

App

- Start the application

- Start

Start

- Start the game
- Quit the game
- Show the rules

- App
- Display

Display

- Displays the game panel
- Draw the grid
- Choose Shape and Cell
- Move to home
- Start the game
- Exit the game
- Help
- Move to the next stage

- Start
- Footer
- Matrix

Matrix

- Width of grid
- Height of grid
- Number of rows
- Number of columns
- Displays the grid

- Display
- CellCollection

CellCollection

- Collection of cells
- Update the grid display

- Matrix

Header

- Move to the home page
- Exit the game
- Get the help

- Display
- Start

Footer

- Start the game
- Stop/Pause the game
- Select the shapes(still life/oscillator/spaceships)
- Reset/Clear the screen
- Select the color of blocks
- Select the speed of movement

- CellComposition
- Matrix