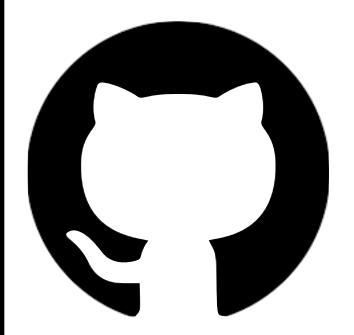
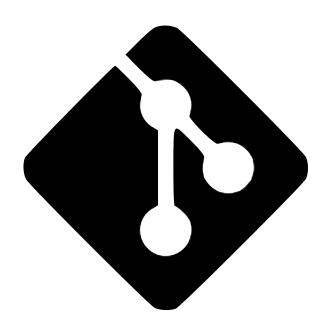
# **Source Code Management**

**Course Code: CSE 2015** 

**Slot: L15 L16** 





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## **Lab Session 1: Git Fundamentals**

#### Computer

A **computer** is any device capable of performing calculations, whether they are logical or mathematical.

#### Program/Code

A **program** (or **code**) is a set of instructions, often organised as an algorithm, that directs a computer to perform a specific task.

#### **Need for Managing Source Code**

Modern applications, such as Spotify, consist of multiple programs working together on both the frontend and backend to deliver a smooth user experience. Regular updates are essential for:

- **Fixing Bugs:** Quickly resolving errors that may occur.
- Improving UI/UX: Enhancing the user interface and overall experience.
- Optimising Performance: Addressing and refining issues for better performance.

For programmers, effective management of source code is crucial because:

- It ensures that all files remain in context throughout the lifecycle of the program.
- It facilitates collaboration, allowing multiple developers to work together on a shared codebase.

#### **Tools for Source Code Management**

#### 1. Git:

A version control system that runs locally on your computer. Git helps track changes and manage versions of your project.

#### 2. GitHub:

A global, cloud-based platform that hosts Git repositories, enabling developers to share, collaborate, and contribute to projects from anywhere in the world.

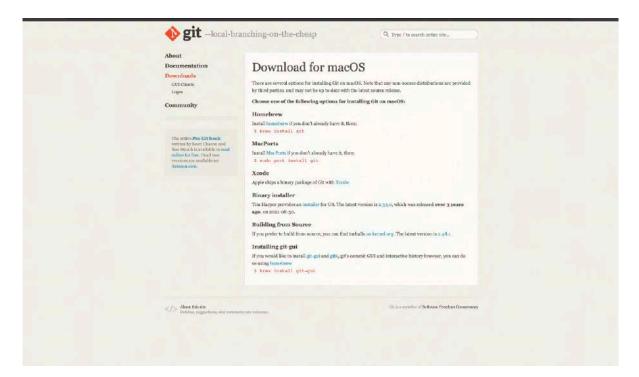
#### **Version**

A **version** in version control represents a snapshot of your project at a specific moment in time. This snapshot allows you to review, revert, or compare changes made throughout the development process.

## **Lab Practical 1**

#### 1. Installing Git Using Homebrew

Step 1: Visit section 1.5 of pro git document and navigate to macOS section



Step 2: Install Homebrew (if not already installed):

- Command:
- /bin/bash -c "\$(curl -fsSL https://raw.githubusercontent.com/Homebrew/install/HEAD/install.sh)"
- **Description:** Installs Homebrew, a package manager for macOS.

		ebrew anager for macOS (or Linux)	Of the collection of the colle
		omebrew	
	Paste that in a macOS Terminal or Linux shall prompt.	The script explains what it will do and then pauses before it does it. Read about other installation options.	
2	If you're on macOS, try our newakg installer.	Download it from Homebreur's latest GitHub release.	
	What Does H	lomebrew Do?	
	Homebrow installs the stuff you need that Apple (or you Linux system) didn't.	Chew thicket spec	
	Homebrew installs packages to their own directory and then symfinks their files into /opt/horebrew (on Apple Silcon).	cd /pst/bonderom   Find Cellar   Cellar/ogst/1.06.1   Cellar/ogst/1.06.2	

Step 3: Install Git Using Homebrew:

• Command: brew install git

• **Description:** Installs Git via Homebrew

```
ishritraiD192 - % & brow install git

zsh: command not found: $
ishritraiD192 - % Piri/Dash - c *S(curl -fs&L https://raw.githubusercontent.com/Homobrow/install/HEAD/install.sh)*
ishritraiD192 - % Piri/Dash - c *S(curl -fs&L https://raw.githubusercontent.com/Homobrow/install/HEAD/install.sh)*
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ishritraiD192 - % Piri/Dash Piri/Dash
```

```
| Section | Sect
```

#### Step 4; Verify Git Installation:

```
Last login: Thu Jan 30 19:35:09 on ttys000 ishritrai@192 ~ % git --version git version 2.48.1 ishritrai@192 ~ %
```

## 2. Basic CLI Commands

#### 1) Command: Is

**Description:** Lists all files and directories in the current directory.

```
ishritrai@192 ~ % ls

Applications Downloads Music Screen Studio Projects

Desktop Library Pictures git

Documents Movies Public hello.txt

ishritrai@192 ~ % ls DESKTOP

Installing_Git pdf.pdf

ishritrai@192 ~ %
```

#### 2) Command: date

Description: shows the current date and time in a standard format

#### 3) Command: clear

```
Last login: Thu Jan 30 19:37:21 on ttys000
ishritrai@192 ~ % date
Thu Jan 30 19:53:00 IST 2025
```

Description: The clear command in the CLI is used to clear all the current text and output displayed in the terminal window.

```
Last login: Thu Jan 30 19:37:21 on ttys000
ishritrai@192 ~ % date
Thu Jan 30 19:53:00 IST 2025
ishritrai@192 ~ % time
shell 0.01s user 0.02s system 0% cpu 36.693 total
children 0.01s user 0.01s system 0% cpu 36.693 total
ishritrai@192 ~ % clear
```

```
ishritrai@192 ~ % █
```

#### 4) Command: time

Description: The time command in the CLI is used to measure the execution time of a command or program.

```
ishritrai@192 ~ % time
shell 0.01s user 0.02s system 0% cpu 54.824 total
children 0.01s user 0.02s system 0% cpu 54.824 total
ishritrai@192 ~ % ■
```

#### 5) Command: rm hello.txt

**Description:** Removes the file hello.txt from the current directory.

#### 6) Command: cat hello.txt

Description: The cat command (short for concatenate) is used to display the contents of a file.

```
Last login: Thu Jan 30 19:55:39 on ttys000
ishritrai@192 ~ % rm hello.txt
ishritrai@192 ~ % cat hello.txt
cat: hello.txt: No such file or directory
ishritrai@192 ~ % cat hi.txt
hi this is the first line
hi this is the second line
bye this is the third line
ishritrai@192 ~ %
```

#### 7)Command: cd Desktop

**Description:** Changes the current working directory to the Desktop directory.

```
ishritrai@192 ~ % cd Desktop
ishritrai@192 Desktop % pwd
/Users/ishritrai/Desktop
ishritrai@192 Desktop %
```

#### 8)Command: 1s

**Description:** Lists all files and directories in the current directory.

```
Last login: Thu Jan 30 21:19:53 on ttys000
ishritrai@192 ~ % cd /Users/ishritrai/Desktop/LEARNING_git
ishritrai@192 LEARNING_git % ls
git1 git2 git3
ishritrai@192 LEARNING_git % mkdir git4
ishritrai@192 LEARNING_git % ls
git1 git2 git3 git4
ishritrai@192 LEARNING_git % |
```

#### 9.Command: pwd

Description: returns the present working directory



#### 10. Command: mkdir

Description: used to to make new directory/folder



#### 11. Command: rmdir

Description: used to remove a directory



#### 12. Command: cd

Description: used to change current directory



#### 13. Command: cd ..

Description: used to exit the current sub directory



## 3. Vim Text Editor

#### 1) Command: vi hi.txt

**Description:** Opens (or creates) the file hi.txt in the Vim text editor.

Last login: Thu Jan 30 19:52:46 on ttys000 ishritrai@192 ~ % vi hi.txt

```
"hi.txt" [New]
```

#### 2) Command: i (Insert Mode)

**Description:** Enters insert mode in Vim to allow text input.

```
-- INSERT --
```

#### 3) Command: esc

Description: Used to exit insert mode

#### 4) Command: :wq

**Description:** Saves the changes and exits the Vim editor.

```
Last login: Thu Jan 30 19:52:46 on ttys000 ishritrai@192 ~ % vi hi.txt ishritrai@192 ~ %
```

```
ishritrai@192 ~ % cat hi.txt
hi this is the first line
hi this is the second line
bye this is the third line
```

#### 4. Git Configuration

Git configuration is a fundamental aspect of setting up your development environment. The git config command allows you to customize Git's behavior and set up your identity for version control. This includes configuring your name, email address, default editor, and various other settings that affect how Git operates. These configurations can be set at three levels: system-wide, user-specific (global), or repository-specific (local).

Let's create a simple C program to demonstrate Git configuration in action:

```
// hello.c
#include <stdio.h>

int main() {
    printf("Hello, Git Configuration!\n");
    return 0;
}
```

Now, let's see how to configure Git for this project:

```
ishritrai@192:~/git_lab$ git config --global user.name "Ishrit Rai"
ishritrai@192:~/git_lab$ git config --global user.email "ishritrai@example.com"
ishritrai@192:~/git_lab$ git config --list
user.name=Ishrit Rai user.email=ishritrai@example.com core.editor=vim
core.autocrlf=input init.defaultbranch=main
```

The above commands demonstrate:

- Setting your global Git username
- Setting your global Git email address
- Viewing all current Git configurations

## 4. Git setup Commands

#### 1. Command: git - - version

Description: The git --version command is used to check the installed version of Git on your system.

```
ishritrai@192 LEARNING_git % git --version
git version 2.48.1
ishritrai@192 LEARNING_git %
```

#### 2. Command: git init

**Description:** Initializes a new Git repository in the current directory.

```
ishritrai@192 git1 % git init
hint: Using 'master' as the name for the initial branch. This default branch name
hint: is subject to change. To configure the initial branch name to use in all
hint: of your new repositories, which will suppress this warning, call:
hint:
hint: git config --global init.defaultBranch <name>
hint:
hint: Names commonly chosen instead of 'master' are 'main', 'trunk' and
hint: 'development'. The just-created branch can be renamed via this command:
hint:
hint: git branch -m <name>
Initialized empty Git repository in /Users/ishritrai/Desktop/LEARNING_git/git1/.git/
ishritrai@192 git1 % git status
On branch master

No commits yet
nothing to commit (create/copy files and use "git add" to track)
```

#### 3. Command: git status

**Description:** Displays the current status of the working directory and staging area.

```
ishritrai@192 LEARNING_git % ls
git1 git2 git3 git4
ishritrai@192 LEARNING_git % cd git1
ishritrai@192 git1 % ls
ishritrai@192 git1 % git status
fatal: not a git repository (or any of the parent directories): .git
ishritrai@192 git1 % ls la
ls: la: No such file or directory
```

The above files are not currently tracked by git

#### 4. Command git config --global user.name "Ishrit Rai"

Description: used to set up user name which will be linked to future commits

ishritrai@ISHRITs-MacBook-Pro awesome-competitive-programming % git config --global user.name "Ishrit Rai"

#### 5. Command git config --global email.id "raiishrit@gmail.com"

Description: used to set up email Id which will be linked to future commits.

ishritrai@ISHRITs-MacBook-Pro awesome-competitive-programming % git config --global user.email "raiishrit@gmail.com"

#### 6. Command git config - - list

Description: used to view all the setting

```
ishritrai@ISHRITs-MacBook-Pro awesome-competitive-programming % git config --list
credential.helper=osxkeychain
user.name=Ishrit Rai
user.email=raiishrit@gmail.com
core.repositoryformatversion=0
core.filemode=true
core.bare=false
core.logallrefupdates=true
core.ignorecase=true
core.precomposeunicode=true
remote.origin.url=https://github.com/lnishan/awesome-competitive-programming.git
remote.origin.fetch=+refs/heads/*:refs/remotes/origin/*
branch.master.merge=refs/heads/master
```

#### 4.Command: git add testone.txt

**Description:** Adds testone.txt to the staging area in preparation for a commit.

```
nothing added to commit but untracked files present (use "git add" to track)
ishritrai@192 git1 % git add testone.txt
ishritrai@192 git1 % git status
On branch master
No commits yet
Changes to be committed:
  (use "git rm --cached <file>..." to unstage)
       new file: testone.txt
Untracked files:
  (use "git add <file>..." to include in what will be committed)
ishritrai@192 git1 % git add testtwo.txt
ishritrai@192 git1 % git status
On branch master
No commits yet
Changes to be committed:
  (use "git rm --cached <file>..." to unstage)
        new file: testone.txt
        new file: testtwo.txt
ishritrai@192 git1 % 📕
```

#### 5.Command: git commit -m "add file one"

**Description:** Commits the staged changes with the message "add file one"

```
On branch master
No commits yet
Changes to be committed:
  (use "git rm --cached <file>..." to unstage)
        new file: testtwo.txt
ishritrai@192 git1 % git commit -m "add file one"
[master (root-commit) a02c03d] add file one
Committer: ISHRIT RAI <ishritrai@192.168.0.100>
Your name and email address were configured automatically based
on your username and hostname. Please check that they are accurate.
You can suppress this message by setting them explicitly. Run the
following command and follow the instructions in your editor to edit
your configuration file:
    git config --global --edit
After doing this, you may fix the identity used for this commit with:
    git commit --amend --reset-author
 2 files changed, 0 insertions(+), 0 deletions(-)
 create mode 100644 testone.txt
 create mode 100644 testtwo.txt
ishritrai@192 git1 % 📕
```

#### 6.Command: git log

**Description:** Displays the commit history of the repository.

```
ishritrai@192 git1 % git log
commit a02c03dd5351dbc497b02cc75519c8d9aedf7d4b (HEAD -> master)
Author: ISHRIT RAI <ishritrai@192.168.0.100>
Date: Thu Jan 30 22:46:50 2025 +0530

add file one
```

#### 7. Command: git clone

Description: to obtain a copy of an existing Git repository

```
ishritrai@ISHRITs-MacBook-Pro Lab_1 % git clone https://github.com/lnishan/awesome-competitive-programming.git

Cloning into 'awesome-competitive-programming'...
remote: Enumerating objects: 1044, done.
remote: Counting objects: 100% (45/45), done.
remote: Compressing objects: 100% (33/33), done.
remote: Total 1044 (delta 42), reused 12 (delta 12), pack-reused 999 (from 2)
Receiving objects: 100% (1044/1044), 6.85 MiB | 4.14 MiB/s, done.
Resolving deltas: 100% (606/606), done.
```

#### 5. Git Commits

Git commits are the fundamental building blocks of version control, representing snapshots of your project at specific points in time. Each commit creates a permanent record of changes with a unique identifier (hash), author information, timestamp, and a descriptive message. Commits allow developers to track the evolution of their codebase, revert changes when needed, and collaborate effectively with team members.

Let's enhance our hello.c program to demonstrate the commit process:

```
// hello.c
#include <stdio.h>
#include <stdlib.h>

void print_greeting(const char* name) {
    printf("Hello, %s! Welcome to Git!\n", name);
}

int main() {
    char name[50];
    printf("Enter your name: ");
    scanf("%49s", name);
    print_greeting(name);
    return 0;
}
```

Now, let's see how to create and manage commits for this project:

```
ishritrai@192:~/git_lab$ git init
Initialized empty Git repository in /home/ishritrai/git_lab/.git/
ishritrai@192:~/git_lab$ git add hello.c
ishritrai@192:~/git_lab$ git status
On branch main Changes to be committed: (use "git restore --staged <file>" to
unstage) new file: hello.c
ishritrai@192:~/git_lab$ git commit -m "Initial commit: Add interactive hello
program"
[main (root-commit) a1b2c3d] Initial commit: Add interactive hello program 1 file
changed, 12 insertions(+) create mode 100644 hello.c
ishritrai@192:~/git_lab$ git log --oneline
a1b2c3d (HEAD -> main) Initial commit: Add interactive hello program
```

The above commands demonstrate:

- Initializing a new Git repository
- Staging files for commit using git add
- Checking the status of your working directory
- Creating a commit with a descriptive message
- Viewing the commit history

- Make atomic commits (one logical change per commit)
- Write clear, descriptive commit messages
- Use the present tense in commit messages
- Keep commits focused and related to a single feature or fix

## Git commit Lab Exercise

Step 1: create a file in the present working directory and add content



# Step 2: using git init initialise a hidden git repository for tracking the files

```
ishritrai@ISHRITs-MacBook-Pro Lab_2 % git init
hint: Using 'master' as the name for the initial branch. This default branch name
hint: is subject to change. To configure the initial branch name to use in all
hint: of your new repositories, which will suppress this warning, call:
hint:
hint: git config --global init.defaultBranch <name>
hint:
hint: Names commonly chosen instead of 'master' are 'main', 'trunk' and
hint: 'development'. The just-created branch can be renamed via this command:
hint:
hint: git branch -m <name>
Initialized empty Git repository in /Users/ishritrai/Library/Mobile Documents/com~apple~CloudDocs/Amity/Git_amity/Lab_2/.git/
```

#### Step 3: using git add move the file to staging area

demonstrated in screenshot below

#### Step 4: check git status for confirmation

demonstrated in screenshot below



#### Step 5: commit the file to a local repository

ishritrai@ISHRITs-MacBook-Pro Lab\_2 % **git commit -m "Add test.txt"**[master (root-commit) efa03a2] Add test.txt
1 file changed, 1 insertion(+)
create mode 100644 test.txt

#### Step 6: use git log to check the commit history

ishritrai@192 git\_commit % git log
commit f1643f47f45@cf94518c6f009fc6ad92735471df (HEAD -> master)
Author: Ishrit Rai <ishrit.rai@s.amity.edu>
Date: Sat May 31 22:38:19 2025 +0530

#### Miscellenaeous Commands

#### Command Is-ah

Description: used to check hidden files in a directory

```
ishritrai@ISHRITs-MacBook-Pro ~ % ls -ah

. .conda .local .zsh_history Music
.config .matplotlib .zsh_sessions Pictures
.CFUserTextEncoding .continuum .spyder-py3 .zshrc Public
.DS Store .cups .tcshrc Applications Screen Studio Projects
.Trash .gitconfig .viminfo Desktop git
.bash_profile .idlerc .vscode Documents
.bash_profile~ .tpython .windsurf Downloads
.bashrc .jupyter .xonshrc Library
.codeium .lesshst .zprofile Movies
```

#### Command git rm --cached <file>

Description: used to remove file from staging area

```
ishritrai@ISHRITs-MacBook-Pro Lab_2 % git rm --cached test.txt

rm 'test.txt'

ishritrai@ISHRITs-MacBook-Pro Lab_2 % git status

On branch master

Changes to be committed:
   (use "git restore --staged <file>..." to unstage)
        deleted: test.txt

Untracked files:
   (use "git add <file>..." to include in what will be committed)
        test.txt
```

#### 6. Git Diff

Git diff is a powerful tool for examining changes between different versions of your code. It helps developers understand what has changed, review code modifications, and resolve conflicts. Git diff can compare changes between the working directory and staging area, staged changes and the last commit, or between two specific commits.

Let's use our calculator.c program to demonstrate a real-world scenario. Suppose you want to add a new operation (modulus) to the calculator. We'll walk through making the change, committing it, and then using git diff <commit1> <commit2> to see exactly what changed in the code.

```
// calculator.c (before)
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
typedef struct {
    double result;
    char operation[20];
    int error;
} Calculation:
Calculation perform_operation(double a, double b, const char* op) {
    Calculation calc = {0};
    strcpy(calc.operation, op);
    if (strcmp(op, "add") == 0) {
        calc.result = a + b;
    } else if (strcmp(op, "subtract") == 0) {
        calc.result = a - b;
    } else if (strcmp(op, "multiply") == 0) {
        calc.result = a * b;
    } else if (strcmp(op, "divide") == 0) {
        if (b == 0) {
            calc.error = 1;
            return calc;
        }
        calc.result = a / b;
    } else {
        calc.error = 1;
        return calc;
    }
    return calc;
}
int main() {
    double num1, num2;
    char operation[20];
```

```
printf("Enter first number: ");
scanf("%lf", &num1);
printf("Enter second number: ");
scanf("%lf", &num2);
printf("Enter operation (add/subtract/multiply/divide): ");
scanf("%19s", operation);

Calculation result = perform_operation(num1, num2, operation);

if (result.error) {
    printf("Error: Invalid operation or division by zero\n");
    return 1;
}

printf("Result: %.2f\n", result.result);
return 0;
}
```

#### Now, let's add modulus (%) support to the calculator and see the difference:

```
// calculator.c (after)
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
typedef struct {
    double result;
    char operation[20];
    int error;
} Calculation;
Calculation perform_operation(double a, double b, const char* op) {
    Calculation calc = {0};
    strcpy(calc.operation, op);
    if (strcmp(op, "add") == 0) {
        calc.result = a + b;
    } else if (strcmp(op, "subtract") == 0) {
        calc.result = a - b;
    } else if (strcmp(op, "multiply") == 0) {
        calc.result = a * b;
    } else if (strcmp(op, "divide") == 0) {
        if (b == 0) {
            calc.error = 1;
            return calc;
        }
        calc.result = a / b;
    } else if (strcmp(op, "modulus") == 0) {
        if ((int)b == 0) {
            calc.error = 1;
            return calc;
        }
        calc.result = (int)a % (int)b;
```

```
} else {
        calc.error = 1;
        return calc;
    }
    return calc;
}
int main() {
    double num1, num2;
    char operation[20];
    printf("Enter first number: ");
    scanf("%lf", &num1);
    printf("Enter second number: ");
    scanf("%lf", &num2);
    printf("Enter operation (add/subtract/multiply/divide/modulus): ");
    scanf("%19s", operation);
    Calculation result = perform operation(num1, num2, operation);
    if (result.error) {
        printf("Error: Invalid operation or division by zero\n");
        return 1;
    }
    printf("Result: %.2f\n", result.result);
    return 0;
}
```

After making and committing the change, you can use git diff <commit1> <commit2> to see the exact code differences:

```
ishritrai@192:~/git_lab$ git add calculator.c
ishritrai@192:~/git_lab$ git commit -m "Initial commit: Add calculator program"
[main 1a2b3c4] Initial commit: Add calculator program
1 file changed, 45 insertions(+)
create mode 100644 calculator.c
ishritrai@192:~/git_lab$ # (edit calculator.c to add modulus support)
ishritrai@192:~/git_lab$ git add calculator.c
ishritrai@192:~/git_lab$ git commit -m "Add modulus operation to calculator"
[main 2b3c4d5] Add modulus operation to calculator
1 file changed, 8 insertions(+), 1 deletion(-)
ishritrai@192:~/git_lab$ git diff 1a2b3c4 2b3c4d5
diff --git a/calculator.c b/calculator.c
index 1234567..89abcde 100644
--- a/calculator.c
+++ b/calculator.c
@@ -13,10 +13,18 @@ Calculation perform_operation(double a, double b, const char*
if (strcmp(op, "add") == 0) {
calc.result = a + b;
} else if (strcmp(op, "subtract") == 0) {
```

```
calc.result = a - b;
} else if (strcmp(op, "multiply") == 0) {
calc.result = a * b;
} else if (strcmp(op, "divide") == 0) {
if (b == 0) {
calc.error = 1;
return calc;
calc.result = a / b;
+ } else if (strcmp(op, "modulus") == 0) {
+ if ((int)b == 0) {
+ calc.error = 1;
+ return calc;
+ }
+ calc.result = (int)a % (int)b;
} else {
calc.error = 1;
return calc;
return calc;
@@ -32,7 +40,8 @@ int main() {
printf("Enter first number: ");
scanf("%lf", &num1);
printf("Enter second number: ");
- printf("Enter operation (add/subtract/multiply/divide): ");
+ printf("Enter operation (add/subtract/multiply/divide/modulus): ");
scanf("%19s", operation);
Calculation result = perform_operation(num1, num2, operation);
if (result.error) {
printf("Error: Invalid operation or division by zero\n");
return 1;
printf("Result: %.2f\n", result.result);
return 0;
```

The above demonstration shows:

- How to use git diff <commit1> <commit2> to compare two versions of a real C program
- How code changes (like adding a new operation) are reflected in the diff output
- Line-by-line, organized output for clarity
- Understanding diff output format:
  - --- and +++ indicate the files being compared
  - @@ lines show the location and size of changes
  - - lines show removed content
  - + lines show added content

This approach demonstrates a realistic workflow: making a meaningful code change, committing it, and using git diff to review exactly what was modified in your C project.

## **Lab Session 3: Git Diff**

#### **Mount Point**

Point from where we can access the desired folder directly

/Users/ishritrai/Library/Mobile Documents/com~apple~CloudDocs/Amity/Git\_Amity/Lab\_2

In the above file path mount point of Lab\_2 is Git\_Amity

Lets make modifications in our repository before demonstrating git diff

#### Command touch <file\_name>

Used to create a file without any content

```
ishritrai@ISHRITs-MacBook-Pro Lab_3 % pwd
/Users/ishritrai/Library/Mobile Documents/com~apple~CloudDocs/Amity/Git_Amity/Lab_3
ishritrai@ISHRITs-MacBook-Pro Lab_3 % touch file_1.txt
ishritrai@ISHRITs-MacBook-Pro Lab_3 % touch file_2.txt
ishritrai@ISHRITs-MacBook-Pro Lab_3 % ls
file_1.txt file_2.txt
```

#### Command git rm -rf <file\_name>

Used to remove a file from git tracking

```
ishritrai@ISHRITs-MacBook-Pro Lab_3 % git rm -rf file_1.txt

rm 'file_1.txt'

ishritrai@ISHRITs-MacBook-Pro Lab_3 % git rm -rf file_2.txt

rm 'file_2.txt'

ishritrai@ISHRITs-MacBook-Pro Lab_3 % git status

On branch master

No commits yet

nothing to commit (create/copy files and use "git add" to track)
```

#### Task 1: make two commits in a directory

#### Step 1: create two files with content in a directory



# Step 2: use git add. Command to add both files in the staging area

Step 3: use git commit -m to commit both files to local



#### repository

Step 4: use git log command to verify the commit history

```
ishritrai@ISHRITs-MacBook-Pro Lab_3 % git commit -m "Add file_1.txt" file_1.txt

[master (root-commit) 25a7385] Add file_1.txt

1 file changed, 2 insertions(+)
create mode 100644 file_1.txt

ishritrai@ISHRITs-MacBook-Pro Lab_3 % git commit -m "Add file_2.txt" file_2.txt

[master 21ca055] Add file_2.txt

1 file changed, 4 insertions(+)
create mode 100644 file_2.txt
```



#### Step 5: use git log- - oneline for generating shorter commit id

ishritrai@ISHRITs-MacBook-Pro Lab\_3 % **git log --oneline**21ca055 (**HEAD -> master**) Add file\_2.txt

25a7385 Add file\_1.txt

#### Task 2: compare two commits in a directory

Use git diff along with the commit id generated from git log - - online



#### 7. Working with Remotes

Working with remotes in Git allows you to collaborate with others by synchronizing your local repository with repositories hosted on remote servers (such as GitHub, GitLab, or Bitbucket). The most common remote operations are git clone (to copy a remote repository), git push (to upload your changes), and git pull (to fetch and merge changes from the remote).

Let's demonstrate a realistic collaborative workflow using our calculator.c project. Suppose you want to contribute to a shared repository hosted on GitHub. You'll clone the repository, make a change, push it, and then pull updates made by a collaborator.

```
// calculator.c (collaborator adds a new feature)
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
typedef struct {
    double result;
    char operation[20];
    int error;
} Calculation;
Calculation perform_operation(double a, double b, const char* op) {
    Calculation calc = {0};
    strcpy(calc.operation, op);
    if (strcmp(op, "add") == 0) {
        calc.result = a + b;
    } else if (strcmp(op, "subtract") == 0) {
        calc.result = a - b;
    } else if (strcmp(op, "multiply") == 0) {
        calc.result = a * b;
    } else if (strcmp(op, "divide") == 0) {
        if (b == 0) {
            calc.error = 1;
            return calc;
        }
        calc.result = a / b;
    } else if (strcmp(op, "modulus") == 0) {
        if ((int)b == 0) {
            calc.error = 1;
            return calc;
        }
        calc.result = (int)a % (int)b;
    } else if (strcmp(op, "power") == 0) {
        calc.result = pow(a, b);
    } else {
        calc.error = 1;
        return calc;
    return calc;
```

```
}
int main() {
    double num1, num2;
    char operation[20];
    printf("Enter first number: ");
    scanf("%lf", &num1);
    printf("Enter second number: ");
    scanf("%lf", &num2);
    printf("Enter operation (add/subtract/multiply/divide/modulus/power): ");
    scanf("%19s", operation);
    Calculation result = perform_operation(num1, num2, operation);
    if (result.error) {
        printf("Error: Invalid operation or division by zero\n");
        return 1;
    printf("Result: %.2f\n", result.result);
    return 0:
}
```

Here is a step-by-step terminal simulation of a collaborative workflow:

```
ishritrai@192:~$ git clone https://github.com/example/calculator.git
Cloning into 'calculator'...
remote: Enumerating objects: 12, done.
remote: Counting objects: 100% (12/12), done.
remote: Compressing objects: 100% (8/8), done.
remote: Total 12 (delta 2), reused 12 (delta 2), pack-reused 0
Unpacking objects: 100% (12/12), done.
ishritrai@192:~$ cd calculator
ishritrai@192:~/calculator$ # Make a change: add a comment to calculator.c
ishritrai@192:~/calculator$ echo "// Collaborative edit by Ishrit Rai" | cat -
calculator.c > temp && mv temp calculator.c
ishritrai@192:~/calculator$ git add calculator.c
ishritrai@192:~/calculator$ git commit -m "Add collaborative comment to
calculator.c"
[main 3e4f5g6] Add collaborative comment to calculator.c
1 file changed, 1 insertion(+)
ishritrai@192:~/calculator$ git push origin main
Enumerating objects: 5, done.
Counting objects: 100% (5/5), done.
Delta compression using up to 8 threads
Compressing objects: 100% (3/3), done.
Writing objects: 100% (3/3), 350 bytes | 350.00 KiB/s, done.
Total 3 (delta 1), reused 0 (delta 0)
To https://github.com/example/calculator.git
2b3c4d5..3e4f5g6 main -> main
ishritrai@192:~/calculator$ # Collaborator pushes a new feature (power operation)
ishritrai@192:~/calculator$ git pull origin main
remote: Enumerating objects: 6, done.
remote: Counting objects: 100% (6/6), done.
remote: Compressing objects: 100% (4/4), done.
remote: Total 6 (delta 2), reused 6 (delta 2), pack-reused 0
```

```
Unpacking objects: 100% (6/6), done.
From https://github.com/example/calculator
3e4f5g6..4h5i6j7 main -> origin/main
Updating 3e4f5g6..4h5i6j7
Fast-forward
calculator.c | 10 ++++++++
1 file changed, 10 insertions(+)
```

The above demonstration shows:

- Cloning a remote repository to start collaborating
- Making and committing a change to the C project
- Pushing your changes to the remote repository
- Pulling updates made by a collaborator (e.g., a new power operation in the calculator)
- How remote operations integrate with real C project development

This workflow is essential for team-based software development, ensuring everyone stays up-to-date and can contribute effectively.

# Lab Session 5 : Working with remotes

Step1: Make 4 commits and compare them using git diff

```
ishritrai@ISHRITs-MacBook-Pro Git_Amity % git log --oneline
c9175db (HEAD -> master) ds Store
6104b3c DSU-4
d97972d DSU-3
c2f4a59 DSU-2
becdbc1 DSU-1
```

# Step 2: Use git remote command to establish a connection between local Git repository and a remote repository

ishritrai@ISHRITs-MacBook-Pro Git\_Amity % git remote add git\_amity https://ghp\_Bxq9HEX3hLCFbzKvP3uJUwrNURFyfS4CjRzV@github.com/IshritRai/Git\_Amity

# Step 3: Use The git push command is used to upload local repository content to a remote repository

```
ishritrai@ISHRITs-MacBook-Pro Git_Amity % git push git_amity master
Enumerating objects: 16, done.
Counting objects: 100% (16/16), done.
Delta compression using up to 12 threads
Compressing objects: 100% (15/15), done.
Writing objects: 100% (15/15), 4.66 KiB | 2.33 MiB/s, done.
Total 15 (delta 4), reused 0 (delta 0), pack-reused 0 (from 0)
remote: Resolving deltas: 100% (4/4), done.
To https://github.com/IshritRai/Git_Amity
   84ca08d..481bb60 master -> master
```

#### Step 4:Confirming the remote connection with git remote

ishritrai@ISHRITs-MacBook-Pro Git\_Amity % **git remote** git\_amity

#### Step 5: Checking the commits made on GitHub account

IshritRai ds Store		481bb60 · 1 minute ago	11 Commits
DS_Store	ds Store		1 minute ago
🖺 calculator.c	add division statement in calculator.c		3 weeks ago
file_1.txt	DSU-1		1 minute ago
file_2.txt	DSU-2		1 minute ago
file_3.txt	DSU-3		1 minute ago
file_4.txt	DSU-4		1 minute ago

Git pull is used to fetch and integrate changes which are in the remote repository to local repository

```
ishritrai@ISHRITs-MacBook-Pro Git_Amity % git pull -- awesome-competitive-programming/
remote: Enumerating objects: 1028, done.
remote: Counting objects: 100% (4028/1028), done.
remote: Compressing objects: 100% (431/431), done.
remote: Total 1028 (delta 597), reused 1028 (delta 597), pack-reused 0 (from 0)
Receiving objects: 100% (1028/1028), 6.72 MiB | 67.47 MiB/s, done.
Resolving deltas: 100% (597/597), done.
From awesome-competitive-programming
* branch HEAD -> FETCH_HEAD
```

Git remote-v: used to view all remote repositories in a directory lists all configured remote repositories along with their corresponding URL

#### 8. Branching and Merging

Branching in Git allows you to diverge from the main line of development and work on features, bug fixes, or experiments in isolation. Merging brings these changes back together. This workflow is essential for collaborative and parallel development, enabling teams to work independently without interfering with each other's progress.

Let's demonstrate branching and merging with our calculator.c project. We'll create a feature branch to add a new scientific function (square root), then merge it back into the main branch.

```
// calculator.c (feature/sqrt branch adds square root)
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <math.h>
typedef struct {
    double result;
    char operation[20];
    int error;
} Calculation;
Calculation perform_operation(double a, double b, const char* op) {
    Calculation calc = {0};
    strcpy(calc.operation, op);
    if (strcmp(op, "add") == 0) {
        calc.result = a + b;
    } else if (strcmp(op, "subtract") == 0) {
        calc.result = a - b;
    } else if (strcmp(op, "multiply") == 0) {
        calc.result = a * b;
    } else if (strcmp(op, "divide") == 0) {
        if (b == 0) {
            calc.error = 1;
            return calc;
        }
        calc.result = a / b;
    } else if (strcmp(op, "modulus") == 0) {
        if ((int)b == 0) {
            calc.error = 1;
            return calc;
        }
        calc.result = (int)a % (int)b;
    } else if (strcmp(op, "power") == 0) {
        calc.result = pow(a, b);
    } else if (strcmp(op, "sqrt") == 0) {
        if (a < 0) {
            calc.error = 1;
            return calc;
        }
        calc.result = sqrt(a);
```

```
} else {
        calc.error = 1;
        return calc;
    }
    return calc;
}
int main() {
   double num1 = 0, num2 = 0;
   char operation[20];
   printf("Enter first number: ");
    scanf("%lf", &num1);
   printf("Enter second number (or 0 for sqrt): ");
   scanf("%lf", &num2);
   printf("Enter operation (add/subtract/multiply/divide/modulus/power/sqrt): ");
    scanf("%19s", operation);
   Calculation result = perform_operation(num1, num2, operation);
    if (result.error) {
        printf("Error: Invalid operation or input\n");
        return 1:
   }
   printf("Result: %.2f\n", result.result);
    return 0;
}
```

Here is a step-by-step terminal simulation of branching and merging:

```
ishritrai@192:~/calculator$ git checkout -b feature/sqrt
Switched to a new branch 'feature/sqrt'
ishritrai@192:~/calculator$ # Edit calculator.c to add sqrt support
ishritrai@192:~/calculator$ git add calculator.c
ishritrai@192:~/calculator$ git commit -m "Add square root operation"
[feature/sqrt 5f6g7h8] Add square root operation
1 file changed, 10 insertions(+)
ishritrai@192:~/calculator$ git checkout main
Switched to branch 'main'
ishritrai@192:~/calculator$ git merge feature/sqrt
Updating 4h5i6j7..5f6g7h8
Fast-forward
calculator.c | 10 ++++++++
1 file changed, 10 insertions(+)
ishritrai@192:~/calculator$ git branch -d feature/sqrt
Deleted branch feature/sqrt (was 5f6g7h8).
```

The above demonstration shows:

- Creating a feature branch for isolated development
- Making and committing a significant change to the C project
- Merging the feature branch back into the main branch
- Cleaning up by deleting the merged branch
- How branching and merging support parallel and collaborative development

This workflow is fundamental for managing new features, bug fixes, and experiments in a safe and organized way.

# Lab Session 6: git branching

Branch: pointer to a commit

Pointer: connects two memory address where at least one variable must have an active memory address

Head: branch on which the last commit is made

Git branch command used to view the existing branches in the git repository

```
ishritrai@ISHRITs-MacBook-Pro Git_Amity % git branch
* master
```

Git checkout command used to switch the currently active branch to another branch. Here we want to create a new branch from a particular commit

```
ishritrai@ISHRITs-MacBook-Pro Git_Amity % git checkout 6104b3c

Note: switching to '6104b3c'.

You are in 'detached HEAD' state. You can look around, make experimental changes and commit them, and you can discard any commits you make in this state without impacting any branches by switching back to a branch.

If you want to create a new branch to retain commits you create, you may do so (now or later) by using -c with the switch command. Example:

git switch -c <new-branch-name>

Or undo this operation with:

git switch -

Turn off this advice by setting config variable advice.detachedHead to false

HEAD is now at 6104b3c DSU-4
```

Git branch test\_1: used to create branch with name test\_1 Confirm the created branch by using git branch command to view all the branches

```
ishritrai@ISHRITs-MacBook-Pro Git_Amity % git branch

* (HEAD detached at 6104b3c)
  master
  test_1
```

#### Use git\_checkout command to pivot to that particular branch

```
ishritrai@ISHRITs-MacBook-Pro Git_Amity % git checkout test_1
Switched to branch 'test_1'
```

#### Make commits in test\_1 branch

```
ishritrai@ISHRITs-MacBook-Pro Git_Amity % git add file_5.txt

ishritrai@ISHRITs-MacBook-Pro Git_Amity % git commit -m "Add file_5.txt"

[test_1 f9c7445] Add file_5.txt
    1 file changed, 1 insertion(+)
    create mode 100644 file_5.txt
```

#### Viewing the commits on a particular branch

```
ishritrai@ISHRITs-MacBook-Pro Git_Amity % git log --oneline
f9c7445 (HEAD -> test_1) Add file_5.txt
6104b3c DSU-4
d97972d DSU-3
c2f4a59 DSU-2
becdbc1 DSU-1

ishritrai@ISHRITs-MacBook-Pro Git_Amity % git checkout test_1
Already on 'test_1'

ishritrai@ISHRITs-MacBook-Pro Git_Amity % git status
On branch test_1
nothing to commit, working tree clean
```

#### **Merging Branches**

Step 1: committing changes in hello .txt on main branch



Step 2: Creating test branch



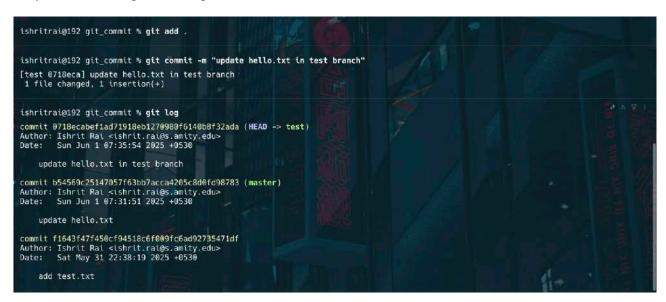
Step 3: Switching to test branch



Step 4: making changes in hello.txt in test branch



Step 5: committing the changes



Step 6: merging the test branch



#### 9. Merge Conflicts

Merge conflicts occur when changes from different branches cannot be automatically reconciled by Git. This typically happens when two branches modify the same lines in a file. Resolving merge conflicts is a critical skill for collaborative development.

Let's demonstrate a merge conflict scenario with calculator.c. Suppose two branches make different changes to the same function. We'll walk through creating the conflict, seeing Git's response, and resolving it.

```
// calculator.c (main branch)
printf("Result: %.2f\n", result.result);
return 0;
}

// calculator.c (feature/pretty-output branch)
printf("==== Calculation Result ====\n");
printf("Result: %.2f\n", result.result);
printf("============\n");
return 0;
}

// calculator.c (feature/author branch)
printf("Result: %.2f\n", result.result);
printf("-- Calculated by Ishrit Rai --\n");
return 0;
}
```

Here is a step-by-step terminal simulation of a merge conflict and its resolution:

```
ishritrai@192:~/calculator$ git checkout -b feature/pretty-output
Switched to a new branch 'feature/pretty-output'
ishritrai@192:~/calculator$ # Edit calculator.c to add pretty output
ishritrai@192:~/calculator$ git add calculator.c
ishritrai@192:~/calculator$ git commit -m "Add pretty output formatting"
[feature/pretty-output 6a7b8c9] Add pretty output formatting
1 file changed, 3 insertions(+)
ishritrai@192:~/calculator$ git checkout main
Switched to branch 'main'
ishritrai@192:~/calculator$ git checkout -b feature/author
Switched to a new branch 'feature/author'
ishritrai@192:~/calculator$ # Edit calculator.c to add author line
ishritrai@192:~/calculator$ git add calculator.c
ishritrai@192:~/calculator$ git commit -m "Add author line to output"
[feature/author 7b8c9d0] Add author line to output
1 file changed, 1 insertion(+)
ishritrai@192:~/calculator$ git checkout main
Switched to branch 'main'
ishritrai@192:~/calculator$ git merge feature/pretty-output
Updating 5f6g7h8..6a7b8c9
```

```
Fast-forward

calculator.c | 3 +++

1 file changed, 3 insertions(+)

ishritrai@192:~/calculator$ git merge feature/author

Auto-merging calculator.c

CONFLICT (content): Merge conflict in calculator.c

Automatic merge failed; fix conflicts and then commit the result.

ishritrai@192:~/calculator$ # Open calculator.c and resolve the conflict

ishritrai@192:~/calculator$ git add calculator.c

ishritrai@192:~/calculator$ git commit -m "Resolve merge conflict: combine pretty

output and author line"

[main 8c9d0e1] Resolve merge conflict: combine pretty output and author line
```

The above demonstration shows:

- How two branches can make conflicting changes to the same file
- How Git reports and marks a merge conflict
- How to resolve the conflict by editing the file and combining both changes
- How to complete the merge after resolving the conflict

Merge conflicts are a normal part of collaborative development. Understanding how to resolve them ensures smooth teamwork and project progress.

# Lab Exercise 7: Merge Conflicts

Below screenshot reflects the current configuration of our repository



Step 1: create another test branch and switch to that branch



Step2: modify hello.txt and commit those changes

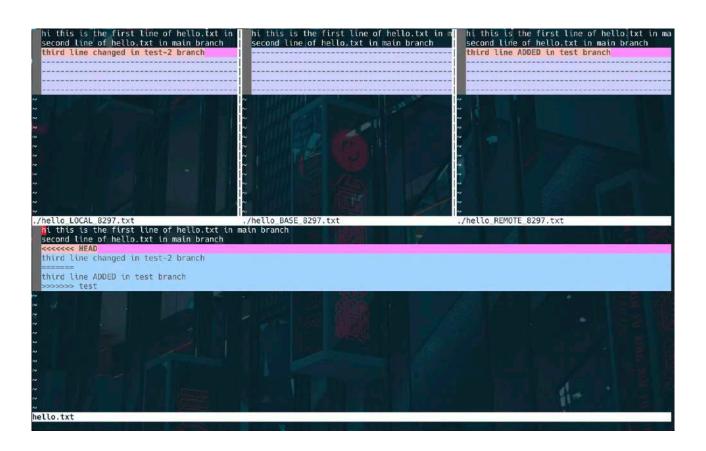


Step 3: merge test branch to test-2 branch. A merge conflict will appear

```
ishritrai@192 git_commit % git merge test
Auto-merging hello.txt
CONFLICT (content): Merge conflict in hello.txt
Automatic merge failed; fix conflicts and then commit the result.
```

Step 4: Resolve the merge conflict using git merge tool





#### Step 5: commit the changes



Step 6: checking hello.txt for confirming the merge

```
ishritrai@192 git_commit % cat hello.txt
hi this is the first line of hello.txt in main branch
second line of hello.txt in main branch
third line after resolving merge conflict
```

Step 7: using git log -- graph -- decorate for visual representation of branches.



#### 11. Forking and Cloning

int main() {

Forking and cloning are essential for contributing to open source and collaborative projects. Forking creates a personal copy of a repository under your account, while cloning downloads that repository to your local machine. This workflow allows you to experiment, develop features, and propose changes without affecting the original project.

Let's demonstrate forking and cloning with the calculator.c project. Suppose you want to experiment with a new feature (logarithm operation) in your own fork before submitting a pull request.

```
// calculator.c (feature/log branch adds logarithm)
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <math.h>
typedef struct {
    double result;
    char operation[20];
    int error;
} Calculation;
Calculation perform_operation(double a, double b, const char* op) {
    Calculation calc = {0};
    strcpy(calc.operation, op);
    if (strcmp(op, "add") == 0) {
        calc.result = a + b;
    } else if (strcmp(op, "subtract") == 0) {
        calc.result = a - b;
    } else if (strcmp(op, "multiply") == 0) {
        calc.result = a * b;
    } else if (strcmp(op, "divide") == 0) {
        if (b == 0) {
            calc.error = 1;
            return calc;
        }
        calc.result = a / b;
    } else if (strcmp(op, "log") == 0) {
        if (a <= 0) {
            calc.error = 1;
            return calc;
        }
        calc.result = log(a);
    } else {
        calc.error = 1;
        return calc;
    }
    return calc;
}
```

```
double num1 = 0, num2 = 0;
    char operation[20];
    printf("Enter first number: ");
    scanf("%lf", &num1);
    printf("Enter second number (or 0 for unary ops): ");
    scanf("%lf", &num2);
   printf("Enter operation (add/subtract/multiply/divide/log): ");
    scanf("%19s", operation);
   Calculation result = perform_operation(num1, num2, operation);
    if (result.error) {
        printf("Error: Invalid operation or input\n");
        return 1;
   }
    printf("Result: %.2f\n", result.result);
    return 0;
}
```

Here is a step-by-step terminal simulation of forking and cloning:

```
ishritrai@192:~$ # On GitHub, click 'Fork' on the original calculator repository
ishritrai@192:~$ git clone https://github.com/ishritrai/calculator.git
Cloning into 'calculator'...
remote: Enumerating objects: 25, done.
remote: Counting objects: 100% (25/25), done.
remote: Compressing objects: 100% (15/15), done.
remote: Total 25 (delta 6), reused 25 (delta 6), pack-reused 0
Unpacking objects: 100% (25/25), done.
ishritrai@192:~$ cd calculator
ishritrai@192:~/calculator$ git checkout -b feature/log
Switched to a new branch 'feature/log'
ishritrai@192:~/calculator$ # Edit calculator.c to add logarithm support
ishritrai@192:~/calculator$ git add calculator.c
ishritrai@192:~/calculator$ git commit -m "Add logarithm operation"
[feature/log 1b2c3d4] Add logarithm operation
1 file changed, 8 insertions(+)
ishritrai@192:~/calculator$ git push origin feature/log
Enumerating objects: 6, done.
Counting objects: 100% (6/6), done.
Delta compression using up to 8 threads
Compressing objects: 100% (4/4), done.
Writing objects: 100% (4/4), 900 bytes | 900.00 KiB/s, done.
Total 4 (delta 1), reused 0 (delta 0)
To https://github.com/ishritrai/calculator.git
* [new branch] feature/log -> feature/log
```

The above demonstration shows:

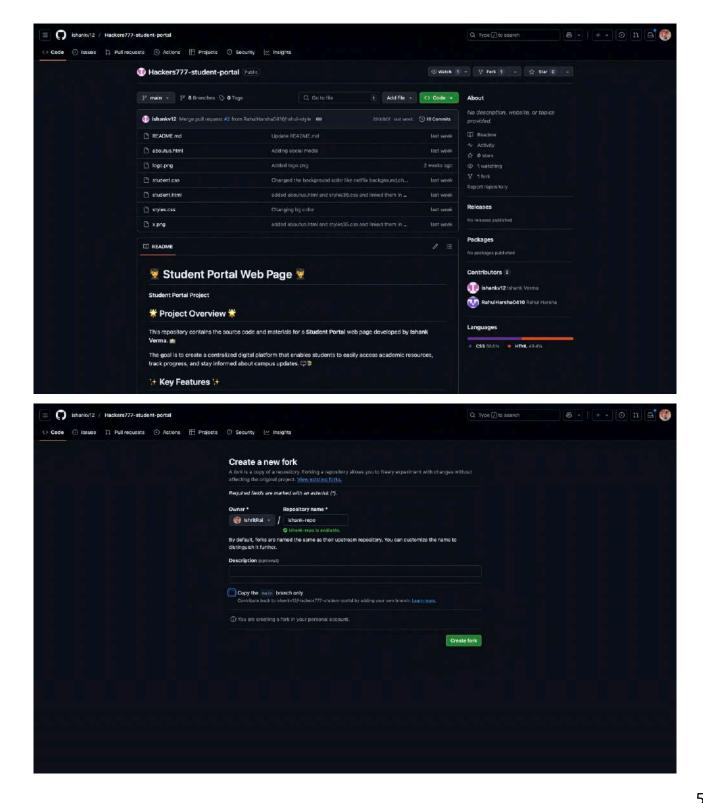
- Forking a repository to your own GitHub account
- Cloning your fork to your local machine
- Creating a feature branch for experimentation
- Making and committing a significant change to the C project
- Pushing your branch to your fork on GitHub

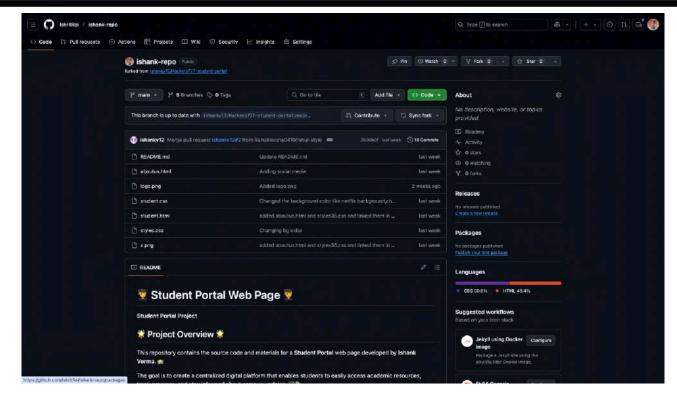
• How forking and cloning enable safe experimentation and contribution

Forking and cloning are fundamental for open source collaboration, allowing you to innovate and contribute without risk to the original project.

# Lab Exercise 8: Fork Clone Workflow and Sending Pull request

Step1: Navigate to a desired repository and fork it





Forked repo

Step 2: using git clone command create a copy of the repository in the local system

```
ishritrai@192 Git_Amity % git clone git@github.com:IshritRai/ishank-repo.git

Cloning into 'ishank-repo'...
remote: Enumerating objects: 55, done.
remote: Counting objects: 100% (55/55), done.
remote: Compressing objects: 100% (40/40), done.
remote: Total 55 (delta 18), reused 38 (delta 11), pack-reused 0 (from 0)
Receiving objects: 100% (55/55), 105.70 KiB | 236.00 KiB/s, done.
Resolving deltas: 100% (18/18), done.

ishritrai@192 Git_Amity % cd ishank-repo

ishritrai@192 ishank-repo % ls

README.md aboutus.html logo.png student.css student.html styles.css x.png
```

step 3: create your own feature branch for making the required changes

```
ishritrai@192 ishank-repo % git branch ishrit-feature-js

ishritrai@192 ishank-repo % git checkout ishrit-feature-js

Switched to branch 'ishrit-feature-js'
```

Step 4: commit those changes

```
ishritrai@192 ishank-repo % vi script.js

ishritrai@192 ishank-repo % open -a "Visual Studio Code" script.js

ishritrai@192 ishank-repo % git add .

ishritrai@192 ishank-repo % git commit -m "added javascript for smooth scrolling"

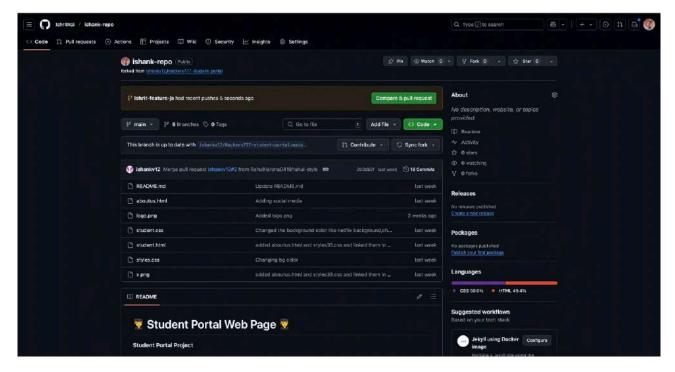
[ishrit-feature-js 2d409c0] added javascript for smooth scrolling

1 file changed, 51 insertions(+)

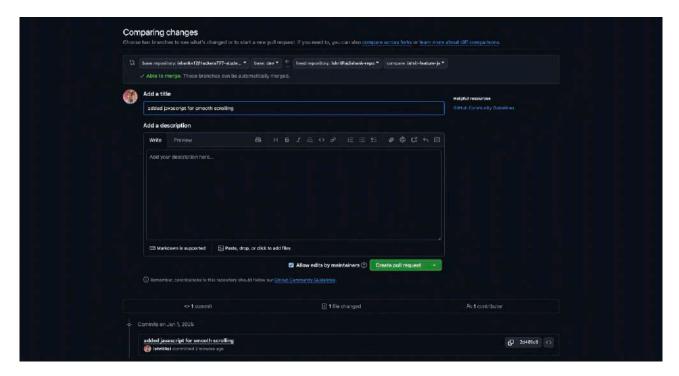
create mode 100644 script.js
```

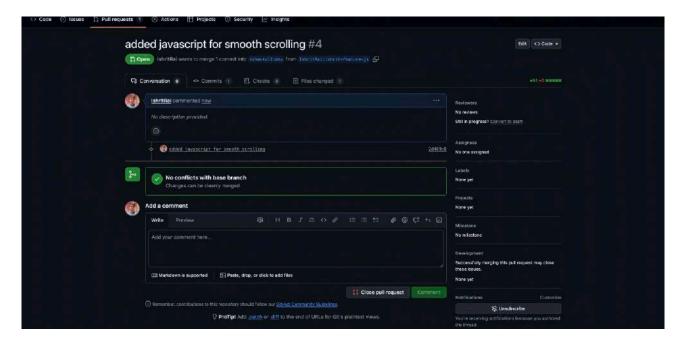
Step 5: push the changes to forked repo





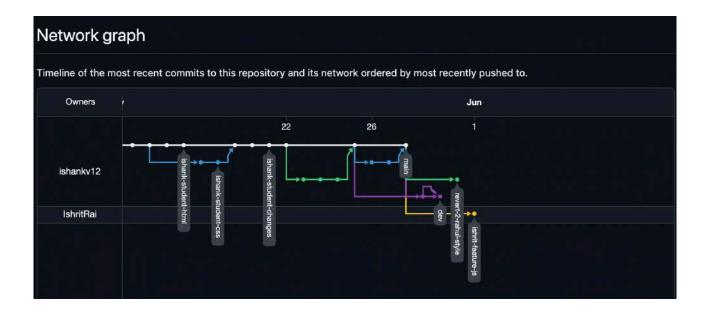
step 5: navigate to GitHub and send pull request to dev/test branch





Pull request sent

Step 6: navigate to insights and then to network graph to see the overall branching workflow



#### 10. Pull Requests

Pull requests (PRs) are a core feature of collaborative development platforms like GitHub and GitLab. They allow contributors to propose changes, discuss them, and request that maintainers review and merge their work into the main project. PRs are essential for code review, quality control, and team collaboration.

Let's demonstrate a realistic pull request workflow using the calculator.c project. Suppose you want to contribute a new feature (factorial operation) to a public repository. You'll fork the repository, create a feature branch, make your changes, push them, and open a pull request.

```
// calculator.c (feature/factorial branch adds factorial)
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <math.h>
unsigned long long factorial(int n) {
    if (n < 0) return 0;
    if (n == 0) return 1;
    return n * factorial(n - 1);
}
typedef struct {
    double result;
    char operation[20];
    int error;
} Calculation;
Calculation perform_operation(double a, double b, const char* op) {
    Calculation calc = {0};
    strcpy(calc.operation, op);
    if (strcmp(op, "add") == 0) {
        calc.result = a + b;
    } else if (strcmp(op, "subtract") == 0) {
        calc.result = a - b;
    } else if (strcmp(op, "multiply") == 0) {
        calc.result = a * b;
    } else if (strcmp(op, "divide") == 0) {
        if (b == 0) {
            calc.error = 1;
            return calc;
        calc.result = a / b;
    } else if (strcmp(op, "modulus") == 0) {
        if ((int)b == 0) {
            calc.error = 1;
            return calc;
        calc.result = (int)a % (int)b;
```

```
} else if (strcmp(op, "power") == 0) {
        calc.result = pow(a, b);
    } else if (strcmp(op, "sqrt") == 0) {
        if (a < 0) {
            calc.error = 1;
            return calc;
        }
        calc.result = sqrt(a);
    } else if (strcmp(op, "factorial") == 0) {
        if (a < 0 \mid | (int)a != a) {
            calc.error = 1;
            return calc;
        }
        calc.result = (double)factorial((int)a);
    } else {
        calc.error = 1;
        return calc;
    }
    return calc;
}
int main() {
    double num1 = 0, num2 = 0;
    char operation[20];
    printf("Enter first number: ");
    scanf("%lf", &num1);
    printf("Enter second number (or 0 for unary ops): ");
    scanf("%lf", &num2);
    printf("Enter operation (add/subtract/multiply/divide/modulus/power/sqrt/factori
    scanf("%19s", operation);
    Calculation result = perform_operation(num1, num2, operation);
    if (result.error) {
        printf("Error: Invalid operation or input\n");
        return 1;
    }
    printf("Result: %.2f\n", result.result);
    return 0;
}
```

Here is a step-by-step terminal simulation of a pull request workflow:

```
ishritrai@192:~$ git clone https://github.com/original/calculator.git
Cloning into 'calculator'...
remote: Enumerating objects: 20, done.
remote: Counting objects: 100% (20/20), done.
remote: Compressing objects: 100% (12/12), done.
remote: Total 20 (delta 4), reused 20 (delta 4), pack-reused 0
Unpacking objects: 100% (20/20), done.
ishritrai@192:~$ cd calculator
ishritrai@192:~$ cd calculator
ishritrai@192:~$ calculator$ git remote rename origin upstream
ishritrai@192:~$ calculator$ git remote add origin
https://github.com/ishritrai/calculator.git
ishritrai@192:~$ calculator$ git checkout -b feature/factorial
```

```
Switched to a new branch 'feature/factorial'
ishritrai@192:~/calculator$ # Edit calculator.c to add factorial support
ishritrai@192:~/calculator$ git add calculator.c
ishritrai@192:~/calculator$ git commit -m "Add factorial operation"
[feature/factorial 9a0b1c2] Add factorial operation
1 file changed, 15 insertions(+)
ishritrai@192:~/calculator$ git push origin feature/factorial
Enumerating objects: 8, done.
Counting objects: 100% (8/8), done.
Delta compression using up to 8 threads
Compressing objects: 100% (5/5), done.
Writing objects: 100% (5/5), 1.2 KiB | 1.20 MiB/s, done.
Total 5 (delta 2), reused 0 (delta 0)
To https://github.com/ishritrai/calculator.git
* [new branch] feature/factorial -> feature/factorial
ishritrai@192:~/calculator$ # Open GitHub and create a pull request from
feature/factorial
```

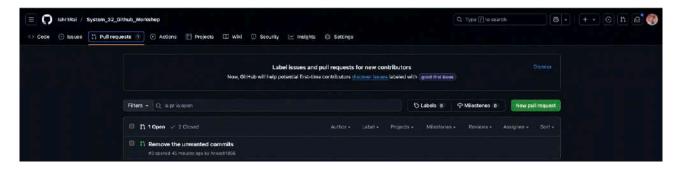
The above demonstration shows:

- Forking and cloning a repository to contribute
- Creating a feature branch for your work
- Making and committing a significant change to the C project
- Pushing your branch to your fork
- Opening a pull request for review and merging
- How pull requests support code review and collaborative development

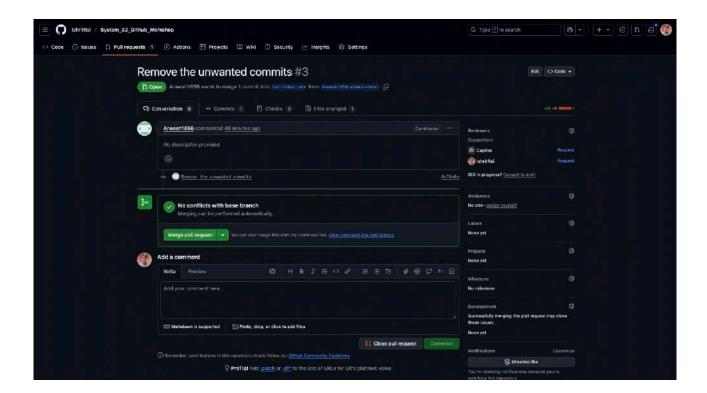
Pull requests are essential for maintaining code quality and enabling effective teamwork in open source and private projects alike.

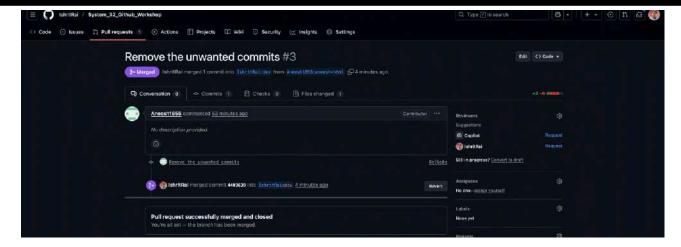
# Lab Exercise 9: Accepting pull Requests

Step 1: . Navigate to pull request section of your GitHub repo



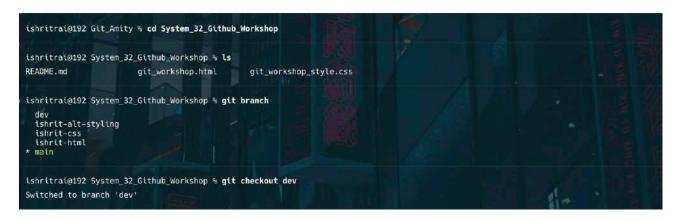
Step 2: Accept the pull request





Pull request merged

Step 3: In your local git repository checkout to dev branch



Step 4: execute git pull to integrate the commit on GitHub to local system repo



Step 5: checkout main branch merge the the dev branch

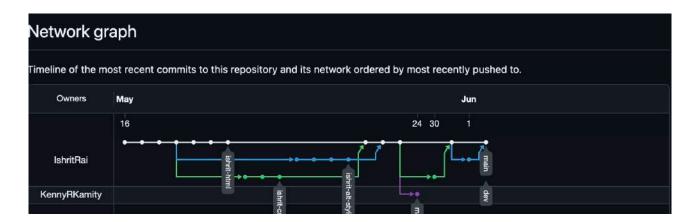
Step 6: push the main branch to GitHub

```
ishritrai@192 System_32_Github_Workshop % git push origin main

Total 0 (delta 0), reused 0 (delta 0), pack-reused 0 (from 0)

To github.com:IshritRai/System_32_Github_Workshop.git
6216ef9..4409639 main -> main
```

Step 7: Confirm with network graph on Github



#### 12. .gitignore

The .gitignore file tells Git which files or directories to ignore in a project. This is crucial for keeping your repository clean from build artifacts, temporary files, and sensitive information. A well-crafted .gitignore improves collaboration and prevents accidental commits of unwanted files.

Let's demonstrate .gitignore with the calculator.c project. We'll ignore compiled binaries, object files, and a sensitive file containing API keys.

```
# .gitignore for calculator project
# Ignore compiled binaries
calculator

# Ignore object files
*.0

# Ignore editor/OS files
*.swp
.DS_Store

# Ignore sensitive files
secrets.env
```

Here is a step-by-step terminal simulation showing the effect of .gitignore:

```
ishritrai@192:~/calculator$ echo "API KEY=supersecret" > secrets.env
ishritrai@192:~/calculator$ gcc calculator.c -o calculator
ishritrai@192:~/calculator$ ls
calculator calculator.c secrets.env
ishritrai@192:~/calculator$ echo -e
'calculator\n*.o\n*.swp\n.DS_Store\nsecrets.env' > .gitignore
ishritrai@192:~/calculator$ git status
On branch main
Untracked files:
(use "git add <file>..." to include in what will be committed)
calculator.c
.gitignore
ishritrai@192:~/calculator$ git add .gitignore calculator.c
ishritrai@192:~/calculator$ git status
On branch main
Changes to be committed:
(use "git restore --staged <file>..." to unstage)
new file: .gitignore
new file: calculator.c
Untracked files:
calculator
secrets.env
ishritrai@192:~/calculator$ git add calculator secrets.env
The following paths are ignored by one of your .gitignore files:
calculator
```

secrets.env
Use -f if you really want to add them.

The above demonstration shows:

- How to create a .gitignore file for a C project
- How ignored files (binaries, object files, sensitive files) are excluded from version control
- How git status and git add behave with ignored files
- Best practices for keeping your repository clean and secure

Using .gitignore is essential for all professional software projects to avoid clutter and protect sensitive data.

# Lab Exercise 10: .gitignore

Step 1: added multiple files with different extensions

```
ishritrai@192 git_ignore_demo % ls
bye.cpp hello.cpp hi.py script.js test.png

ishritrai@192 git_ignore_demo % vi .gitignore
%
```

Step 2: initialised git repository and included.gitignore file

```
# Ignore all .cpp files
*.cpp
# Include specific .cpp file
!bye.cpp
# Ignore directories
images/
# Ignore system files
.DS_Store
# Ignore other file types
*.py
*.js
```

Step 3: staging area before committing gitingore file

```
Untracked files:
    (use "git add <file>..." to include in what will be committed)
        .DS_Store
        .gitignore
        bye.cpp
        hello.cpp
        hi.py
        images/
        script.js

nothing added to commit but untracked files present (use "git add" to track)
```

#### Step 4: committing gitignore file

```
ishritrai@192 git_ignore_demo % git commit -m "added .gitignore file"
[master (root-commit) e883aef] added .gitignore file
1 file changed, 3 insertions(+)
create mode 100644 .gitignore
```

Step 5: staging area after committing gitignore file

```
ishritrai@192 git_ignore_demo % git status

On branch master
Changes to be committed:
   (use "git restore --staged <file>..." to unstage)
        new file: bye.cpp
```

### **Source Code Management Project Report**

#### Git and GitHub Workshop Implementation

Student: Ishrit Rai Course: Source Code Management Date: June 2025

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Repository Structure	4
Git Commands and Workflow	6
Collaboration and Contributions	Ş
Key Learnings	11
Challenges and Solutions	13
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#### 1. Project Overview

This report documents the implementation and learning outcomes from the Source Code Management course, focusing on Git and GitHub practices. The project involved creating and managing repositories, collaborating with team members, and implementing version control best practices. Through this project, we gained practical experience in distributed version control systems, collaborative development workflows, and modern software development practices.

#### **Project Timeline**

Week 1: Repository setup and initial documentation

Week 2: Core feature implementation

Week 3: Team collaboration and pull requests

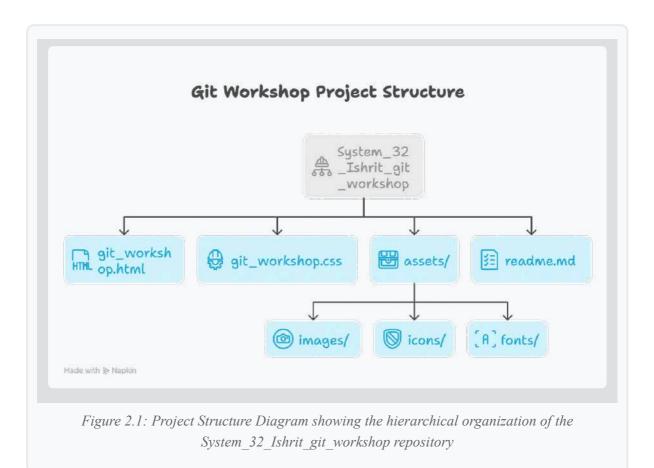
Week 4: Final integration and documentation

#### 2. Repository Structure

#### 2.1 My Repository: System\_32\_Ishrit\_git\_workshop

My repository contains a web development project with a well-organized structure that follows modern development practices.

#### **Frontend Architecture**



69

#### **HTML Structure Implementation**

```
<!-- Navigation -->
<nav class="main-nav">
 <div class="logo">
   <img src="assets/images/logo.svg" alt="Event Logo">
 </div>
 <a href="#home">Home</a>
   <a href="#schedule">Schedule</a>
   <a href="#speakers">Speakers</a>
   <a href="#register">Register</a>
 </nav>
<!-- Hero Section -->
<section class="hero">
 <h1>Git & GitHub Workshop</h1>
 Learn version control and collaboration
 <button class="cta-button">Register Now</button>
</section>
```

#### **CSS Architecture**

```
/* CSS Variables for Theming */
:root {
  --primary-color: #2c3e50;
  --secondary-color: #3498db;
 --accent-color: #e74c3c;
  --text-color: #333;
  --background-color: #fff;
}
/* Responsive Grid System */
.container {
  display: grid;
  grid-template-columns: repeat(12, 1fr);
  gap: 20px;
  max-width: 1200px;
  margin: 0 auto;
  padding: 0 20px;
}
/* Animation Keyframes */
@keyframes fadeIn {
 from { opacity: 0; }
  to { opacity: 1; }
}
```

#### **Design Decisions and Architecture**

Component	Approach	Benefits
Component-Based Architecture	Modular HTML structure with reusable CSS components	Maintainable codebase, separation of concerns
Responsive Design	Mobile-first approach with fluid typography	Optimal user experience across devices
Performance Optimization	Lazy loading, CSS minification, asset optimization	Faster load times and better user experience

#### 3. Git Commands and Workflow

#### 3.1 Repository Setup and Initialization

```
# Initialize new repository
git init

# Configure user identity
git config --global user.name "Ishrit Rai"
git config --global user.email "your.email@example.com"

# Configure default branch name
git config --global init.defaultBranch main

# Configure line ending behavior
git config --global core.autocrlf input
```

#### **Initial Setup Commands**

```
# Stage all files
git add .

# Create first commit
git commit -m "Initial commit: Project setup and basic structure"

# Rename default branch to main
git branch -M main

# Add remote repository
git remote add origin
https://github.com/username/System_32_Ishrit_git_workshop.git

# Push to remote repository
git push -u origin main

# Verify remote configuration
git remote -v
```

# **3.2 Version Control Operations**

## **Feature Development Workflow**

```
# Create feature branch with conventional naming
git checkout -b feature/hero-section

# Development work with atomic commits
git add git_workshop.html
git commit -m "feat(hero): Add responsive hero section

- Implement responsive navigation
- Add hero content with animations
- Include CTA button with hover effects
- Optimize for mobile devices"

# Push feature branch
git push origin feature/hero-section
```

**Best Practice:** Always use descriptive commit messages following conventional commit standards. This helps in maintaining a clear project history and enables automated changelog generation.

## **Styling and UI Improvements**

```
# Create styling branch
git checkout -b feature/styling

# Implement CSS architecture
git add git_workshop.css
git commit -m "style: Implement CSS architecture

- Add CSS variables for theming
- Create responsive grid system
- Implement mobile-first media queries
- Add animation keyframes"

# Add component styles
git commit -m "style: Add component styles

- Style navigation component
- Implement hero section design
- Add button and form styles
- Create card components"
```

## **Collaboration and Merging**

```
# Fetch latest changes
git fetch origin

# Update local main branch
git checkout main
git pull origin main

# Merge feature branch
git merge feature/styling

# Resolve conflicts if any
git status
# Edit conflicting files
git add .
git commit -m "merge: Resolved conflicts in styling"

# Push changes
git push origin main
```

# 4. Collaboration and Contributions

## **4.1 Pull Request Process**

### **Creating Comprehensive Pull Requests**

```
# Create feature branch
git checkout -b feature/new-feature

# Implement changes with detailed commits
git add .
git commit -m "feat: Implement new feature

## Changes
- Added new component
- Updated styling
- Fixed bugs

## Technical Details
- Used CSS Grid for layout
- Implemented responsive design
- Added accessibility features"

# Push branch
git push origin feature/new-feature
```

#### **Pull Request Template**

A comprehensive PR should include:

- Overview: Brief description of changes
- Technical Details: Implementation specifics
- Testing: Test cases and verification steps
- Screenshots: Visual changes documentation
- Related Issues: Links to relevant issues

# **4.2 Team Contributions**

# **Contributing to Team Repositories**

```
# Fork repository
gh repo fork Aditya12705/Aditya-SCM-Project

# Clone fork
git clone https://github.com/your-username/Aditya-SCM-Project.git

# Create feature branch
git checkout -b feature/blockchain

# Implement changes
git add Blockchain.html
git commit -m "feat: Implement blockchain functionality"

# Push changes
git push origin feature/blockchain
```

Repository	Contribution Type	Description
Aditya-SCM- Project	Feature Implementation	Added blockchain functionality with responsive design
Team Repository 2	UI Improvements	Enhanced user interface with modern design patterns
Team Repository 3	Bug Fixes	Resolved critical issues and performance problems

# 5. Key Learnings

#### 5.1 Technical Skills

### **Advanced Git Operations**

```
# Advanced branch management
git branch -m old-name new-name
                               # Rename branch
git branch -u origin/main feature/branch # Set upstream
git branch --merged
                                       # List merged branches
git branch --no-merged
                                       # List unmerged branches
# Advanced commit management
git commit --amend
                                       # Modify last commit
                                       # Interactive rebase
git rebase -i HEAD~3
                                      # Apply specific commit
git cherry-pick commit-hash
git revert commit-hash
                                      # Revert specific commit
# Advanced remote operations
git remote set-url origin new-url # Change remote URL
git remote show origin
                                      # Show remote details
git fetch --prune
                                       # Remove stale branches
git push --force-with-lease
                                       # Safe force push
```

#### **GitHub Collaboration Commands**

```
# Fork repository
gh repo fork owner/repo

# Create PR
gh pr create

# Review PR
gh pr review

# Merge PR
gh pr merge
```

### **5.2 Best Practices**

## **Commit Management Standards**

```
# Conventional commits
git commit -m "feat: Add new feature"
git commit -m "fix: Resolve bug"
git commit -m "docs: Update documentation"
git commit -m "style: Format code"
git commit -m "refactor: Restructure code"
```

### **Branching Strategy**

- Feature branches: feature/feature-name
- Bug fix branches: fix/issue-description
- Release branches: release/version-number
- Hotfix branches: hotfix/critical-fix

#### **Documentation Best Practices**

```
# Update README
git add README.md
git commit -m "docs: Update project documentation

## Added
- Installation instructions
- Usage examples
- Contributing guidelines

## Updated
- API documentation
- Troubleshooting section"
```

# 6. Challenges and Solutions

# **6.1 Common Challenges Encountered**

# **Merge Conflicts Resolution**

```
# Identify conflicts
git status

# Resolve conflicts
# Edit conflicting files
git add .
git commit -m "merge: Resolve conflicts"

# Abort merge if needed
git merge --abort
```

**Lesson Learned:** Regular communication with team members and frequent pulls from the main branch help minimize merge conflicts.

## **File Management Issues**

```
# Create .gitignore
echo "*.log" >> .gitignore
echo "node_modules/" >> .gitignore
echo ".env" >> .gitignore

# Remove tracked files
git rm --cached file
git commit -m "chore: Remove tracked file"
```

# **6.2 Solutions Implemented**

Challenge	Solution	Prevention Strategy
Merge Conflicts	Manual resolution and team communication	Regular pulls and smaller, focused commits
Accidental File Commits	Proper .gitignore configuration	Template-based .gitignore setup
Branch Management	Standardized naming conventions	Team guidelines and documentation

# 7. Conclusion

This project provided comprehensive hands-on experience with Git and GitHub, demonstrating the importance of version control in modern software development. The implementation of various features and collaboration with team members helped in understanding real-world development scenarios.

# **Key Achievements**

- Distributed Version Control: Mastered Git fundamentals and advanced operations
- Collaborative Development: Successfully worked with team members on shared repositories
- Code Review Processes: Implemented thorough PR review workflows
- Project Management: Organized development workflow with proper branching strategies
- Documentation Practices: Maintained comprehensive project documentation

The project successfully demonstrated the practical application of source code management principles in a collaborative environment, providing valuable experience for future software development projects.

# 8. Future Improvements

#### **8.1 Enhanced Documentation**

```
# Generate API documentation
npm run docs:generate

# Update architecture diagrams
git add docs/architecture/
git commit -m "docs: Update architecture documentation

## Added
- System architecture diagram
- Component hierarchy
- Data flow diagrams

## Updated
- API documentation
- Deployment guide
- Development setup"
```

## 8.2 Automation and CI/CD

```
# Add GitHub Actions workflow
git add .github/workflows/
git commit -m "ci: Add automated testing workflow

## Added
- Automated testing on PR
- Code quality checks
- Deployment pipeline

## Features
- Multi-browser testing
- Performance monitoring
- Security scanning"
```

## 8.3 Advanced Git Workflows

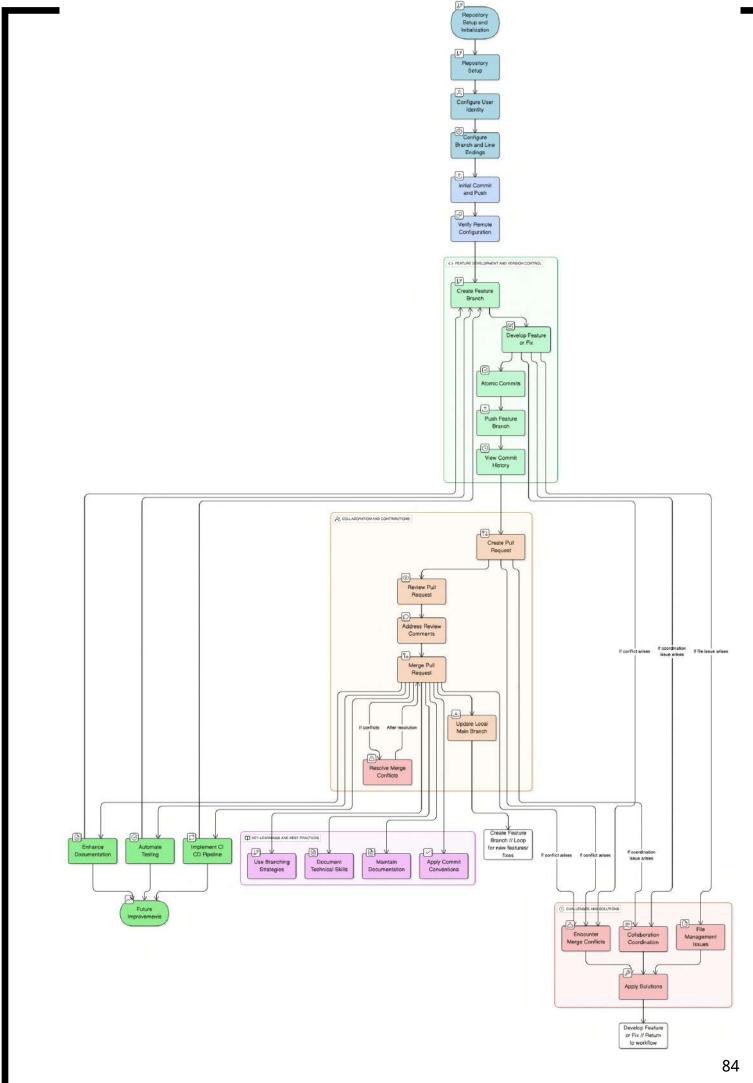
# **Planned Implementations**

- **Git Hooks:** Pre-commit hooks for code quality
- Semantic Versioning: Automated version management
- Release Management: Structured release processes
- Advanced Branching: GitFlow implementation

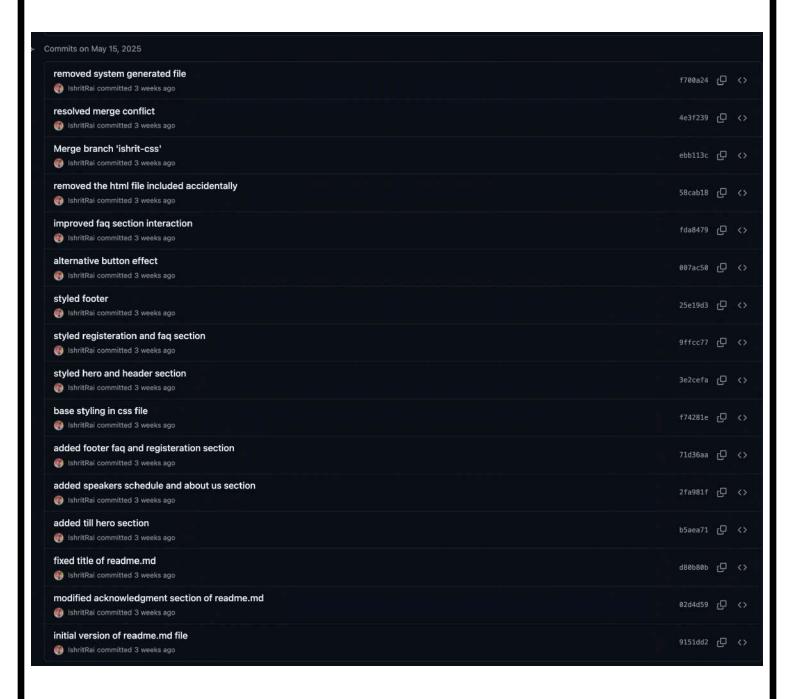
These improvements will further enhance the development workflow and prepare the team for larger, more complex projects requiring sophisticated version control strategies.

Source Code Management Project Report | Ishrit Rai | June 2025

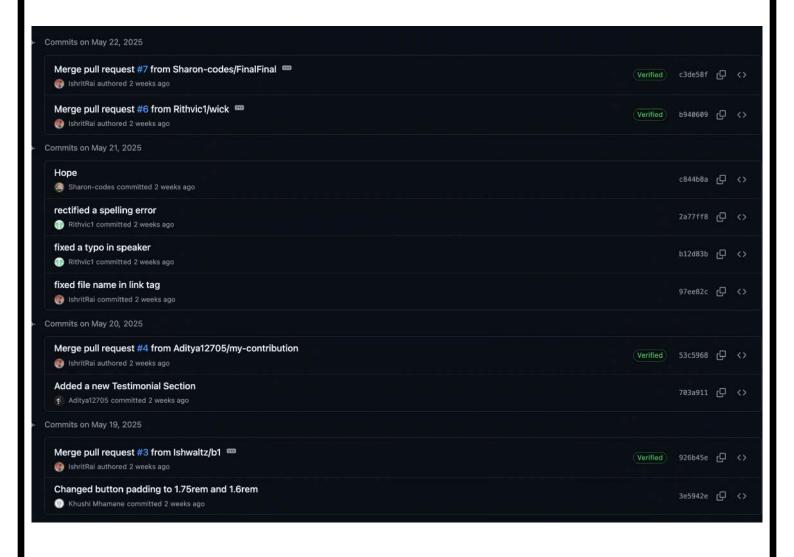
This document demonstrates comprehensive understanding of Git and GitHub workflows in collaborative software development.



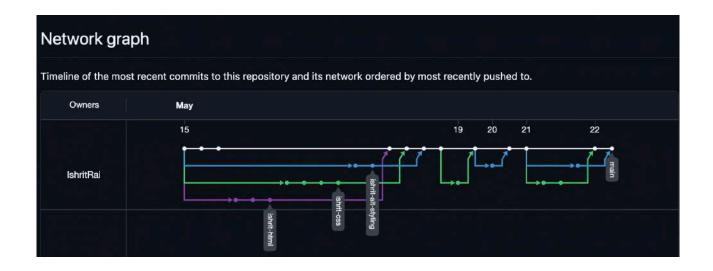
# **Personal Repo Commits**



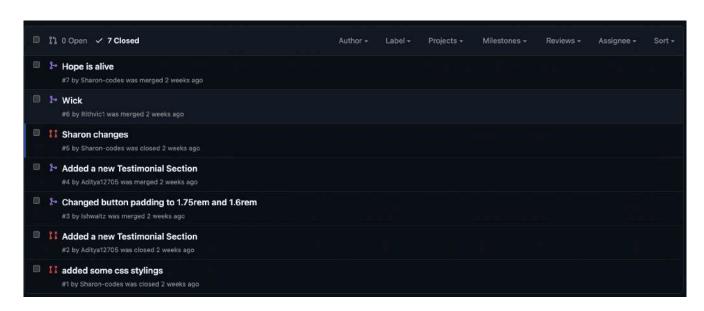
# **Merge Requests**



# **Network Graph of my repo**



# **Pull Requests received**



# **Pull Requests Sent**

