Game: Bubble Trouble	Sprint 1			Reflection									
Group: 32													
ser story	Task	Assigned to	Estimated Effort	User story	Task	Assigned to	Estimated Effort	Actual Effort (h)	Done (yes / no)	Notes			
	ex 1.1	Boning en Floris	high		ex 1.1	Boning en Flor			Yes				
	ex 1.2	Floris en Boning	medium		ex 1.2	Floris en Boning medium		0.5	Yes				
	ex 1.3	Floris en Boning	medium		ex 1.3	Floris en Boning medium		0.5	No	Answered all the questions, but did not refactor th		code	
	ex 1.4	Floris	low-medium		ex 1.4	Floris	low-medium		Yes				
	ex 1.5	Boning	medium		ex 1.5	Boning	medium	1	Yes				
	ex 2.1	Naomi	medium		ex 2.1	Naomi	medium	2	Yes				
		Naomi	low-medium		ex 2.2	Naomi	low-medium	0,5	Yes				
	ex 2.3	Naomi	medium-high		ex 2.3	Naomi	medium-high	2	Yes				
	Create requirements for log file	Tim	low		Create requirements for log file	Tim	low	4	Yes				
As a tester, I want to keep track of the errors in the code by logging them, so I know how to fix them	Create logger class	Isha	medium		Create logger class	Isha	medium	2	Yes				
		Isha	low-medium	As a tester, I want to keep track of	Log actions to text file	Isha	low-medium		Yes				
	Categorize the logs with WARNINGS and			the errors in the code by logging									
	ERRORS	Isha	low	them, so I know how to fix them	Categorize the logs with WARNINGs and ERRORS		low	-	Yes				
so I can analyse them to see if the		Isha	low	As a developer, I want the actions of		Isha	low		Yes				
	Count each category	Isha	low	the player to be logged in a text file, so I can analyse them to see if the	Odditi Cacif Category	Isha	low		No	Didn't improve th	e logger		
	Log collisions	Isha	low	game is played correctly	Log collisions	Isha	low	0,5	Yes				
				As a developer, I want to filter the logs so I can get a good overview of									
	Make a filter for the logs	Tim	medium	that changes to the code have on the logs	e Make a filter for the logs	Tim	medium	1.5	Yes				
	-	Tim	low-medium	logs	Create a screen for the logs	Tim	low-medium	-	Yes				
	Edit player hitbox	Floris	low-medium		Edit player hitbox	Floris	low-medium		No	No Time left after	the legger		
		Naomi	low		Add sprint plan to trello backlog	Naomi	low		Yes	NO Time left after	trie logger		
	Improve code structure (using the CRC cards		medium		Improve code structure (using the CRC cards	Tim	medium		No				
	of ex. 1.1)	5 11111	medium		of ex. 1.1)	11111	medium	· '	INO				
	,	Tim	medium		Add tests	Tim	medium	1.5	Yes				
	Reset powerup timer when you pick up a	11111	medium		Reset powerup timer when you pick up a powerup	11111	medium	4,0	res				
	powerup for the second time	Boning	low-medium		for the second time	Boning	low-medium	0,5	Yes				
	Fix ice rope to extend rope	Boning	low		Fix ice rope to extend rope	Boning	low	0,25	Yes				
	Add JUnit to Travis	Naomi	low-medium		Add JUnit to Travis	Naomi	low-medium	0	No				
	Remove the powerup when the level resets	Boning	low-medium		Remove the powerup when the level resets	Boning	low-medium	0,5	Yes				
Game: Bubble Trouble													
				Problems:									
				1									
				Description:	Logger took more time than expected								
				Reaction:	Worked more on it, and dropped other tasks								
				2									
				Description:	Git tags were not working								
				Reaction:	Will only tag 1 commit and push it								
				Adjustments for the next Sprint Plan									
				1	Don't wait till the last minute before completing ever	y task							
					Divide tasks better on amount of points								
				3	Better communication without fighting or trolling								
				4	Better estimation of time								