Game Design Document

Fill up the following document

1. Write the title of your project.

Space Blast Game

1. What is the goal of the game?

A fighter plane shooting asteroids and saving Earth

1. Write a brief story of your game.

Asteriods are attacking planet Earth and due to advancement in technology

.We Humans have the power to destroy those asteriods.A lazer light will be emitted if space bar key is pressed that lazer will destroy the asteriods.The asteriods may be sent by an alien continously…..

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | ASTERIODS | PC |
| 2 | LAZER LIGHT | PC |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Rocket or space Craft | NPC |
| 2 | BACKGROUND | NPC |
| 3 | EARTH | NPC |
| 4 | MARS | NPC |
| 5 | ALIEN | NPC |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?