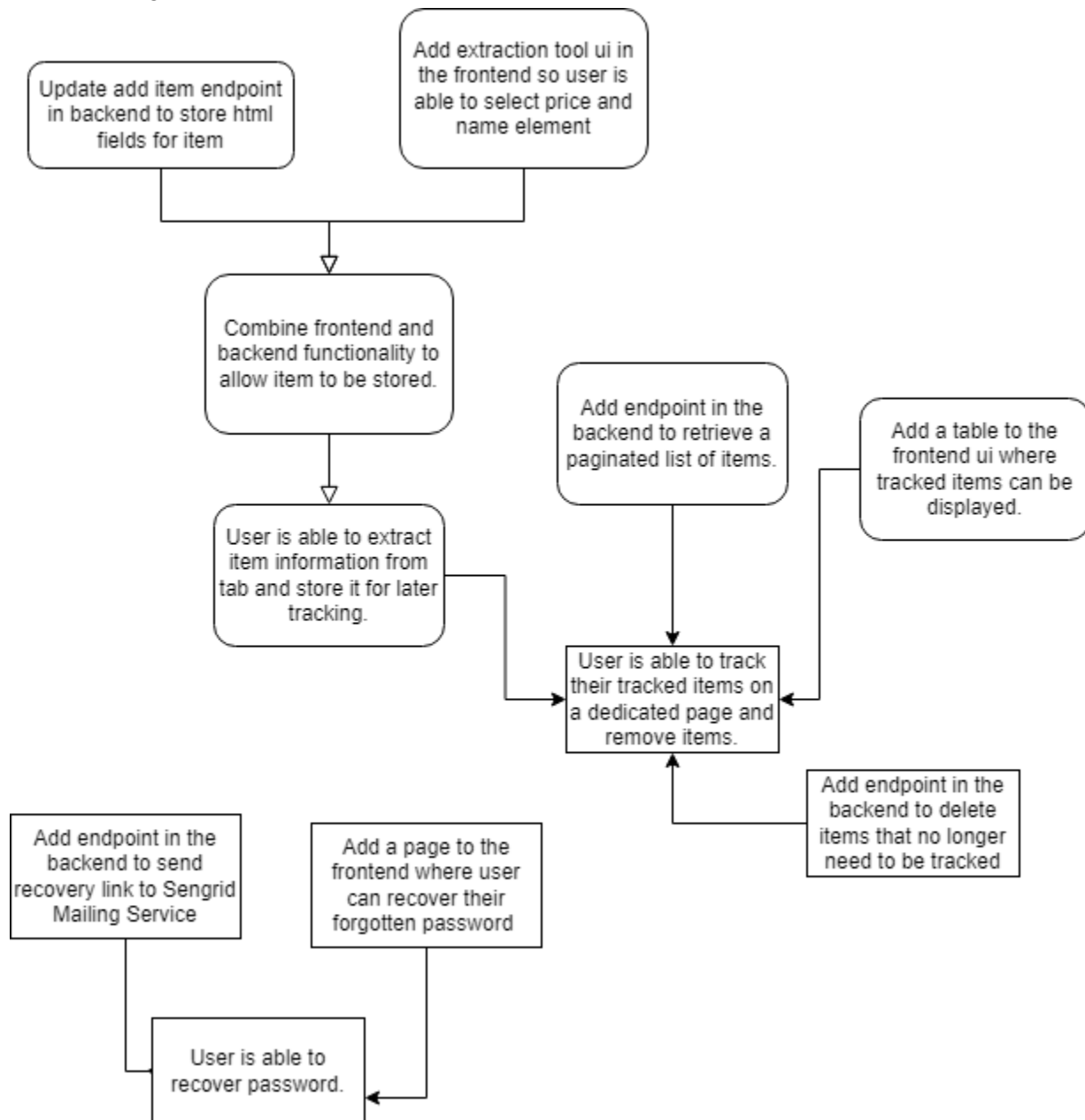
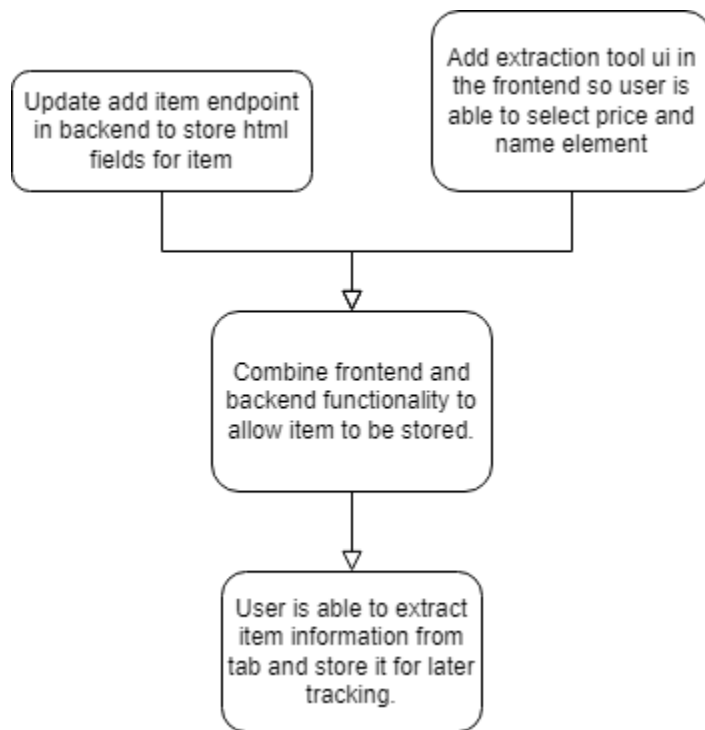


## Schedule

### Network Diagram



Main Critical Path:



To keep our sprint on schedule, the team initially reflected on our challenges from the previous sprint. A common bad experience for everyone was miscommunication, so for this sprint, the team emphasized collaboration amongst each other. Unlike last sprint, instead of assigning too many user stories, the team instead focused on increasing the number of collaborators for specific stories. With more people working on stories, we felt this was a good strategy to keep on track. Furthermore, the team also planned the user stories for this sprint so that there aren't too many blockers or user stories depending on other stories. The main list of dependencies are within the subtasks of a single story. This ensured more stable development.

For this sprint, we were not able to finish user story 6. One of the developers on the team decided to drop the course which resulted in a dependency for user story 6 being unassigned which was to set up the password recovery in the backend. This gave us the opportunity to reassign tasks and priority for the story. From this we were able to learn how to cope under pressure as it was a situation none of us expected, but nonetheless were able to complete our 3 features.