

# **UNIVERSITY INSTITUTE OF COMPUTING**

### PROJECT REPORT

Program Name: BCA

Subject Name/Code: Desktop Publishing(23CAP-204)

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# <u>ABSTRACT</u>

### Introduction:

This project presents a five-page digital storybook created using Adobe Photoshop, showcasing an engaging and visually appealing narrative for young readers. The book combines text and illustrations to enrich storytelling, promoting creativity and visual literacy. Through this project, essential Photoshop skills such as layer management, image editing, and text formatting were utilized to create cohesive and dynamic pages. The project underscores the power of digital tools in modern storytelling, making complex design techniques accessible for educational purposes.

# **Objective:-**

• The objectives of this project are to create an engaging, visually appear ling storybook in Adobe Photoshop, showcasing proficiency in tools like layer management, text formatting, and image editing. It aims to develop a cohesive design aesthetic across pages, enhancing readability and visual flow, and to explore digital storytelling techniques suited for educational and entertainment purposes.

### **Procedure:-**

### 1. Set Up the Document

- Open Photoshop and go to File > New.
- Set the dimensions according to your preference (e.g., 8.5 x 11 inches for a standard page size) and select a resolution of 300 dpi for high-quality print.
- Name your document and click Create.
- Save each page separately to keep the layers manageable.

### 2. Create the Cover Page

- Use the **Type Tool** (T) to add the storybook title.
- Add illustrations, shapes, or images as desired. You can use the **Brush Tool** (B) for custom drawings or import illustrations.
- Use Layer Styles (e.g., Drop Shadow, Stroke) to add depth to the title text.



• Arrange the elements to create an attractive cover page, then save the file.

#### 3. Design the Inner Pages

- For each inner page, open a new document with the same dimensions.
- Add text boxes with the story content, and format them using the **Character** and **Paragraph** panels.
- Include images, illustrations, or clip art relevant to each page's story content. Adjust size and position to make the layout visually pleasing.
- Consider using different background colors or textures for variety, using the **Paint Bucket Tool** (G) or **Gradient Tool**.

#### 4. Apply Consistent Formatting and Styling

- Ensure that fonts, colors, and image styles are consistent throughout all pages.
- Create a simple border or frame around each page if desired.
- Group related layers by selecting them and pressing **Ctrl+G** (or Command+G on Mac) to keep your layer panel organized.

#### 5. Export Each Page

- Go to **File > Export > Export As**, choose the desired file format (e.g., PNG or JPEG for high-quality images, PDF for print-ready pages).
- Ensure each page is saved with a clear naming convention (e.g., "Storybook\_Page1" to "Storybook\_Page5") for easy assembly.

# Conclusion:-

This project successfully demonstrates the creation of a digital storybook using Adobe Photoshop, showcasing a blend of storytelling and design. Each page, crafted with intentionality and attention to detail, illustrates the narrative while also engaging young readers visually. Through this project, essential Photoshop skills were strengthened, and the potential of digital storytelling was explored. This storybook serves as an example of how technology can innovate traditional forms of media, making storytelling both accessible and dynamic in a digital age.