Ishnoor Kaur

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Education

University of Guelph   **Sept 2022 – April 2027**
Bachelor of Computing, Computer Science, Co-op

- Minor in Business
- **Dean's Honours List:** W23, F23, W24

Technical Skills

Languages: Python, C, Java, HTML, CSS, JavaScript, SQL, Dart, Framer
Frameworks: React, React Native, TypeScript, Nodejs, JUnit, jQuery
Tools: Git, Docker, Figma, MS Office 365, Azure, Adobe Creative Suite, Google Cloud Platform, Linux, Docker

Experience

Undergraduate Teaching Assistant   **Sept 2024 – Present**
University of Guelph   *Guelph, ON*

- Mentored 30+ students weekly in labs, enhancing problem-solving and technical skills.
- Showcased organization and communication through feedback, grading, and student support.
- Adapted to diverse learning styles, supporting student success with patience and empathy.
- Supported courses including Data Structures and Software System Dvlmt & Intgrn, reinforcing core concepts.

Student Consultant Co-op - IT Help Desk   **May 2024 - Present**
University of Guelph   *Guelph, ON*

- Utilized diagnostic tools to resolve complex hardware, software, and network issues in real-time, improving system uptime.
- Developed prioritization and time-management abilities, efficiently handling multiple IT support requests while maintaining service quality.
- Delivered clear, technical support to users, translating complex issues into actionable solutions for diverse systems (Office 365, Windows/Mac OS).

Course Interpreter (CIS Courses)   **Sept 2023 – Present**
University of Guelph   *Guelph, ON*

- Ensured clear communication and inclusivity during exams with adaptive strategies.
- Built strong relationships with students and staff to promote an accessible academic environment.
- Ensured compliance with university policies on accommodations for students with accessibility needs.

Projects

Gemini Clone — *React.js, HTML, CSS, JavaScript*   **Nov 2024 - Dec 2024**
github.com/GeminiClone ↗

- Developed an AI chatbot with real-time responses using the Gemini API.
- Designed dynamic UI components and implemented smooth text rendering for improved user interaction.
- Focused on UI/UX, optimizing chat interface and adding features like text formatting and loading indicators.

Pool Game — *Python, C, SQL, JavaScript, SWIG, HTML, CSS*   **Jan 2024 - April 2024**
github.com/PoolGame ↗

- Developed a full-stack, responsive Pool Game with a robust API for seamless functionality.
- Implemented real-time gameplay with automated point tracking, fouls, and rule-based opponent wins.
- Integrated multiple languages and frameworks to deliver an engaging and interactive experience.

Weather App — *HTML, CSS, JavaScript*   **Nov 2023 - Dec 2023**
github.com/WeatherApp ↗

- Built a user-friendly weather app with a focus on intuitive UI/UX design and dynamic functionality.
- Integrated APIs to fetch and display real-time weather data, enhancing the app's performance and usability.