

What is the Scanner Class in Java?

The Scanner class in Java is used **to read input from users**. It is part of the `java.util` package and allows you to take input from various sources like:

- **keyboard input (System.in)**
 - files
 - strings
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Why Use Scanner?

It makes input handling easy for:

- integers (`nextInt()`)
 - floats (`nextFloat()`)
 - strings (`next()`, `nextLine()`)
 - booleans (`nextBoolean()`), etc.
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Simple Example: Reading an Integer and a String

```
import java.util.Scanner;
```

```
public class ScannerExample {  
    public static void main(String[] args) {  
        // Create Scanner object  
        Scanner sc = new Scanner(System.in);  
  
        // Read an integer  
        System.out.print("Enter your age: ");  
        int age = sc.nextInt();  
  
        // Read a string (one word)  
        System.out.print("Enter your name: ");
```

```
String name = sc.next();

// Output

System.out.println("Hello " + name + ", you are " + age + " years old.");

}

}
```

Common Scanner Methods

Method	Description
nextInt()	Reads an integer
nextFloat()	Reads a float
next()	Reads a single word (no spaces)
nextLine()	Reads a full line (with spaces)
nextDouble()	Reads a double value



Note:

Always close the Scanner using `sc.close()` when you're done to avoid resource leaks.