

ISHAN PATHIRANA

Software Engineering Internship



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EDUCATION

B(Eng) Software Engineering Degree London Metropolitan University 2025 - 2026 (Ongoing)

HND in Software Engineering Esoft Metro Campus 2023 - 2025

Fullstack Development Course SREKA

2025 (Ongoing)

Microsoft Office Package Full Course
IDM Campus
2017

PROGRAMMING SKILLS

- Html, CSS and JavaScript
- C# and ASP.NET
- PHP and Laravel
- Python with Flask framework
- SQL query

DESIGNING SKILLS

- Figma
- Canva

SOFT SKILLS

- Communication skill
- Time Management
- Problem Solving
- Critical Thinking
- Team Working

PROFILE

I am an undergraduate Software Engineering student, currently pursuing a Bachelor's degree after completing an HND in Software Engineering with Merit. Specializing in web development, UI/UX design, and UX research, I am passionate about creating user friendly digital experiences.

Continuously expanding my skills through self learning and hands on projects, I am currently enhancing my expertise with a FreeCodeCamp certification course. Specially I am a proactive and dedicated learner.

PROJECTS

Implemented python based educational council chatbot

- The students manage their eductaional works using this chatbot
- For this Python is mainly used and html, css and js with Flask framework to connect backend and frontend.

E-Shift shifting system for a household company

- In this simply the users can reserve shipment and after that admin do their process in the application.
- For this C# (Windows Forms) is mainly used for this and for the database Microsoft SQL server was used.

The Crown Stays Hotel Reservation System

- In this simply the customer's can make reservations normally and the admin do thier processes in the system.
- For this html, css (bootstrap) and js used for the frontend and php was used for the all the backend part and also for the database this time phpmyadmin was used.

E-cloud video streaming mobile app interface designing

- In this simply the users can buy and watch any movie or music video and can create their own playlists and producer see their income from the app.
- For this figma was used to desgin the mobile app and used user research maps to do the ux research part.

REFERENCES

Niruni Fonseka

Lecturer at Esoft Metrco Campus

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