```
, BME680 COEFF ADDR2 LEN, dev);
/* Temperature related coefficients */
dev->calib.par_t1 = (uint16_t) (BME680_CONCAT_BYTES(coeff_array[BME680_T1_MSB_REG],
    coeff array[BME680 T1 LSB REG]));
dev->calib.par t2 = (int16 t) (BME680 CONCAT BYTES(coeff array[BME680 T2 MSB REG],
    coeff array[BME680 T2 LSB REG]));
dev->calib.par_t3 = (int8_t) (coeff_array[BME680_T3_REG]);
/* Pressure related coefficients */
dev->calib.par p1 = (uint16 t) (BME680 CONCAT BYTES(coeff array[BME680 P1 MSB REG],
    coeff array[BME680 P1 LSB REG]));
dev->calib.par p2 = (int16 t) (BME680 CONCAT BYTES(coeff array[BME680 P2 MSB REG],
    coeff_array[BME680_P2_LSB_REG]));
dev->calib.par p3 = (int8 t) coeff array[BME680 P3 REG];
dev->calib.par p4 = (int16 t) (BME680 CONCAT BYTES(coeff array[BME680 P4 MSB REG],
    coeff array[BME680 P4 LSB REG]));
dev->calib.par p5 = (int16 t) (BME680 CONCAT BYTES(coeff array[BME680 P5 MSB REG],
    coeff array[BME680 P5 LSB REG]));
dev->calib.par p6 = (int8 t) (coeff array[BME680 P6 REG]);
dev->calib.par_p7 = (int8_t) (coeff_array[BME680_P7_REG]);
dev->calib.par p8 = (int16 t) (BME680 CONCAT BYTES(coeff array[BME680 P8 MSB REG],
    coeff array[BME680 P8 LSB REG]));
dev->calib.par p9 = (int16 t) (BME680 CONCAT BYTES(coeff array[BME680 P9 MSB REG],
    coeff array[BME680 P9 LSB REG]));
dev->calib.par p10 = (uint8 t) (coeff array[BME680 P10 REG]);
/* Humidity related coefficients */
dev->calib.par_h1 = (uint16_t) (((uint16_t) coeff_array[BME680_H1_MSB_REG] << BME680_HUM_REG_SHIFT_VAL)</pre>
    (coeff array[BME680 H1 LSB REG] & BME680 BIT H1 DATA MSK));
dev->calib.par_h2 = (uint16_t) (((uint16_t) coeff_array[BME680_H2_MSB_REG] << BME680_HUM_REG_SHIFT_VAL)</pre>
    | ((coeff_array[BME680_H2_LSB_REG]) >> BME680_HUM_REG_SHIFT_VAL));
dev->calib.par h3 = (int8 t) coeff array[BME680 H3 REG];
dev->calib.par h4 = (int8 t) coeff array[BME680 H4 REG];
dev->calib.par h5 = (int8 t) coeff array[BME680 H5 REG];
dev->calib.par h6 = (uint8 t) coeff array[BME680 H6 REG];
dev->calib.par h7 = (int8 t) coeff array[BME680 H7 REG];
```