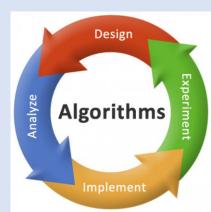
Graph Algorithms Bellman-Ford

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Department of Computer Science
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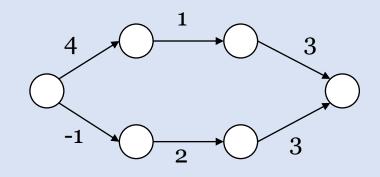


Single-Source Shortest Path

- The Problem Definition
 - Input: a directed weighted G(V,E) and a source vertex s
 - Output: The shortest path from s to destination vertex v
- Weight of a path

$$p = \langle v_0, v_1, v_2, \dots v_k \rangle$$

$$w(p) = \sum_{i=1}^{k} w(v_{i-1}, v_i)$$



- A shortest path has at most |V| vertices and at most |V| 1 edges
- Some algorithms allow negative weight edges and others do not.

```
INITIALIZE-SINGLE-SOURCE (G, s)
```

- 1 **for** each vertex $v \in G.V$
- $v.d = \infty$
- $\nu.\pi = NIL$
- $4 \quad s.d = 0$

Relax(u, v, w)

- 1 **if** v.d > u.d + w(u, v)
- $2 \qquad v.d = u.d + w(u, v)$
- $v.\pi = u$

```
BELLMAN-FORD(G, w, s)
   INITIALIZE-SINGLE-SOURCE (G, s)
  for i = 1 to |G.V| - 1
       for each edge (u, v) \in G.E
           RELAX(u, v, w)
   for each edge (u, v) \in G.E
       if v.d > u.d + w(u, v)
           return FALSE
   return TRUE
```