



This repository contains free resources to learn System Design concepts and prepare for interviews.

👉 Subscribe to my [AlgoMaster Newsletter](#) and get a **FREE System Design Interview Handbook** in your inbox.

✅ If you are new to System Design, start here: [System Design was HARD until I Learned these 30 Concepts](#)

📌 System Design Key Concepts

- [Scalability](#)
- [Availability](#)
- [CAP Theorem](#)
- [ACID Transactions](#)
- [Consistent Hashing](#)
- [Rate Limiting](#)
- [SPOF](#)
- [Fault Tolerance](#)

- [Consensus Algorithms](#)
- [Gossip Protocol](#)
- [Service Discovery](#)
- [API Design](#)
- [Disaster Recovery](#)
- [Distributed Tracing](#)

System Design

Building Blocks

- [APIs](#)
- [Content Delivery Network \(CDN\)](#)
- [Proxy vs Reverse Proxy](#)
- [Domain Name System \(DNS\)](#)
- [Caching](#)
- [Caching Strategies](#)
- [Distributed Caching](#)
- [API Gateway](#)
- [Load Balancing](#)
- [Databases Types](#)
- [SQL vs NoSQL](#)
- [Database Indexes](#)
- [Consistency Patterns](#)
- [HeartBeats](#)
- [Circuit Breaker](#)
- [Idempotency](#)
- [Database Scaling](#)
- [Data Replication](#)
- [Data Redundancy](#)
- [Database Sharding](#)
- [Database Architectures](#)
- [Failover](#)
- [Bloom Filters](#)
- [Message Queues](#)

- [WebSockets](#)
- [Checksums](#)
- [Microservices Guidelines](#)
- [Distributed Locking](#)



System Design Tradeoffs

- [Top 15 Tradeoffs](#)
- [Vertical vs Horizontal Scaling](#)
- [Concurrency vs Parallelism](#)
- [Long Polling vs WebSockets](#)
- [Batch vs Stream Processing](#)
- [Stateful vs Stateless Design](#)
- [Strong vs Eventual Consistency](#)
- [Read-Through vs Write-Through Cache](#)
- [Push vs Pull Architecture](#)
- [REST vs RPC](#)
- [Synchronous vs. asynchronous communications](#)
- [Latency vs Throughput](#)



System Design Architectural Patterns

- [Client-Server Architecture](#)
- [Microservices Architecture](#)
- [Serverless Architecture](#)
- [Event-Driven Architecture](#)
- [Peer-to-Peer \(P2P\) Architecture](#)



How to Answer a

System Design Interview Problem



System Design Interview Problems

Easy

- [Design URL Shortener like TinyURL](#)
- [Design Leaderboard](#)
- [Design Content Delivery Network \(CDN\)](#)
- [Design Parking Garage](#)
- [Design Vending Machine](#)
- [Design Distributed Key-Value Store](#)
- [Design Distributed Cache](#)
- [Design Authentication System](#)
- [Design Unified Payments Interface \(UPI\)](#)

Medium

- [Design WhatsApp](#)
- [Design Spotify](#)
- [Design Distributed Job Scheduler](#)
- [Design a Scalable Notification Service](#)
- [Design Instagram](#)
- [Design Tinder](#)
- [Design Facebook](#)
- [Design Twitter](#)
- [Design Reddit](#)

- [Design Netflix](#)
- [Design Youtube](#)
- [Design Google Search](#)
- [Design E-commerce Store like Amazon](#)
- [Design TikTok](#)
- [Design Shopify](#)
- [Design Airbnb](#)
- [Design Autocomplete for Search Engines](#)
- [Design Rate Limiter](#)
- [Design Distributed Message Queue like Kafka](#)
- [Design Flight Booking System](#)
- [Design Online Code Editor](#)
- [Design Stock Exchange System](#)
- [Design an Analytics Platform \(Metrics & Logging\)](#)
- [Design Payment System](#)
- [Design a Digital Wallet](#)

Hard

- [Design Location Based Service like Yelp](#)
- [Design Uber](#)
- [Design Food Delivery App like Doordash](#)
- [Design Google Docs](#)
- [Design Google Maps](#)
- [Design Zoom](#)
- [Design Distributed Counter](#)
- [Design File Sharing System like Dropbox](#)
- [Design Ticket Booking System like BookMyShow](#)

- [Design Distributed Web Crawler](#)
- [Design Code Deployment System](#)
- [Design Distributed Cloud Storage like S3](#)
- [Design Distributed Locking Service](#)
- [Design Slack](#)
- [Design Live Comments](#)



Books

- [Designing Data-Intensive Applications](#)



Newsletters

- [AlgoMaster Newsletter](#)



YouTube Channels

- [Tech Dummies Narendra L](#)
- [Gaurav Sen](#)
- [codeKarle](#)
- [ByteByteGo](#)
- [System Design Interview](#)
- [sudoCODE](#)
- [Success in Tech](#)



Must-Read Engineering Articles

- [How Discord stores trillions of messages](#)
- [Building In-Video Search at Netflix](#)

- [How Canva scaled Media uploads from Zero to 50 Million per Day](#)
- [How Airbnb avoids double payments in a Distributed Payments System](#)
- [Stripe's payments APIs - The first 10 years](#)
- [Real time messaging at Slack](#)



Must-Read Distributed Systems Papers

- [Paxos: The Part-Time Parliament](#)
- [MapReduce: Simplified Data Processing on Large Clusters](#)
- [The Google File System](#)
- [Dynamo: Amazon's Highly Available Key-value Store](#)
- [Kafka: a Distributed Messaging System for Log Processing](#)
- [Spanner: Google's Globally-Distributed Database](#)
- [Bigtable: A Distributed Storage System for Structured Data](#)
- [ZooKeeper: Wait-free coordination for Internet-scale systems](#)
- [The Log-Structured Merge-Tree \(LSM-Tree\)](#)
- [The Chubby lock service for loosely-coupled distributed systems](#)

