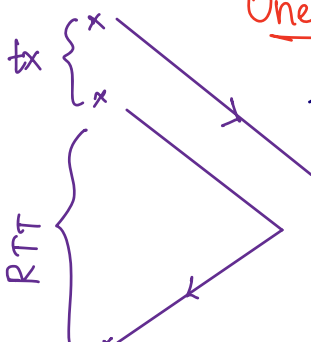


PROBLEM SET - 2

Qn 1:

One by one: To send a packet successfully, T trials are needed; $T \sim \text{Geo}(1-q)$

$\mathbb{E} [\text{time to send a packet successfully}]$
 $= \mathbb{E} [T(tx + RTT)] = \frac{tx + RTT}{1-q}$



$$\mathbb{E} [\# \text{ of successful packet tx / unit time}] = \frac{1-q}{tx + RTT}$$

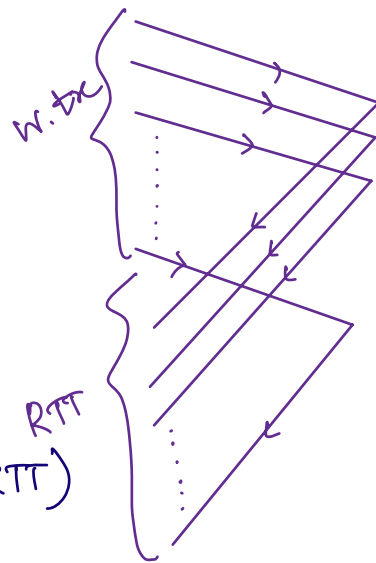
Go-back-W:

In ' $W \cdot tx + RTT$ ' time, # of packets tx successfully be ' X '.

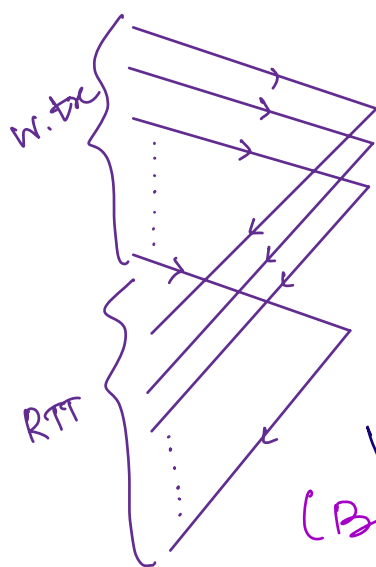
$$X = \begin{cases} W & \text{w.p. } (1-q)^W \\ 0 & \text{w.p. } [1 - (1-q)^W] \end{cases}$$

$$\mathbb{E} [\# \text{ succ. packet tx per } (Wtx + RTT) \text{ time}] = W(1-q)^W$$

$$\mathbb{E} [\# \text{ succ. packet tx per unit time}] = \frac{W(1-q)^W}{Wtx + RTT}$$



Selective Repeat: This is similar to Go-back-W



except that $X \sim \text{Binomial}(W, (1-q))$

$$E[\# \text{succ. packet tx / unit time}] = \frac{W(1-q)}{Wtx + RTT}$$

Here throughput increases as W increases, so **NO optimum**.

(But in practice, RTT is an upper bound on w), Note that tx all calculations fail - check $W.tx \approx RTT$ or $W.tx > RTT$.

For Go-back-W, ignore $tx (\approx 0)$, then

$$\max_W W(1-q)^W \Rightarrow \frac{d}{dW} W(1-q)^W = 0$$

(treat W as real no.)

$$W(1-q)^W = W \exp(-K W) \text{ where } K = \ln \frac{1}{1-q}$$

$$\Rightarrow \frac{d}{dW} W(1-q)^W = \exp(-K W) - K W \exp(-K W)$$

$$\Rightarrow W^* = \frac{1}{K} = \frac{1}{\ln \frac{1}{1-q}}$$

$$\ln \frac{1}{1-q} = -\ln(1-q) = -\left(-q - \frac{q^2}{2} - \dots\right) \approx q \quad (\text{for small } q)$$

$\Rightarrow W^* \approx 1/q$ } Comparing with TCP Reno, $W_{\infty} \approx \frac{1}{\sqrt{q}}$ square root law

Here it is $1/q$. This is price paid for not knowing 'q'.

QN-2 . This question constructs a hypothetical scenario to illustrate different aspects of TCP Reno.

↳ case I: $ssthreshold = 32$ or 64 (ie) $ssthresh < 100$
(Note: $ssthreshold$ is generally 32 but is free parameter and can be chosen by OS).

Case II: $ssthreshold > 100$

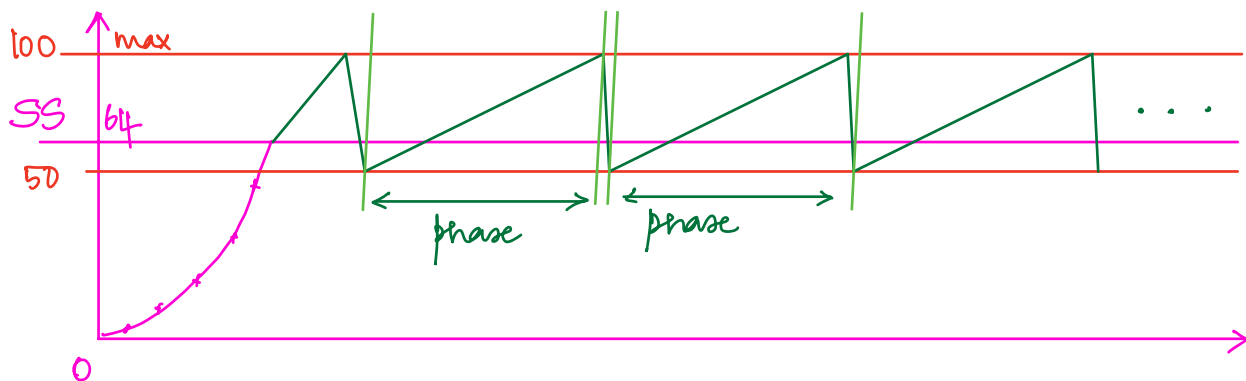
In case I, after ss phase (slowstart), TCP gets into CA phase.

$$RTT = 80ms, \text{ The line can transmit atmost } \frac{15 \text{ Mbps} \times 80ms}{1500 \times 8} \text{ packets/RTT} = 100 \text{ packets/RTT}.$$

So, as long as $W < 100$, ACKs will keep coming and W will increase by 1 per 'W' Acks.

But, if $W \geq 100$ there will be no ACK and $W \rightarrow \frac{W}{2}$ and start CA again.

So max window size $W_{max} = 100$.



For average window size, we ignore SS. By symmetry, overall average window size = average window size over "one phase"

$$\Rightarrow \frac{50 + 51 + \dots + 100}{51} = \frac{150 \times 25 + 75}{51} = 75 \text{ packets / RTT}$$

$$\Rightarrow \text{average threshold} = \frac{75 \times 1500 \times 8}{80 \times 10^{-3}} \text{ bps}$$

$$= 11250 \text{ kbps}$$

packets trd. in SS:

RTT #	1	2	3	4	5	6	7
# packets	1	2	4	8	16	32	64

$$\Rightarrow 1 + 2 + 4 + 8 + 16 + 32 + 64 = 127.$$

(or 63 if SS threshold is 32)

For case II, never gets out of SS threshold, everytime W reaches from 64 to 128, there is no ACK and it gets back to SS. Hence the # of packets in SS $\rightarrow \infty$ as SS is perpetual.

$$\text{Average window size} = \frac{1}{8} (1 + 2 + 2^2 + \dots + 2^7)$$

$$= 255/8 \text{ packets per RTT.}$$

$$\text{Average threshold} = \frac{255 \times 1500 \times 8}{8 \times 80 \times 10^{-3}} \text{ bps}$$

$$= 4781.25 \text{ kbps}$$

Q.3:

#Acks per unit time at 't'.

$$[dw]_+ = \frac{1}{w(t)} \cdot \frac{w(t-RTT) \cdot dt}{RTT} \cdot (1-q(t))$$

per ACK $w(t)$ increases by $\frac{1}{w(t)}$

≈ 1 since $(1-\delta)^e \approx 1$ for small δ & e .

$$[dw]_- = - (w(t)-1) \cdot \frac{w(t-RTT) \cdot dt}{RTT} \cdot q(t)$$

as $w(t)$ reduces to 1 so decrease by $(w(t)-1)$

as above

due to approx. of Union bound (refer class notes).

$$\text{Combining, } \frac{dw(t)}{dt} = \frac{w(t-RTT)}{w(t) \cdot RTT} - \frac{(w(t)-1)w(t-RTT) \cdot q(t)}{RTT}$$

$$\left. \frac{dw(t)}{dt} \right|_{t=\infty} = 0 \Rightarrow \frac{w(\infty)}{w(\infty) \cdot RTT} - \frac{(w(\infty)-1)w(\infty)q(\infty)}{RTT} = 0$$

$$\Rightarrow w^2(\infty)q(\infty) - w(\infty)q(\infty) - 1 = 0.$$

$$w(\infty) = \frac{+q(\infty) \pm \sqrt{q^2(\infty) + 4q(\infty)(1)}}{2q(\infty)} \approx \frac{1}{2} \pm \frac{1}{\sqrt{q(\infty)}}$$