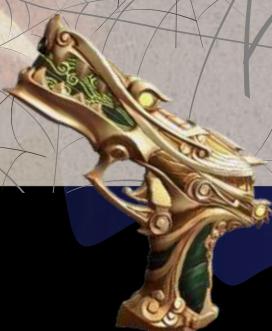




# SPIKE SHOWDOWN



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## OVERVIEW

Spike Showdown is an exciting Valorant esports tournament organized in our college, bringing together teams to compete in high-intensity tactical battles. The event is designed to showcase skill, teamwork, and strategy as players fight to plant or defuse the Spike in fast-paced matches. With thrilling gameplay, competitive spirit, and a fun atmosphere for both players and spectators, Spike Showdown aims to promote gaming culture on campus while giving students a platform to prove their Valorant abilities.



## PRIZE DISTRIBUTION:

**1<sup>st</sup> Prize - 5000/-**

**2<sup>nd</sup> Prize - 3000/-**



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## ROUND EXPLANATION

### Round 0(online):

#### **OPEN QUALIFIERS**

After the Registration there will be Online Qualification for all the teams where 8 teams will be selected for next round

### Round 1 (offline):

#### **KNOCKOUT ROUND**

Selected 8 teams will be invited for offline tournament on 1st day of Techfest and 4 teams for semi final will be selected.

### Round 2 (offline):

#### **THE GRAND SHOWDOWN**

On 2nd Day of Techfest there will be semi final for 4 teams and after that we will get 2 finalist who will play final match (only final match will be best of 3)



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## ELIGIBILITY AND REGISTRATION

- Registration Fee: Valorant – Rs 150 per team
- Required documents: College ID
- Teams must consist of 5 players with valid Riot accounts
- The leader of each team will be the primary person of contact.
- Players must arrive 30 minutes before scheduled match time

## TOURNAMENT FORMAT

- Single elimination bracket system
- Group Stage & Semi-Finals : Best of 1 (Bo1) matches
- Finals: Best of 3 (Bo3) matches
- random map selection will be there
- All agents are allowed for selection

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## EQUIPMENT SETUP

- Players can bring their own peripherals (keyboard, mouse, headphones)
- Personal Riot accounts are mandatory
- Technical checks will be performed before matches
- Pauses only allowed for technical issues
- Teams must be ready 15 minutes before match time

## MATCH RULES AND CONDUCT

- Zero tolerance for toxic behavior or cheating
- Disconnected players must rejoin ASAP
- 10-minute no-show results in forfeit
- Players cannot stream their own matches
- Respect towards opponents and organizers is mandatory

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**WARNING**

## PENALTIES AND DISQUALIFICATIONS

- Use of cheats or hacks will result in **Immediate Disqualification**.
- Exploitation of game bugs is **Prohibited**.
- Unsportsmanlike conduct leads to **Penalties**.
- Repeated violations will result in **Tournament Ban**.
- **Tournament officials' decisions are Final.**

