

Rajalakshmi Engineering College

Name: Ishwarya L
Email: 241801098@rajalakshmi.edu.in
Roll no: 241801098
Phone: 7094493654
Branch: REC
Department: I AI & DS FB
Batch: 2028
Degree: B.E - AI & DS

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 2_COD_Question 1

Attempt : 1
Total Mark : 10
Marks Obtained : 10

Section 1 : Coding

1. Problem Statement

Your task is to create a program to manage a playlist of items. Each item is represented as a character, and you need to implement the following operations on the playlist.

Here are the main functionalities of the program:

Insert Item: The program should allow users to add items to the front and end of the playlist. Items are represented as characters. Display Playlist: The program should display the playlist containing the items that were added.

To implement this program, a doubly linked list data structure should be used, where each node contains an item character.

Input Format

The input consists of a sequence of space-separated characters, representing the items to be inserted into the doubly linked list.

The input is terminated by entering - (hyphen).

Output Format

The first line of output prints "Forward Playlist: " followed by the linked list after inserting the items at the end.

The second line prints "Backward Playlist: " followed by the linked list after inserting the items at the front.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: a b c -

Output: Forward Playlist: a b c

Backward Playlist: c b a

Answer

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {  
    char item;  
    struct Node* next;  
    struct Node* prev;  
};
```

```
// You are using GCC
```

```
void insertAtEnd(struct Node** playlist, char item) {
```

```
    //type your code
```

```
    struct Node* newnode=(struct Node*)malloc(sizeof(struct Node));
```

```
    newnode->item=item;
```

```
    newnode->next=NULL;
```

```
    newnode->prev=NULL;
```

```
    struct Node* pos=*playlist;
```

```
    if(*playlist==NULL)
```

```
    {
```

```

        *playlist=newnode;
        return;
    }
    else
    {
        while(pos->next!=NULL)
        {
            pos=pos->next;
        }
        pos->next=newnode;
        newnode->prev=pos;
    }
}

void displayForward(struct Node* playlist) {
    //type your code here
    struct Node* pos=playlist;
    while(pos!=NULL)
    {
        printf("%c ",pos->item);
        pos=pos->next;
    }
    printf("\n");
}

void displayBackward(struct Node* tail)
{
    struct Node* pos=tail;
    while(pos!=NULL)
    {
        printf("%c ",pos->item);
        pos=pos->prev;
    }
    printf("\n");
    //type your code here
}

void freePlaylist(struct Node* playlist)
{
    struct Node* temp=playlist;
    while(temp!=NULL)
    {
        Node* nextnode=temp->next;

```

```

    free(temp);
    temp=nextnode;
}
playlist=NULL;
//type your code here
}

int main() {
    struct Node* playlist = NULL;
    char item;

    while (1) {
        scanf("%c", &item);
        if (item == '-') {
            break;
        }
        insertAtEnd(&playlist, item);
    }

    struct Node* tail = playlist;
    while (tail->next != NULL) {
        tail = tail->next;
    }

    printf("Forward Playlist: ");
    displayForward(playlist);

    printf("Backward Playlist: ");
    displayBackward(tail);

    freePlaylist(playlist);

    return 0;
}

```

Status : Correct

Marks : 10/10