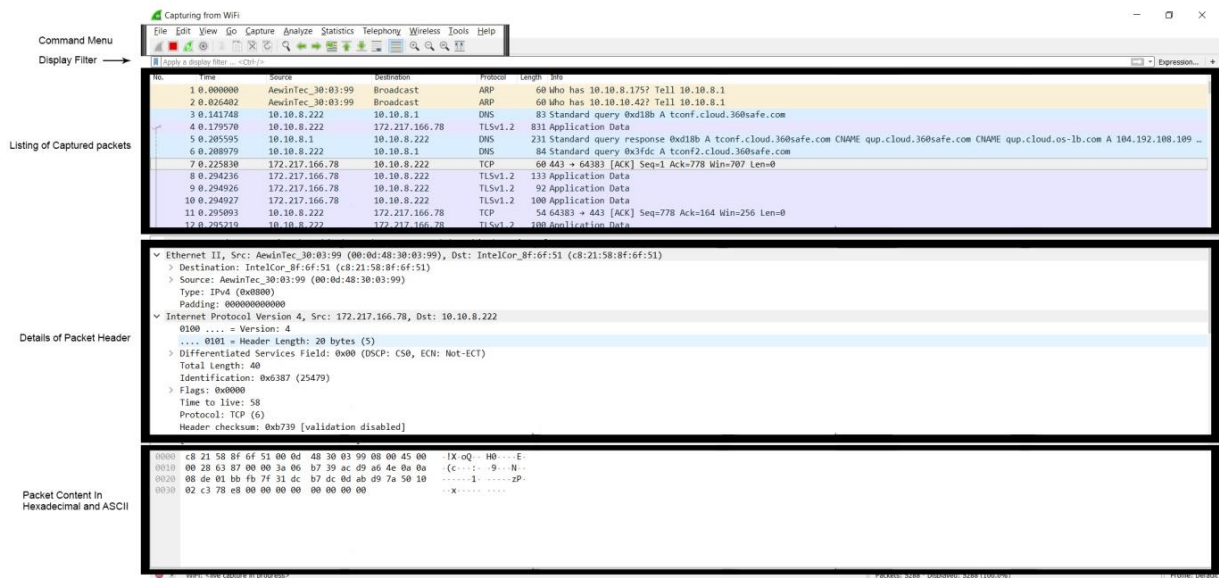


Figure 3: Wireshark Interface

4.4 PACKET ANALYSIS OF DIFFERENT PROTOCOLS

4.4.1 IP Protocol

Internet Protocol is basically used for Transmission. It is an unreliable and connectionless Protocol. To make IP reliable we pair it with TCP which is a reliable Protocol and works at the transport layer.

- **Differentiated Services Code Point⁴:** Earlier it was known as Type of services. It allows the selection of delivery in terms of Delay, Throughput, Reliability and Cost.
- **Following steps are included for analysis of the IP packet**
 - i. Inspecting Packets of IP protocols using different display filters.
 - ii. Using “IP” as a Display Filter to view IP traffic.
 - iii. To view traffic from specific host, say 192.168.101.6, we'll write “ip.addr == 192.168.101.6”.

⁴ Differentiated Services Code Point (DSCP) is a means of classifying and managing network traffic and of providing quality of service (QoS) in modern Layer 3 IP networks. It uses the 6-bit Differentiated Services (DS) field in the IP header for the purpose of packet classification. Available at [https://www.dialogic.com/glossary/differentiated-services-code-point-dscp#:~:text=Differentiated%20Services%20Code%20Point%20\(DSCP\)%20is%20a%20means%20of%20classifying,the%20purpose%20of%20packet%20classification.](https://www.dialogic.com/glossary/differentiated-services-code-point-dscp#:~:text=Differentiated%20Services%20Code%20Point%20(DSCP)%20is%20a%20means%20of%20classifying,the%20purpose%20of%20packet%20classification.) Accessed on 21-03-2020.

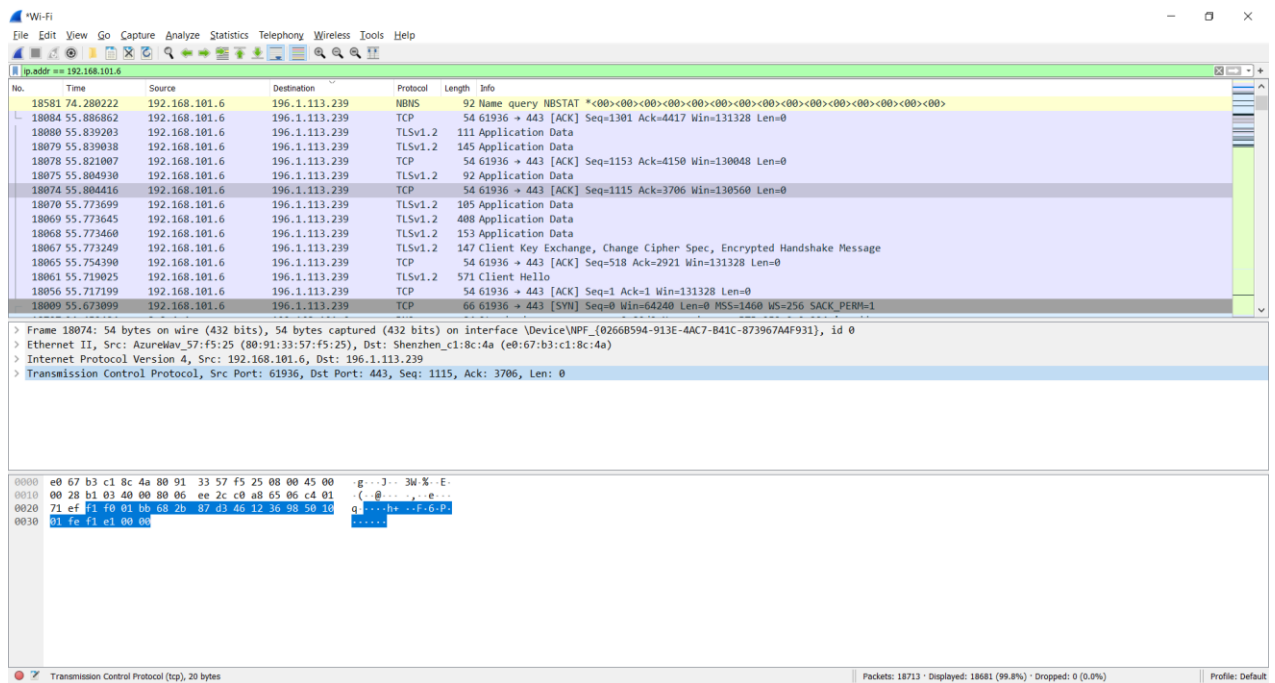


Figure 4: Inspecting Packets of IP protocols using different display filters

Note: Highlighting the network layers for more details.

In Figure 5 , The IP version is 4, Header length is of 20 bytes, DSCP and ECN are both set to 0, the total length is 40, The Identification is also 0 which means the data is not fragmented, Inside the Flag dropdown it is set to D which means Don't Fragment. TTL is 128 which means it'll die after 128 hops; the protocol used is TCP, Header checksum is disabled, the Source and the destination address are 192.168.101.6 and 196.1.113.239 respectively.

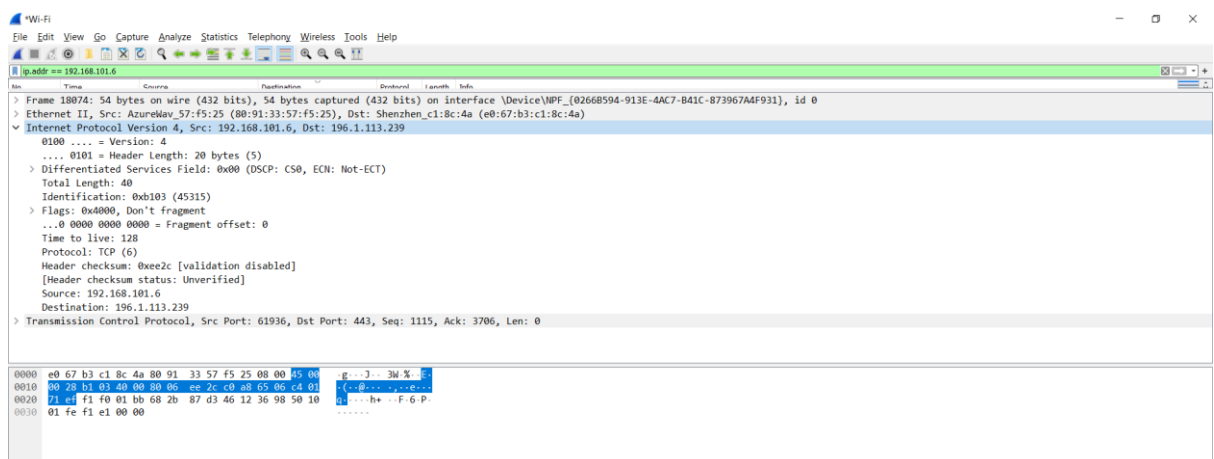
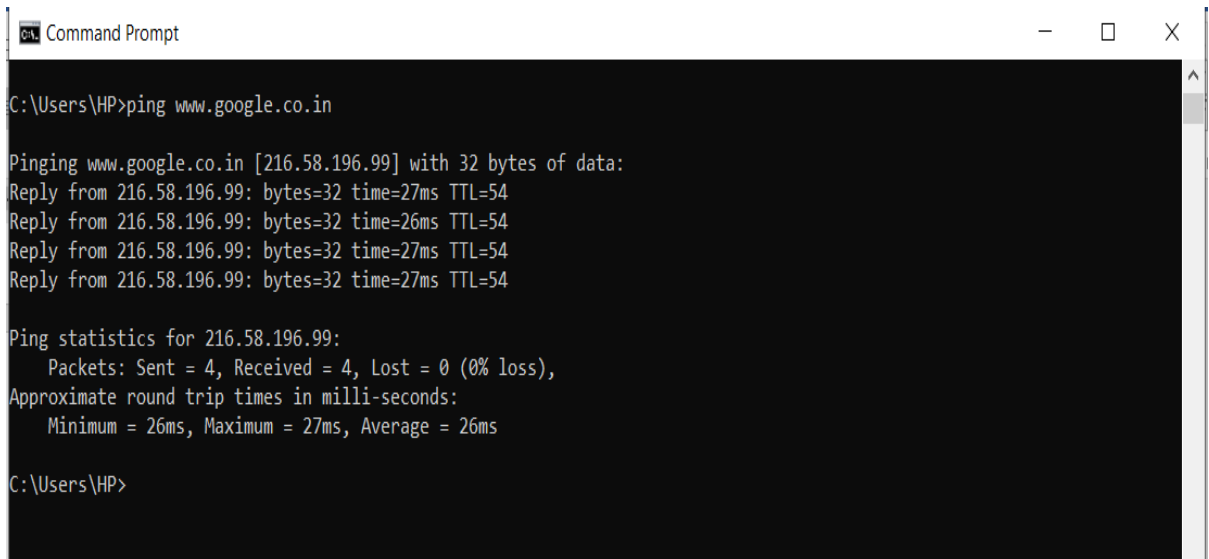


Figure 5: Header Details

4.4.2 ICMP Protocol

The Internet Control Message Protocol is used for reporting errors and various queries as IP does not have a built-in mechanism for queries and error reporting messages.

- For ICMP Echo Traffic, we'll **ping www.google.co.in** in cmd.



```
C:\Users\HP>ping www.google.co.in

Pinging www.google.co.in [216.58.196.99] with 32 bytes of data:
Reply from 216.58.196.99: bytes=32 time=27ms TTL=54
Reply from 216.58.196.99: bytes=32 time=26ms TTL=54
Reply from 216.58.196.99: bytes=32 time=27ms TTL=54
Reply from 216.58.196.99: bytes=32 time=27ms TTL=54

Ping statistics for 216.58.196.99:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 26ms, Maximum = 27ms, Average = 26ms

C:\Users\HP>
```

Figure 6: Pinging www.google.co.in in cmd.

- Simultaneously, we'll start the capture using icmp filter and stop after pinging.

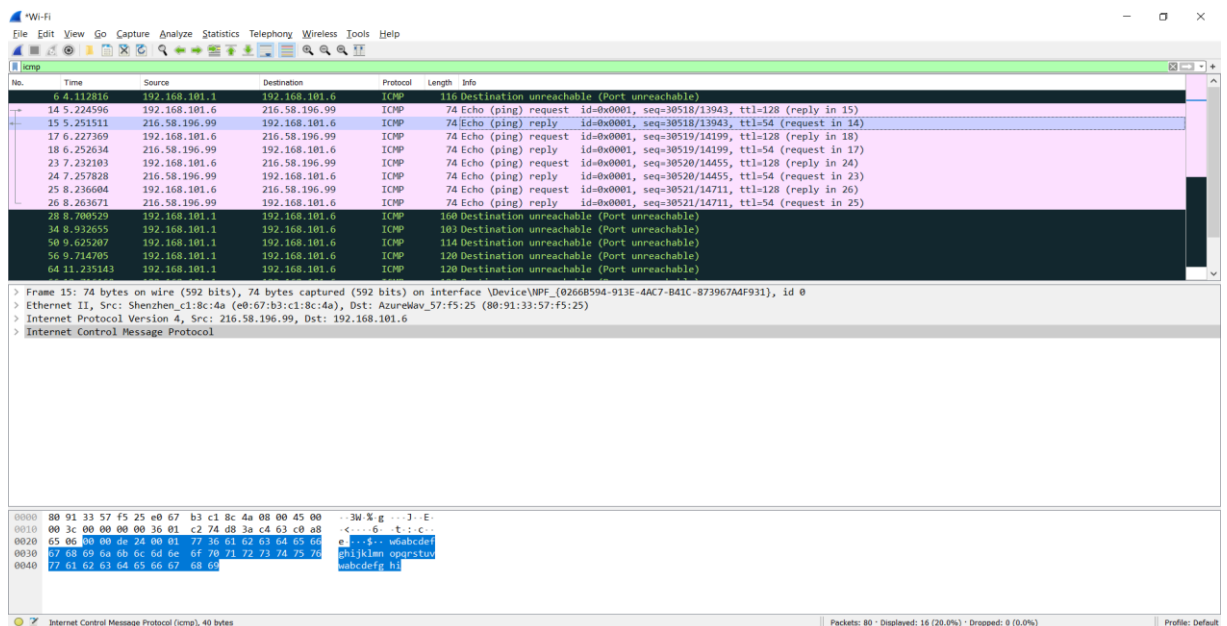


Figure 7: ICMP Filter

- **ICMP Echo request**

```
> Frame 14: 74 bytes on wire (592 bits), 74 bytes captured (592 bits) on interface \Device\NPF_{0266B594-913E-4AC7-B41C-873967A4F931}, id 0
> Ethernet II, Src: AzureWav_57:f5:25 (80:91:33:57:f5:25), Dst: Shenzhen_c1:8c:4a (e0:67:b3:c1:8c:4a)
> Internet Protocol Version 4, Src: 192.168.101.6, Dst: 216.58.196.99
< Internet Control Message Protocol
  Type: 8 (Echo (ping) request)
  Code: 0
  Checksum: 0xd624 [correct]
  [Checksum Status: Good]
  Identifier (BE): 1 (0x0001)
  Identifier (LE): 256 (0x0100)
  Sequence number (BE): 30518 (0x7736)
  Sequence number (LE): 13943 (0x3677)
  [Response frame: 15]
> Data (32 bytes)
```

| | | | |
|------|-------------------------|-------------------------|-------------------|
| 0000 | e0 67 b3 c1 8c 4a 80 91 | 33 57 f5 25 08 00 45 00 | -g---J-- 3W-%-E- |
| 0010 | 00 3c c4 da 00 00 80 01 | b3 99 c0 a8 65 06 d8 3a | <-----e-: |
| 0020 | c4 63 08 00 d6 24 00 01 | 77 36 61 62 63 64 65 66 | .c[.##.. w6abcdef |
| 0030 | 67 68 69 6a 6b 6c 6d 6e | 6f 70 71 72 73 74 75 76 | ghijklmn opqrstuv |
| 0040 | 77 61 62 63 64 65 66 67 | 68 69 | wabcedfg hi |

Figure 8: ICMP Echo Request

Type refers to the type of message it is 8 here means it's an echo request and code is 0 which means it is used for ping, checksum is used for error checking and here its status is good means no errors are there. Identifier field is basically an ID value that is assigned to the message. Sequence number is the no. for each host.

- **ICMP Echo Reply**

Type 0 refers to the type of message used for echo reply, code is request, checksum status is good and correct. Identifier is value that assigned to the message which is same as request packet. Sequence number is 30519 in BE and 14199 in LE, here Request Frame is displaying for convenience.

```
> Frame 17: 74 bytes on wire (592 bits), 74 bytes captured (592 bits) on interface \Device\NPF_{0266B594-913E-4AC7-B41C-873967A4F931}, id 0
> Ethernet II, Src: AzureWav_57:f5:25 (80:91:33:57:f5:25), Dst: Shenzhen_c1:8c:4a (e0:67:b3:c1:8c:4a)
> Internet Protocol Version 4, Src: 192.168.101.6, Dst: 216.58.196.99
< Internet Control Message Protocol
  Type: 0 (Echo (ping) reply)
  Code: 0
  Checksum: 0xd623 [correct]
  [Checksum Status: Good]
  Identifier (BE): 1 (0x0001)
  Identifier (LE): 256 (0x0100)
  Sequence number (BE): 30519 (0x7737)
  Sequence number (LE): 14199 (0x3777)
  [Response frame: 18]
> Data (32 bytes)
```

| | | | |
|------|-------------------------|-------------------------|-------------------|
| 0000 | e0 67 b3 c1 8c 4a 80 91 | 33 57 f5 25 08 00 45 00 | -g---J-- 3W-%-E- |
| 0010 | 00 3c c4 db 00 00 80 01 | b3 98 c0 a8 65 06 d8 3a | <-----e-: |
| 0020 | c4 63 08 00 d6 23 00 01 | 77 37 61 62 63 64 65 66 | .c[.##.. w7abcdef |
| 0030 | 67 68 69 6a 6b 6c 6d 6e | 6f 70 71 72 73 74 75 76 | ghijklmn opqrstuv |
| 0040 | 77 61 62 63 64 65 66 67 | 68 69 | wabcedfg hi |

Figure 9: ICMP Echo Reply

4.4.3 Transmission Control Protocol

TCP provides reliable and error-free transmission between the two ends. It is a connection-oriented protocol. TCP divides the data into small pieces called Segments.

- Capturing TCP Packets using Display Filter “TCP”.

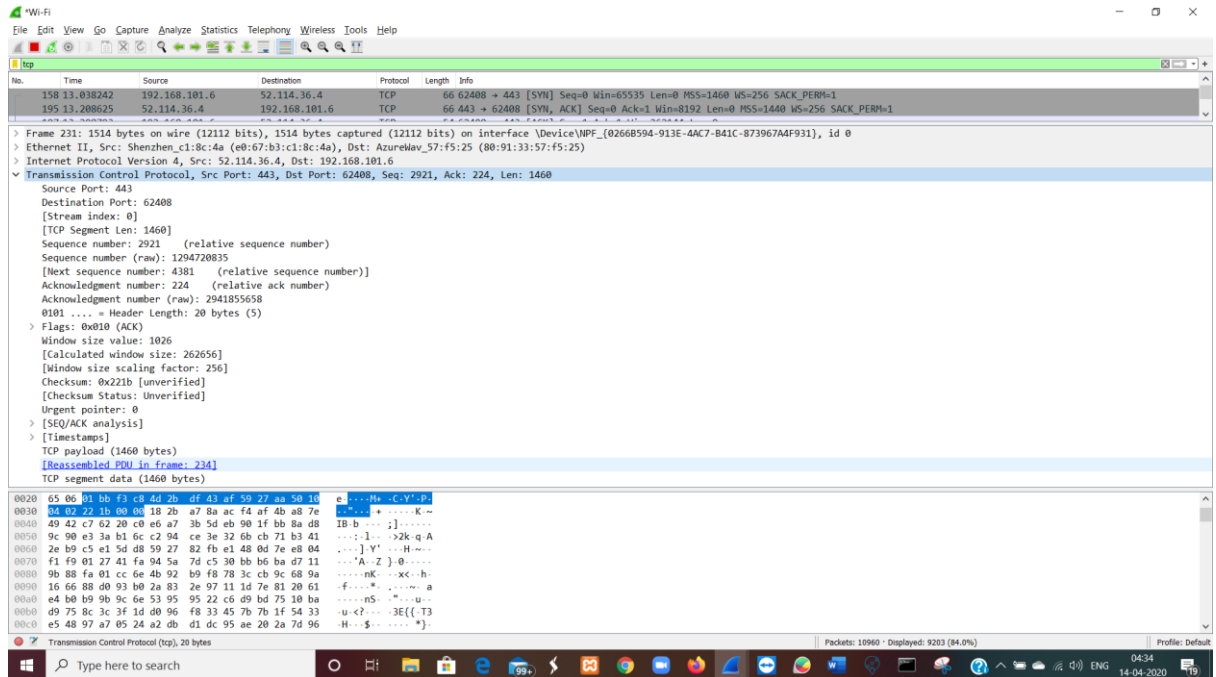


Figure 10: TCP Details.

In the Figure 9, we can see that the source port is 443 which is https, and the destination port is 62408 which is TCP, Sequence number is 2921, acknowledgement number is 224, the header length is 20 bytes, the Flag is only set to SYN: 1, the window size value is 1026, checksum is not verified or not performed and the urgent pointer is set to 0.

4.4.4 User Datagram Protocol

The User Datagram Protocol (UDP) is one of the simplest protocols in the TCP/IP Protocol. It is Unreliable and Connectionless protocol⁵. So, there is no need for establishing a connection before sending the data.

- The user datagram is where application works with the use of ports. The packet is captured using display filter “UDP”.

⁵ A connectionless protocol (or protocol layer) does not have a sequence number and a acknowledgment scheme. That's all. No sequence numbers mean that a protocol is 'connectionless'. It could also be referred to as a 'datagram'. Available at <https://www.liveaction.com/docs/glossary/lc-ieee-802-2-logical-link-control/defining-connection-less-and-connection-oriented/> accessed on 22-03-2020.

| No. | Time | Source | Destination | Protocol | Length | Info |
|-----|-----------|-----------------|-----------------|----------|--------|---------------------|
| 211 | 13.289645 | 172.217.167.228 | 192.168.101.6 | UDP | 59 | 443 → 52461 Len=17 |
| 212 | 13.289940 | 192.168.101.6 | 172.217.167.228 | UDP | 70 | 52461 → 443 Len=28 |
| 213 | 13.290031 | 192.168.101.6 | 172.217.167.228 | UDP | 70 | 52461 → 443 Len=28 |
| 214 | 13.299565 | 192.168.101.6 | 172.217.167.228 | UDP | 515 | 52461 → 443 Len=473 |

> Frame 211: 59 bytes on wire (472 bits), 59 bytes captured (472 bits) on interface \Device\NPF_{0266B594-913E-4AC7-B41C-873967A4F931}, id 0
 > Ethernet II, Src: Shenzhen_c1:8c:4a (e0:67:b3:c1:8c:4a), Dst: AzureWav_57:f5:25 (80:91:33:57:f5:25)
 > Internet Protocol Version 4, Src: 172.217.167.228, Dst: 192.168.101.6
 > User Datagram Protocol, Src Port: 443, Dst Port: 52461
 Source Port: 443
 Destination Port: 52461
 Length: 25
 Checksum: 0xc9d3 [unverified]
 [Checksum Status: Unverified]
 [Stream index: 24]
 > [Timestamps]
 > Data (17 bytes)

| | | |
|------|---|-----------------|
| 0000 | 80 91 33 57 f5 25 e0 67 b3 c1 8c 4a 08 00 45 00 | --3W-%g---J--E- |
| 0010 | 00 2d 00 00 40 00 39 11 c7 53 ac d9 a7 e4 c0 a8 | ---@9- S----- |
| 0020 | 65 06 01 bb cc ed 00 19 c9 d3 41 00 53 b9 bb c7 | e-----A-S--- |
| 0030 | 9e 7f 13 e9 a9 0c 96 5a a1 81 09 |Z--- |

Figure 11: UDP Details

In Figure 10, we can see that the source port is 443 which is https and the destination port are 52461 which is UDP, the length of UDP is 25 bytes which is the total of header information and the data. The UDP checksum is optional and in the case of the UDP Inspection it is unverified, and its status is unverified as well. The length of the data is 17 bytes.

4.4.5 Hyper Text Transfer Protocol (HTTP)

The Hyper Text Transfer Protocol (HTTP) is a text-based request-response protocol that works on the Application layer of TCP/IP.

- **HTTP Request**

HTTP Request: A message request sent by the client.

- We'll capture packets using display filter "**http**".
- In the Wireshark, we're going to look for get request from the info field.
- After selecting the particular packet, we'll look for the particular header details.

| | | | | | | | | | | | | | | | | |
|------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|---------------------|
| 0030 | 02 | 01 | 2b | 7a | 00 | 00 | 47 | 45 | 54 | 20 | 2f | 20 | 43 | 54 | 50 | ..+..GE T / HTTP |
| 0040 | 2f | 31 | 2e | 31 | 0d | 0a | 48 | 6f | 73 | 7a | 3a | 20 | 63 | 63 | 61 | /1.1..St: cca. |
| 0050 | 67 | 6f | 7e | 2d | 2e | 69 | 6e | 0d | 0a | 43 | 6f | 6e | 6e | 65 | 63 | gov..In- Connecti |
| 0060 | 6f | 6e | 6a | 20 | 6b | 65 | 65 | 67 | 2d | 61 | 6c | 69 | 76 | 65 | 0d | on: keep -alive.. |
| 0070 | 43 | 61 | 63 | 68 | 65 | 2d | 43 | 6f | 6e | 74 | 72 | 6f | 6e | 3a | 20 | Cache-ontrol:m |
| 0080 | 61 | 78 | 2d | 61 | 67 | 65 | 3d | 30 | 0d | 0a | 55 | 70 | 67 | 72 | 61 | ax-age=0 ..Upgrad |
| 0090 | 65 | 2d | 49 | 6e | 73 | 65 | 63 | 75 | 72 | 65 | 2d | 52 | 65 | 71 | 75 | e-Insecu re-Request |
| 00a0 | 73 | 74 | 73 | 3a | 20 | 31 | 0d | 0a | 55 | 73 | 65 | 72 | 2d | 41 | 67 | sts: 1- User-Agent |
| 00b0 | 6e | 74 | 3a | 20 | 4d | 6f | 7a | 69 | 6c | 6c | 61 | 2f | 35 | 2e | 30 | nt: Mozi lla/5.0 |
| 00c0 | 28 | 57 | 69 | 6e | 6a | 6f | 77 | 73 | 20 | 4e | 54 | 30 | 31 | 30 | 2e | (Windows NT 10.0 |
| 00d0 | 30 | 28 | 57 | 69 | 6e | 6e | 3a | 3b | 20 | 78 | 36 | 3a | 29 | 20 | 41 | ; Win64; x64) Ap |
| 00e0 | 30 | 6e | 65 | 57 | 65 | 62 | 4b | 6c | 74 | 2f | 35 | 33 | 37 | 2e | 33 | pleWebKi t/537.36 |
| 00f0 | 20 | 28 | 48 | 48 | 54 | 4d | 4c | 2c | 20 | 6c | 69 | 6b | 65 | 20 | 47 | (KHTML, like Ge |
| 0100 | 63 | 6b | 6f | 29 | 20 | 43 | 68 | 72 | 6f | 6d | 65 | 2f | 38 | 30 | 2e | cko) Chrome/80.0 |
| 0110 | 2e | 33 | 39 | 38 | 37 | 2e | 31 | 30 | 33 | 20 | 53 | 61 | 66 | 61 | 72 | .3987.16 3 Safari |
| 0120 | 2f | 35 | 33 | 37 | 32 | 33 | 36 | 0d | 0a | 41 | 63 | 63 | 65 | 70 | 74 | /537.36 - Accept: |

Figure 12: HTTP Request

GET request is made to the server, Host specifies the internet host which is www.cca.gov.in\r\n, Connection: Keep-alive, which means the connection is persistent and not closed, allowing for subsequent requests to the same server to be done. Cache Control: max-age=0 indicates that clients can cache a resource and must revalidate each time before using it, User-agent: shows it is Windows 10 Winx64, and the browser which is Chrome 80.0.3987.163. Upgrade-Insecure-Requests request header sends a signal to the server expressing the client's preference for an encrypted and authenticated response.

- **HTTP Response**

HTTP Response: A response message from the server.

The screenshot displays a Wireshark interface with a packet capture of an HTTP 200 OK response. The packet list on the left shows packet 48 selected. The packet details pane on the right shows the HTTP response structure, including status bar, date, server, and various headers. The packet bytes pane at the bottom shows the raw data and its reassembly.

Packet List:

| No. | Time | Source | Destination | Protocol | Length | Info |
|-----|----------|-------------|---------------|----------|--------|--------|
| 48 | 0.000000 | 192.168.1.1 | 192.168.1.100 | HTTP | 1465 | 200 OK |

Packet Details:

```

HTTP/1.1 200 OK
Date: Tue, 14 Apr 2020 17:15:58 GMT
Server: Apache
X-Content-Type-Options: nosniff
Cache-Control: must-revalidate, no-cache, private
X-Drupal-Dynamic-Cache: MISS
X-UA-Compatible: IE=edge
Content-language: en
X-Content-Type-Options: nosniff
X-Frame-Options: SAMEORIGIN
  
```

Packet Bytes:

| Offset | Raw Data | Reassembled TCP (36451 bytes) | De-chunked entity body (35938 bytes) |
|--------|--|--|--|
| 0 | 48 54 54 50 2f 31 2e 31 20 32 30 30 20 4f 4b 0d | 48 54 54 50 2f 31 2e 31 20 32 30 30 20 4f 4b 0d | 48 54 54 50 2f 31 2e 31 20 32 30 30 20 4f 4b 0d |
| 1 | 0a 44 61 74 65 3a 20 54 75 65 2c 20 31 34 20 41 | 0a 44 61 74 65 3a 20 54 75 65 2c 20 31 34 20 41 | 0a 44 61 74 65 3a 20 54 75 65 2c 20 31 34 20 41 |
| 2 | 70 72 20 32 30 32 30 20 31 37 3a 31 35 3a 35 38 | 70 72 20 32 30 32 30 20 31 37 3a 31 35 3a 35 38 | 70 72 20 32 30 32 30 20 31 37 3a 31 35 3a 35 38 |
| 3 | 20 47 4d 54 0d 0a 53 65 72 76 65 72 3a 20 41 70 | 20 47 4d 54 0d 0a 53 65 72 76 65 72 3a 20 41 70 | 20 47 4d 54 0d 0a 53 65 72 76 65 72 3a 20 41 70 |
| 4 | 61 63 68 65 0d 0a 58 2d 43 6f 6e 74 65 6e 74 2d | 61 63 68 65 0d 0a 58 2d 43 6f 6e 74 65 6e 74 2d | 61 63 68 65 0d 0a 58 2d 43 6f 6e 74 65 6e 74 2d |
| 5 | 54 79 70 65 2d 4f 70 74 69 6f 6e 73 3a 20 6e 6f | 54 79 70 65 2d 4f 70 74 69 6f 6e 73 3a 20 6e 6f | 54 79 70 65 2d 4f 70 74 69 6f 6e 73 3a 20 6e 6f |
| 6 | 73 6e 69 66 66 6d 0d 0a 43 61 63 68 65 2d 43 6f 6e | 73 6e 69 66 66 6d 0d 0a 43 61 63 68 65 2d 43 6f 6e | 73 6e 69 66 66 6d 0d 0a 43 61 63 68 65 2d 43 6f 6e |
| 7 | 74 72 6f 6c 3a 20 6d 75 73 74 2d 72 65 76 61 6c | 74 72 6f 6c 3a 20 6d 75 73 74 2d 72 65 76 61 6c | 74 72 6f 6c 3a 20 6d 75 73 74 2d 72 65 76 61 6c |
| 8 | 69 64 61 74 65 2c 20 6e 6f 2d 63 61 63 68 65 2c | 69 64 61 74 65 2c 20 6e 6f 2d 63 61 63 68 65 2c | 69 64 61 74 65 2c 20 6e 6f 2d 63 61 63 68 65 2c |
| 9 | 20 70 72 69 76 61 74 65 0d 0a 58 2d 44 72 75 70 | 20 70 72 69 76 61 74 65 0d 0a 58 2d 44 72 75 70 | 20 70 72 69 76 61 74 65 0d 0a 58 2d 44 72 75 70 |
| 10 | 61 6c 2d 44 79 6e 61 6d 69 63 2d 43 61 63 68 65 | 61 6c 2d 44 79 6e 61 6d 69 63 2d 43 61 63 68 65 | 61 6c 2d 44 79 6e 61 6d 69 63 2d 43 61 63 68 65 |
| 11 | 3a 20 4d 49 53 53 0d 0a 58 2d 55 41 2d 43 6f 6d | 3a 20 4d 49 53 53 0d 0a 58 2d 55 41 2d 43 6f 6d | 3a 20 4d 49 53 53 0d 0a 58 2d 55 41 2d 43 6f 6d |
| 12 | 70 61 74 69 62 6c 65 3a 20 49 45 3d 65 64 6f 65 | 70 61 74 69 62 6c 65 3a 20 49 45 3d 65 64 6f 65 | 70 61 74 69 62 6c 65 3a 20 49 45 3d 65 64 6f 65 |
| 13 | 0d 0a 43 6f 6e 74 65 6e 74 2d 6c 61 6e 67 75 61 | 0d 0a 43 6f 6e 74 65 6e 74 2d 6c 61 6e 67 75 61 | 0d 0a 43 6f 6e 74 65 6e 74 2d 6c 61 6e 67 75 61 |
| 14 | 67 65 3a 20 65 6e 0d 0a 58 2d 43 6f 6e 74 65 6e | 67 65 3a 20 65 6e 0d 0a 58 2d 43 6f 6e 74 65 6e | 67 65 3a 20 65 6e 0d 0a 58 2d 43 6f 6e 74 65 6e |

Figure 13: HTTP Response

- In Figure 13, HTTP/1.1 200 OK\r\n means server agrees for the communication, the **latency** is the amount of time it takes for the **Date** is the date and time when the response received by the host which is 14 April 2020 and time is 17:15:58.

5. NESSUS

Nessus is a free open source security scanner. The Nessus was started in 1998 and the scanner Nessus was released in April 1998. Nessus have all the features described, port scanning, services recognition, information gathering and check for flaws. The advantage of this is that you can combine the best programs from different areas in a Nessus scan. One thing that makes Nessus so powerful is its client server technology. With this technology servers can be placed in many different places in a network and the network can be tested from various points of view. There is the server that performs the actual testing and the client provides configuration and reporting functionality. You can have one central client or multiple distributed clients controlling all the servers. With this feature there comes a two-great deal of flexibility for the vulnerability tester.

5.1 FEATURES OF NESSUS

Various features of Nessus are mentioned below:

- i. Nessus is perhaps the only security scanner that has the capability to detect not only the remote flaws of the hosts that are on a network, but their missing patches and local flaws as well.
- ii. By using the command `Nessus-update-plugins`, The Nessus security checks database (which is updated on a daily basis) can be retrieved.
- iii. Updating Nessus does not involve downloading potentially threatening binaries from the internet.
- iv. Nessus will quickly exploit the systems strengths, so it can increase its scanning efficiency.
- v. Nessus includes NASL, (Nessus Attack Scripting Language) a language designed to rapidly write security test.
- vi. Nessus can identify a FTP server running on a non-standard port, or a web server running on port 8080.
- vii. Nessus can test all of the services that are run twice or more by a host run.
- viii. Nessus has the capability to test SSLized services such as https, smtps, imaps, and can even be supplied with a certificate so that it can be integrated into a PKI type environment.
- ix. Nessus gives you the option to either perform a regular non-destructive security audit on a daily basis, or to throw everything you can at a remote host to test its mettle, and see how it will withstand attacks from intruders.

5.2 NESSUS INTERFACE

After installing Nessus, we have to create an account with user id and password for using Nessus. Below is the image of login page of Nessus:

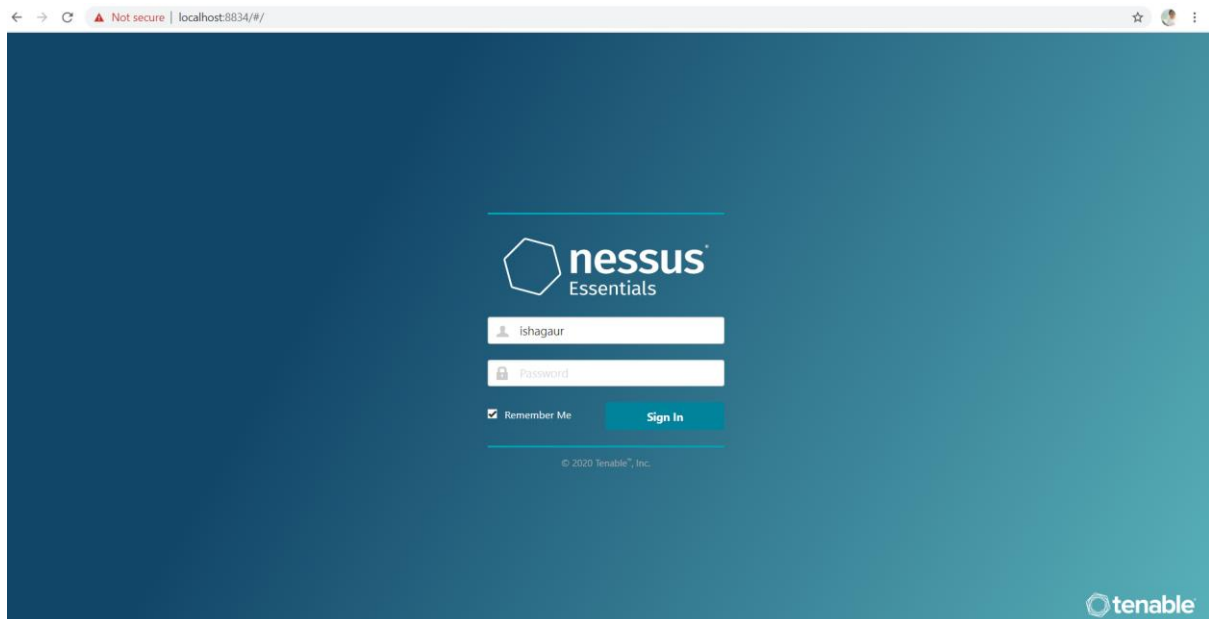


Figure 14: Login page of Nessus

After login it asks for the host address that you target to scan for vulnerabilities. This option is optional, you can skip and go further for discovery other templates of Nessus. In this project we are scanning network So either we can opt for direct scanning or we can select from the templates.

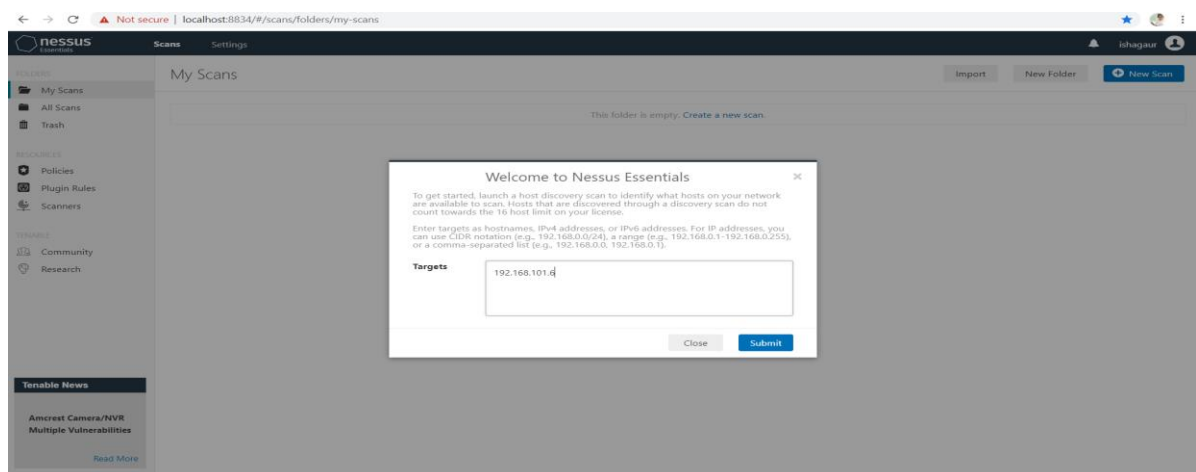


Figure 15: Direct host scanning feature of Nessus.

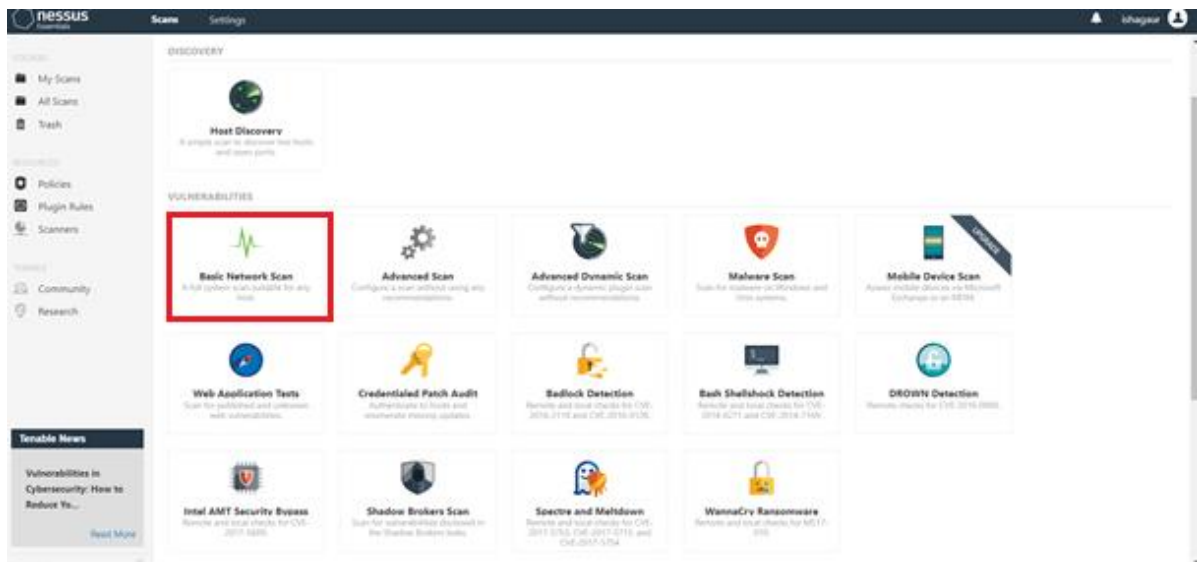


Figure 16: Templates of Nessus

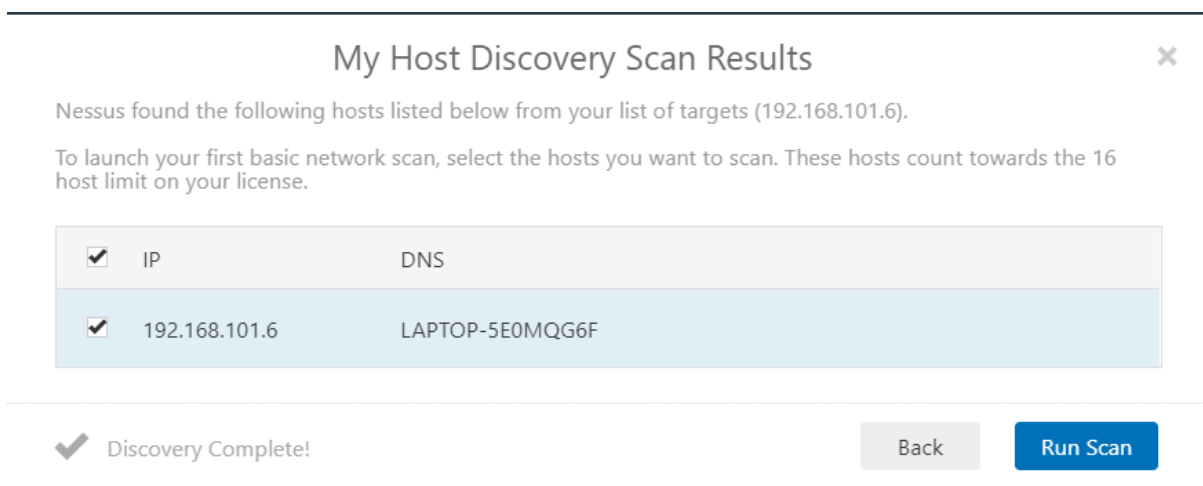


Figure 17: Detection of targeted host for scanning.

Depending on what and how many devices you have on your network, the scan takes a while.

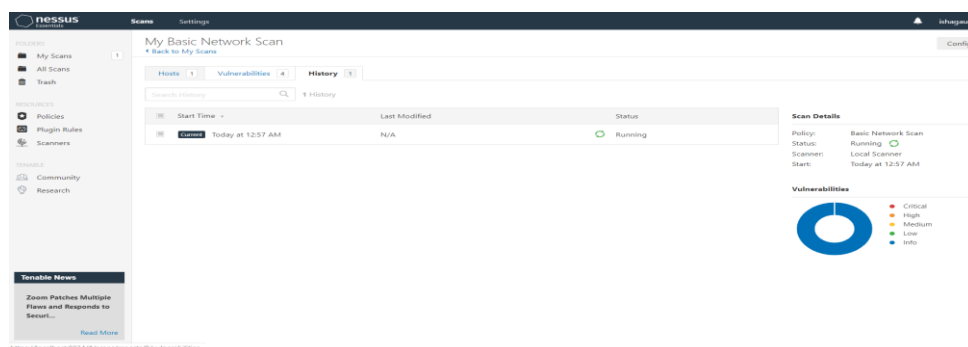


Figure 18: Running status of scan.

5.3 TEST RESULTS OF NETWORK SCAN:

- Result 1:

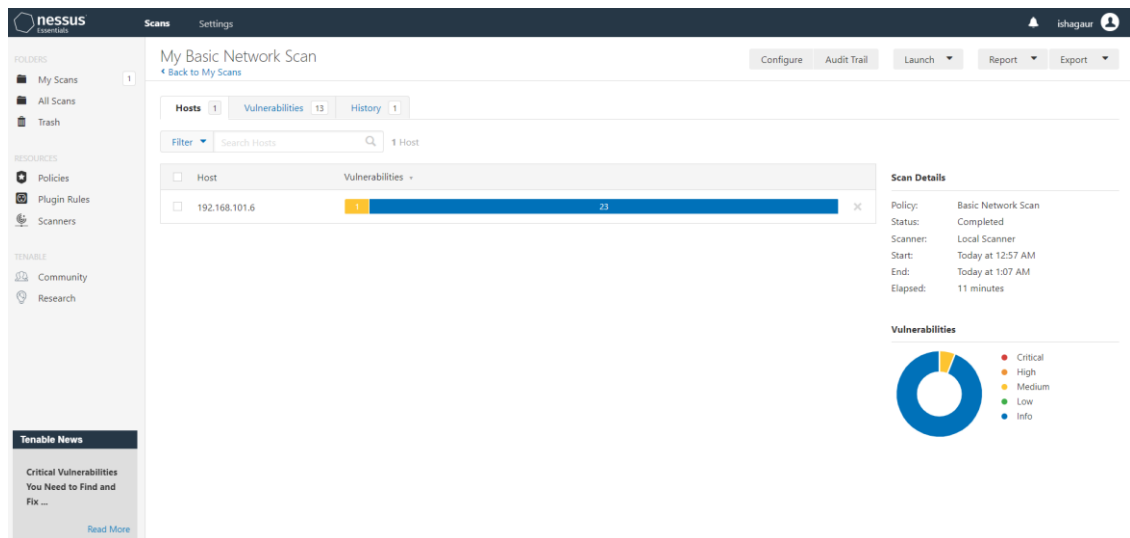


Figure 19: Targeted Host scanning report

It took 11 minutes to scan. It resulted in 4.17% medium (Yellow) and 95.83% of information (Blue) vulnerabilities for host 192.168.101.6.

- Result 2:

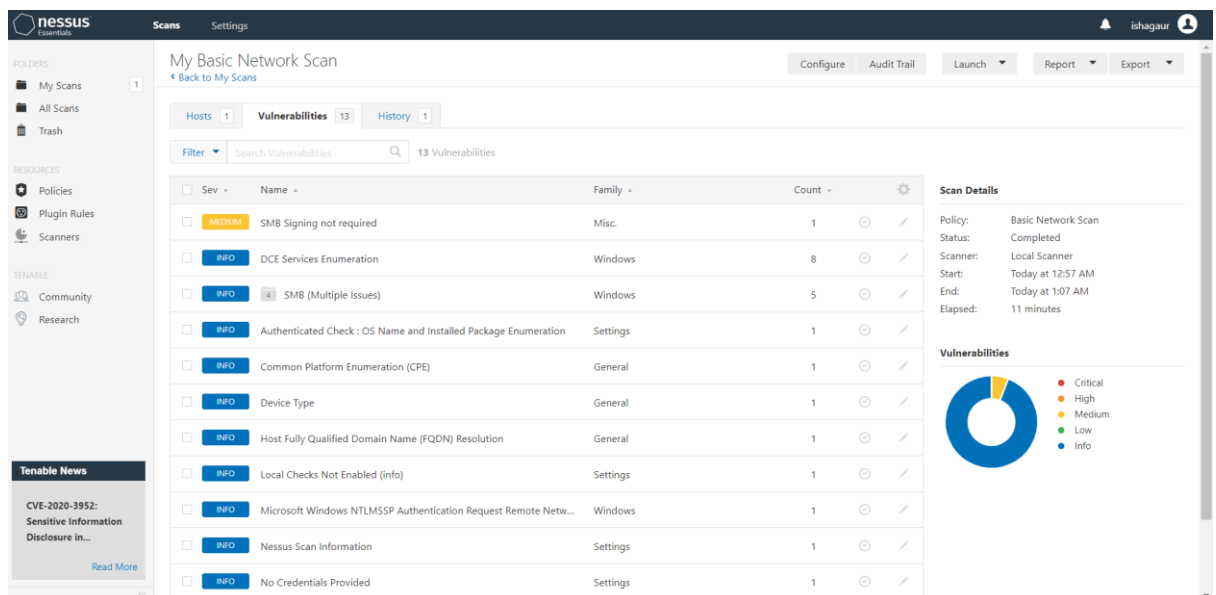


Figure 20: Vulnerabilities report of scanning.

Here we found 13 vulnerabilities report. Out of thirteen, one vulnerability was of medium level which belong to miscellaneous family in plugin id 57608. Other vulnerabilities was of info level.

Nessus provides the facility to analyse the vulnerability with description and solution.

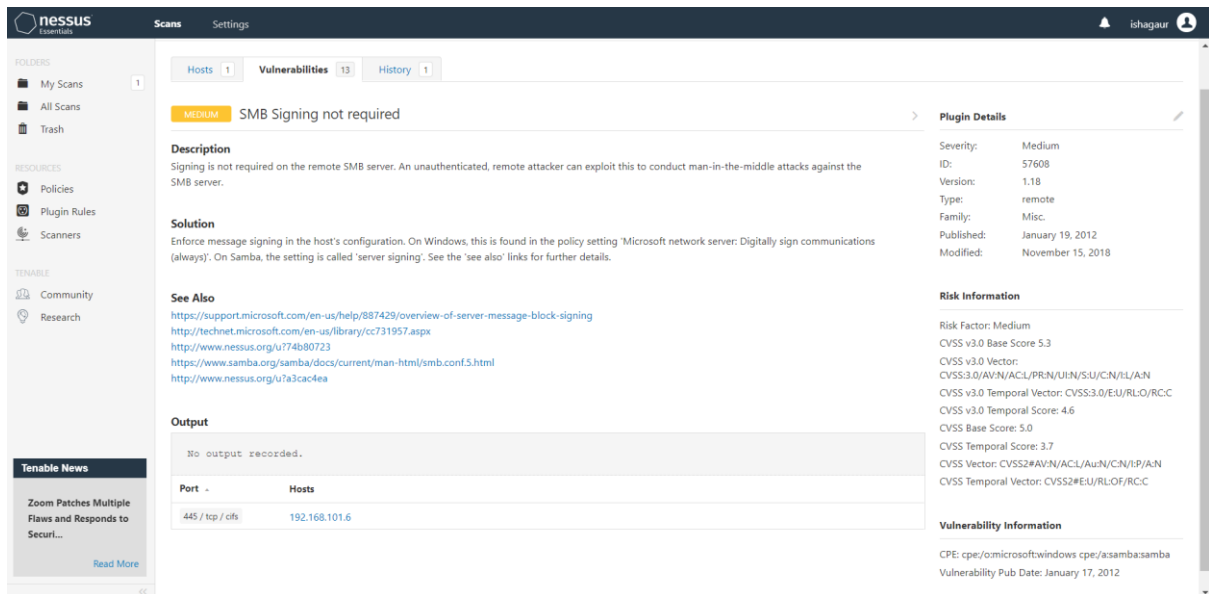


Figure 21: Vulnerability analysis in Nessus.

Here we can get the description of the vulnerability, related solution of the vulnerability. We can also get the information related to Plugin details, Risk information, output and vulnerability information. It also provides the more references for helping in resolving the vulnerability.

6. COMPARING NESSUS AND WIRESHARK

a. Scanning and Policy:

- **Nessus:**
 1. User Defined Policy: Nessus has pre-built as well as custom/user-defined template feature which allows us to scan and discover live hosts and various open ports.
 2. Scans IPv4/IPv6/hybrid networks and scans for system hardening and missing patches.
 3. Network devices like firewalls, routers, switches, printers etc is covered also offline configuration auditing of network devices can be done.

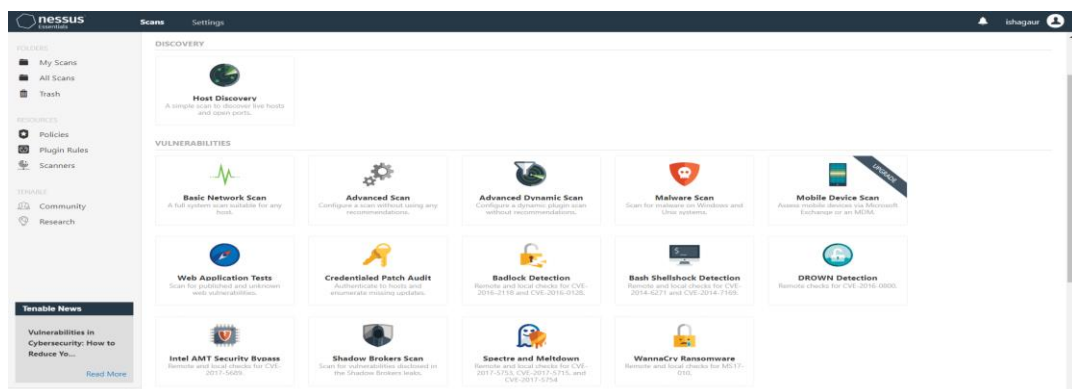


Figure 22: Scanning features and Policy template of Nessus.

4.) Web Application scanning with add-ons plug-in. It checks from various web app vulnerabilities to owasp top 10. It also has Mobile Device Scans and other vulnerabilities scanner. It also has Plugins that is mapped with CVE and NVD and is updated frequently.

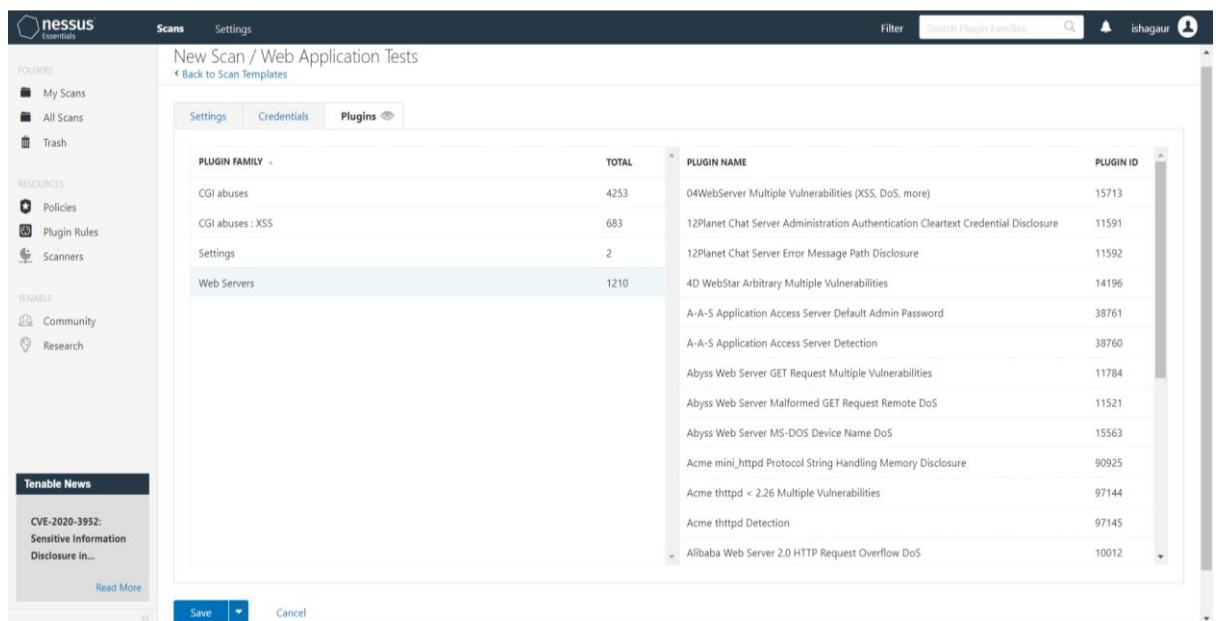


Figure 23: Web Application Scanning in Nessus

5.) Remote and Local Check for WannaCry Ransomware: it checks for the latest security builds from the Microsoft is available on the active hosts or not.

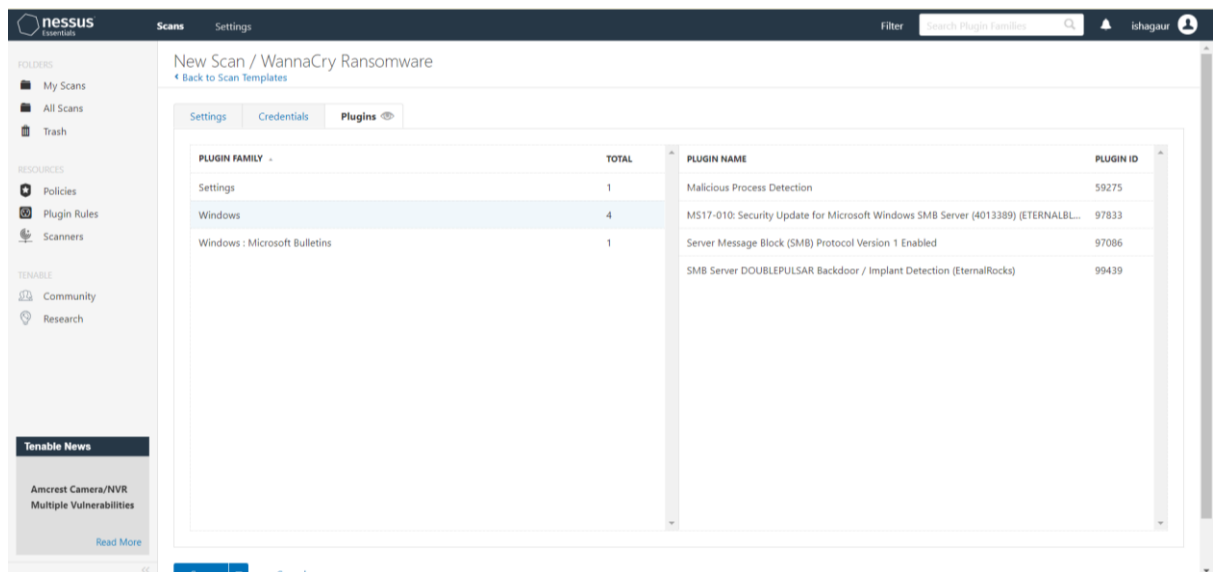


Figure 24: WannaCry Ransomware Check in Nessus

- **Wireshark:**

The above scanning features and policies are not available in Wireshark. It just monitors the network and does deep packet inspection, nothing else.

b. Reporting and Monitoring

- **Nessus:**

1. Customized Reporting: Customization and sorting can be done by vulnerability and host, as well as report comparison can be done.
2. Exporting can be done in XML, PDF, HTML and CSV Formats.

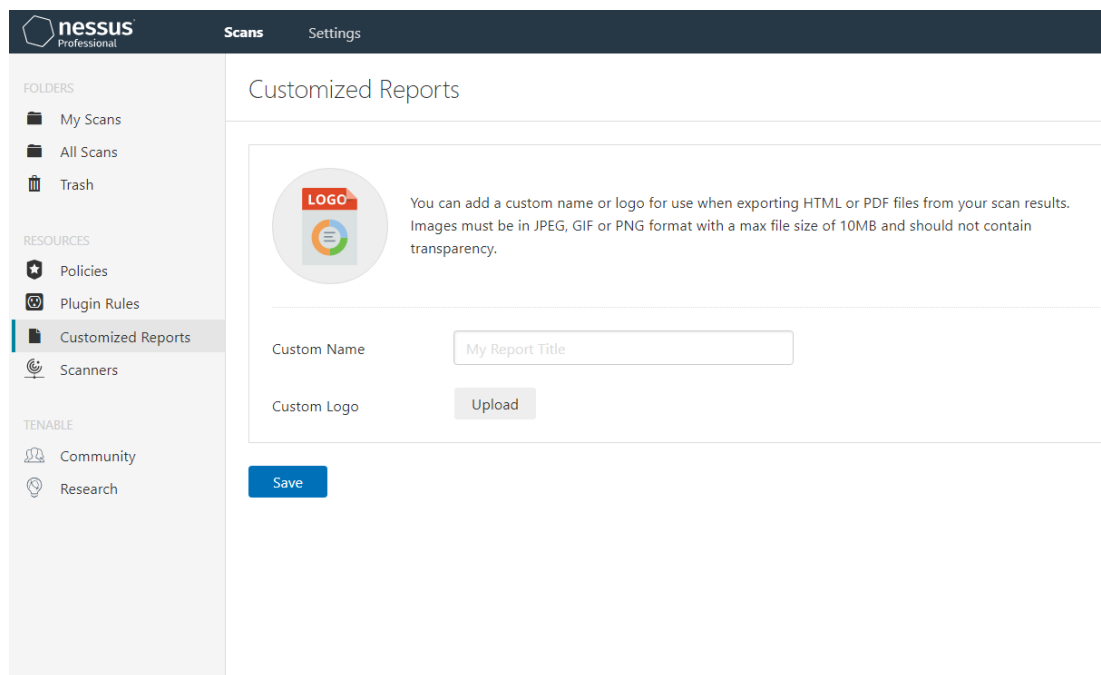


Figure 25: Customize Reporting in Nessus

3. Scan Results can be automatically notified via emails also report sharing can be done through Nessus Manager.

- **Wireshark:**

Scanned files are saved in PCAP or PCAPNG in Wireshark. User interface also does not provide the full understandable information related to captured file in Wireshark as comparing to Nessus. We can export the designed files efficiently in Nessus where as files save by Wireshark can be opened in Wireshark only.

c. Compliance

- **Nessus:**

1. Nessus adhere the compliance and various policies; it scans network devices against the compliance standard. These scans results can be used by the auditors to fix the problems in larger scale.

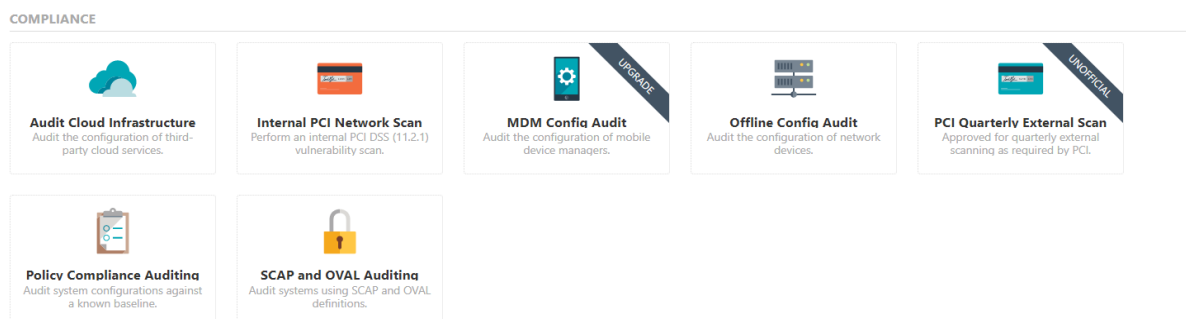


Figure 26: Compliance in Nessus

2. Nessus offers the ability to audit the Microsoft Azure Cloud environment to detect misconfigurations in the cloud environment and account settings. It performs an internal PCI DSS (11.2.1) vulnerability scan.
3. It audits the configuration of mobile device managers (MDM). It also audits the configuration of network devices.
4. It audits system configurations against a known baseline. It audits systems using SCAP and OVAL definitions.

- **Wireshark:**

Wireshark is not used for auditing the compliance but it can be used to make the organisation compliant to various compliance including PCI. We can put sniffer like Wireshark to secure the network k and see what sort of authentication credentials you can pick up. If these applications and servers are on the same network where cardholder data is stored, processed, or transmitted, then you have a significant problem to address.

7. CONCLUSION

Nessus and Wireshark are excellent tools that will greatly aid the ability to test and discover known security problems. The cases of packet analysis demonstrated in this paper help us to realise packet analysers and network scanning especially Wireshark and Nessus are crucial to network forensics. The need for network packet analysis is raised by the fact that the methods currently used by most users for network security are not effective enough to detect all the computer attacks, especially the latest ones. Vulnerability scanning in Wireshark and Nessus can discover a broad range of security threats and attacks against networked computer systems.

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