

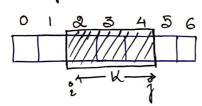
Key is to find out the condi

Fixed

- E) Window size is fixed.
- ii) Once you seach the window Size by the same window will slide over the entire amay stoing.

Keep & pointeus; i - start of window index; j - end of window index;

the length of window.



Cade while (j 1 N) & Calculation; Adal j where (j-2+1) (K) else 9 (j-2+1==k)

get answere

i++; j++;

Variable. 2) window 8,20 is prawing, on Variable 8,20 Window the size of the window well be Based on some condition.

keep 2 pts 2 - start of window j - and of window

General Code calculations y Condition (K)

else & (condition == K) } answer - 23 3. j++

else if (condition > M) } & while (and > K) & remove calculations

Vaniable Size Sliding Window

Given a strung you need to peint the size of the langest possible substrung is not possible return.

Algorithm: -. This is Vaniable sliding window plublem as the length of the window is not fixed.

· Condition

Ouating a map to stone the frequency of chars in the substruing /window.

So; size of the map with give the wint of unique characters within the window.

00 map. &ize() == K (condition

Similar Publisms - Pick Toys. Fruits into Baskets \(\text{K=2}\) (1C)

I'd the farcoller for nave, where is well of a vertical

```
of the transfer of the bound of the original
   langest_k (stuing stee, int k) &
ink
   % 2=0, N=0;
   map (char, int) hashmap;
                    11 stores the long the of the 644p window
   out lan = 0;
    while (j x stee. length())}
        y (hashmap. find [stu[j]) == hashmap. end())
            hashmap [stu[j]] = 1;
        else
           hastmap [stu[j]] ++;
        y (map. Size C) 44 bc)
                        ining the volox ion D
       else of (map. size() = K) &
       lon = max (lon, j-2+1);
       else y (map size () > K) &
             while (map size() > K) &
                of (hashmap. find (Stor[2] ) = hashmap. end())
                     hashmap [ster[27]--
               if Chashmap [ster[i]] == 0) // Remove la
   pendad ( (1) hashmap wease (ster[2])
                                             8120
         3 of (lon 1=0) notwen -1;
     entwer length;
                              return master;
```

```
# Given a strung, find the length of the longest substrung
   without unpedling characters
      Without unpeating
                          All unique Chauacheus
        Characters
       So map. Size () must be equal to window size
           Condit !! map. size () == (j-2+1)
       map size () can revere be queatire than j-2+1
                               [[] seta] goinger
         long th of dong Subster (steing ster) S
           ont 2=0, 1=0, max Len =0;
           100 map (char, int) hashmap;
           while ( & stre. length ()) }
                 Chashmap. Find (steetji) == hashmap. end())
                  has hmap [ste[j]]=1;
                   hashmap [stelf]]++;
               if (hashmap. size () == j-2+1) §
                    maxlen = max (maxlen, j - 2+1);
              else of (harhmap. size() < 4 j-i+1)&
                   while (hashmap &ize () (j-i+1) S
             y (Rochmap. find (Storti)) ! = hashmap. end()
                            hashmap/ster[2]7--;
                       y (hashmap [stoc[i]) == 0).
                            hashmap. evase (steetis);
```