

```
PS C:\Users\ASUS\Documents\CODING> cd "c:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 6"
```

```
PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 6> g++ Pattern-Pyramid.cpp -o Pattern-Pyramid ; if ($?) { ./Pattern-Pyramid }
```

```
Enter the Number of Rows -: 5
```

```
*
```

```
***
```

```
*****
```

```
*****
```

```
*****
```

```
PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 6>
```

## TERMINAL

Code - Program 1 + v [icon] [icon] [icon] [icon] [icon] [icon]

```
PS C:\Users\ASUS\Documents\CODING> cd "c:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 1"
```

- PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 1> g++ HelloWorld.cpp -o HelloWorld ; if (\$?) { ./HelloWorld }
- Hello World
- PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 1>

- PS C:\Users\ASUS\Documents\CODING> cd "c:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 4"
- PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 4> g++ CheckEqual.cpp -o CheckEqual ; if (\$?) { ./CheckEqual }
- Enter The First Number -: 5  
Enter The Second Number -: 10  
Both Numbers Are not Equal  
The First Number -: 5  
The Second Number -: 10  
PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 4> g++ CheckEqual.cpp -o CheckEqual ; if (\$?) { ./CheckEqual }
- Enter The First Number -: 10  
Enter The Second Number -: 10  
Both Numbers Are Equal  
The First Number -: 10  
The Second Number -: 10
- PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 4> █

```
PS C:\Users\ASUS\Documents\CODING> cd "c:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 5"
```

```
PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 5> g++ Reverse.cpp -o Reverse ; if ($?) { ./Reverse }
```

```
Enter The Number -: 256
```

```
Number = 256
```

```
Reversed Number = 652
```

```
PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 5>
```

```
PS C:\Users\ASUS\Documents\CODING> cd "c:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 7"
```

```
PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 7> g++ NumberGessingGame.cpp -o NumberGessingGame ; if ($?) { ./NumberGessingGame }
```

```
Enter minimum number: 1
```

```
Enter maximum number: 10
```

```
Enter Your Guess -: 5
```

```
Too High, Try Again
```

```
Enter Your Guess -: 6
```

```
Too High, Try Again
```

```
Enter Your Guess -: 4
```

```
Too High, Try Again
```

```
Enter Your Guess -: 3
```

```
Condrats, You Guessed Correct, The Correct Number is 3
```

```
PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 7>
```

- PS C:\Users\ASUS\Documents\CODING> cd "c:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 12"
- PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 12> g++ classStudent.cpp -o classStudent ; if (\$?) { ./classStudent }
- Name: Ishan Ahmed  
ID: S123  
Grades: 85 90 88
- PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 12>

```
PS C:\Users\ASUS\Documents\CODING> cd "c:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 13"
```

- PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 13> g++ EmployeeManagement.cpp -o EmployeeManagement ; if (\$?) { ./EmployeeManagement }

Name: Ishan Ahmed

ID: E123

Position: Software Developer

Salary: 75000

- PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 13>

- PS C:\Users\ASUS\Documents\CODING> cd "c:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 8"
- PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 8> g++ Recursive-Factorial.cpp -o Recursive-Factorial ; if (\$?) { ./Recursive-Factorial }
- Enter A Number -: 5  
The Factorial of the Number -: 5 is -: 120
- PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 8>



- PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 9> g++ Palindrome.cpp -o Palindrome ; if (\$?) { ./Palindrome }  
Enter a string (no spaces): ishan  
The string is not a palindrome.  
PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 9> g++ Palindrome.cpp -o Palindrome ; if (\$?) { ./Palindrome }  
● Enter a string (no spaces): madam  
The string is a palindrome.
- PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 9> █

```
PS C:\Users\ASUS\Documents\CODING> cd "c:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 10"
```

- PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 10> g++ String-Reverse.cpp -o String-Reverse ; if (\$?) { ./String-Reverse }

Enter a string (no spaces): Ishan

Reversed string: nahsI

- PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 10>

```
PS C:\Users\ASUS\Documents\CODING> cd "c:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 10\Sort-Array"
PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 10\Sort-Array> g++ Sort-Array.cpp -o Sort-Array ; if ($?) { ./Sort-Array }
Enter number of elements: 5
Enter 5 elements:
12
65
16
89
2
Sorted array: 2 12 16 65 89
PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 10\Sort-Array> █
```

```
PS C:\Users\ASUS\Documents\CODING> cd "c:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 13"
```

```
● PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 13> g++ Class-Static-Data.cpp -o Class-Static-Data ; if ($?) { ./Class-Static-Data }
```

```
Current count is: 0
```

```
Current count is: 2
```

```
○ PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 13>
```

- PS C:\Users\ASUS\Documents\CODING> cd "c:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 14"
- PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 14> g++ Library-Management.cpp -o Library-Management ; if (\$?) { ./Library-Management }
- Total books in library: 0  
5 book(s) added.  
Total books in library: 5  
One book issued.  
Total books in library: 4  
One book issued.  
Total books in library: 3
- PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 14>

- PS C:\Users\ASUS\Documents\CODING> cd "c:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 15"  
PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 15> g++ Class-Constructor-Destructor.cpp -o Class-Constructor-Destructor ; if (\$?) { ./Class-Constructor-Destructor }
- Enter account number: 1  
Enter account holder name: Ishan  
Enter initial balance: 1000  
Account created successfully!  
  
Account Information:  
Account Number: 1  
Account Holder: Ishan  
Balance: 1000  
  
Destructor called. Account 1 is closed.
- PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 15> █

```
PS C:\Users\ASUS\Documents\CODING> cd "c:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 16"
● PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 16> g++ C
● onstructor-Overloading.cpp -o Constructor-Overloading ; if ($?)
{ ./Constructor-Overloading }
Default constructor called.
Area: 0
Constructor with one parameter called.
Area: 25
Constructor with two parameters called.
Area: 24
● PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 16>
```

```
• PS C:\Users\ASUS\Documents\CODING> cd "c:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 17"
PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 17> g++ Matrix-Operations-Class.cpp -o Matrix-Operations-Class ; if ($?) { ./Matrix-Operations-Class }
• Enter first matrix:
Enter number of rows and columns: 2
2
Enter elements:
2
2
2
2
Enter second matrix:
Enter number of rows and columns: 2
2
Enter elements:
4
4
4
4

Matrix A:
2 2
2 2

Matrix B:
4 4
4 4

Result of Addition:
6 6
6 6

Result of Subtraction:
-2 -2
-2 -2

Result of Multiplication:
16 16
16 16
• PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 17> |
```



```
PS C:\Users\ASUS\Documents\CODING> cd "c:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 18"
```

```
PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 18> g++ C
```

```
lass-Shape.cpp -o Class-Shape ; if ($?) { ./Class-Shape }
```

```
Circle area: 78.54
```

```
Square area: 16
```

```
This is a shape.
```

```
This is a shape.
```

```
PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 18>
```

```
PS C:\Users\ASUS\Documents\CODING> cd "c:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 19"
```

```
PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 19> g++ Vehicle-Management.cpp -o Vehicle-Management ; if ($?) { ./Vehicle-Management }
```

Car details:

Brand: Toyota

Year: 2020

Number of seats: 5

Truck details:

Brand: Volvo

Year: 2018

Load Capacity: 15 tons

```
PS C:\Users\ASUS\Documents\CODING\OOP WITH C++\Program 19>
```