Problem	Ideal Solution	Preference to work
Zaara, a student coming from an underprivileged background had difficulty reading. She was in 5th grade and was feeling terribly underconfident about herself because she couldn't read. Another student - Prateek was not respected in his own family because he had trouble reading.	Phonic dictionary	8
Grandmother has difficulty in seeing but she likes reading. She feels angry when she can't read.	Make the font large on a computer screen	1
Wanted a buzzer system for a quiz but it was very costly	Smartphone app with a USB button connected to it - which when pressed would show the order of presses by the player in the database	7
Contacts were lost because it was reset by service people.	Writing on notebook, syncing with Google Cloud	2
Have two phones but carry only one...so I always end up missing calls or messages	An app which would give you messages and calls from other phones | double sim phone	5
Sim got expired and the new owner started using your Whatsapp	Think more on it	3
Sitting in one place for a long time doing mental work - no physical activity makes me sad	use game design - rewards, setting goals etc.	7
Created an instagram account but forgot its password.	Encrypt passwords and save it	4
Forget where I kept my spectacles in the morning	NFC app and RFID stickers on the spectacles	
Go to school cycling and sweat when I reach which makes me awkward	Part electric cycle	
Foget to hydrate myself regularly	Reminders + Gamification (Game design)	6
Use AC and blankets at the same time	Use moderate temperature	
Failing to create a habit of writing	game design concepts / check quality / quantity of writing/ rewards/ recognition	6
Don't like waking up in the morning, get late to tuitions and school. Let the alarm ring - ignore it	Use game design to goals after the alarm bell rings	7
Buy stuff which I think would be useful but then I don't end up using it	Make the person write why they want to buy it...	6
Sitting on the bed and working is a habit which could create health problems in the future.	game design around getting rewarded by other people for correct working habits	6

Cycle of procrastination - where I keep putting things off till tomorrow.	More about it......prioritizing/lising out	4
Keep loosing my pen and pencils	RFID stickers, notify when the object is out of the range	4
I forget to carry my umbrella with me and then get wet in the rain.	Check the weather and ask you if you have taken the umbrella	7
I forget to carry my handkerchief and get wet in sweat	same	7
I don't exercise even though I want to	gamification	7
Don't eat dinner / Poor eating habits / Don't like vegetables	some gamification lead by mom and the rewards	5
I forget to expose myself to sun because of being in office /home	a watch which checks your exposure to sun and informs you	
Forget to carry some books in school/tuition	A dynamic timetable in an application	8
Wanted to read more but couldn't afford to buy more books outside the course books	Book Santa Application	8
Your cycle needs continuous repair	A device which services the cycle	3