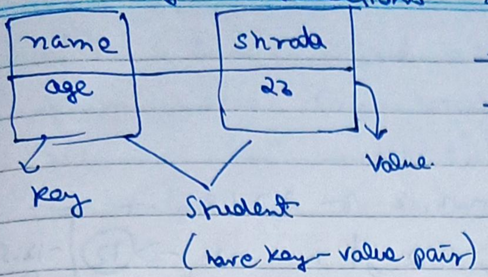
* To do app:- list - to show all todos
add - to add a to do, delete, quit.

• **JS object literals** (As when array is store karwate clearly nhi milti)

Store keyed collections & complex entities



→ property => (key, value) pair
→ object are collection of properties

→ **Declaring:-**

can also use let ← const

```
const a = {
    name : "shradha",
    age : 23,
    marks : 94,
    city : "delhi",
};
```

We can change key value pair but not address as const. is used here.

→ **Thread / Twitter Post.**

→ **Getting values:-**

student ["name"] or student.name

→ **But if:-**

```
let ~~marks~~ prop = "marks";
a[prop] ; // 94
a.prop ; // undefined
a["prop"] ; // undefined
```

• **Add / Update Value**

→ Change the city to mumbai.
→ Add new property, gender : "female"
→ Change the marks to "A".

• **Object of objects**

```
const student = {
    aman : {
        roll : 28,
    },
    xyz : {
    }
```

student.aman.roll ⇓ 28

- **Array of objects**

```
const classInfo = [
  { name: "aman", roll: 29 },
  { ... },
  { ... },
];
```

classInfo[0]

classInfo[0].name → aman

- **Math Object**

- Math.PI → 3.14....
- Math.E → 2.718....
- Math.abs(n) → if n = 12, ⇒ 12 ; if n = -12 ⇒ 12 | -12.5 to 12.5
- Math.pow(a, b) → (a)^(b)
- Math.ceil(n) → larger integer value ये round of.

  Math.ceil(5.5) → 6

- Math.floor(n) → round of

  Math.floor(5.5) → 5 (यानि कि नजदीक round off)

  " " (5.9) → 5

  " " (-5.5) → -6

  (nearest smallest int - value)

- Math.random() → 0 to 1 any value excluded

1.

* **Random integer**

from 1 to 10 →

```
let step1 = Math.random();
let step2 = step1 * 10;
let step3 = Math.floor(step2)
let step4 = step3 + 1   (In order to convert range from 0 to 9 to 1 to 10)
```

1 to 5 के बीच करना होता तब 5

OR

```
Math.floor( Math.random() * 10) ; // Random no b/w 1 to 10
```

6

* **Functions** →

(Function definition (telling us))

- ```
  function funcName() {
    //do something
  }
  // for calling
  funcName()
  ```

function with arguments

```
function printInfo(name, age){
  console.log(`${name}'s age is ${age}`);
}
printInfo("Shraddha", 23);
printInfo("Karan");
```

Karan age is undefined (as age)
```