

# Visualization Compiler with Intermediate C Code Generation

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## 1. Introduction

This project implements a domain-specific compiler that processes custom `.wiz` language files to generate Python data visualization scripts. The compiler uses a two-stage code generation strategy:

- First, it generates an intermediate C program.
- This C program, when compiled and executed, produces the final Python visualization code.

The compiler provides an automated, extensible system to generate various types of plots directly from simple `.wiz` files, helping visualize structured datasets.

Additionally, the dataset used for visualization is extracted from a PDF document through a preprocessing step and saved into a structured CSV file (`dataset.csv`).

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## 2. Data Preprocessing

Before the compiler can operate, the raw data is extracted from a PDF file. A preprocessing tool reads the PDF and converts the numerical information into a standard CSV file named `dataset.csv`.

This CSV serves as the input for all plotting functions during the visualization stage.

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## 3. Project Architecture Overview

The project follows a classical compiler design broken into the following key components:

### 3.1. Lexical Analysis (**tokenizer.1**)

Tool: Flex

Purpose:

- Breaks down **.wiz** source files into basic tokens such as keywords, identifiers, numbers, operators, and punctuation.

### 3.2. Syntax Analysis (**grammar.y**)

Tool: Bison

Purpose:

- Parses token streams into syntactically valid structures.
- Builds a high-level semantic understanding of assignments, function calls, conditionals, loops, and expressions.

### 3.3. Symbol Table Management (**symbol\_registry.c**, **symbol\_registry.h**)

Purpose:

- Keeps track of declared variables and their values.
- Ensures no duplicate declarations.
- Enables variable lookup and update during code generation.

### 3.4. Intermediate C Code Generation (**emitter.c**, **emitter.h**)

Purpose:

- Generates C source code (**out.c**) containing formatted **printf** statements.
- These statements output valid Python visualization code line-by-line when executed.

### 3.5. Final Python Code Generation and Execution

- The generated C program (**out.c**) is compiled into an executable (**visualizeit**).

- Running `visualizeit` prints Python code, which is saved into a `.py` file.
- The Python script is then executed to create the final plot.

### 3.6. Automation Script (`main_controller.sh`)

Purpose:

- Automates the workflow from compilation to execution.
  - Processes all `wiz` files inside `vizscripts/`.
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## 4. Visualization Functions

Six `wiz` scripts are implemented, each corresponding to a different plot type:

Plot Type	Wiz File	Description
Bar Chart	<code>barchart.wiz</code>	A traditional bar graph showing each index.
Box Plot	<code>boxplot.wiz</code>	Summarizes spread, quartiles, and outliers.
Line Plot	<code>lineplot.wiz</code>	Connects data points to show trends.
Density Plot (KDE)	<code>density.wiz</code>	Smooth probability density estimation.
ECDF Plot	<code>ecd.wiz</code>	Cumulative distribution function.
Stacked Area Plot	<code>stacked.wiz</code>	Area plot with stacked series.

Each plot is generated by compiling and executing a separate `.wiz` file into its corresponding `.py` visualization script.

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## 5. Grammar Approach and Design Decisions

- Typed grammar using `%union` for numbers, identifiers, and strings.
  - Simple and flexible expression parsing.
  - Minimal syntax constructs for clarity and simplicity.
  - Dynamic generation of Python code through intermediate C programs.
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## 6. How to Build and Run the Project

### Requirements

Install necessary tools:

```
sudo apt install gcc flex bison python3  
pip install matplotlib seaborn
```

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### Folder Structure

Folder/File	Purpose
<code>vizscripts/</code>	Contains <code>.wiz</code> files for each plot type
<code>tokenizer.l</code>	Lexer (Flex)
<code>grammar.y</code>	Parser (Bison)
<code>symbol_registry.c/h</code>	Symbol table management
<code>emitter.c/h</code>	Intermediate C code generator
<code>main_controller.sh</code>	Main automation script
<code>dataset.csv</code>	Input data extracted from PDF
<code>Makefile</code>	Compilation script

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### Build the Project

```
make clean
make
```

This compiles the main compiler executable, `vizrunner`.

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## Run the Visualization Automation

```
chmod +x main_controller.sh
./main_controller.sh dataset.csv
```

What happens:

- For each `.wiz` file:
    - Compiles it into a C program (`out.c`).
    - Compiles `out.c` to create an executable (`visualizeit`).
    - Runs `visualizeit` to generate the corresponding Python script.
    - Executes the Python script to display the plot.
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## Example Output

```
Building project...
Processing barchart.wiz...
Successfully generated and executed barchart.py
Processing boxplot.wiz...
Successfully generated and executed boxplot.py
...
All processing is complete.
```

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## 7. Conclusion

This project showcases a complete compiler-based visualization system with:

- Lexical and syntax analysis.

- Symbol management.
- Intermediate C code generation.
- Final dynamic Python visualization.

The architecture is modular, extensible, and automates data visualization workflows from a simple, user-friendly **Wiz** language.