

# Freight Elevator - Conceptual Model (DEVS)

SYSC 5104/4906G - Assignment 1

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## Conceptual Description

**Entity & objective:** Model a single freight elevator serving discrete floor requests. Inputs are hall calls (outside\_call) and car calls (inside\_call). The main observable output is the sequence of serviced floors over time (arrival events).

**Problem:** Given time-stamped call events (requested floor numbers), compute when each request is completed and which floor is serviced at each completion time.

**Assumptions:** single car; travel only; deterministic travel time; simple scheduling.

- Floors are positive integers; initial floor is configurable (default 1).
- Travel time =  $|\text{targetFloor} - \text{currentFloor}|$  minutes (1 minute per floor).
- Door/loading times and capacity limits are ignored.
- Service policy: FIFO; if inside\_call and outside\_call occur at the same time, inside\_call wins the tie-break.

**Structure (2-4 level hierarchy):** The top model is decomposed into two coupled models and three atomic models.

FreightElevator (coupled) in:{inside\_call, outside\_call} out:{floor}

- Ecall (atomic) in:{inside\_call, outside\_call} -> out:{call\_gen}

- Elevator (coupled) in:{acall} out:{floor}

- Econtrol (atomic) in:{acall, fback} -> out:{timem, floor}

- Evehicle (atomic) in:{in} -> out:{out}

Couplings:

Ecall.call\_gen -> Elevator.acall -> Econtrol.acall

Econtrol.timem -> Evehicle.in

Evehicle.out -> Econtrol.fback (feedback)

Econtrol.floor -> FreightElevator.floor

**Component behavior:**

- **Ecall:** Immediately forwards each received call as call\_gen (tie-break: inside over outside if simultaneous).
- **Econtrol:** Queues calls; when idle selects next target, computes travelTime, commands Evehicle; on feedback outputs serviced floor and updates currentFloor.
- **Evehicle:** Delays for travelTime then emits a completion signal (feedback to Econtrol).