



# Ishita Gupta

## My Contact

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## Skills

- HTML/CSS (intermediate)
- JavaScript (beginner)
- ReactJS (beginner)
- C/C++ (beginner)
- Python (beginner)
- JAVA (beginner)
- C# (beginner)
- Figma (beginner)

## Interpersonal Skills

- Communication skills
- Teamwork
- Adaptability
- Decision Making
- Observation
- Flexibility
- Active Listening

## Education Background

- **Jaypee University of Information Technology, Solan, Himachal Pradesh**  
B.Tech Computer Science and Engineering |  
September 2020 - Present  
CGPA - 8.18 (Upto 6th sem)
- **DAV Sr. Sec. School, Lakkar Bazar, Shimla, Himachal Pradesh**  
XII (Senior Secondary), Science | March 2019 - March 2020  
Percentage - 86.2%

## Achievements

Secured 2nd position in the ideathon, a part of E-summit' 21 organized by TIEDC-E cell of JUIT.

## About Me

A goal-oriented individual pursuing a major in computer science engineering. An individual with strong interpersonal and problem-solving skills who is intellectually intrigued. Motivated to carry out the team's or their individual tasks as assigned.

## Co-curricular Activities

### Technical Sciences, Movies and Photography Club (JYC)

Team Lead | Feb 2022 - Aug 2022  
Coordinator | Sep 2022 - Present

- Actively volunteered to plan and execute Murious 2022, Technical Fest.
- Lead teams for designing and developing websites for various JYC events
- Organized Murious 2023, Technical Fest and multiple workshops.

### IEEE JUIT- SB

Member | Oct 2020 - Apr 2022

- Took sessions for C, Python and HTML/CSS.
- Acquired sponsorships for the R&D Expo 2021 as a part of PR team.

### WIE IEEE JUIT- SB

Member | Oct 2020 - Apr 2022

- Took sessions for Python.
- Actively volunteered to plan and execute Mindscape 2021.

## Projects

### MOOCs Course Recommendation System

Learnt about Machine Learning Models

### Sudoku Solver

Made by using the concept of backtracking in JAVA

### Flappy Bird

Made by using PyGame