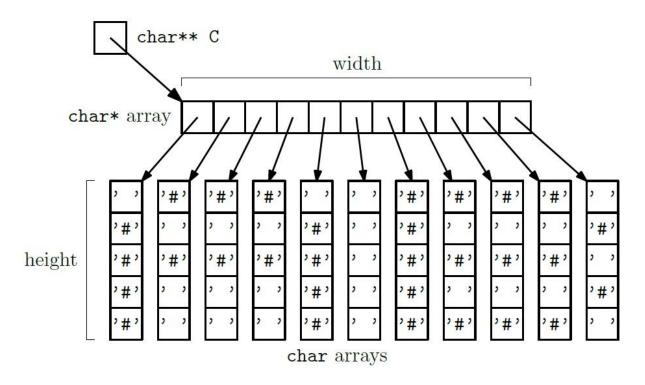
Homework 2: Pointers

Due Date: 9/20/23

In this homework, you'll implement a class that represents "ASCII art" images and operations on them, represented as two-dimensional char arrays allocated on the heap (using the **new** operator).



The following files are given to you:

- 1. A C++ header file (canvas.h) declaring the Canvas class.
- 2. A C++ source file (main.cpp) containing a main() function with tests.

Create a new C++ source file named **canvas.cpp** that implements the class declared in canvas.h so that canvas.cpp and the provided files compile into a program that runs with no failed tests.

Submit just the source code of **canvas.cpp**. You don't need to submit the main.cpp file because I will use my own canvas.h and main.cpp files to evaluate your canvas.cpp code. Do NOT make changes to my files.

Review the examples discussed in class and the textbook to get an idea of what you need to do.

CSCI 2380 Fall 2023 Mr. Gustavo Dietrich

Do not hesitate to use the corresponding topic in Discussions to post your questions/doubts about this assignment. I will reply as soon as I can.

## **IMPORTANT:**

Make sure your program compiles and executes in full (it should pass all the tests included in main()).

## You must submit ONLY ONE solution per team.

Your program must be well commented, use meaningful identifiers, and use indentation to improve its readability.

Your program must have the following comments at the top:

When done, submit your solution through Blackboard using the "Assignments" tool. Do Not email it.

Paste the link to your solution and the source code in the textbox corresponding to Text Submission (click on the Write Submission button) before you click on Submit.

The following is the basic criteria to be used to grade your submission:

You start with 100 points and then lose points as you don't do something that is required.

- -5: Did not pass test (each)
- -30: Incorrect implementation of the grid (the array of pointers MUST point to COLUMNS)
- -10: Incorrect implementation of Canvas(int width)
- -10: Incorrect implementation of Canvas(char x)
- -10: Incorrect implementation of int width()
- -10: Incorrect implementation of string to\_string()
- -10: Incorrect implementation of void replace(char old\_char, char new\_char)
- -10: Incorrect implementation of ~Canvas()
- -40: Program does not compile
- -10: Program produces memory leak
- -10: Missing/too few comments

- -5: Unnecessary statements in your code
- -20: Incorrect/missing source code
- -20: Incorrect/missing link to your Repl.it solution
- -100: The code submitted is not your creation (you got it from a web site or another person)
- -100: No team solution
- -10: Late

**Important:** more points may be lost for other reasons not specified here.