

Game: Bubble Trouble							
Group: 32							
User story	Task	Assigned to	Estimated Effort				
	ex 1.1	Boning en Floris	high				
	ex 1.2	Floris en Boning	medium				
	ex 1.3	Floris en Boning	medium				
	ex 1.4	Floris en Boning	low-medium				
	ex 1.5	Boning en Floris	medium				
	ex 2.1	Floris	medium				
	ex 2.2	Floris	low-medium				
	ex 2.3	Floris	medium-high				
	Create requirements for log file	Tim	low				
As a tester, I want to keep track of the errors in the code by logging them, so I know how to fix them	Create logger class	Isha	medium				
	Log actions to text file	Isha	low-medium				
	Categorize the logs with WARNINGS and ERRORS	Isha	low				
As a developer, I want the actions of the player to be logged in a text file, so I can analyse them to see if the game is played correctly	Log player actions to a text file	Isha	low				
	Count each category	Isha	low				
	Log collisions	Isha	low				
As a developer, I want to filter the logs so I can get a good overview of that changes to the code have on the logs							
	Make a filter for the logs	Tim	medium				
	Create a screen for the logs	Tim	low-medium				
	Edit player hitbox	Floris	low				
	Add sprint plan to trello backlog	Naomi	low				
	Improve code structure	Tim	medium				
	Add tests	Tim	medium				
	Reset powerup timer when you pick up a powerup for the second time	Boning	low-medium				
	Fix ice rope to extend rope	Boning	low				
	Add JUnit to Travis	Naomi	low-medium				
	Remove the powerup when the level resets	Boning	low-medium				