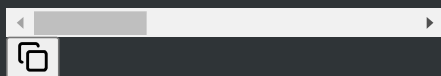


What is DOM?

The DOM, or Document Object Model, is a programming interface for web documents. It represents the structure of a web page as a tree of objects.

```
<html>
  <head>
    <title>Simple app</title>
    <meta name="description" cor
  </head>
  <body>
    <h1>
      hi there
    </h1>
  </body>
</html>
```



Why DOM?

The DOM abstracts the structure of the document into a tree of objects, allowing scripts to manipulate the content and structure dynamically. This abstraction enables more complex interactions and functionalities beyond just static HTML.



Static HTML

As the name suggests, `static HTML` represents HTML that does not change.

For example -

```
<!DOCTYPE html>
<html>
  <head>
    <meta charset="utf-8">
    <meta name="viewport" content="width=device-width">
    <title>replit</title>
    <link href="style.css" rel="stylesheet" type="text/css" />
  </head>

  <body>
    <h1>Todo list</h1>
    <h4>1. Take class</h4>
    <h4>2. Go out to eat</h4>
    <div>
      <input type="text"></input>
      <button>Add Todo</button>
    </div>
    <script src="script.js"></script>
  </body>

</html>
```



If you click on the `Add Todo` button, nothing happens



Dynamic HTML

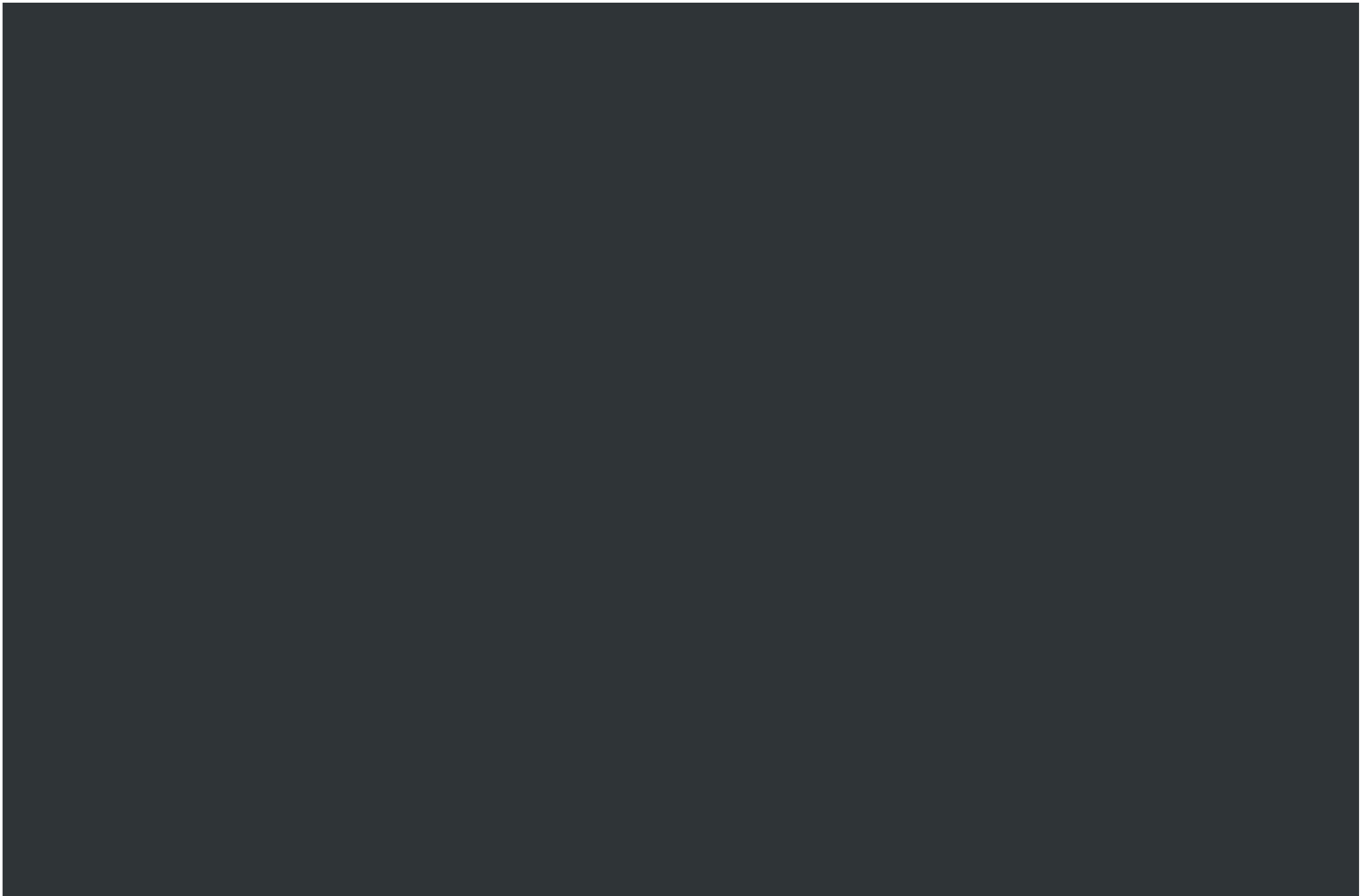
How can you update the elements of the page `dynamically` ?

Assignment

When the user clicks on the `Add todo` button, a new TODO should be added.

document object

In the browser, the `document` object is a fundamental part of the Document Object Model (DOM). It represents the web page currently loaded in the browser and provides a way to interact with and `manipulate` its content.



Fetching elements

There are 5 popular methods available for fetching DOM elements -

- `querySelector`
- `querySelectorAll`
- `getElementById`
- `getElementsByClassName`
- `getElementsByName`

1. Fetching the title

```
const title = document.querySelector('h1');  
console.log(title.innerHTML)
```



2. Fetching the first TODO (Assignment)

```
const firstTodo = document.querySelector('h4');  
console.log(firstTodo.innerHTML)
```



3. Fetching the **second** TODO (Assignment)

```
const secondTodo = document.querySelectorAll('h4')[1];  
console.log(secondTodo.innerHTML)
```



Updating elements

- .innerHTML - Used for updating the `HTML` inside an element
- .textContent - Used for updating the `text content` inside an element

Assignment - Update the first todo's contents

```
const firstTodo = document.querySelector("h4");  
firstTodo.innerHTML = "Dont' take class"
```



Deleting elements

- `removeChild` - Removes a specific `node` of a `parent`
- `onclick` - function that triggers whenever you `click` on a button

Assignment - Add a `delete` button right next to the `todo` that deletes that todo

```
<!DOCTYPE html>
<html>

<head>
  <meta charset="utf-8">
  <meta name="viewport" content="width=device-width">
  <title>replit</title>
  <link href="style.css" rel="stylesheet" type="text/css" />
</head>

<body>
  <h1>Todo list</h1>
  <div>
    <div id="todo-1">
      <h4>1. Take class</h4>
      <button onclick="deleteTodo(1)">delete</button>
    </div>
    <div id="todo-2">
      <h4>2. Go out to eat</h4>
      <button onclick="deleteTodo(2)">delete</button>
    </div>
  </div>
  <div>
    <input type="text"></input>
    <button>Add Todo</button>
  </div>
</body>

<script>
  function deleteTodo(index) {
    const element = document.getElementById("todo-" + index);
    element.parentNode.removeChild(element);
  }
</script>
```

```
</html>
```



Another experiment we did in class -

```
<html>
  <body id="body">
    <h2>Todo 1</h2>
    <h2>Todo 2</h2>
    <h2>Todo 3</h2>
    <button onclick="deleteRandomTodo()">Delete todo!</button>
  </body>
  <script>
    function deleteRandomTodo() {
      const element = document.querySelector("h2");
      const parentElement = element.parentNode;
      parentElement.removeChild(element);
    }
  </script>
</html>
```



Adding elements

What we're learning -

- createElement
- appendChild

Assignment - Write a function to add a TODO `text` to the list of todos

Steps -

1. Get the current text inside the input element
2. Create a new `div` element
3. Add the `text` from step 1 to the `div` element
4. Append the `div` to the todos list

```
<!DOCTYPE html>
<html>

<head>
  <meta charset="utf-8">
  <meta name="viewport" content="width=device-width">
  <title>replit</title>
  <link href="style.css" rel="stylesheet" type="text/css" />
</head>

<body>
  <h1>Todo list</h1>
  <div id="todos">
    <div id="todo-1">
      <h4>1. Take class</h4>
      <button onclick="deleteTodo(1)">delete</button>
    </div>
    <div id="todo-2">
      <h4>2. Go out to eat</h4>
      <button onclick="deleteTodo(2)">delete</button>
    </div>
  </div>
  <div>
    <input id="inp" type="text"></input>
    <button onclick="addTodo()">Add Todo</button>
  </div>
</body>

<script>
  function addTodo() {
    const inputEl = document.getElementById("inp");
    const textNode = document.createElement("div");
    textNode.innerHTML = inputEl.value;
    const parentEl = document.getElementById("todos");
    parentEl.appendChild(textNode);

  }
</script>

</html>
```





More complex elements

Until now, we created a simple `div` element

```
const textNode = document.createElement("div");
textNode.innerHTML = inputEl.value;
```



The problem is it doesn't have a corresponding `delete` button.

Can you try to fix it?

Solution #1

```
<!DOCTYPE html>
<html>

<head>
  <meta charset="utf-8">
  <meta name="viewport" content="width=device-width">
  <title>replit</title>
  <link href="style.css" rel="stylesheet" type="text/css" />
</head>

<body>
  <h1>Todo list</h1>
  <div id="todos">
    <div id="todo-1">
      <h4>1. Take class</h4>
      <button onclick="deleteTodo(1)">delete</button>
    </div>
    <div id="todo-2">
      <h4>2. Go out to eat</h4>
      <button onclick="deleteTodo(2)">delete</button>
    </div>
  </div>
  <div>
    <input id="inp" type="text"></input>
    <button onclick="addTodo()">Add Todo</button>
  </div>
```

```

</body>

<script>
  let currentIndex = 3;
  function addTodo() {
    const inputEl = document.getElementById("inp");
    const textNode = document.createElement("div");
    textNode.innerHTML = "<div id='todo-' + currentIndex + '><h4>" + inputEl.value + '</h4><button c
    const parentEl = document.getElementById("todos");
    parentEl.appendChild(textNode);

    currentIndex = currentIndex + 1;
  }

  function deleteTodo(index) {
    const element = document.getElementById("todo-" + index);
    element.parentNode.removeChild(element);
  }
</script>

</html>

```



Solution #2

```

<html>

<head>
  <meta charset="utf-8">
  <meta name="viewport" content="width=device-width">
  <title>Todo List</title>
  <link href="style.css" rel="stylesheet" type="text/css" />
</head>

<body>
  <h1>Todo list</h1>
  <div id="todos">
    <div id="todo-1">
      <h4>1. Take class</h4>
      <button onclick="deleteTodo(1)">Delete</button>
    </div>
    <div id="todo-2">
      <h4>2. Go out to eat</h4>
      <button onclick="deleteTodo(2)">Delete</button>
    </div>
  </div>
  <div>
    <input id="inp" type="text">
    <button onclick="addTodo()">Add Todo</button>
  </div>

  <script>
    let currentIndex = 3;

    function addTodo() {
      const inputEl = document.getElementById("inp");
      const todoText = inputEl.value.trim();

      if (todoText === '') {
        alert('Please enter a todo item.');
```

```
        return;
    }

    const parentEl = document.getElementById("todos");

    // Create new todo div
    const newTodo = document.createElement('div');
    newTodo.setAttribute("id", 'todo-' + currentIndex);

    // Create new heading element
    const newHeading = document.createElement('h4');
    newHeading.textContent = currentIndex + '. ' + todoText;

    // Create new button element
    const newButton = document.createElement('button');
    newButton.textContent = 'Delete';
    newButton.setAttribute("onclick", "deleteTodo(" + currentIndex + ")");

    // Append elements to the new todo div
    newTodo.appendChild(newHeading);
    newTodo.appendChild(newButton);

    // Append new todo to the parent element
    parentEl.appendChild(newTodo);

    // Increment the index for the next todo item
    currentIndex++;

    // Clear the input field
    inputEl.value = '';
}

function deleteTodo(index) {
    const element = document.getElementById("todo-" + index);
    if (element) {
        element.parentNode.removeChild(element);
    }
}
</script>
</body>

</html>
```



Code to debug

```
<html>

<body>
  <input type="text"></input>
  <button onclick="addTodo()">Add todo!</button>
</body>
<script>
  let ctr = 1;
  function deleteTodo(index) {
    const element = document.getElementById(index);
    element.parentNode.removeChild(element);
  }
}
```

```
function addTodo() {  
  const inputEl = document.querySelector("input");  
  const value = inputEl.value;  
  
  const newDivEl = document.createElement("div");  
  newDivEl.setAttribute("id", ctr);  
  ctr = ctr + 1;  
  newDivEl.innerHTML = "<div>" + value + "</div><button onclick='deleteTodo(' + ctr + ')>delete</button>";  
  
  document.querySelector("body").appendChild(newDivEl)  
}  
</script>  
  
</html>
```

