User stories:

Feature: lingo-project

* As a player, I want to play lingo on the site, so that I can practice lingo properly

Start new game

When I click on the button: start new game

Then the site should start a new game in which I can participate

Scenario: guessed the word right in 5 tries or less

Given I started a lingo round, and it just finished

When the word is right

Then the site should note It as such, and end the round

Scenario: did not guess the word right in 5 tries

Given I started a lingo round, and it just finished

When the word is not right after 5 tries

Then the site should note It as such, and end the round

Scenario: guessing attempt

When I submit a guess

Given I am playing a game

And I am playing a round

Then the player receives feedback on the attempt{ABSENT,PRESENT,CORRECT,INVALID}

Then the given characters should change/increase depending on the number of **correct** characters

Scenario: start a new game

When I start a new game

Then the word to quess has 5 letters

And I should see the first letter

And my score is 0

Scenario Outline: Start a new round

Given I am playing a game

And the round was won.

And the last word had "<previous length>" letters

When I start a new round

Then the word to guess has "<next length>" characters

Examples: | previous length | next length |

| 5 | 6 |

| 6 | 7 |

| 7 | 5 |

And I should see the first character from the word.