

# Ishwarya Ananthabhotla

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## CONTACT INFORMATION

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## RESEARCH INTERESTS

I am interested in statistical methods for modeling auditory cognition and perception for applications in audio interface design. I work at the intersection of machine learning, audio signal processing, cognitive science, and human-computer interaction.

## EDUCATION

**Massachusetts Institute of Technology**, Cambridge, MA

Candidate for PhD in Media Arts and Sciences. Aug. 2021 (expected). GPA to Date: 5.0/5.0  
*Advisor: Prof. Joseph A. Paradiso, Responsive Environments Group, MIT Media Lab*

M.Eng. in Electrical Engineering and Computer Science, June 2016. GPA: 5.0/5.0

S.B. in Electrical Engineering and Computer Science, June 2015. GPA: 4.6/5.0

## SELECTED REFEREED PUBLICATIONS

**Ishwarya Ananthabhotla**, David B. Ramsay, Clement Duhart, Joseph A. Paradiso. “Cognitive Audio Interfaces: Mediating Sonic Information with an Understanding of How We Hear.” IEEE Pervasive Computing, 2021.

**Ishwarya Ananthabhotla**, Vamsi Krishna Ithapu, W. Owen Brimijoin. “A Framework for Designing Head-related Transfer Function (HRTF) Distance Metrics that Capture Localization Perception.” Journal of the Acoustical Society of America Express Letters, 2021.

**Ishwarya Ananthabhotla**, Sebastian Ewert, Joseph A. Paradiso. “Using a Neural Network Codec Approximation Loss to Improve Source Separation Performance in Limited Capacity Networks”. IJCNN Special Session on Deep Neural Audio Processing, July 2020.

**Ishwarya Ananthabhotla**, Sebastian Ewert, Joseph A. Paradiso. “Towards a Perceptual Loss: Using a Neural Network Codec Approximation as a Loss for Generative Audio Models”. Proceedings of ACM Multimedia, 2019.

David B. Ramsay\*, **Ishwarya Ananthabhotla**\*, Joseph A. Paradiso. “The Intrinsic Memorability of Everyday Sounds”, David Ramsay\*. Proceedings of AES International Conference on Immersive and Interactive Audio, 2019.

**Ishwarya Ananthabhotla**\*, David B. Ramsay\*, Joseph A. Paradiso. “HCU400: An Annotated Dataset for Exploring Aural Phenomenology through Causal Uncertainty.” Proceedings of the International Conference on Acoustics, Speech, and Signal Processing, 2019.

**Ishwarya Ananthabhotla** and Joseph A. Paradiso. “SoundSignaling: Realtime, Stylistic Modification of a Personal Music Corpus for Information Delivery”. Proceedings of ACM IMWUT, 2018.

**Ishwarya Ananthabhotla**, Joseph A. Paradiso. “VisualSoundtrack: An Approach to Style Transfer in the Context of Soundtrack Composition”, International Computer Music Conference, 2017.

## RECENT AWARDS AND HIGHLIGHTS

Apple Fellowship in Artificial Intelligence and Machine Learning, 2020-2022

National Science Foundation Graduate Research Fellowship, 2016-2019

AI Grant Recipient (*jointly with David B. Ramsay*), 2019

NPR Spotlight, “Towards New Musics: What the Future Holds for Sound Creativity”, 2019

## RECENT TALKS

Invited Speaker, Northwestern University CS Colloquium Series, Spring 2021 –  
*“Cognitive Audio”: Enabling Auditory Interfaces with an Understanding of How we Hear*

Invited Speaker, “AES Symposium: Applications of Machine Learning in Audio”, Fall 2020 –  
*“Cognitive Audio”: Enabling Machine Learning Systems with an Understanding of How we Hear*

Workshop Speaker/ Facilitator, MIT Media Lab Industry Sponsor Meeting, Fall 2020 –  
*Cognition-driven Responsive Environments*

Plenary Panelist, “Bridging the Gap: Exploiting User Interaction for New Immersive Audio Technologies”, AES Interactive and Immersive Audio, Fall 2019

Guest Lecturer, “Introduction to Music Technology - 21M.080”, Fall 2018

## SELECTED RESEARCH PROJECTS

### **Cognitive Audio**

Responsive Environments, MIT Media Lab

*Graduate Research*

**Fall 2018 - Present**

- A long-term research theme with the goal of modeling pre-conscious auditory cognition (gestalt understanding and memory) and applying them to new auditory interfaces
- Constructed a custom audio dataset with accompanying acoustic and gestalt feature annotations, employing novel techniques to quantify the latter from crowd-sourced data
- Proposed strategies for using sparsely annotated data to estimate gestalt properties from real-world audio data
- Developed an approach to ambient audio summarization employing these models, mapping sample selection strategies to aesthetic/ emotional outcomes

### **Towards Perceptual Error Metrics for HRTFs**

Audio Team, Facebook Reality Labs

*Internship Research*

**Spring 2020 - Fall 2020**

- Developed a machine learning framework for constructing a perceptual error metric that is aligned with performance in human sound localization
- Presented strategies for constructing models with limited perceptual examples and feedback

### **Towards Perceptual Error Metrics for Source Separation**

Responsive Environments, MIT Media Lab/ Spotify, Inc.

*Graduate Research*

**Fall 2018 - Summer 2020**

- Developed early methods to introduce principles of spectral masking to error metrics for generative audio neural networks, as an improvement upon traditional sample-level metrics
- Demonstrated a performance improvement on commonplace source separation tasks for limited capacity neural networks

### **SoundSignaling**

Responsive Environments, MIT Media Lab

*Graduate Research*

**Summer 2017 - Summer 2018**

- Designed and implemented a real-time system capable of modifying a personal corpus of audio in a stylistically relevant manner to convey information
- Incorporated cognitive science and HCI theories on auditory attention, music understanding, and task switch-cost

### **VisualSoundtrack**

Responsive Environments, MIT Media Lab

*Graduate Research*

**Fall 2016 - Summer 2017**

- Designed algorithms and system architecture for a novel approach to musical style transfer in the context of soundtrack composition

### **Voice Hiding**

Responsive Environments/ Center for Bits and Atoms, MIT Media Lab

*Graduate Research*

**Spring 2017 - Fall 2017**

- Presented algorithms for robust data embedding in compressed audio with relaxed imperceptibility constraints

## **SELECTED INTERNSHIP EXPERIENCE**

**Facebook Reality Labs**, Redmond, WA

*Audio and Machine Learning PhD Research Intern*

**Spring 2020**

- Developed modeling frameworks for constructing perceptually-motivated error metrics for HRTF generation/ selection systems

**Spotify**, New York, NY

*Machine Learning PhD Research Intern*

**Summer 2018**

- Developed deep learning architectures for end-to-end audio compression and reconstruction, capitalizing on semantic relations and perception

## **MENTORSHIP**

**Tal Boger**

*Visiting Undergraduate Researcher from Yale University*

**Spring 2021**

Project: Manipulating Causal Uncertainty in Sound Object Perception

**Sree Harsha Nelaturu**

*Visiting Undergraduate Researcher from SRM University*

**Spring - Summer 2019**

Project: Stylistic Audio Manipulation for Information Delivery

## **TEACHING**

**6.811 Principles and Practices of Assistive Technology**, MIT EECS

*Teaching Assistant*

**Fall 2014, Fall 2015**

**6.115 Microcomputer Project Laboratory**, MIT EECS

*Laboratory Assistant*

**Spring 2015, Spring 2016**

## **OUTREACH**

**MIT WMBR Radio Host**, Cambridge, MA

*Engineer and Producer*

**2017 - 2019**

- Host bi-weekly shows entailing (1) interviews of student guests to showcase diversity in student journeys and experiences; (2) South-Asian classical music and literature; and (3) live radio theatre enactments of classics and original productions

**MIT ATHack (Assistive Technologies Hackathon)**, Cambridge, MA

*Director and Co-founder*

**2014 - 2020**

- Developed the idea for and organized a hackathon to bring together undergraduate computer scientists/ engineers to innovate solutions for co-designers with disabilities; Completed 7 successful years of hackathons with substantial media coverage

SKILLS AND  
INTERESTS

**Technical:** Python/ Data Compute Stack, Deep Learning Frameworks, Audio Signal Processing, Audio Production/ Engineering, Bluespec/ FPGA, PCB Layout, Embedded Programming

**Music:** Carnatic Vocal, Keys, Percussion, A Capella, Music Composition

**Writing:** Fiction, One-Acts, Poetry, Spoken Word

**Languages:** English, Telugu, French (Basic)